

03. Simultaneity

Topics:

- 0. Initial Concepts
- 1. Spacetime Diagrams
- 2. Composition of Velocities
- 3. Relativity of Simultaneity
- 4. Tachyons & Causality
- 5. Conventionality of Simultaneity

0. Initial Concepts

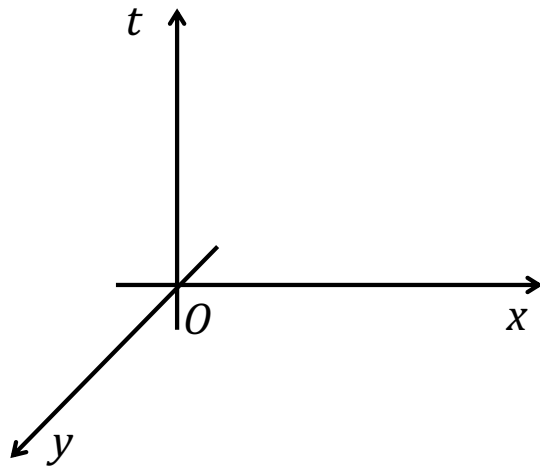
(1) A *spacetime* is a 4-dim collection of points with additional structure.

(2) A *coordinate system* is a way of assigning 3 spatial quantities and 1 temporal quantity to every event in spacetime.

- So every point in spacetime is assigned 4 quantities: (x, y, z, t)

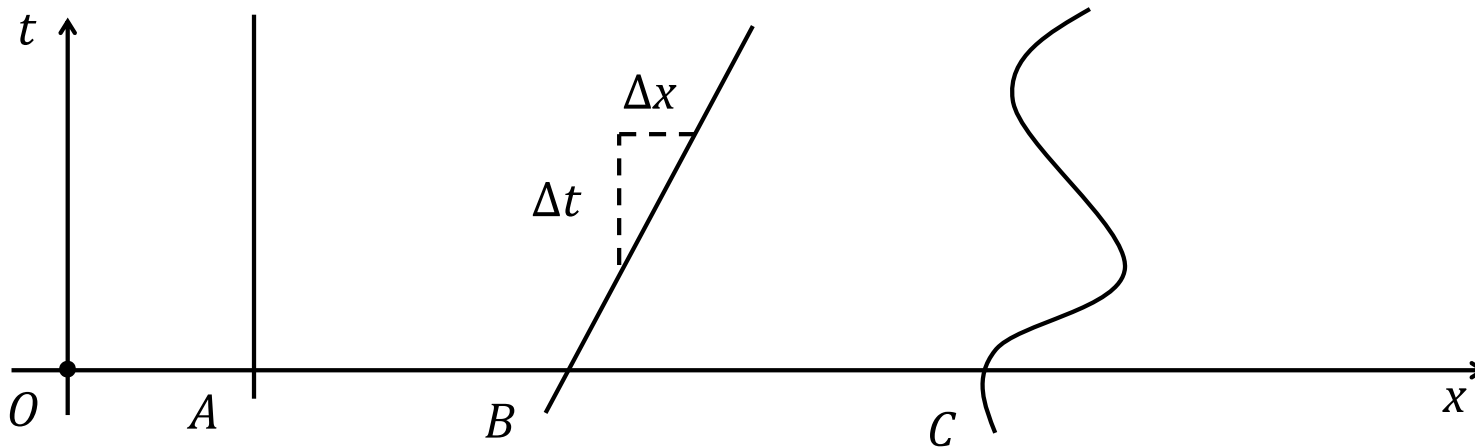
$\underbrace{\hspace{1.5cm}}_{3 \text{ spatial}} \quad \nearrow_{1 \text{ temporal}}$

(3) A *reference frame* is an object O that defines the origin of a coordinate system.



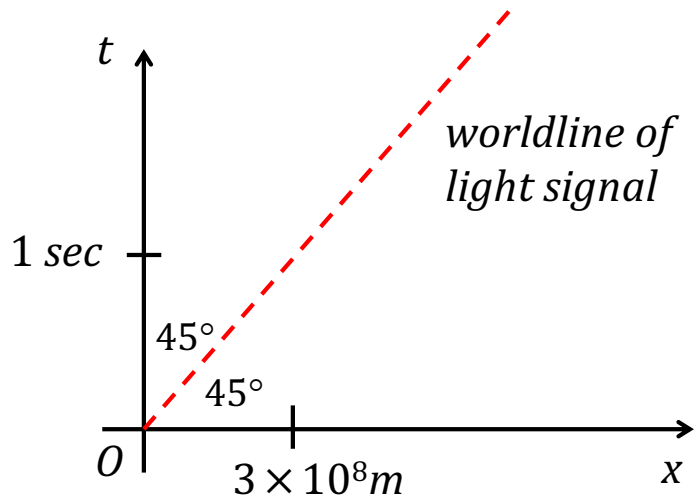
1. Spacetime Diagrams

- (a) Pick an origin O in spacetime.
- (b) Draw t -coordinate axis and x -axis (supress y - and z -axes for convenience).
- (c) Associate paths with trajectories ("worldlines") of objects in space and time.
- (d) Speed v of a world-line with respect to $O = \frac{1}{\text{slope}} = \frac{\text{change in } x}{\text{change in } t}$

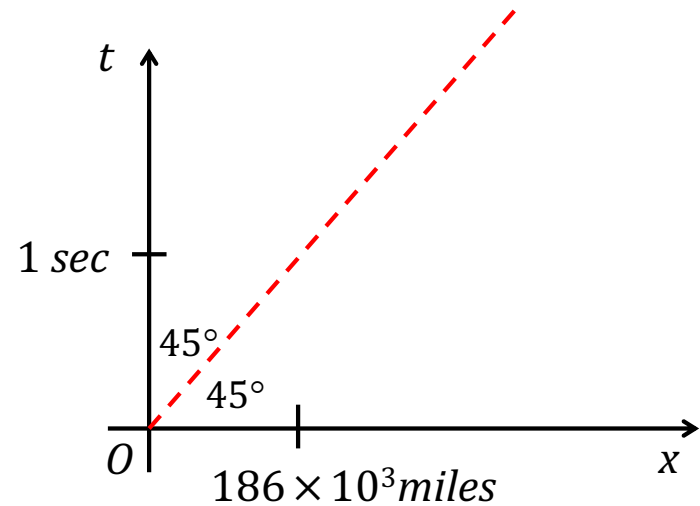


- Object A has speed $v_A = 0/t = 0$. So object A is at *rest* with respect to O .
- Object B has *constant speed* $v_B = \Delta x/\Delta t$ with respect to O .
- Object C has non-constant slope, so it is in *accelerated* motion with respect to O .

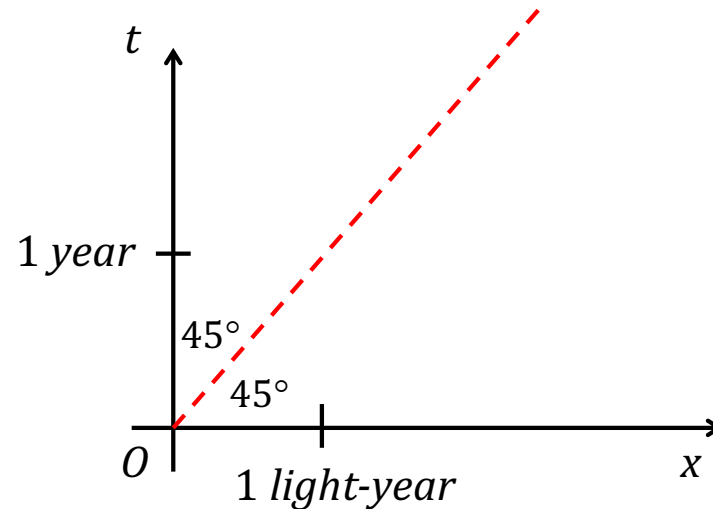
- Convention: Pick units of O -coordinate system so that the worldline of a light signal is inclined 45° with respect to O -coordinate axes.
- Speed of light $c = 3 \times 10^8 \text{ m/s} = 186,000 \text{ mi/s} = 1 \text{ light-year/year} = \text{etc...}$



OR



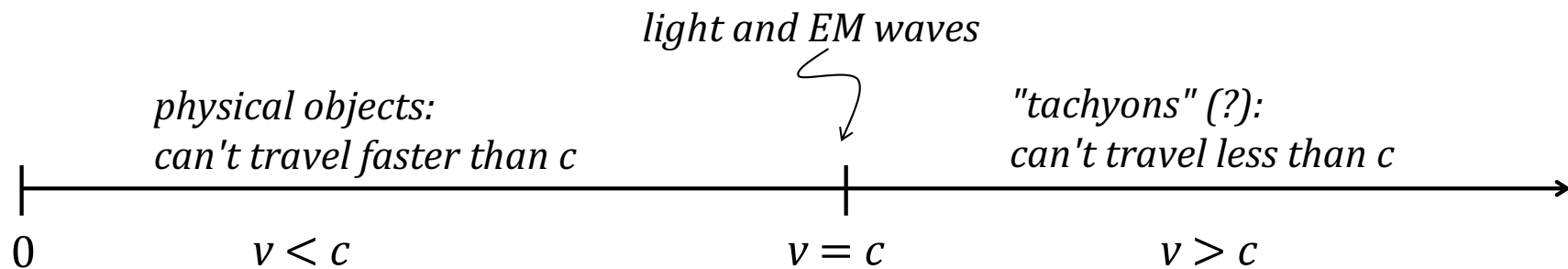
OR



2. Composition of Velocities and Lightcone Structure

- *Principle of Relativity*: The laws of physics are the same in all non-accelerating (inertial) reference frames.
- *Consequence of Principle of Relativity and Light Postulate*: The speed of light is the same in all inertial frames.

General claim: This entails that c acts as a "speed limit".

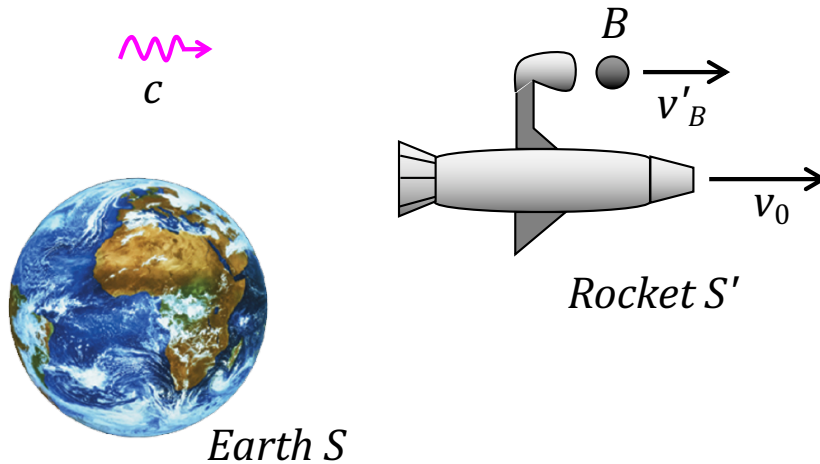


Claim A: Objects traveling $< c$ with respect to a given inertial frame cannot travel $\geq c$ with respect to any other inertial frame.

Claim B: Objects traveling $> c$ with respect to a given inertial frame cannot travel $\leq c$ with respect to any other inertial frame.

Claim C: Objects traveling at c with respect to a given inertial frame cannot travel less than or greater than c with respect to any other inertial frame.

Claim A: Objects traveling $< c$ with respect to a given inertial frame cannot travel $\geq c$ with respect to any other inertial frame.



v'_B = speed of B with respect to S'
 v_0 = speed of S' with respect to S
 c = speed of light (same in *both* S and S')

- Suppose: $v_0 = v'_B = 200,000 \text{ km/s}$. Recall $c = 300,000 \text{ km/s}$.
 - What is speed v_B of B with respect to S ? $v_B = v_0 + v'_B = 400,000 \text{ km/s}$
 - This would mean that B is traveling faster than c with respect to S ; so,
 - (a) According to S' , light signal overtakes B .
 - (b) According to S , B overtakes light signal.
- } *Violation of Principle of Relativity!*
- So: An object traveling $< c$ with respect to one inertial frame cannot travel $> c$ with respect to another.
 - *Similar arguments for Claims B and C.*

How should velocities be "composed" in Special Relativity?

- Consider the *inverse* Lorentz transformations:

$$x = \gamma_0(x' + v_0 t')$$

$$t = \gamma_0 \left(t' + \frac{v_0 x'}{c^2} \right)$$

- Bullet's S' -coordinates (x', t') satisfy $x' = v' t'$.

Substitute this into the inverse Lorentz transforms:

$$x = \gamma_0(v' + v_0)t'$$

$$t = \gamma_0 \left(1 + \frac{v_0 v'}{c^2} \right) t'$$

- Bullet's speed in S -coordinates is $v = x/t$, which is thus:

$$v = \frac{v_0 + v'}{1 + \frac{v_0 v'}{c^2}}$$

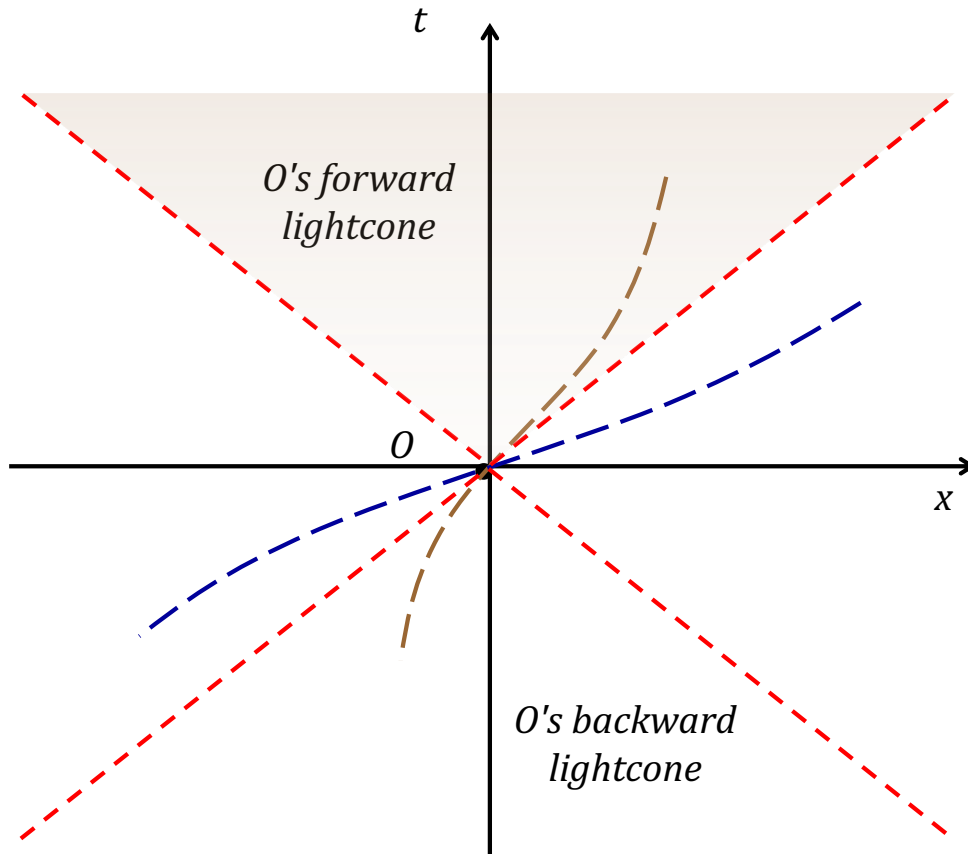
v = speed of object *w.r.t.* stationary frame S

v' = speed of object *w.r.t.* moving frame S'

v_0 = speed of moving frame S' *w.r.t.* stationary frame S

Lightcone Structure

- Let's represent the fact that c is a speed limit in a spacetime diagram:



Timelike worldline

- possible path of an object traveling $< c$

Lightlike worldline

- possible path of an object traveling at c

Spacelike worldline

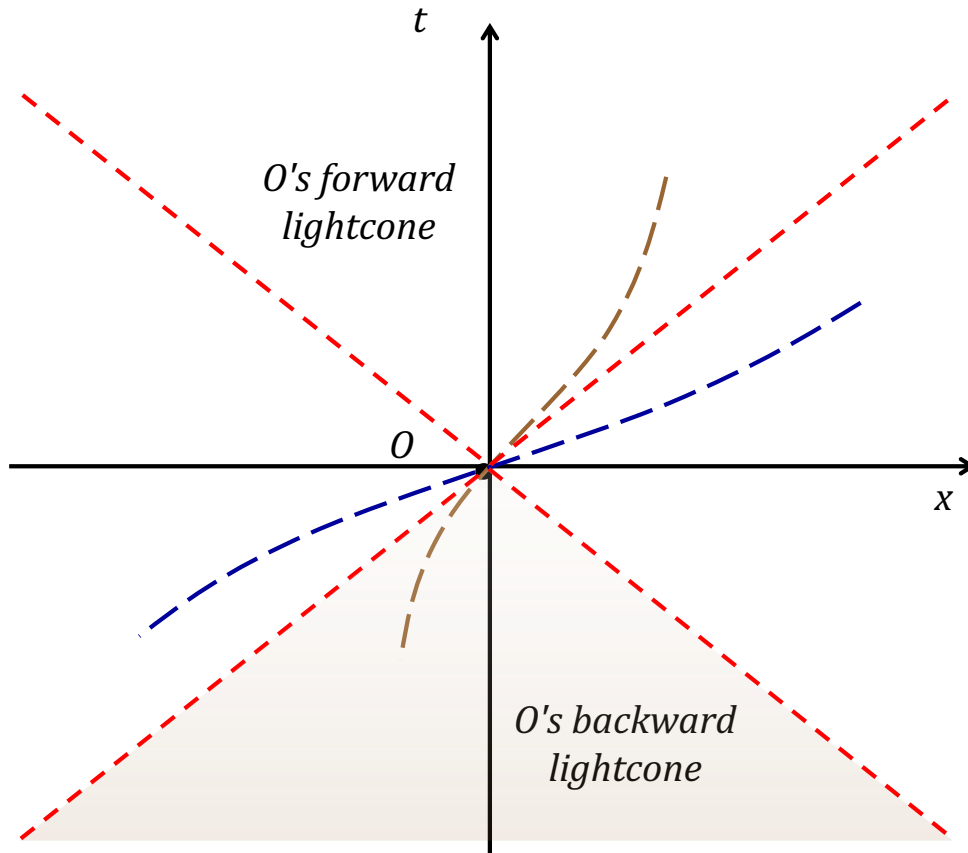
- possible path of an object traveling $> c$

- Lightcone structure at O splits spacetime into 4 regions:

(1) *Events in O's forward lightcone.* (Events in O 's future.)

Lightcone Structure

- Let's represent the fact that c is a speed limit in a spacetime diagram:



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- possible path of an object traveling $< c$

Lightlike worldline

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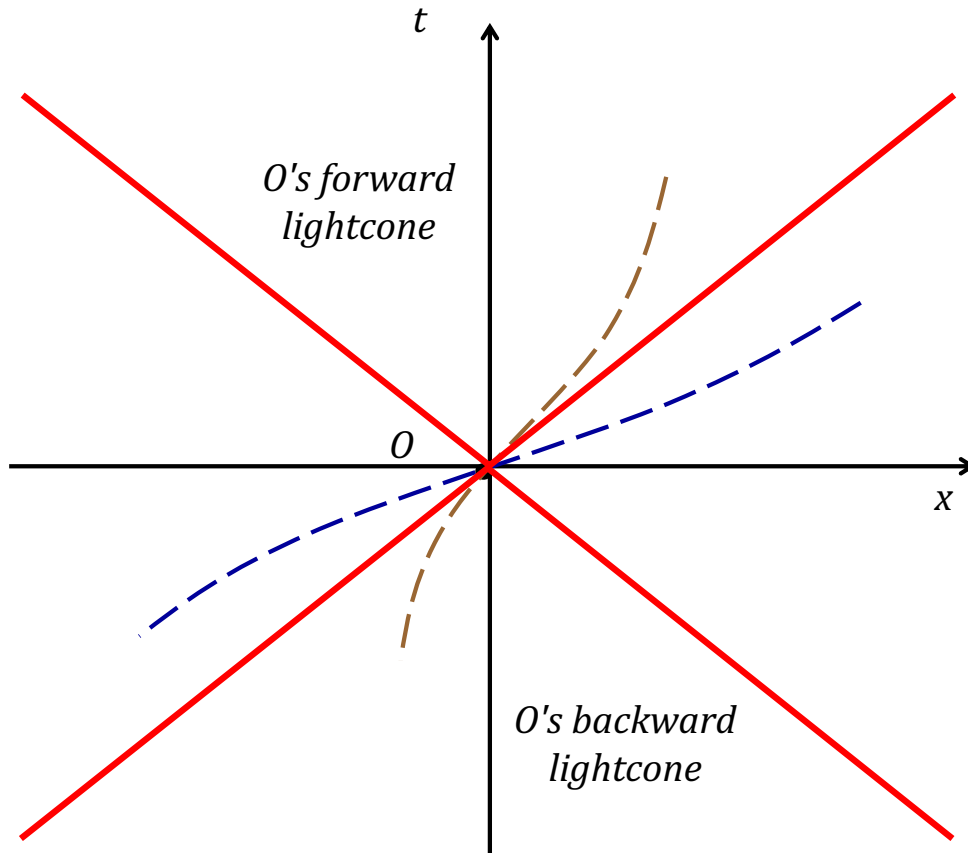
Spacelike worldline

- possible path of an object traveling $> c$

- Lightcone structure at O splits spacetime into 4 regions:
 - (1) Events in O 's forward lightcone. (Events in O 's future.)
 - (2) Events in O 's backward lightcone. (Events in O 's past.)

Lightcone Structure

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- possible path of an object traveling $< c$

Lightlike worldline

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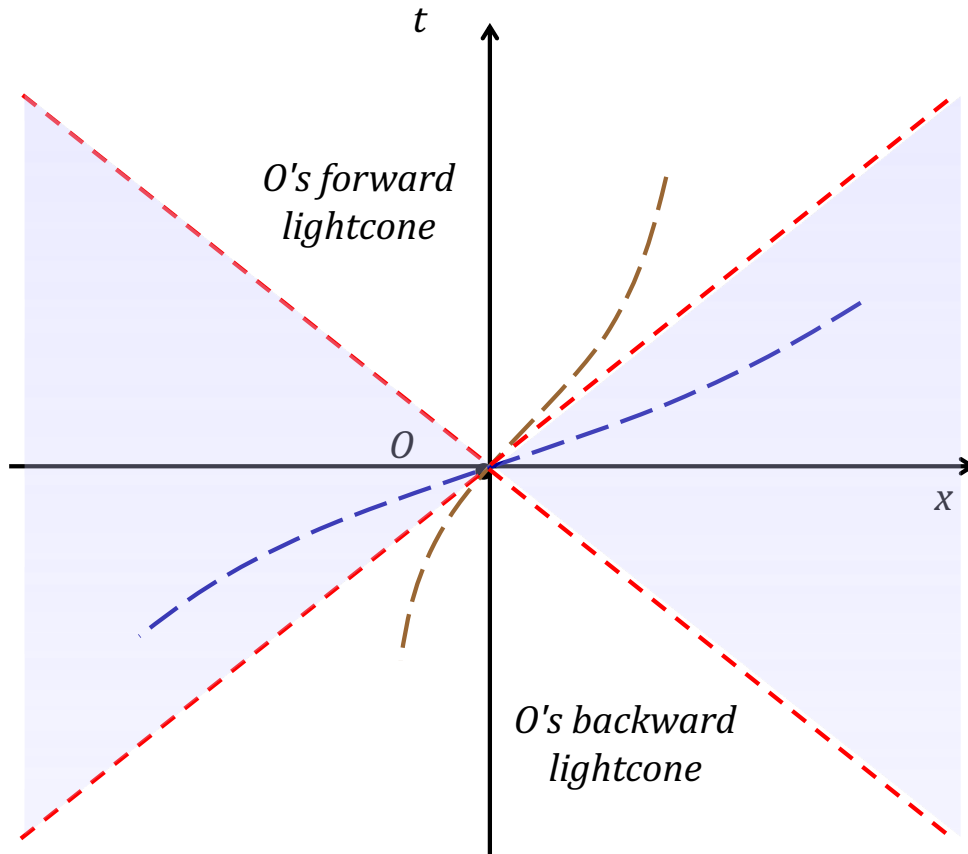
Spacelike worldline

- possible path of an object traveling $> c$

- Lightcone structure at O splits spacetime into 4 regions:
 - (1) Events in O 's forward lightcone. (Events in O 's future.)
 - (2) Events in O 's backward lightcone. (Events in O 's past.)
 - (3) **Events on O 's lightcone.** (Events connectible to O by lightlike worldlines.)

Lightcone Structure

- Let's represent the fact that c is a speed limit in a spacetime diagram:



Timelike worldline

- possible path of an object traveling $< c$

Lightlike worldline

- possible path of an object traveling at c

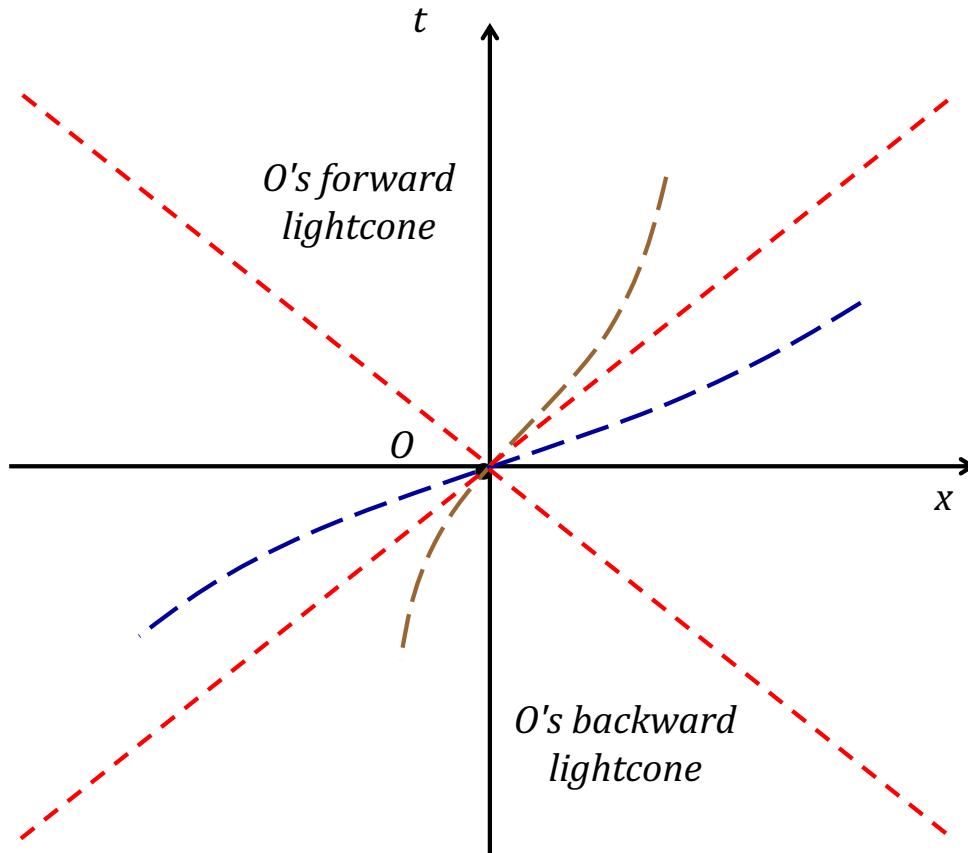
Spacelike worldline

- possible path of an object traveling $> c$

- Lightcone structure at O splits spacetime into 4 regions:
 - (1) Events in O 's forward lightcone. (Events in O 's future.)
 - (2) Events in O 's backward lightcone. (Events in O 's past.)
 - (3) Events on O 's lightcone. (Events connectible to O by lightlike worldlines.)
 - (4) **Events outside O 's lightcone.** (Events connectible to O by spacelike worldlines.)

Lightcone Structure

- Let's represent the fact that c is a speed limit in a spacetime diagram:



Timelike worldline

- possible path of an object traveling $< c$

Lightlike worldline

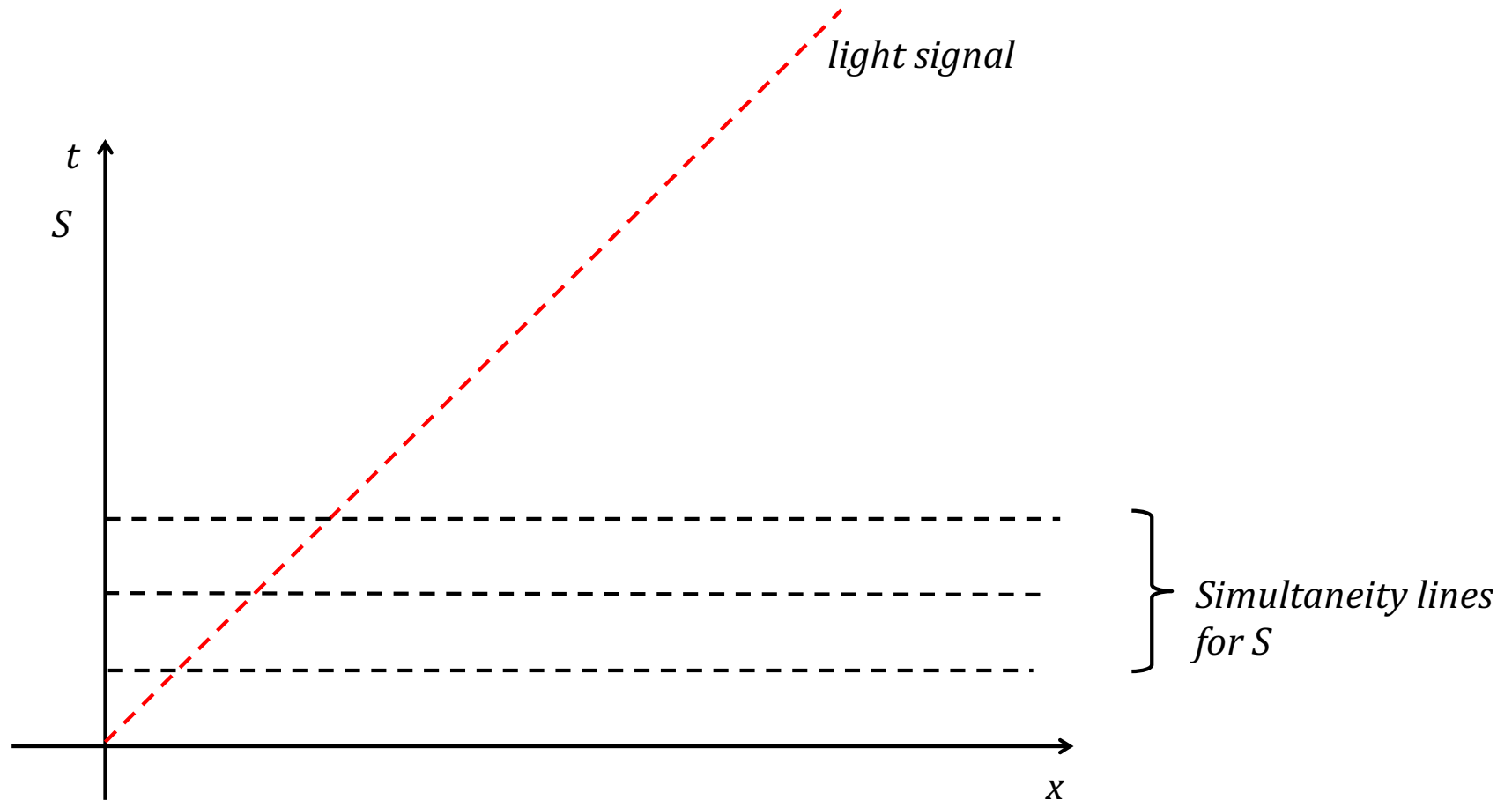
- possible path of an object traveling at c

Spacelike worldline

- possible path of an object traveling $> c$

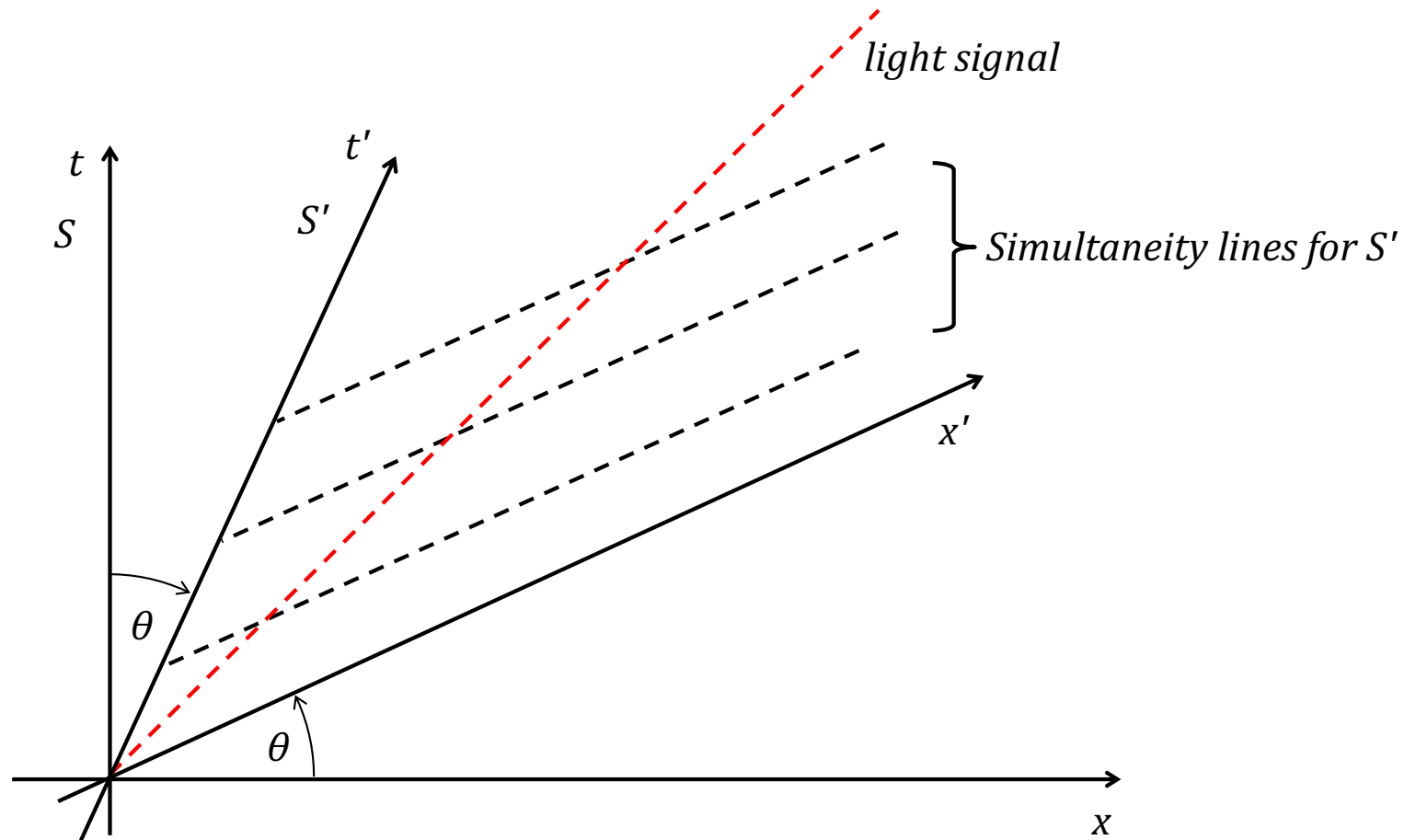
- Spacetime of special relativity is called *Minkowski spacetime*.
- Minkowski spacetime = 4-dim collection of points with lightcone structure at every point.

3. The Relativity of Simultaneity



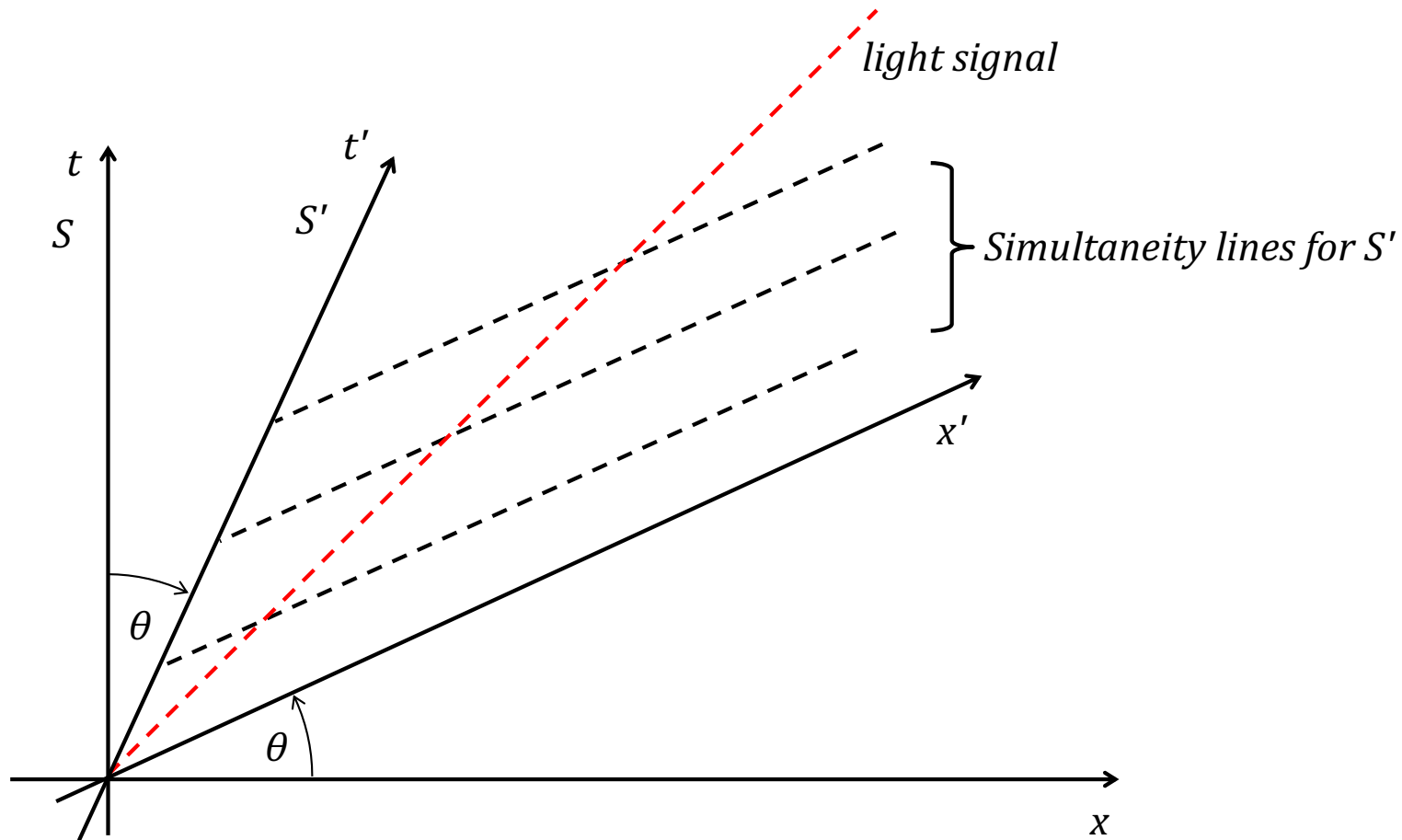
- *Simultaneity line* = line consisting of all events that occur at the same time *w.r.t. S*.
- Simultaneity lines for S are parallel to the x -axis of S .

3. The Relativity of Simultaneity



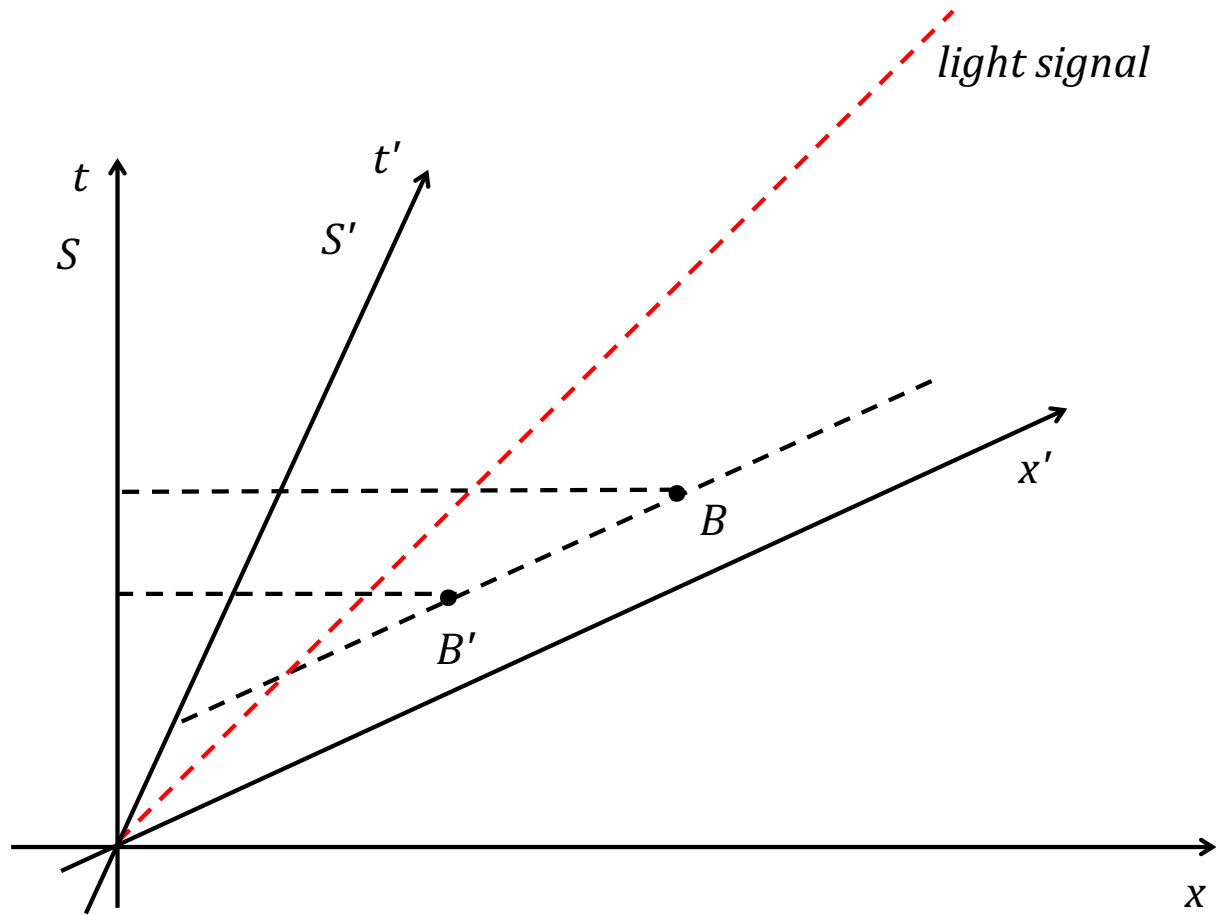
- To uphold Light Postulate, worldline of light signal must have *same slope* w.r.t. S and S' .
- Thus x' -axis must tilt away from x -axis by *same amount* as t' -axis tilts from t -axis.

3. The Relativity of Simultaneity



- Simultaneity lines for S and S' are different!
- So S and S' will make different judgements of simultaneity!

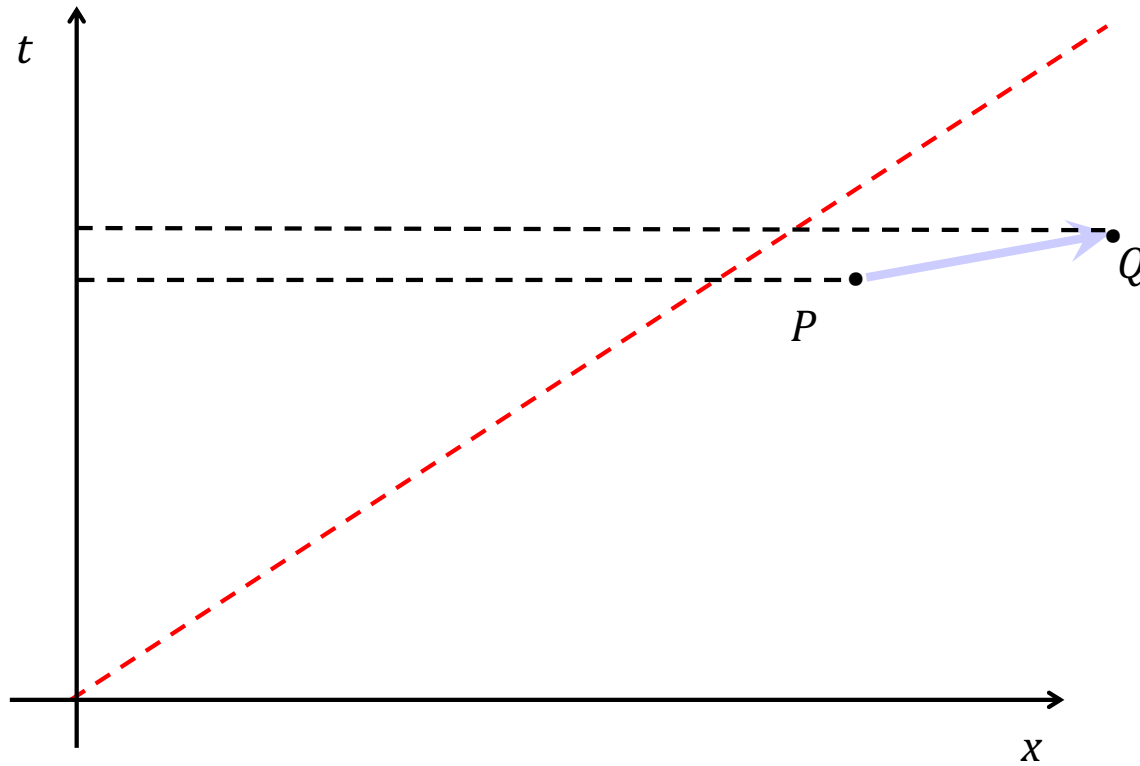
3. The Relativity of Simultaneity



- B' and B are simultaneous with respect to S' .
- B' happens before B with respect to S .
- *Relativity of simultaneity = Events are simultaneous only with respect to an inertial reference frame.*

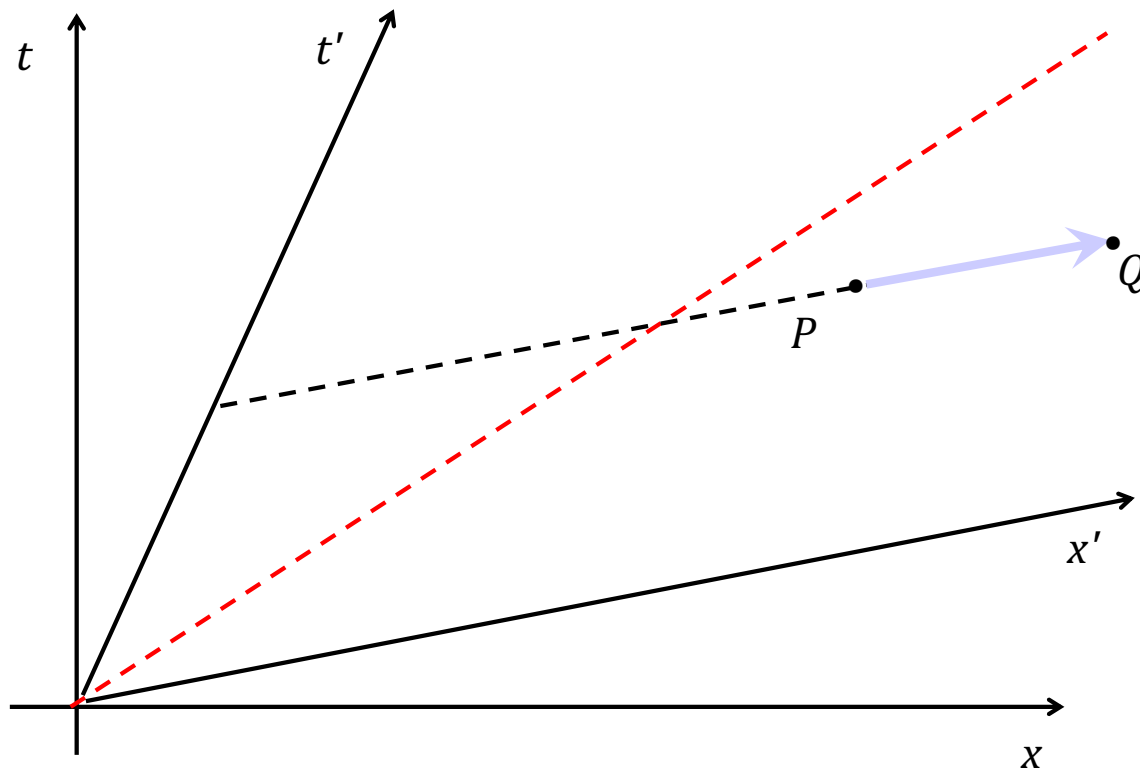
4. Tachyons and Causality

- Recall: Tachyons are objects that cannot travel less than or equal to the speed of light.
- If they exist, tachyons have the following properties:
 - (1) They are always traveling at speeds $> c$.
 - (2) A tachyon travels forward in time, backward in time, or instantaneously, depending on the frame of reference.



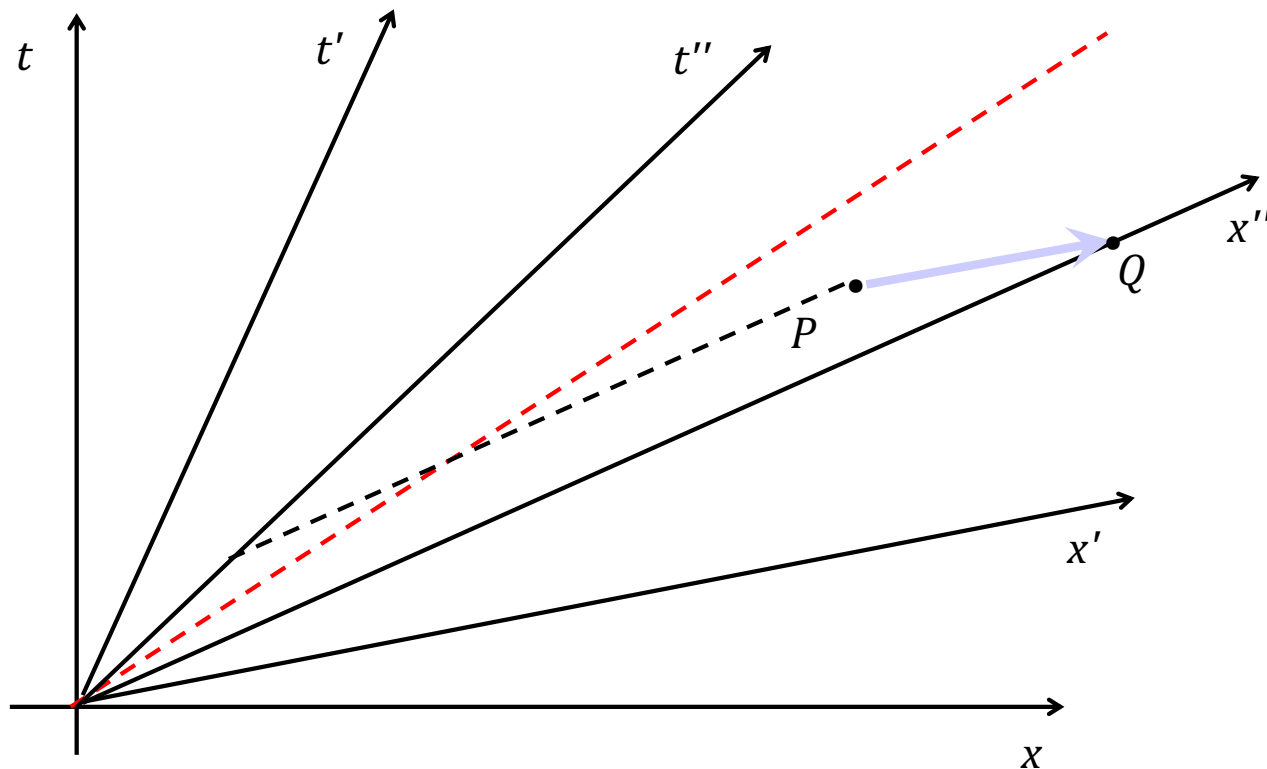
A tachyon travels from P to Q in Minkowski spacetime.

(a) According to S , it travels forward in time.



A tachyon travels from P to Q in Minkowski spacetime.

- (a) According to S , it travels forward in time.
- (b) According to S' , it travels instantaneously.



A tachyon travels from P to Q in Minkowski spacetime.

- (a) According to S , it travels forward in time.
- (b) According to S' , it travels instantaneously.
- (c) According to S'' , it travels backwards in time.

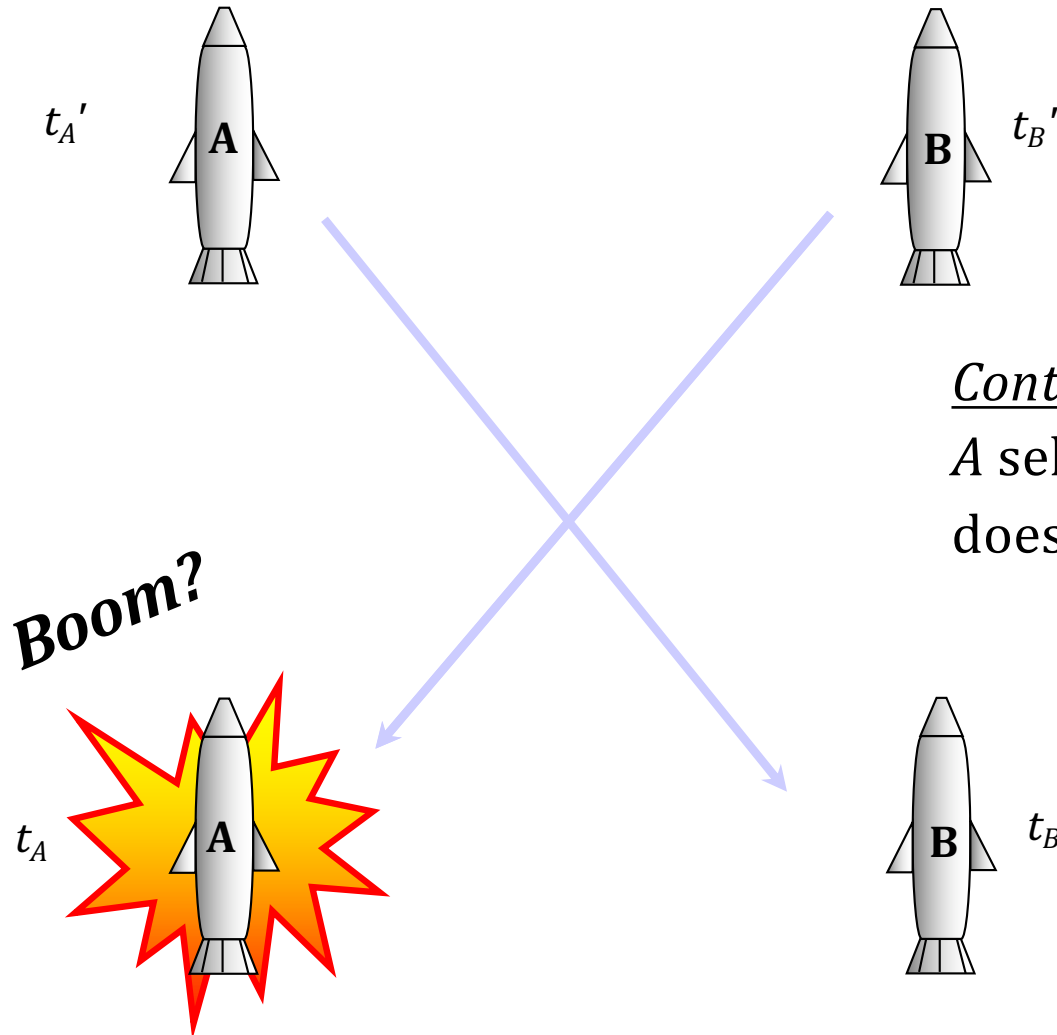
Assumption 1: Tachyons exist.

Assumption 2: Tachyons can be used to transmit information.

Claim: Assumptions 1 & 2 are contradictory.

Set-up: Two rockets A , B at constant speed *w.r.t.* each other and programmed as follows:

- (1) If A receives a tachyon at time t_A then, *and only then*, it self-destructs.
If not, then at $t_A' > t_A$, it transmits a tachyon into the past to B that arrives at t_B .
- (2) If B receives a tachyon at t_B then, *and only then*, at time $t_B' > t_B$, it transmits a tachyon into the past to A that arrives at t_A .



Contradiction:

A self-destructs if and only if it does not self-destruct.

Possible Responses

- (a) Tachyons do not exist.
 - (b) Tachyons exist, but cannot be used to transmit information.
 - (c) Tachyons exist and can be used to transmit information, but only under very restricted conditions.
- Both (a) and (b) entail that *causal signals* (= signals that can transmit information) cannot travel faster than the speed of light. So:

Possible Resolutions

- (a') Causal signals cannot travel faster than the speed of light.
- (b') Causal signals can travel faster than the speed of light, but only under very restricted conditions.

One diagnosis of rocket paradox

Violates intuitive notion of cause-effect relationship:

Causes always precede their effects (No Backward Causation).

- Signal from *B* (*cause*) is sent *after* *A* explodes (*effect*).

Two Options:

A. $\left[\begin{array}{c} \text{Special} \\ \text{Relativity} \end{array} \right] \& \left[\begin{array}{c} \text{No Backward} \\ \text{Causation} \end{array} \right] \Rightarrow \left[\begin{array}{c} \text{Causal signals cannot} \\ \text{travel faster than } c. \end{array} \right]$
 $\Rightarrow \left[\begin{array}{c} \text{No rocket-type} \\ \text{paradoxes} \end{array} \right]$

B. $\left[\begin{array}{c} \text{Special} \\ \text{Relativity} \end{array} \right] \& \left[\begin{array}{c} \text{Causal signals can travel} \\ \text{faster than the speed of} \\ \text{light, but only under very} \\ \text{restricted conditions.} \end{array} \right] \Rightarrow \left[\begin{array}{c} \text{No rocket-type} \\ \text{paradoxes} \end{array} \right]$

- Does Special Relativity *necessarily* entail that causal signals cannot travel faster than the speed of light? *No!*
- Does Special Relativity entail that nothing can travel faster than the speed of light? *No!*
- Does Special Relativity allow for the possibility of communicating with the past? *Yes!*
- Do causes always precede their effects? *Maybe!*

5. The Conventionality of Simultaneity



Hans Reichenbach
(1891-1953)

Claim: Given an event A , there is no objective fact of the matter as to what *distant* events at rest with respect to A are simultaneous with A . The choice is a matter of convention.

Relativity of simultaneity: Different inertial frames judge the simultaneity of events in different ways. (Entailed by the 2 Postulates.)

Conventionality of simultaneity: Within a single inertial frame, the simultaneity of *distant* events is not fixed and can be judged in different ways. (Not entailed by the 2 Postulates.)

- How can the simultaneity of distant events in the same inertial frame be established?

- *Einstein (1905): By setting up synchronized clocks at these events.*



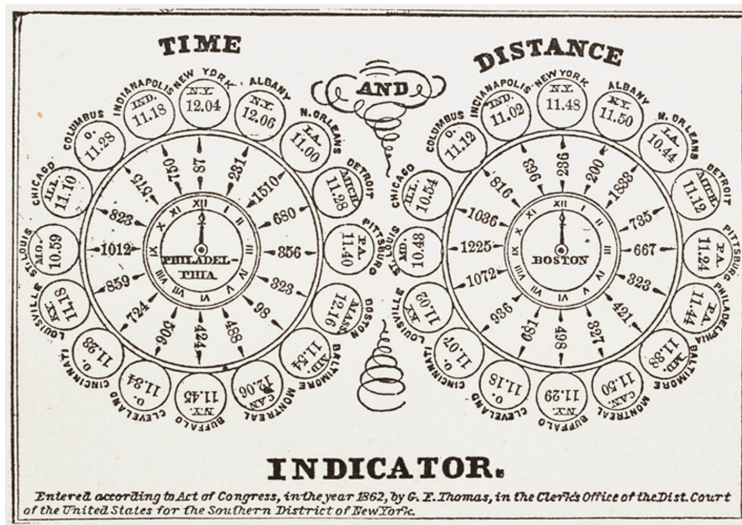
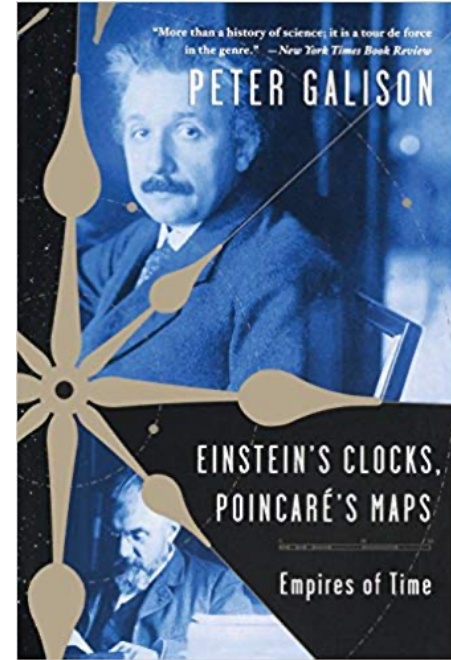
- How can distant clocks in the same inertial frame be synchronized?

- *Einstein (1905): Use light signals.*

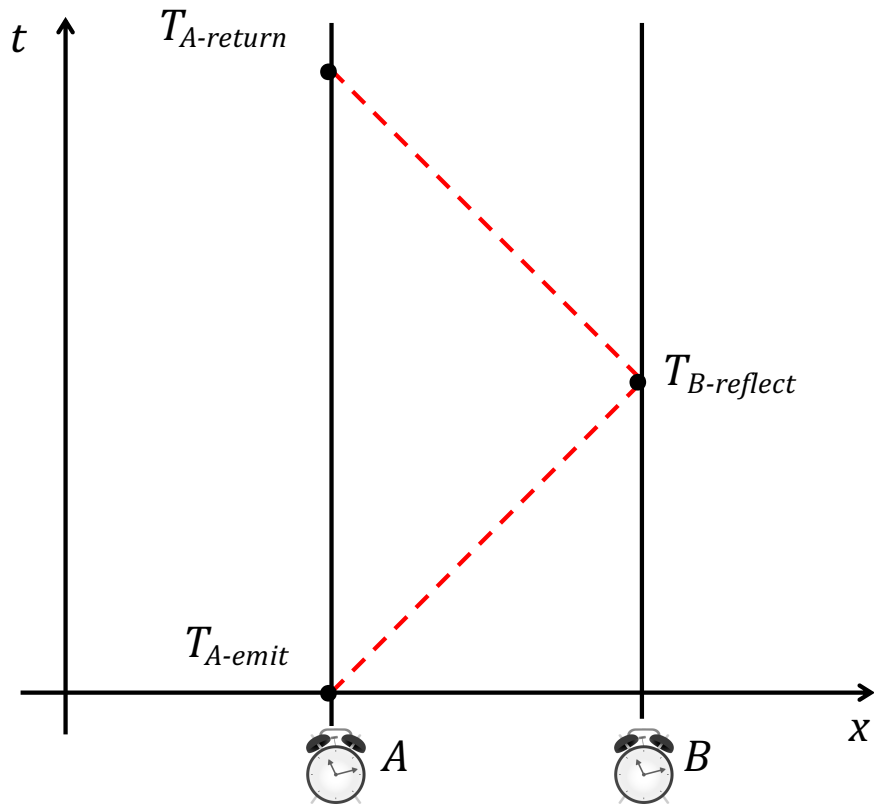
Aside: Why did Einstein focus on clock synchronization?

Answer: Clock synchronization was on the cutting edge of technology at the end of the 19th century:

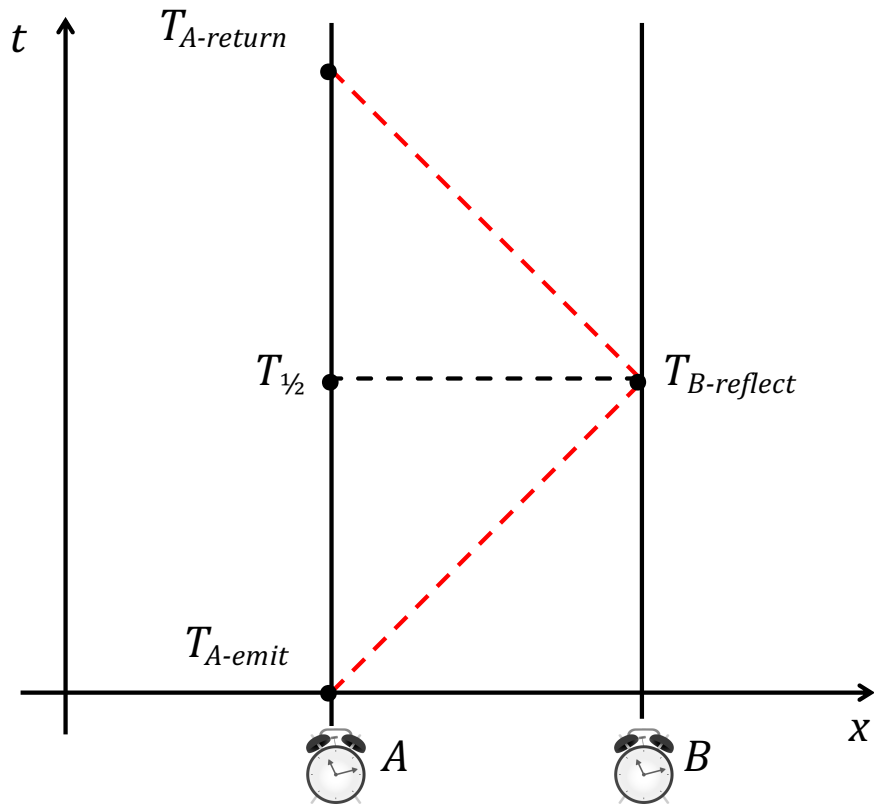
- *Railway technology:* Needed highly accurate (synchronized) clocks for dependable, efficient service.
- *Electrification of clocks:* To synchronize clocks to "railway time", send electric signals from central clock.



- Galison (2003): Example of how technology drives theoretical advances.



- To synchronize Clock B a given distant from Clock A ,
 - (1) Emit a light signal from A to B and record the time T_{A-emit} on A .
 - (2) Have B reflect the signal back to A . Record the time on B , $T_{B-reflect}$.
 - (3) Record the A time $T_{A-return}$ when the light signal returns.



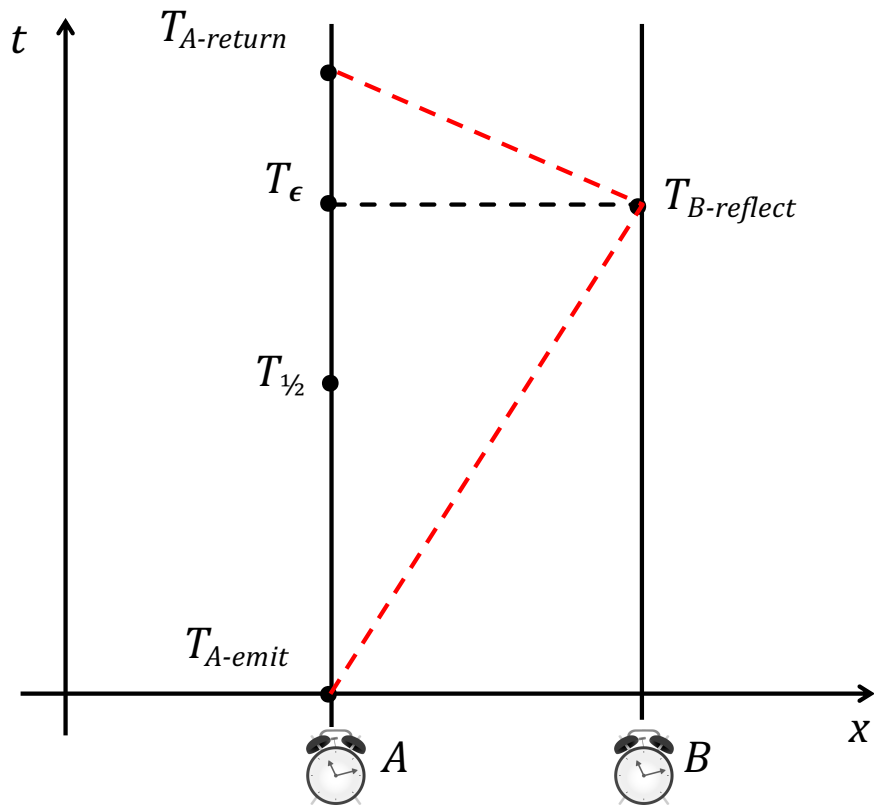
Standard Simultaneity

The event at $T_{B-reflect}$ is simultaneous with the event at $T_{1/2}$.

- Einstein's Stipulation: A and B may be said to be in synchrony just when

$$T_{B-reflect} = T_{1/2} \equiv T_{A-emit} + \frac{1}{2}(T_{A-return} - T_{A-emit}).$$

- Assumption: Light travels at the same speed c in all directions.



Standard Simultaneity

The event at $T_{B-reflect}$ is simultaneous with the event at $T_{1/2}$.

Non-Standard Simultaneity

The event at $T_{B-reflect}$ is simultaneous with the event at T_{ϵ} .

- Einstein's Stipulation: A and B may be said to be in synchrony just when

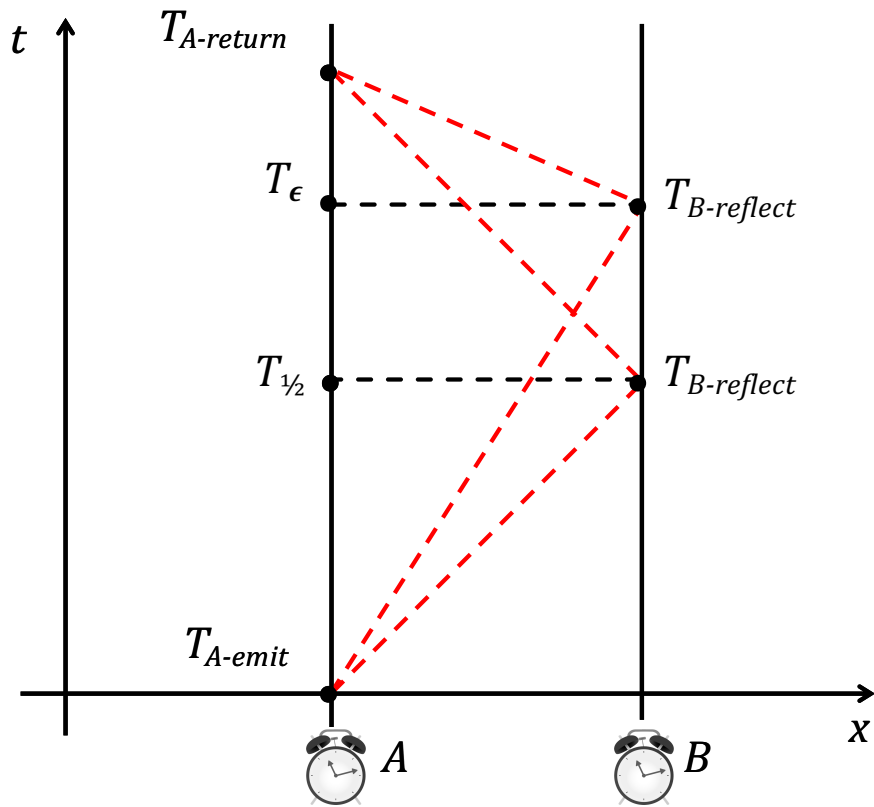
$$T_{B-reflect} = T_{1/2} \equiv T_{A-emit} + \frac{1}{2}(T_{A-return} - T_{A-emit}).$$

- Assumption: Light travels at the same speed c in all directions.

- Reichenbach's Conventionalism: A and B are in synchrony just when

$$T_{B-reflect} = T_{\epsilon} \equiv T_{A-emit} + \epsilon(T_{A-return} - T_{A-emit}), \text{ for any value of } \epsilon, \text{ where } 0 < \epsilon < 1.$$

- Assumption: Light does *not* necessarily travel at the same speed c in all directions.



Standard Simultaneity

The event at $T_{B-reflect}$ is simultaneous with the event at $T_{1/2}$.

Non-Standard Simultaneity

The event at $T_{B-reflect}$ is simultaneous with the event at T_{ϵ} .

- Who's right: Einstein or Reichenbach?
 - Does light travel at the same speed in all directions or not?

How can the "one-way" speed of light be measured?

Reichenbach's Claim

- To measure the one-way speed of light, we need synchronized clocks.
- But we can only synchronize our clocks if we have prior knowledge of distant simultaneity, which requires prior knowledge of the one-way speed of light.

Realist Response:

- Agree that there is no observational difference between the standard simultaneity relation and any non-standard simultaneity relation.
- So: If empirical adequacy (i.e., agreement with observation) is the criterion for how one chooses between competing theories, then there's no reason to prefer the standard relation to any non-standard relation.
- But: Why think empirical adequacy is the only criterion of theory choice?

- Suppose simplicity is a criterion of theory choice.
- Then: We should prefer the standard simultaneity relation, since it assumes light travels at the same speed in all directions.
- However: Simplicity is a highly subjective concept...



Einstein

General relativity is much more simple than Newton's theory of gravity!

???



Average Joe

Realist Response:

- Agree that there is no observational difference between the standard simultaneity relation and any non-standard simultaneity relation.
- So: If empirical adequacy (i.e., agreement with observation) is the criterion for how one chooses between competing theories, then there's no reason to prefer the standard relation to any non-standard relation.
- But: Why think empirical adequacy is the only criterion of theory choice?

- Suppose unifying power is a criterion of theory choice (i.e., we should choose that theory that fits better with other theories).
- Then: We should prefer the standard simultaneity relation, since Friedman-Robertson-Walker spacetimes in general relativity (i.e., "Big Bang" spacetimes) are isotropic in a way that singles out the standard definition.
- But: Adopting such spacetimes as descriptions of our universe requires many assumptions, one of which just is isotropy.