13. Decoherence

- Classical probabilities are based on *classical* (Boolean) logic.
- The probabilities defined by the Born Rule are based on quantum (non-Boolean) logic.
- <u>One consequence</u>: QM probabilities do not satisfy the classical Or-Addition Rule.

1. Classical Probabilities and the Classical Or-Addition Rule

A **classical probability theory** is a triple $(\Omega, \mathcal{F}, Pr_c)$:

- Ω is a set of *simple events* (the *sample space*).
- \mathcal{F} is a set of *compound events* obtained by taking all combinations of simple events using complement and union.
- Pr_c is a *probability function* that maps elements of \mathcal{F} to [0, 1] and satisfies the following axioms:

(C1) $\Pr_{\mathcal{C}}(\emptyset) = 0$

- (C2) $\operatorname{Pr}_{\mathcal{C}}(\neg A) = 1 \operatorname{Pr}_{\mathcal{C}}(A)$
- (C3) $\operatorname{Pr}_{\mathcal{C}}(A \cup A') = \operatorname{Pr}_{\mathcal{C}}(A) + \operatorname{Pr}_{\mathcal{C}}(A') \operatorname{Pr}_{\mathcal{C}}(A \cap A') \blacktriangleleft$

The Classical Or-Addition Rule

1

- 1. Classical Or-Addition
- 2. Quantum Interference
- 3. Decoherence
- 4. Consistent Histories

Example:

- Let $\Omega = \{1, 2, 3, 4, 5, 6\}$ represent all possible results of a single roll of a die.
- $\mathcal{F} = \{\{1\}, \{2\}, ..., \{1\} \cup \{2\}, \{1\} \cup \{3\}, ..., \neg \{1\}, \neg \{2\}, ...\}$

- Let $Pr_{\mathcal{C}}(\{i\}) = 1/6$, for i = 1...6. (*Principle of Indifference*)

- <u>Then</u>: The probability of getting either 1 or 3 on a single roll is given by: $Pr_{\mathcal{C}}(\{1\} \cup \{3\}) = Pr_{\mathcal{C}}(\{1\}) + Pr_{\mathcal{C}}(\{3\}) - Pr_{\mathcal{C}}(\{1\} \cap \{3\})$ (C3)

$$= 1/6 + 1/6 - 0 = 1/3$$

<u>And</u>: The probability of getting either a value in the range {1, 2, 3} or a value in the range {3, 4, 5} on a single roll is:

 $\Pr_{\mathcal{C}}(\{1, 2, 3\} \cup \{3, 4, 5\})$

 $= \Pr_{\mathcal{C}}(\{1, 2, 3\}) + \Pr_{\mathcal{C}}(\{3, 4, 5\}) - \Pr_{\mathcal{C}}(\{1, 2, 3\} \cap \{3, 4, 5\})$ (C3)

 $= [\Pr_{\mathcal{C}}(\{1\}) + \Pr_{\mathcal{C}}(\{2\}) + \Pr_{\mathcal{C}}(\{3\})] + [\Pr_{\mathcal{C}}(\{3\}) + \Pr_{\mathcal{C}}(\{4\}) + \Pr_{\mathcal{C}}(\{5\})] - \Pr_{\mathcal{C}}(\{3\})$

= [1/6 + 1/6 + 1/6] + [1/6 + 1/6 + 1/6] - 1/6 = 5/6

2. Quantum Probabilities and Interference

• Replace the classical sample space Ω with a Hilbert space \mathcal{H} .

A quantum probability theory is a triple (H, L, Pr_Q):
H is a Hilbert space of states (*simple events*).
L is the collection of subspaces of H (*compound events*) obtained by taking all combinations of simple events using orthocomplement and linear span.
Pr_Q is defined by Pr_Q(|a⟩, |ψ⟩) = |⟨a|ψ⟩|², for any |a⟩, |ψ⟩ ∈ H.

- <u>Main Result</u>: Quantum probabilities, so-defined, do not in general satisfy C3!
- They do satisfy the following (where V, W are subspaces of H and 0 is the "zero" subspace):

(Q1) $\operatorname{Pr}_{Q}(\mathbf{0}) = 0$ (Q2) $\operatorname{Pr}_{Q}(V^{\perp}) = 1 - \operatorname{Pr}_{Q}(V)$ (Q3) $\operatorname{Pr}_{Q}(V \bigoplus W) = \operatorname{Pr}_{Q}(V) + \operatorname{Pr}_{Q}(W)$, when $V \perp W$

• <u>*Recall*</u>: Linear span \bigoplus does *not* correspond to classical "or".

Example: 2-slit probabilities and interference



 $\Pr_Q(e \text{ is at } x \text{ in state } \psi_A(x)) = |\psi_A(x)|^2$

 $\Pr_Q(e \text{ is at } x \text{ in state } \psi_B(x)) = |\psi_B(x)|^2$

Example: 2-slit probabilities and interference



Interference distribution (what happens)

A or B distribution (what doesn't happen)

• With both slits open, the probability that *e* is located at *x* is $|\psi_A(x) + \psi_B(x)|^2$.

The state corresponding to the prob distribution |ψ_A(x) + ψ_B(x)|² is |ψ_A(x)⟩ + |ψ_B(x)⟩.
This is in the subspace V ⊕ W which is the linear span of the subspace V containing the state ψ_A(x) and the subspace W containing the state ψ_B(x).

• This is *not* equal to $|\psi_A(x)|^2 + |\psi_B(x)|^2$, which, according to (C3), represents the probability that the electron *either* went through slit *A* or slit *B*.

Let's see how this works using projection operators...

- <u>*Recall*</u>: The projection operator $P_{|a_i\rangle} = |a_i\rangle\langle a_i|$ corresponds to the 1-dim subspace defined by $|a_i\rangle$ (*i.e.*, the ray in which $|a_i\rangle$ is pointing).
- <u>And</u>: $\sum_i P_{|a_i\rangle} = 1$

<u>**Def</u>**. Suppose *Q* is a linear operator on an *N*-dim vector space \mathcal{H} with orthonormal basis $|b_1\rangle$, ... $|b_N\rangle$. Then the *trace* Tr(*Q*) of *Q* is given by: Tr(*Q*) $\equiv \sum_{i=1}^{N} \langle b_i | Q | b_i \rangle = \langle b_1 | Q | b_1 \rangle + \langle b_2 | Q | b_2 \rangle + \dots + \langle b_N | Q | b_N \rangle$ </u>

- Tr(Q) = the sum of the diagonal elements of any matrix representation of Q.
- *Fact*: All such representations have this sum in common: The trace is independent of the basis it's calculated in.
- Properties of the trace:

 $Tr(\lambda A) = \lambda Tr(A)$, where λ is any number Tr(A + B) = Tr(A) + Tr(B)Tr(AB) = Tr(BA) $\frac{The Born Rule in terms of projection operators:}{\Pr_{Q}(value of A is a_{i} in state |\psi\rangle) = |\langle a_{i}|\psi\rangle|^{2}} = \langle \psi|a_{i}\rangle\langle a_{i}|\psi\rangle = \langle \psi|a_{i}\rangle\langle a_{i}|\psi\rangle \qquad \text{where } \sum_{j}P_{|a_{j}\rangle} = 1$ $= \sum_{j}\langle \psi|a_{j}\rangle\langle a_{j}|a_{i}\rangle\langle a_{i}|\psi\rangle = \sum_{j}\langle a_{j}|a_{i}\rangle\langle a_{i}|\psi\rangle = \sum_{j}\langle a_{j}|a_{i}\rangle\langle a_{i}|\psi\rangle\langle \psi|a_{j}\rangle = Tr(|a_{i}\rangle\langle a_{i}|\psi\rangle\langle \psi|)$ $= Tr(P_{|a_{i}\rangle}P_{|\psi})$

- *P*<sub>|*a_i*⟩ is the projection operator corresponding to the state |*a_i*⟩ (more precisely, the 1-dim subspace defined by |*a_i*⟩). *P*_{|ψ⟩} is the projection operator corresponding to the state |ψ⟩ (more precisely, the 1-dim subspace defined by |ψ⟩).
 The projection operator corresponding to a state is called the
 </sub>
 - *statistical operator* (or *density matrix*) for the state.

Consider composite state of *Hardness* measuring device and *black* electron: $|\psi\rangle = \sqrt{\frac{1}{2}} \{|'h'\rangle|h\rangle + |'s'\rangle|s\rangle\}$

• Its statistical operator $P_{|\psi\rangle} = |\psi\rangle\langle\psi|$ is given by:

 $P_{|\psi\rangle} = \frac{1}{2} \{ |h'\rangle |h\rangle + |s'\rangle |s\rangle \} \{ \langle h'|\langle h| + \langle s'|\langle s| \}$ $= \frac{1}{2} \{ |h'\rangle |h\rangle \langle h'|\langle h| + |s'\rangle |s\rangle \langle s'|\langle s| + |h'\rangle |h\rangle \langle s'|\langle s| + |s'\rangle |s\rangle \langle h'|\langle h| \}$ $= \frac{1}{2} \{ |h'\rangle\langle h'| \otimes |h\rangle\langle h| + |s'\rangle\langle s'| \otimes |s\rangle\langle s|$ $+ |'h'\rangle\langle s'| \otimes |h\rangle\langle s| + |s'\rangle\langle h'| \otimes |s\rangle\langle h|$ $= \frac{1}{2} \{ P_{|h'\rangle} \otimes P_{|h\rangle} + P_{|s'\rangle} \otimes P_{|s\rangle} + |h'\rangle\langle s'| \otimes |h\rangle\langle s| + |s'\rangle\langle h'| \otimes |s\rangle\langle h| \}$ stat operator for $|'h'\rangle|h\rangle$ stat operator for $|'s'\rangle|s\rangle$ interference terms! • <u>So</u>: $\Pr_Q(value of A is a_i in state |\psi\rangle) = \operatorname{Tr}(P_{|a_i\rangle}P_{|\psi\rangle})$ $= \operatorname{Tr}(\frac{1}{2}P_{|a_i\rangle}P_{|h'\rangle} \otimes P_{|h\rangle}) + \operatorname{Tr}(\frac{1}{2}P_{|a_i\rangle}P_{|s'\rangle} \otimes P_{|s\rangle})$ + $\operatorname{Tr}(\frac{1}{2}P_{|a_i\rangle}|'h'\rangle\langle s'|\otimes |h\rangle\langle s|) + \operatorname{Tr}(\frac{1}{2}P_{|a_i\rangle}|s'\rangle\langle h'|\otimes |s\rangle\langle h|)$ = $\Pr_O(\text{value of } A \text{ is } a_i \text{ in state } |'h'\rangle|h\rangle) + \Pr_O(\text{value of } A \text{ is } a_i \text{ in state } |'s'\rangle|s\rangle)$

+ interference terms

3. Decoherence Zeh (1970)

- <u>*Claim*</u>: When an observer ends up in an entangled state with a measuring device, environmental interactions destroy interference effects and *decohere* the entangled state into one associated with a definite measurement outcome.
- Let $|hard\rangle_E$, $|soft\rangle_E$ be states of the environment *E* in which it's correlated with a hard electron and a soft electron, respectively.
- *Then*: It is experimentally impossible to distinguish between:

(1) The state $\sqrt{\frac{1}{2}} \{ |'hard'\rangle_m |hard\rangle_e |hard\rangle_E + |'soft'\rangle_m |soft\rangle_e |soft\rangle_E \}$ (2) Either of the states: $|'hard'\rangle_m |hard\rangle_e |hard\rangle_E$ or $|'soft'\rangle_m |soft\rangle_e |soft\rangle_E$.

- <u>*Recall*</u>: To distinguish between (1) and (2), we would need a very complex multiparticle property that (1) possesses and that neither state in (2) possesses.
- Given that *E* realistically has a huge number of degrees of freedom, it is experimentally impossible to measure such a property.
- So (1) and (2) are *indistinguishable* for all practical purposes!



H. Dieter Zeh (1932-2018)

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What this is supposed to mean:

- Whenever the post-measurement state of a composite system is of the form of (1), it *does*, for all practical purposes, describe a situation in which a definite measurement outcome occurred.
- The environment, *for all practical purposes*, collapses the entangled superposition.



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(1) The state $\sqrt{\frac{1}{2}} \{ |'hard'\rangle_m |hard\rangle_e |hard\rangle_E + |'soft'\rangle_m |soft\rangle_e |soft\rangle_E \}$ (2) Either of the states: $|'hard'\rangle_m |hard\rangle_e |hard\rangle_E$ or $|'soft'\rangle_m |soft\rangle_e |soft\rangle_E$.

"During decoherence, entanglement does not really disappear, but goes further and further into the environment; in practice, it becomes rapidly completely impossible to detect." (Laloe 2012, pg. 136.)



H. Dieter Zeh (1932-2018)

Let's see how this is supposed to work using statistical operators...

• The statistical operator $P_{|\psi\rangle} = |\psi\rangle\langle\psi|$ for the state in (1) is:

 $P_{|\psi\rangle} = \frac{1}{2} \{ |h'\rangle |h\rangle |E_h\rangle + |s'\rangle |s\rangle |E_s\rangle \{ \langle h'|\langle h|\langle E_h| + \langle s'|\langle s|\langle E_s| \} \}$

 $+ \frac{1}{2} |'h'\rangle |h\rangle |E_h\rangle \langle s'|\langle s|\langle E_s| + \frac{1}{2} |s'\rangle |s\rangle |E_s\rangle \langle h'|\langle h|\langle E_h|$

 $= \frac{1}{2} | h' \rangle \langle h' | \otimes | h \rangle \langle h | \otimes | E_h \rangle \langle E_h | + \frac{1}{2} | s' \rangle \langle s' | \otimes | s \rangle \langle s | \otimes | E_s \rangle \langle E_s |$

 $+ \frac{1}{2} | h' \rangle \langle s' | \otimes | h \rangle \langle s | \otimes | E_h \rangle \langle E_s | + \frac{1}{2} | s' \rangle \langle h' | \otimes | s \rangle \langle h | \otimes | E_s \rangle \langle E_h |$

 $= \frac{1}{2}P_{|'h'\rangle} \otimes P_{|h\rangle} \otimes P_{|E_h\rangle} + \frac{1}{2}P_{|'s'\rangle} \otimes P_{|s\rangle} \otimes P_{|E_s\rangle} + (interference \ terms)$

• <u>Now</u>: Take the "partial trace" of $P_{|\psi\rangle}$ with respect to the Environment basis: $\operatorname{Tr}_{E}(P_{|\psi\rangle}) = \langle E_{h}|P_{|\psi\rangle}|E_{h}\rangle + \langle E_{s}|P_{|\psi\rangle}|E_{s}\rangle$ $= \frac{1}{2}P_{|'h'\rangle} \otimes P_{|h\rangle} + \frac{1}{2}P_{|'s'\rangle} \otimes P_{|s\rangle}$

"Tracing over the environment" kills the interference terms!



FIG. 8.1 How environmental correlations destroy simple interference effects. (a) The interference distribution. (b) With a wire loop at A.

"...just as the environmentally correlated superposition in the second experiment [b] is empirically indistinguishable from a state where the electron passes through either one slit or the other, an environmentally correlated superposition of different measurement records is empirically indistinguishable from a particular record." (Barrett, pg. 223.)

Does decoherence solve the measurement problem?

- <u>No!</u>
- When we "trace over the environment", we're left with the statistical operator

 $\frac{1}{2}P_{|'hard'\rangle} \otimes P_{|hard\rangle} + \frac{1}{2}P_{|'soft'\rangle} \otimes P_{|soft\rangle}$

 This is the statistical operator for a "mixed state": This is how the state of a system is represented when its exact form is known only to lie within a set of possible states.

- In this case, the state of the system is *either* of the pair

 $\{|'hard'\rangle_m|hard\rangle_e, |'soft'\rangle_m|soft\rangle_e\}$

each with equal weight $\frac{1}{2}$.

 <u>But</u>: The result of a measurement (as given by the *Projection Postulate* and by our experience) is a *definite* outcome.

- In this case, the result is either $|'hard'\rangle_m |hard\rangle_e$ or $|'soft'\rangle_m |soft\rangle_e$.
- It's definitely one of these two alternatives.
- It's not a weighted sum of them both!

4. Consistent Histories Griffiths (1984)

- <u>*Recall*</u>: A *state* of a system is a description of the system in terms of the values its properties take at an *instant of time*.
- A *history* of a system is a description of the system in terms of the values its properties take over an *interval of time*.

Def. 1. A *history h* is a time-indexed sequence of facts, represented by time-indexed projection operators:

 $h = (P_1(t_1), P_2(t_2), ..., P_n(t_n)).$

- $P_1(t_1)$ might be $P_{|hard\rangle}(t_1)$ which represents the property, at time t_1 , "The value of *Hardness* is *hard*".
- <u>Or</u>: It might be $P_{|a\rangle}(t_1)$ which represents the property, at time t_1 , "The value of the property A is a".
- Projection operators evolve *via* the Schrödinger dynamics:

 $P(t) = e^{iHt/\hbar} P(0) e^{-iHt/\hbar}$



Robert Griffiths

Def. 2. The *probability* associated with a history *h* is given by: $Pr_Q(h) = Tr(P_n(t_n)...P_2(t_2)P_1(t_1)P_{|\psi\rangle}P_1(t_1)P_2(t_2)...P_n(t_n))$ where $P_{|\psi\rangle}$ is the statistical operator associated with an initial state $|\psi\rangle$.

• All the terms inside a trace commute with each other, so:

 $\Pr_{Q}(h) = \operatorname{Tr}(P_{n}(t_{n})P_{n}(t_{n})...P_{2}(t_{2})P_{2}(t_{2})P_{1}(t_{1})P_{1}(t_{1})P_{|\psi\rangle})$

• Since projection operators are *idempotent*, this is equal to:

 $\Pr_{Q}(h) = \operatorname{Tr}(P_{n}(t_{n})...P_{2}(t_{2})P_{1}(t_{1})P_{|\psi\rangle})$

• <u>And</u>: This can be thought of as the trace version of the Born Rule for the probability that the system in the state $|\psi\rangle$, has the "historical property" represented by the operator $P_n(t_n)...P_2(t_2)P_1(t_1)$.

Def. 3. A *family of histories* is a time-indexed sequence of sets of "exhaustive" facts:

 $(\{P_1^{\alpha_1}(t_1)\}, \{P_2^{\alpha_2}(t_2)\}, ..., \{P_n^{\alpha_n}(t_n)\})$

where each index $\alpha_i = 1, ..., N$ and $\{P_i^{\alpha_i}(t_i)\} = \{P_i^{1}(t_i), P_i^{2}(t_i), ..., P_i^{N}(t_i)\},\$ such that $P_i^{1}(t_i) + P_i^{2}(t_i) + \cdots + P_i^{N}(t_i) = I_N.$

• The projection operators in any set $\{P_i^{\alpha_i}(t_i)\}$ represent all the possible values of the property associated with $P_i(t_i)$.

Histories can be embedded in families of histories:



- $h = (P_{|\psi\rangle}, P_1^{-1}(t_1), P_2^{-2}(t_2), ..., P_n^{-1}(t_n))$
- $h' = (P_{|\psi\rangle}, P_1^2(t_1), P_2^N(t_2), ..., P_n^2(t_n))$
- *h* and *h'* are two histories within the family $(\{P_{|\psi\rangle}\}, \{P_1^{\alpha_1}(t_1)\}, ..., \{P_n^{\alpha_n}(t_n)\})$.

Histories can be embedded in families of histories:



- We can assign probabilities to histories within a family by means of *Def*. 2.
- These are *quantum* probabilities that exhibit interference effects.

Are there histories within a given family that can be assigned classical probabilties?

Are there histories within a given family that do not interfere with each other?

• These would be histories *h*, *h*' whose probabilities obey the classical Or-Addition Rule:

 $\Pr_Q(h \text{ or } h') = \Pr_Q(h) + \Pr_Q(h')$

<u>First</u>: Need an expression for the disjunction, h or h', of two histories h, h'.

Simple case: Suppose h_A and h_B are histories that differ only in the property at $t = t_i$: $h_A = (P_1(t_1), ..., P_i^A(t_i), ..., P_n(t_n))$ $h_B = (P_1(t_1), ..., P_i^B(t_i), ..., P_n(t_n))$ - Now let the history, h_A or h_B , be given by: $h_A \text{ or } h_B = (P_1(t_1), ..., P_i^A(t_i) + P_i^B(t_i), ..., P_n(t_n))$ Simple case, continued:

- $h_A \text{ or } h_B = (P_1(t_1), ..., P_i^A(t_i) + P_i^B(t_i), ..., P_n(t_n))$
- <u>So</u>: For an initial state $|\psi\rangle$:

 $\Pr_Q(h_A \text{ or } h_B)$

- $= \operatorname{Tr} \left(P_n(t_n) \dots \left[\frac{P_i^A(t_i) + P_i^B(t_i)}{P_i(t_i)} \right] \dots P_1(t_1) P_{|\psi\rangle} P_1(t_1) \dots \left[\frac{P_i^A(t_i) + P_i^B(t_i)}{P_i(t_i)} \right] \dots P_n(t_n) \right)$
- $= \operatorname{Tr}(P_{n}(t_{n})...P_{i}^{A}(t_{i})...P_{1}(t_{1})P_{|\psi\rangle}P_{1}(t_{1})...P_{i}^{A}(t_{i})...P_{n}(t_{n}))$

+ Tr($P_n(t_n)...P_i^B(t_i)...P_1(t_1)P_{|\psi\rangle}P_1(t_1)...P_i^B(t_i)...P_n(t_n)$)

+ {Tr($P_n(t_n)...P_i^A(t_i)...P_1(t_1)P_{|\psi\rangle}P_1(t_1)...P_i^B(t_i)...P_n(t_n)$)

+ Tr($P_n(t_n)...P_i^B(t_i)...P_1(t_1)P_{|\psi\rangle}P_1(t_1)...P_i^A(t_i)...P_n(t_n)$)

 $= \Pr_Q(h_A) + \Pr_Q(h_B) + \{interference terms\}$

• <u>Which means</u>: The probabilities assigned to h_A and h_B by *Def*. 2 will be classical (*i.e.*, will obey the classical Or-Addition Rule) just when the interference terms vanish.

<u>Now</u>: Consider the general case of h, h' differing on all properties:

$$h = (P_1(t_1), ..., P_n(t_n))$$

$$h' = (P_1'(t_1), ..., P_n'(t_n))$$

$$h \text{ or } h' = ([P_1(t_1) + P_1'(t_1)], ..., [P_i(t_i) + P_i'(t_i)], ..., [P_n(t_n) + P_n'(t_n)])$$

• The probabilities assigned to *h* and *h*' by *Def*. 2 will be classical just when the general interference term vanishes:

 $Tr(P_n(t_n)...P_1(t_1))P_{|\psi\rangle}P_1'(t_1)...P_n'(t_n)) = 0$

Def. 4. Two histories $h = (P_1(t_1), ..., P_n(t_n)), h' = (P_1'(t_1), ..., P_n'(t_n))$ are *consistent* just when $\text{Tr}(P_n(t_n)...P_1(t_1))P_{|\psi\rangle}P_1'(t_1)...P_n'(t_n)) = 0.$

Def. 5. A *consistent family of histories* is a family of histories such that any two histories embeddable in it are consistent.

• A *consistent family of histories* is a collection of histories that defines a classical sample space! You can assign classical probabilities to its members.

Def. 6.

- (1) *h* is a *fine-grained history* just when all projection operators in *h* are 1-dim.
- (2) h' is a *coarse-graining of h* just when some projection operators in h' are sums of projection operators in h.
- Fine-grained histories cannot in general be assigned classical probabilities.
- Course-grained histories can be assigned *approximate* classical probabilities, and these get more classical as $\text{Tr}(P_n(t_n)...P_1(t_1))P_{|\psi\rangle}P_1'(t_1)...P_n'(t_n)) \rightarrow 0.$
- As $\operatorname{Tr}(P_n(t_n)...P_1(t_1))P_{|\psi\rangle}P_1'(t_1)...P_n'(t_n)) \to 0$, such course-grained histories "decohere".
- *Coarse-graining* a family of histories corresponds to tracing out the environment.
- The environment interacts with the coarse-grained histories to damp out the interference effects, rendering the family approximately consistent.

Def. 7. Two histories $h = (P_1(t_1), ..., P_n(t_n)), h' = (P_1'(t_1), ..., P_n'(t_n))$ are *decoherent* just when $\text{Tr}(P_n(t_n)...P_1(t_1))P_{|\psi\rangle}P_1'(t_1)...P_n'(t_n)) \to 0.$

Def. 8. A *decoherent family of histories* is a family of histories such that any two histories embeddable in it are decoherent.

Characteristics of the Consistent/Decoherent Histories (CH) Approach

- Replaces *states* of a physical system with *histories* a physical system.
- The properties (projection operators) that make up a history evolve *only via* the Schrödinger dynamics (no Projection Postulate).
- Identifies a way to associate a probability with a history (*Def.* 2).
- Identifies a condition that picks out those families of histories that are classical (or approximately classical) (*Defs.* 4, 5).

<u>Problems</u>

<u>1. How are alternative histories within a decoherent family to be interpreted?</u>

- Is one history actual and the others just possible?
- Or do all histories within a decoherent family occur? If so, then how are probabilities explained?
 - This is the Problem of Probabilities that Many Worlds faces.

2. How are alternative decoherent families to be interpreted?

- Any history *h* can be embedded in many different mutually incompatible decoherent families (any one of which defines an approximately classical probability space).
- Which do we choose in order to calculate the probability of *h*?
 - This is the Preferred Basis Problem that Many Worlds faces.

Problems 1 & 2 Combined:

- Seem to indicate that CH isn't fundamentally different from Many Worlds.
 - All CH does is replace world-talk with history-talk, and adds a criterion for identifying histories that behave "classically".

3. General Problem with the Notion of Decoherence

- "Tracing over the environment" (or "coarse-graining" histories) does not pick out a unique measurement/interaction outcome.
- It does not effect a "collapse" of superposed states (or "interfering" histories).
- So it cannot be appealed to in order to reconcile superpositions (or "interfering" histories) with our experience of unique outcomes.