07. Quantum Information Theory (QIT), Part I.

1. C-bits vs. Qubits

• <u>Classical Information Theory</u>

C-bit = a state of a *classical* 2-state system.

- *Represented by either* 0 *or* 1.

Physical examples:

- The state of a mechanical on/off switch.
- The state of an electronic device capable of distinguishing a voltage difference.
- Must be capable of being in two distinguishable states (in physical realizations, require sufficiently large energy barrier to separate states).
- Quantum Information Theory

Qubit = a state of a *quantum* 2-state system.

- Represented by either $|0\rangle$, $|1\rangle$, or $a|0\rangle + b|1\rangle$.

Physical example:

The state of an electron in a spin basis (e.g., $|hard\rangle$, $|soft\rangle$, or $a|hard\rangle + b|soft\rangle$).

- 1. C-Bits vs. Qubits
- 2. Transformations on Single Qubits
- 3. Transformations on Multiple Qubits
- 4. No-Cloning Theorem
- 5. Quantum Cryptography

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<u>General form of a qubit</u>

 $|Q\rangle = a|0\rangle + b|1\rangle$, where $|a|^2 + |b|^2 = 1$

According to the Eigenvalue-eigenvector Rule

- $|Q\rangle$ has no determinate value (of Hardness, say).
- It's value only becomes determinate (0 or 1; *hard* or *soft*) when we measure it.
- All we can say about $|Q\rangle$ is:

(a) $\Pr(value \ of |Q\rangle \text{ is } 0) = |a|^2$.

(b) $Pr(value of |Q\rangle is 1) = |b|^2$.

<u>Common Claim</u>: A qubit $|Q\rangle = a|0\rangle + b|1\rangle$ encodes an arbitrarily large amount of information, but at most only one classical bit's worth of information in a qubit is *accessible*.

<u>Why?</u>

- *a* and *b* encode an arbitrarily large amount of information.
- But the outcome of a measurement performed on $|Q\rangle$ is its collapse to either $|0\rangle$ or $|1\rangle$, which each encode just one classical bit.

2. Transformations on Single Qubits

- Let $|0\rangle$ and $|1\rangle$ be given the matrix representations: $|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ $|1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$
- Define the following operators that act on $|0\rangle$ and $|1\rangle$:

$$I = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \qquad X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \qquad Y = \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} \qquad Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

Identity Negation Negation/Phase-change Phase-change

$$I|0\rangle = |0\rangle \qquad X|0\rangle = |1\rangle \qquad Y|0\rangle = -|1\rangle \qquad Z|0\rangle = |0\rangle$$

$$I|1\rangle = |1\rangle \qquad X|1\rangle = |0\rangle \qquad Y|1\rangle = |0\rangle \qquad Z|1\rangle = -|1\rangle$$

$$\mathfrak{H} = \begin{pmatrix} \sqrt{1/2} & \sqrt{1/2} \\ \sqrt{1/2} & -\sqrt{1/2} \end{pmatrix}$$

Hadamard operator

$$\mathfrak{H}|0\rangle = \sqrt{\frac{1}{2}} (|0\rangle + |1\rangle)$$

$$\mathfrak{H}|1\rangle = \sqrt{\frac{1}{2}} (|0\rangle - |1\rangle)$$

Takes a basis qubit and outputs a superposition

3. Transformations on Multiple Qubits

- Let $\{|0\rangle_1, |1\rangle_1\}$, $\{|0\rangle_2, |1\rangle_2\}$ be bases for the single qubit state spaces $\mathcal{H}^{(1)}, \mathcal{H}^{(2)}$.
- <u>Then</u>: A basis for the 2-qubit state space $\mathcal{H}^{(1)} \otimes \mathcal{H}^{(2)}$ is given by $\{|0\rangle_1|0\rangle_2, |0\rangle_1|1\rangle_2, |1\rangle_1|0\rangle_2, |1\rangle_1|1\rangle_2\}$
- <u>Aside</u>: Another basis for $\mathcal{H}^{(1)} \otimes \mathcal{H}^{(2)}$ is given by

 $\{|\Psi^+\rangle, |\Psi^-\rangle, |\Phi^+\rangle, |\Phi^-\rangle\},\$

where:

$$\begin{split} |\Psi^{+}\rangle &= \sqrt{\frac{1}{2}} \left(|0\rangle_{1}|0\rangle_{2} + |1\rangle_{1}|1\rangle_{2}\right) \\ |\Psi^{-}\rangle &= \sqrt{\frac{1}{2}} \left(|0\rangle_{1}|0\rangle_{2} - |1\rangle_{1}|1\rangle_{2}\right) \\ |\Phi^{+}\rangle &= \sqrt{\frac{1}{2}} \left(|1\rangle_{1}|0\rangle_{2} + |0\rangle_{1}|1\rangle_{2}\right) \\ |\Phi^{-}\rangle &= \sqrt{\frac{1}{2}} \left(-|1\rangle_{1}|0\rangle_{2} + |0\rangle_{1}|1\rangle_{2}\right) \end{split}$$

The "Bell basis" for $\mathcal{H}^{(1)} \otimes \mathcal{H}^{(2)}$. Each basis vector is an entangled state! • Let $|0\rangle_1|0\rangle_2$, $|0\rangle_1|1\rangle_2$, $|1\rangle_1|0\rangle_2$, $|1\rangle_1|1\rangle_2$ be given the matrix representations:

$$|0\rangle_{1}|0\rangle_{2} = \begin{pmatrix} 1\\0\\0\\0 \end{pmatrix} |0\rangle_{1}|1\rangle_{2} = \begin{pmatrix} 0\\1\\0\\0 \end{pmatrix} |1\rangle_{1}|0\rangle_{2} = \begin{pmatrix} 0\\0\\1\\0 \end{pmatrix} |1\rangle_{1}|1\rangle_{2} = \begin{pmatrix} 0\\0\\0\\1\\0 \end{pmatrix}$$

• Define the 2-qubit "Controlled-NOT" operator by:

$$C_{NOT} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

 $C_{NOT}|0\rangle_{1}|0\rangle_{2} = |0\rangle_{1}|0\rangle_{2}$ $C_{NOT}|0\rangle_{1}|1\rangle_{2} = |0\rangle_{1}|1\rangle_{2}$ $C_{NOT}|1\rangle_{1}|0\rangle_{2} = |1\rangle_{1}|1\rangle_{2}$ $C_{NOT}|1\rangle_{1}|1\rangle_{2} = |1\rangle_{1}|0\rangle_{2}$

Acts on two qubits:

- Changes the second if the first is $|1\rangle$.
- Leaves the second unchanged otherwise.

4. The No-Cloning Theorem

<u>*Claim*</u>: Unknown qubits cannot be "cloned".

• In particular, there is no (unitary, linear) operator *U* such that

 $U|v\rangle_1|0\rangle_2 = |v\rangle_1|v\rangle_2$, where $|v\rangle_1$ is an unknown qubit.

<u>Proof</u>: Suppose there is such a *U*. - <u>Then</u>: $U|a\rangle_1|0\rangle_2 = |a\rangle_1|a\rangle_2$ and $U|b\rangle_1|0\rangle_2 = |b\rangle_1|b\rangle_2$, for unknown qubits $|a\rangle_1$, $|b\rangle_1$. - <u>Let</u>: $|c\rangle_1 = \alpha |a\rangle_1 + \beta |b\rangle_1$, where $|\alpha|^2 + |\beta|^2 = 1$ - <u>Then</u>: $U|c\rangle_1|0\rangle_2 = U(\alpha|a\rangle_1|0\rangle_2 + \beta|b\rangle_1|0\rangle_2)$ $= (\alpha U | a \rangle_1 | 0 \rangle_2 + \beta U | b \rangle_1 | 0 \rangle_2), \text{ since U is linear}$ $= \alpha |a\rangle_1 |a\rangle_2 + \beta |b\rangle_1 |b\rangle_2$ <u>*But*</u>: By definition, U acts on $|c\rangle_1$ according to: $U|c\rangle_1|0\rangle_2 = |c\rangle_1|c\rangle_2$ $= (\alpha | a \rangle_1 + \beta | b \rangle_1)(\alpha | a \rangle_2 + \beta | b \rangle_2)$ $= \alpha^2 |a\rangle_1 |a\rangle_2 + \alpha\beta |a\rangle_1 |b\rangle_2 + \beta\alpha |b\rangle_1 |a\rangle_2 + \beta^2 |b\rangle_1 |b\rangle_2.$ - <u>So</u>: There can be no such U.

• <u>Note</u>: *Known* qubits (like $|1\rangle_1$) *can* be cloned (*ex*: $C_{NOT}|1\rangle_1|0\rangle_2 = |1\rangle_1|1\rangle_2$).

5. Quantum Cryptography

Cryptography Basics

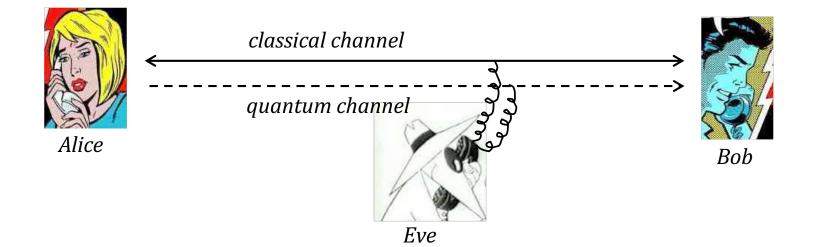
- *Plaintext* = message to be encoded. (Private)
- *Cryptotext* = encoded message. (Public)
- *Encoding/decoding procedure* = procedure used to encode plaintext and decode cryptotext. (Public)
- *Key* = device required to implement encoding/decoding procedure. (Private)

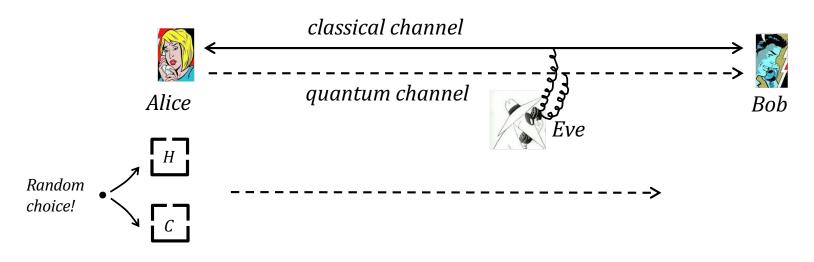
<u>Exan</u>	<u>nple</u>	: On	e-ti	me j	pad	(Ve	rnar	n 19	917)									
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<u>Key</u>	(priv	vate)															٦	
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• <u>Technical Result (Shannon 1949)</u>: One-time pad is guaranteed secure, as long as the key is completely *random*, has same length as plaintext, is never reused, and *is not intercepted by a third party*.

Quantum Key Distribution via Non-orthogonal States

- *Goal*: To transmit a private key on possibly insecure channels.
- *Set-up:* Alice and Bob communicate through 2 public (insecure) channels:
 - (i) A 2-way *classical channel* through which they exchange classical bits.
 - (ii) A 1-way quantum channel through which Alice sends Bob qubits.





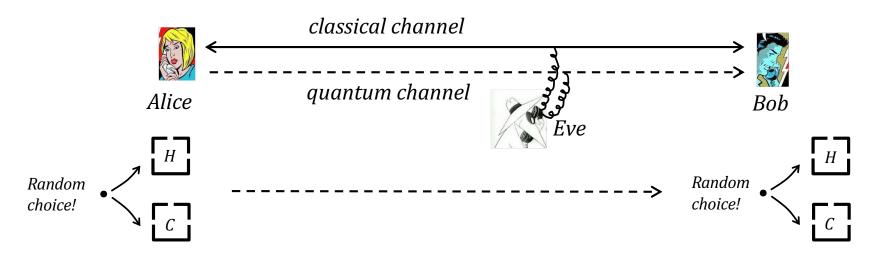
<u>Protocol</u>:

- (a) Alice encodes a *random* sequence of bits as the *Color* or *Hardness* states of electrons: For each electron, she *randomly* picks a *Color* or *Hardness* box to put it through, and then selects the bit according to a public encryption chart.
 - (b) Alice then generates a private list of the *value* of each electron and the correponding bit, and a public list of just the *property* of each electron.
 - (c) Alice then sends her electrons to Bob *via* the quantum channel.

Public encryption chart								
<u>Hardness</u>	<u>Color</u>							
$ hard\rangle \Leftrightarrow 0$	$ black\rangle \Leftrightarrow 0$							
$ soft\rangle \Leftrightarrow 1$	$ white\rangle \Leftrightarrow 1$							

Alice's private list electron 1: hard, 0 electron 2: black, 0 etc...

Alice's public list electron 1: definite H-value electron 2: definite C-value etc...

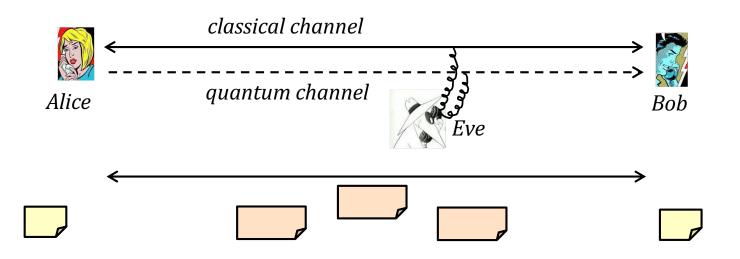


<u>Protocol</u>:

- 2. (a) Upon reception of an electron, Bob *randomly* picks a *Color* box or a *Hardness* box to send it through.
 - (b) Bob then generates a private list of the value of each electron received; and a public list of the property of each electron received.

Bob's private list								
electron 1: white								
electron 2: black								
etc								

Bob's public list electron 1: definite C-value electron 2: definite C-value etc...



<u>Protocol</u>:

- 3. After all electrons have been transmitted, Alice and Bob use the classical channel to exchange the Encryption chart and their *public* records.
- 4. (a) Alice and Bob use their public records to identify those electrons that did not get their properties disrupted by Bob.
 - (b) They then use the Encryption chart, and their private charts, to identify the bits associated with these electrons. These bits are used to construct a key.

Alice's public list electron 1: definite H-value electron 2: definite C-value etc	Bob's public list electron 1: definite C-value electron 2: definite C-value etc		Public encryption chartHardnessColor $ hard\rangle \Leftrightarrow 0$ $ black\rangle \Leftrightarrow 0$ $ soft\rangle \Leftrightarrow 1$ $ white\rangle \Leftrightarrow 1$	
Alice's private list electron 1: hard, 0 electron 2: black, 0 etc	electron 1: white electron 2: black	elect elect	<u>mple</u> : tron 1: no matchup! tron 2: matchup! and Alice now privately share a "0" bit!	1 1 1 1 1 1 2

<u>Claim</u>: Any attempt by Eve to intercept the key will be detectable.

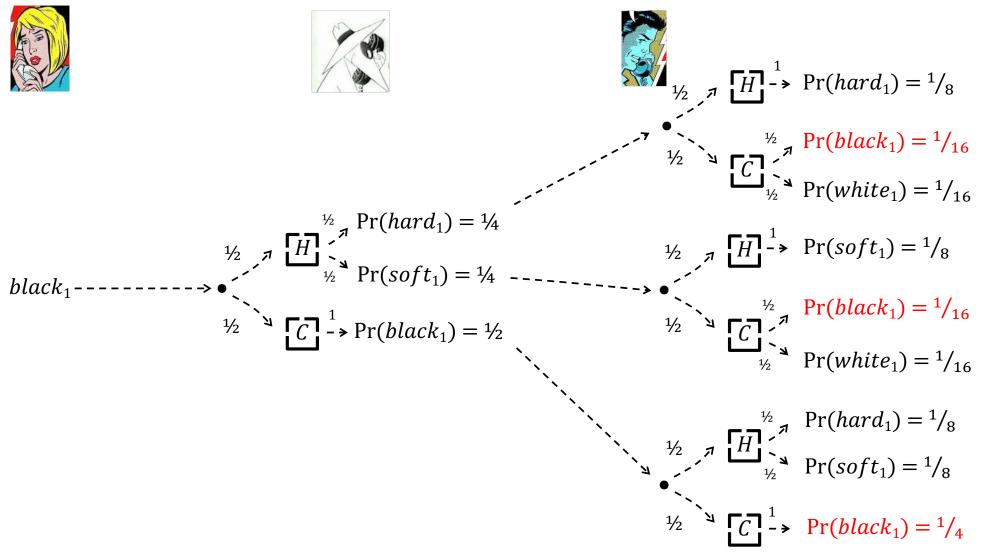


- *Suppose*: Electron 1 sent by Alice is black.
- What's the probability that Bob measures it as black?
- The probability that Bob measures its Color is ½; and when a black electron is measured for Color, it will register as black (of course).
- <u>So</u>: Without Eve present, $Pr(Bob gets electron_1 right) = \frac{1}{2}$.

 $\frac{Ex}{2}: \Pr(hard_1) = \Pr(black_1 \text{ measured for Hardness}) \times \Pr(black_1 \text{ is hard } | black_1 \text{ measured for Hardness})$ $= \frac{1}{2} \times \frac{1}{2} = \frac{1}{4}$

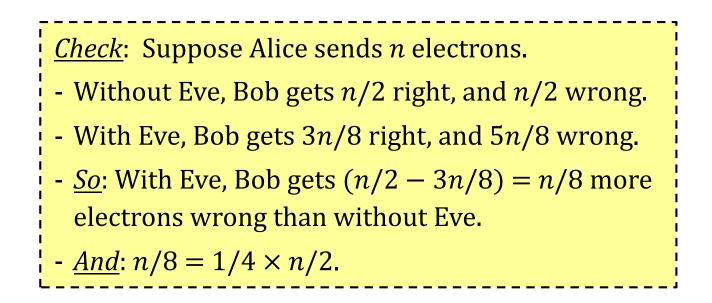
<u>Claim</u>: Any attempt by Eve to intercept the key will be detectable.

Case 2: Eve Present



• With Eve, $Pr(Bob gets electron_1 right) = \frac{1}{16} + \frac{1}{16} + \frac{1}{4} = \frac{3}{8}$

<u>Claim</u>: With Eve, Bob gets wrong 1/4 of the electrons he got right without Eve.



<u>To detect Eve</u>:

- Alice and Bob randomly choose half of the electrons Bob got right and now compare their *values* of Color/Hardness (recorded in their private lists).
- If these values all agree, then the probability that Eve is present is extremely *low*.
 They can now use the other electrons Bob got right as the key.
- If these values do not all agree, then Eve is present and is disrupting the flow.