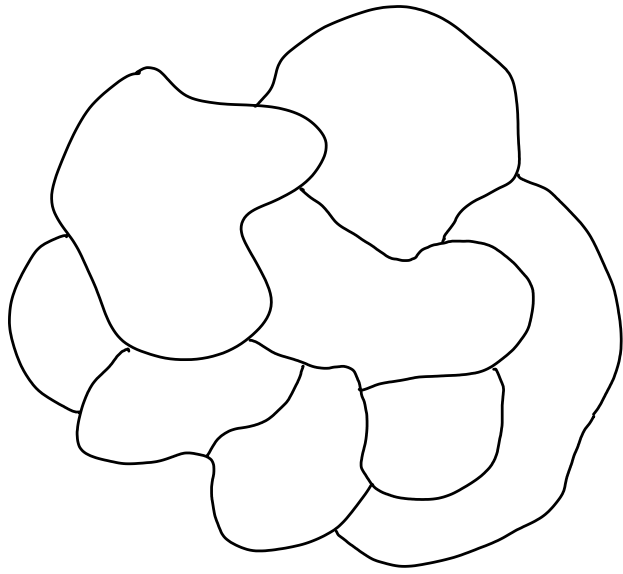
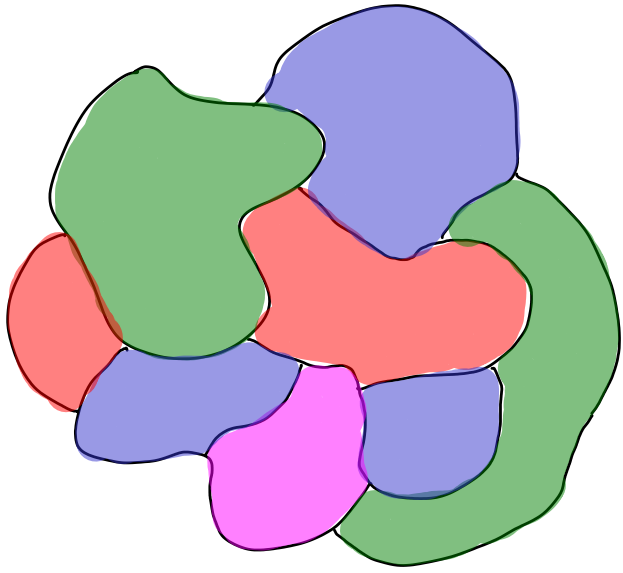


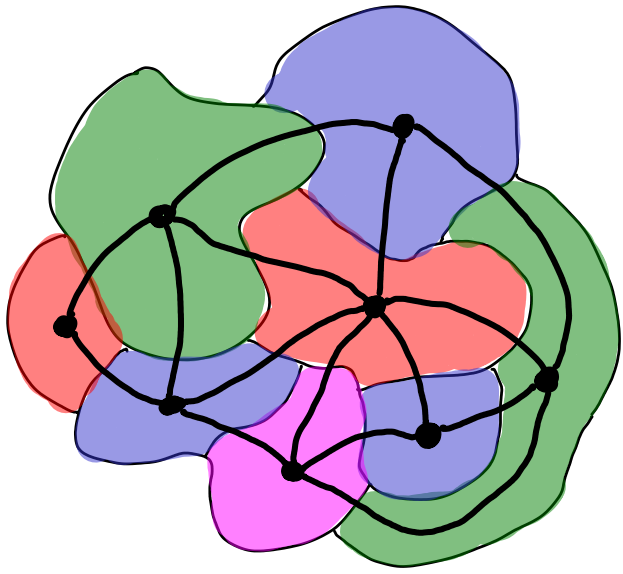
MAP COLORING



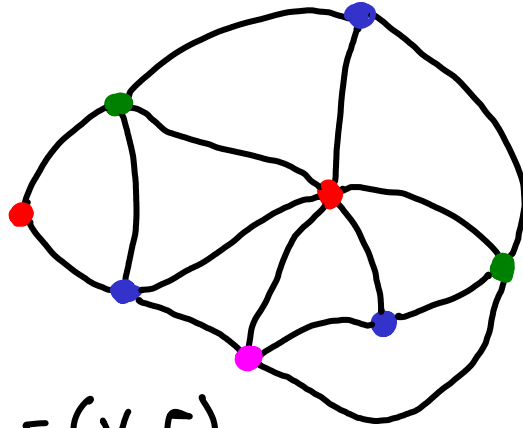
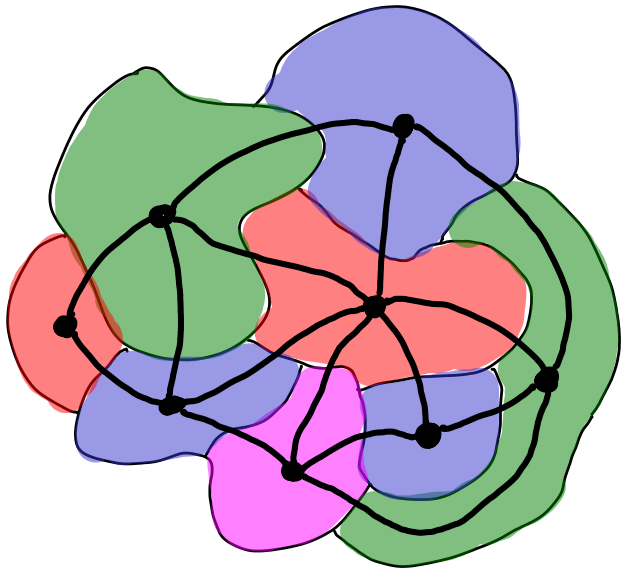
MAP COLORING



MAP COLORING



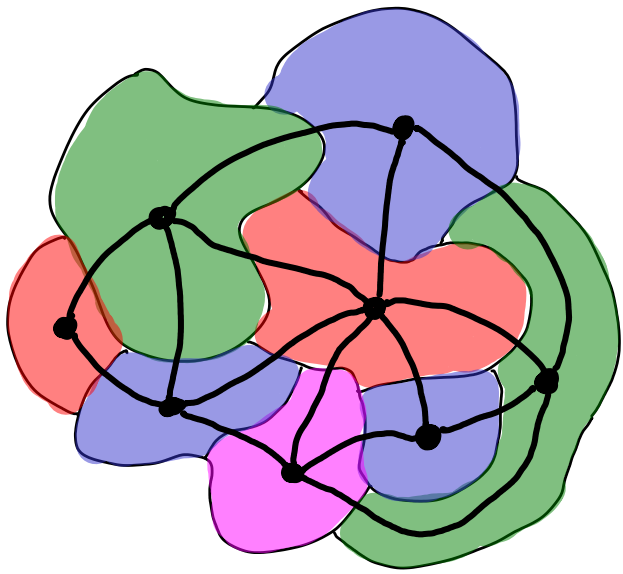
MAP COLORING



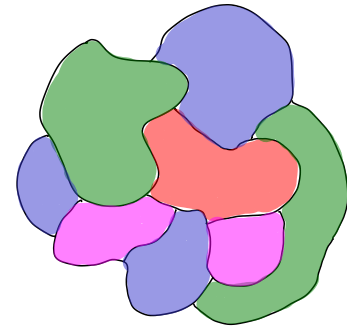
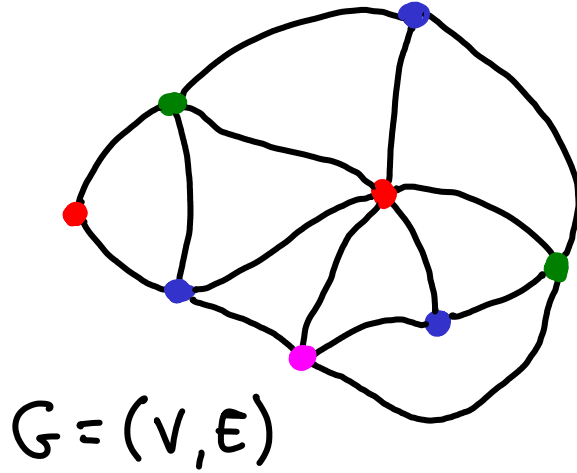
$$G = (V, E)$$

COLORING $G \rightarrow$ no adjacent vertices get same color

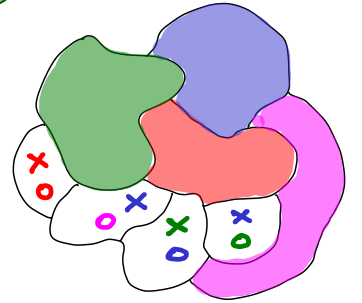
MAP COLORING



\Rightarrow

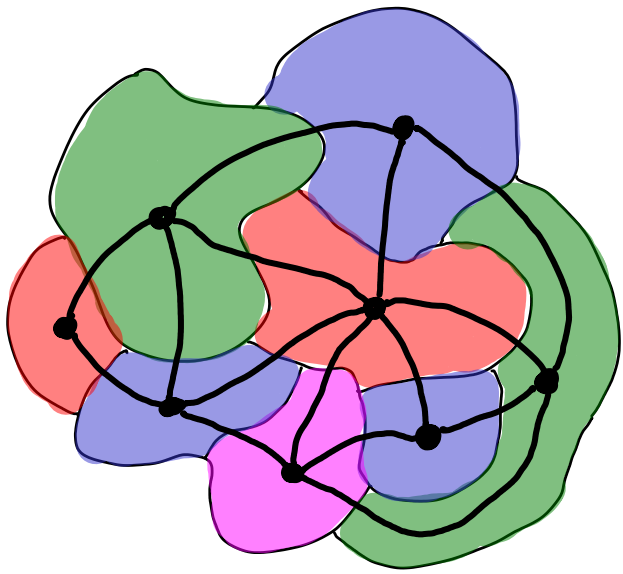


etc

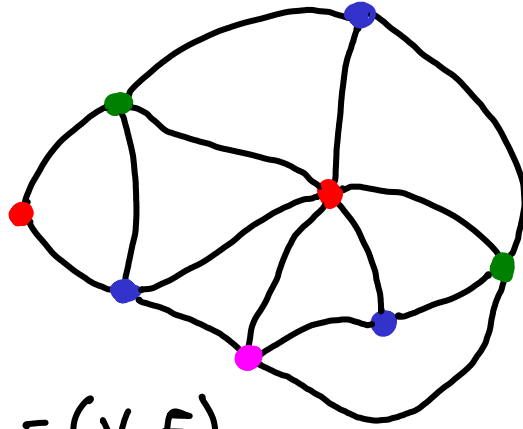


COLORING $G \rightarrow$ no adjacent vertices get same color

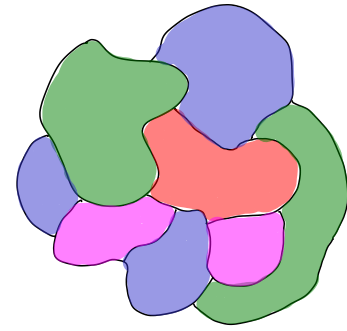
MAP COLORING



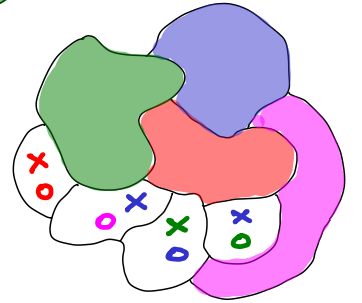
\Rightarrow



$G = (V, E)$

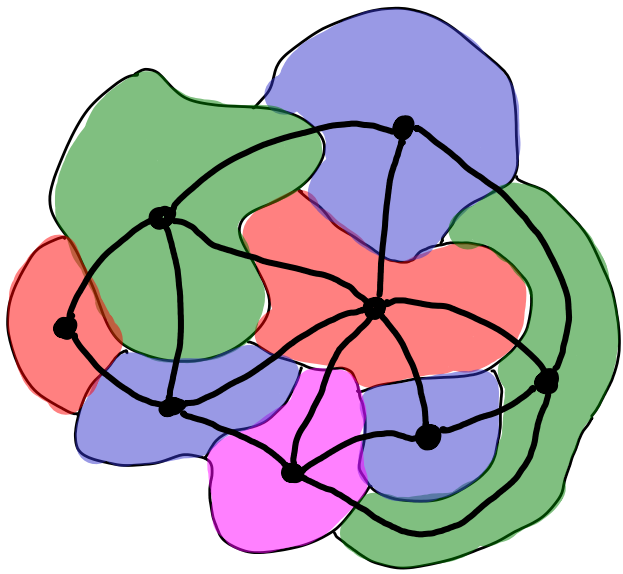


etc

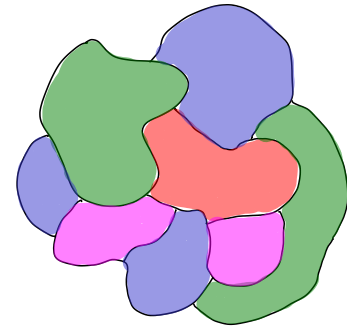
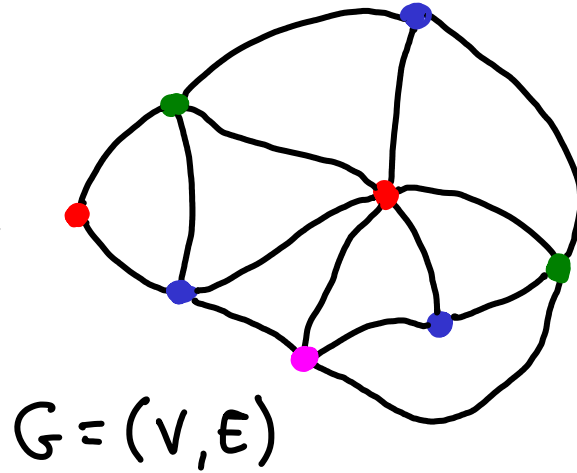


COLORING $G \rightarrow$ no adjacent vertices get same color
 G is k -colorable if we can use $\leq k$ colors

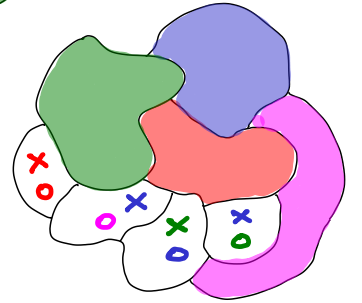
MAP COLORING



\Rightarrow



etc

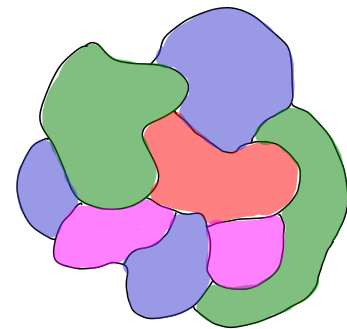
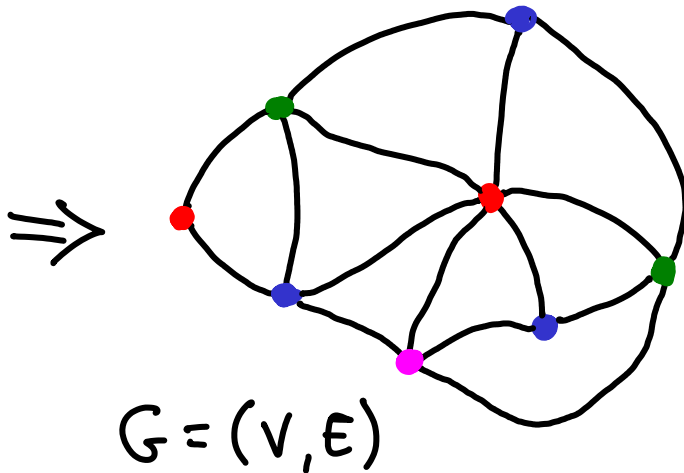
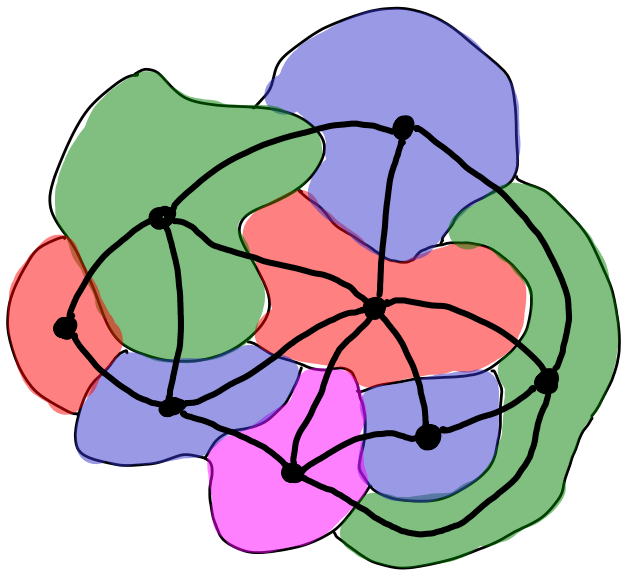


COLORING $G \rightarrow$ no adjacent vertices get same color
 G is k -colorable if we can use $\leq k$ colors

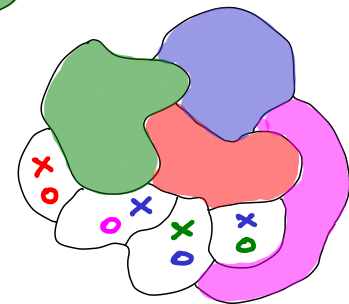
$\chi(G)$: min # colors we can use to color G

chromatic number
 $\chi\rho\acute{\omega}\mu\alpha = \text{color}$

MAP COLORING



etc



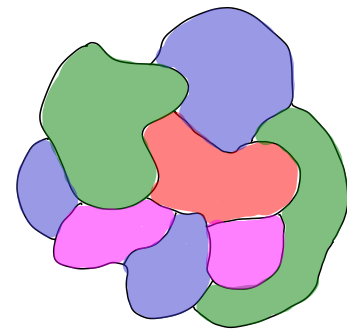
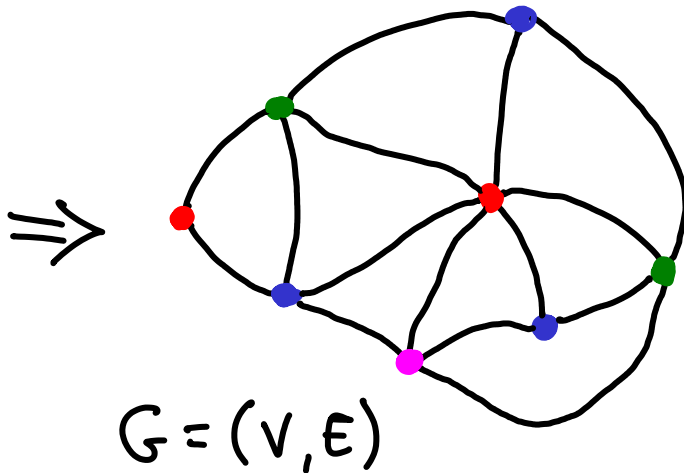
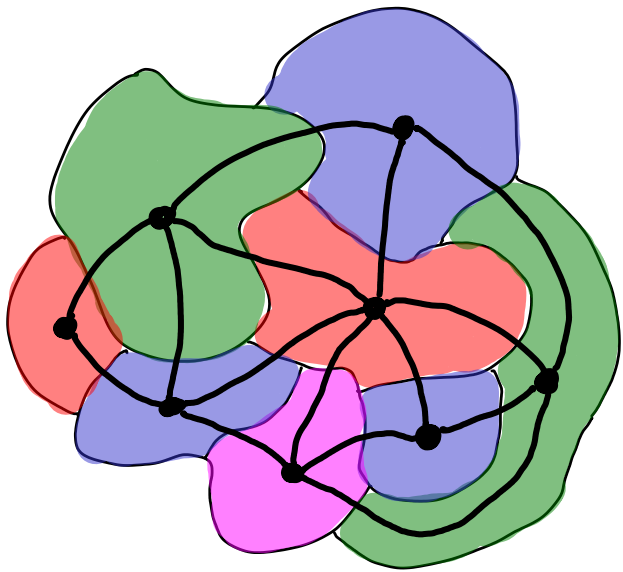
COLORING $G \rightarrow$ no adjacent vertices get same color
 G is k -colorable if we can use $\leq k$ colors

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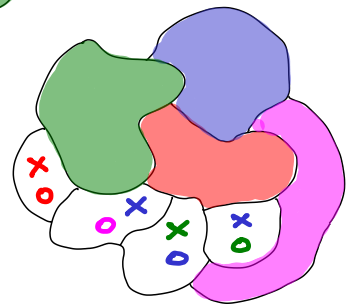
chromatic number
 $\chi\rho\acute{\omega}\mu\alpha = \text{color}$

Our map is } $\chi \leq 4$
4-colorable }

MAP COLORING



etc



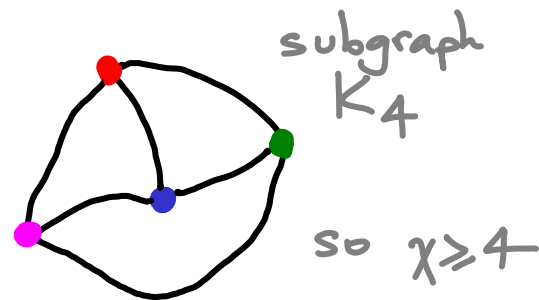
COLORING $G \rightarrow$ no adjacent vertices get same color
 G is k -colorable if we can use $\leq k$ colors

$\chi(G)$: min # colors we can use to color G

chromatic number
 $\chi\rho\acute{\omega}\mu\alpha = \text{color}$

Our map is } $\chi \leq 4$
4-colorable }

...but not 3-colorable \rightarrow

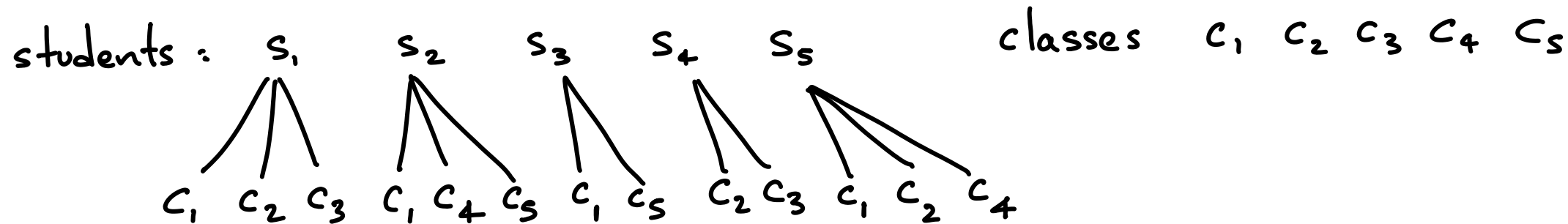


EXAM SCHEDULING

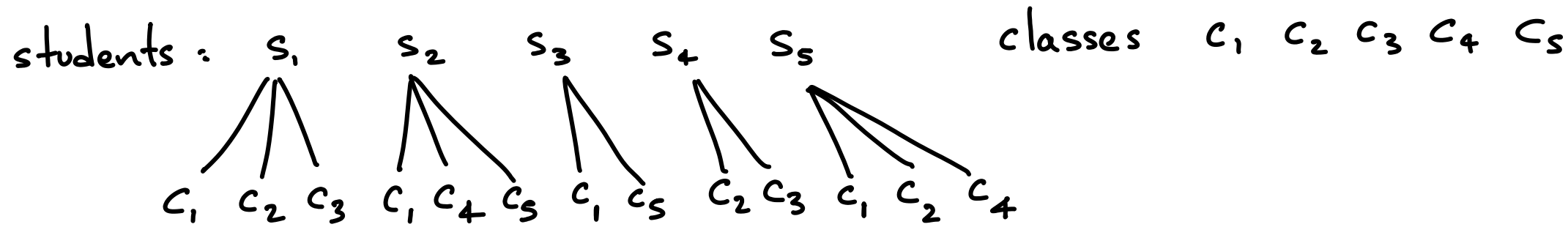
students : s_1 s_2 s_3 s_4 s_5

classes c_1 c_2 c_3 c_4 c_5

EXAM SCHEDULING

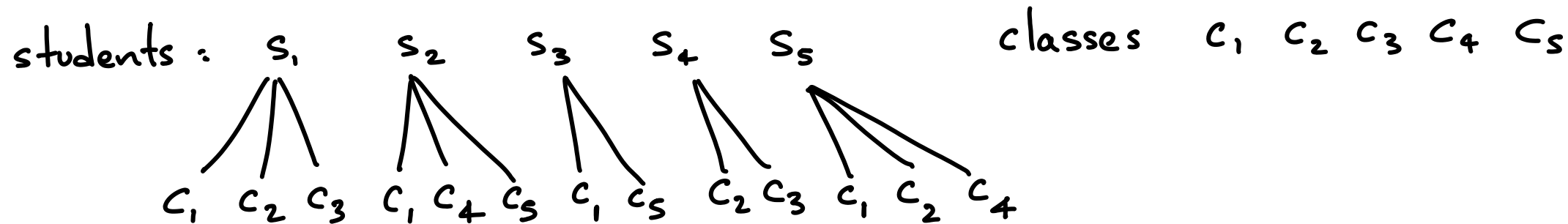


EXAM SCHEDULING



Can't schedule exam simultaneously for classes taken by s_i
Want to minimize exam slots.

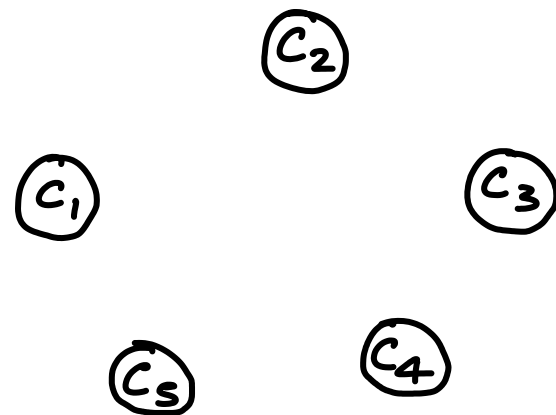
EXAM SCHEDULING



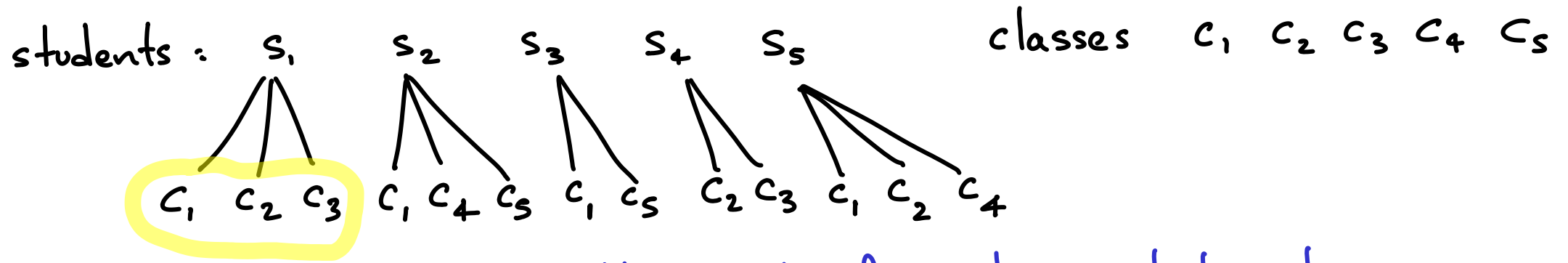
Can't schedule exam simultaneously for classes taken by s_i

Want to minimize exam slots.

Make G : $V = \text{classes}$ $E = \text{conflicts}$

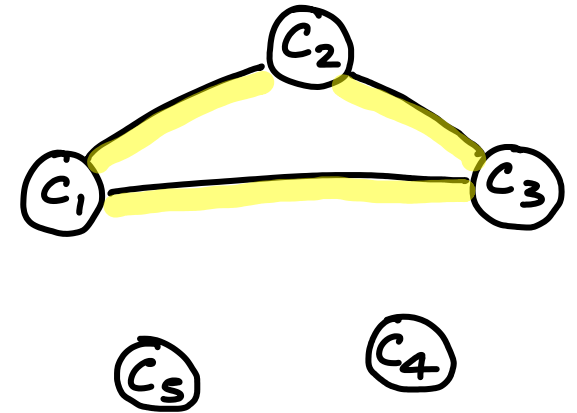


EXAM SCHEDULING

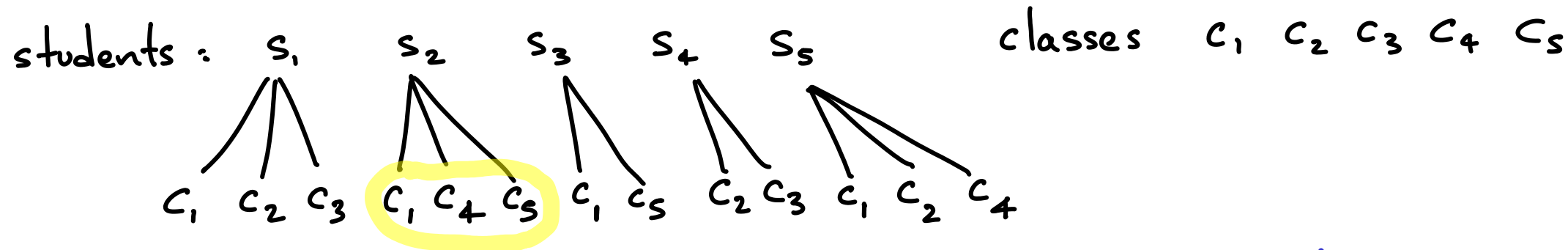


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Want to minimize exam slots.

Make G : $V = \text{classes}$ $E = \text{conflicts}$

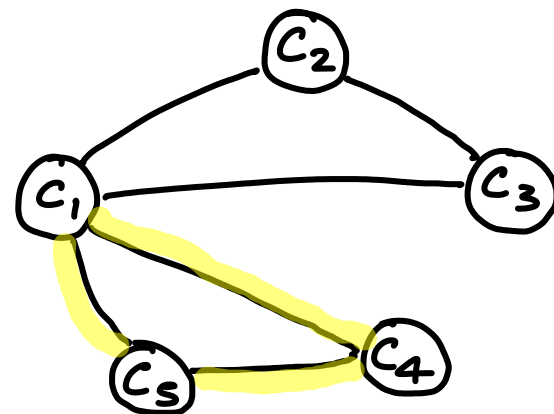


EXAM SCHEDULING

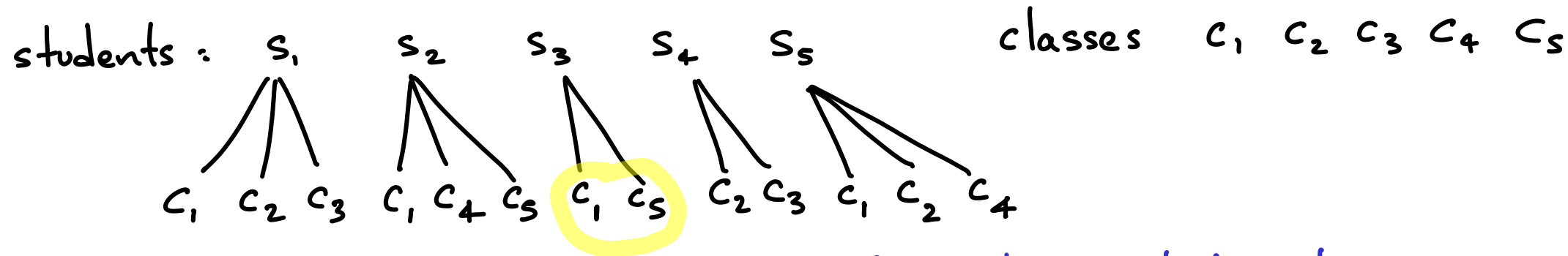


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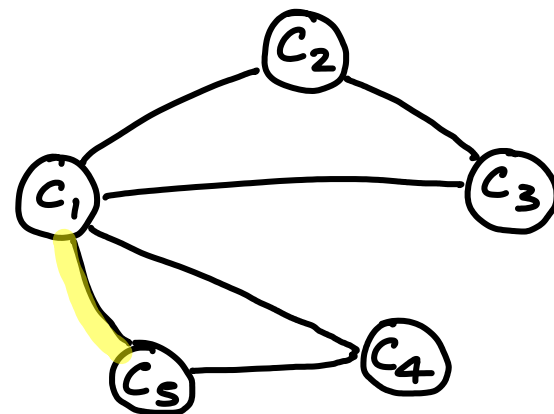


EXAM SCHEDULING

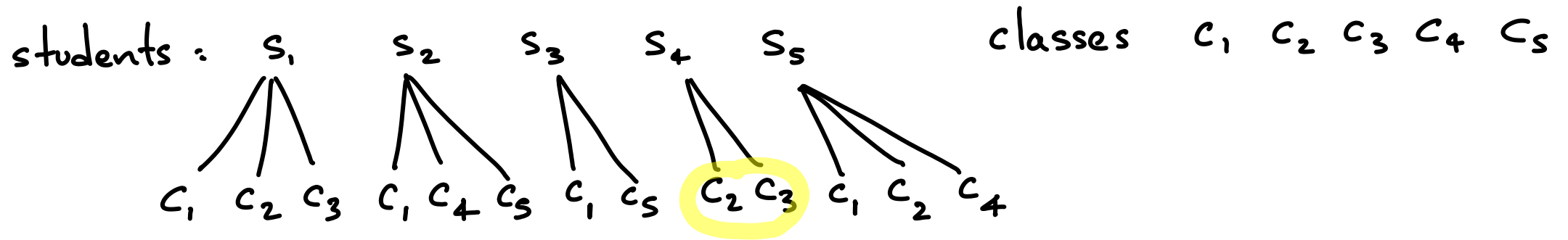


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Want to minimize exam slots.

Make G : $V = \text{classes}$ $E = \text{conflicts}$

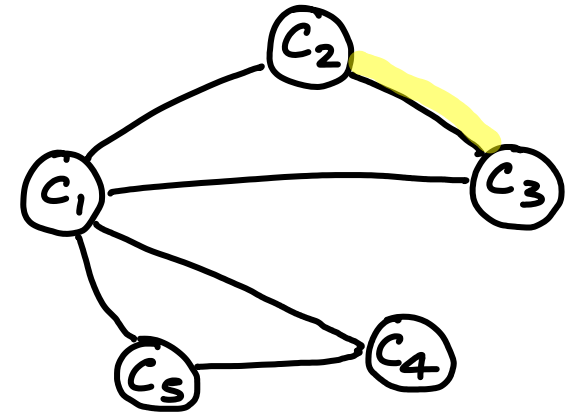


EXAM SCHEDULING

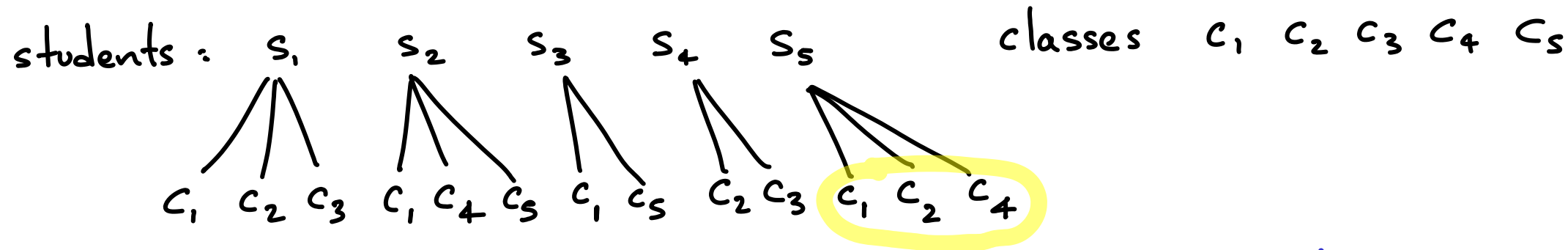


Can't schedule exam simultaneously for classes taken by s_i
Want to minimize exam slots.

Make G : $V = \text{classes}$ $E = \text{conflicts}$

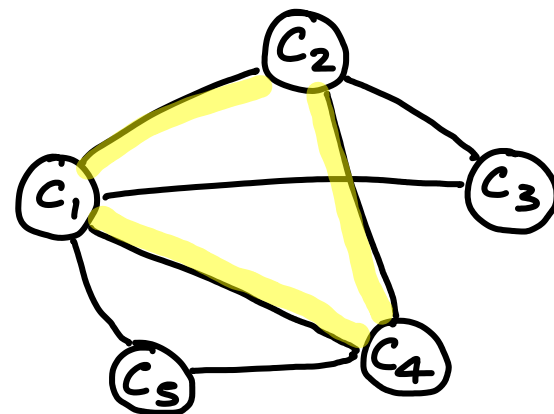


EXAM SCHEDULING

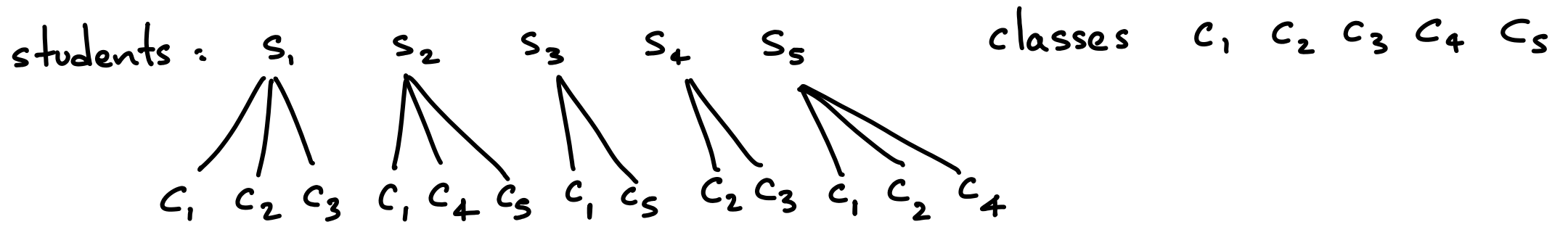


Can't schedule exam simultaneously for classes taken by s_i
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Make G : $V = \text{classes}$ $E = \text{conflicts}$



EXAM SCHEDULING

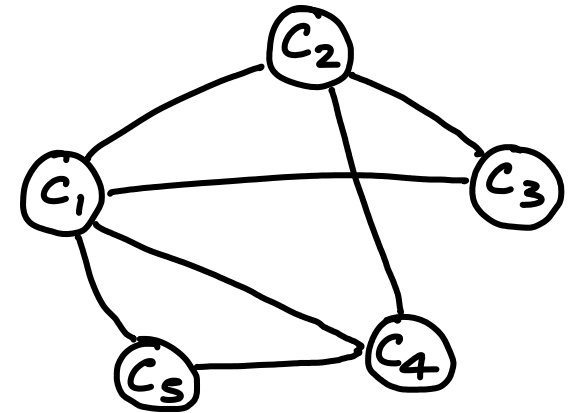


Can't schedule exam simultaneously for classes taken by s_i
Want to minimize exam slots.

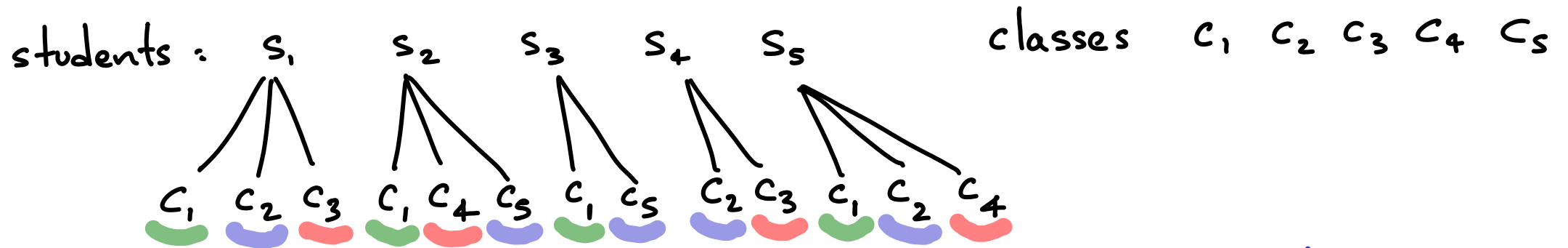
Make G : $V = \text{classes}$ $E = \text{conflicts}$

Colors = slots (minimize colors)

If no edge has same color at endpoints,
then no 2 classes are in same slot



EXAM SCHEDULING

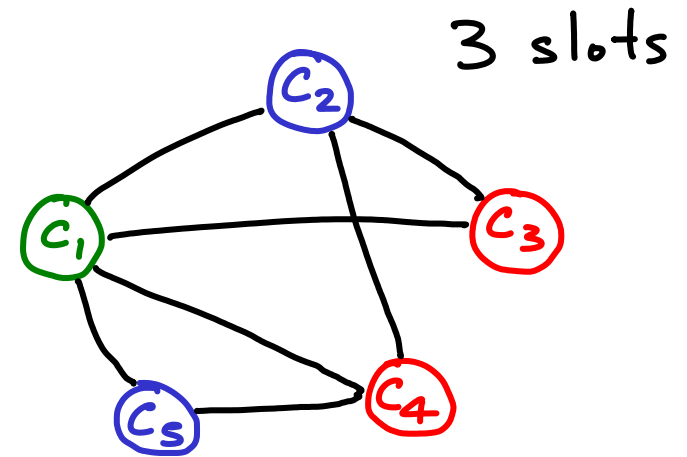


Can't schedule exam simultaneously for classes taken by s_i
Want to minimize exam slots.

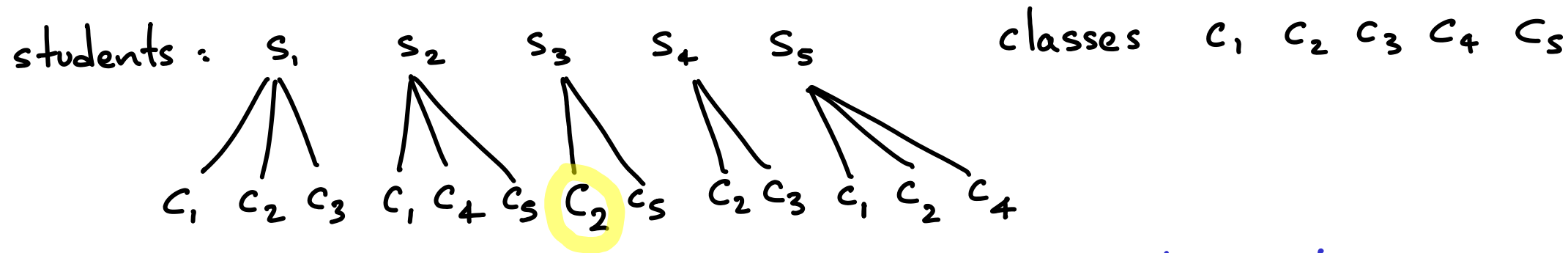
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EXAM SCHEDULING



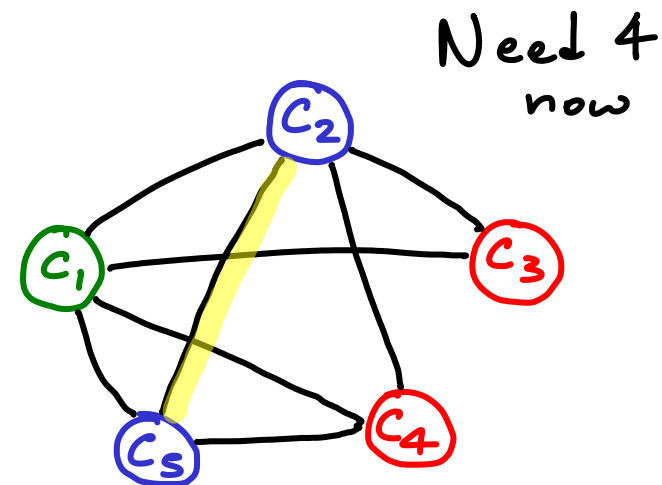
Can't schedule exam simultaneously for classes taken by s_i

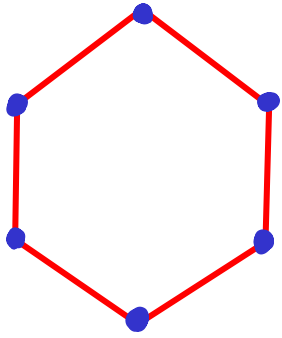
Want to minimize exam slots.

Make G : $V = \text{classes}$ $E = \text{conflicts}$

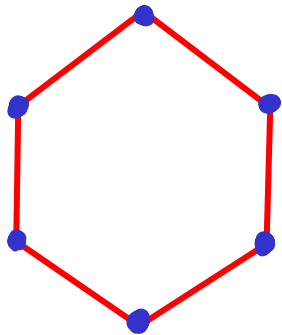
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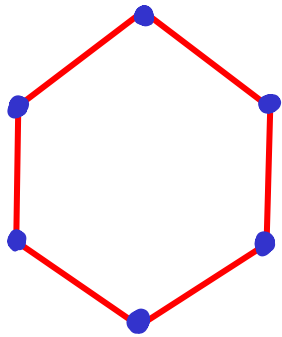


What is χ for cycles?



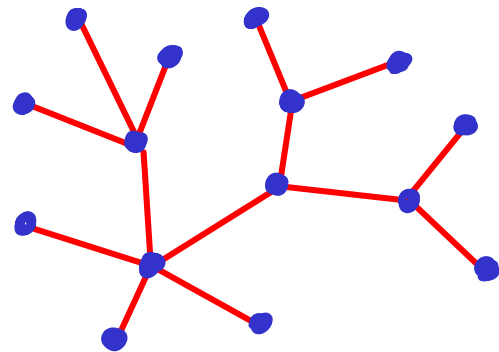
What is χ for cycles?

$$\begin{aligned} \chi &= 2 && \text{if } V \text{ even} \\ &= 3 && \text{if } V \text{ odd} \end{aligned}$$

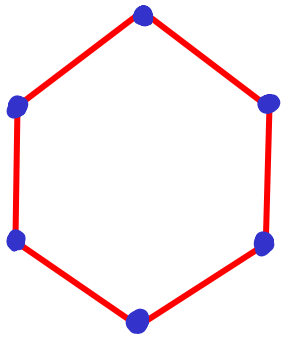


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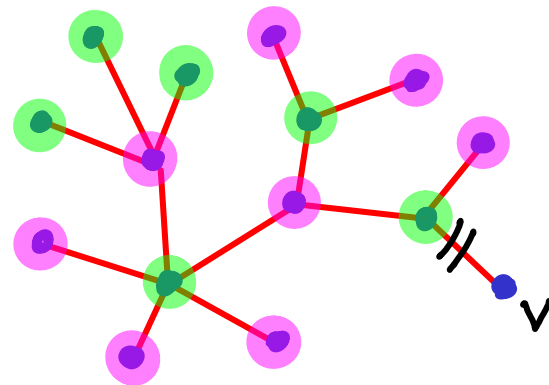


For trees?



What is χ for cycles?

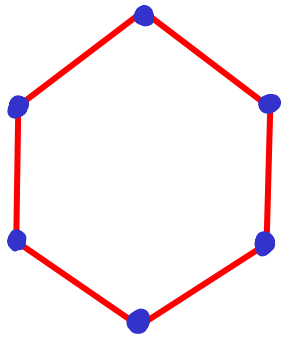
$\chi = 2$ if V even
 $= 3$ if V odd



For trees?

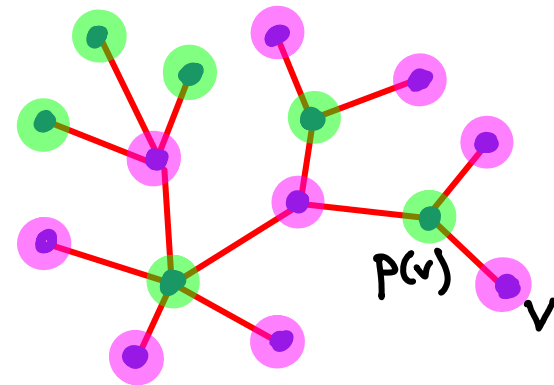
Remove a leaf, v .
2-color the rest...

...



What is χ for cycles?

$$\begin{aligned} \chi &= 2 & \text{if } & V \text{ even} \\ &= 3 & \text{if } & V \text{ odd} \end{aligned}$$

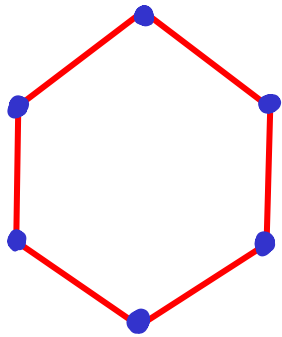


For trees?

Remove a leaf, v .
2-color the rest.

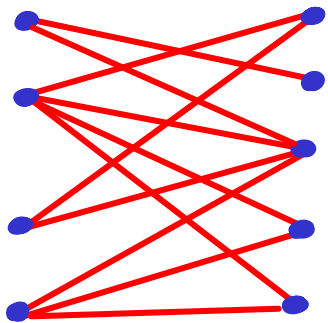
Color v opposite of $p(v)$

$$\chi = 2$$

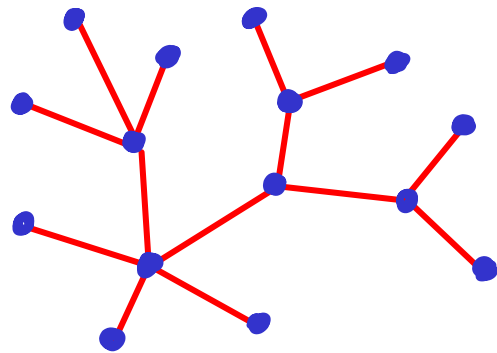


What is χ for cycles?

$\chi = 2$ if V even
 $= 3$ if V odd



For bipartite graphs?

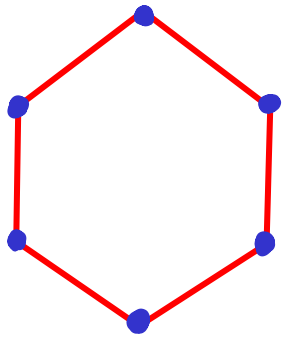


For trees?

Remove a leaf, v .
2-color the rest.

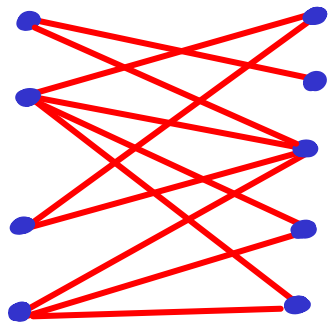
Color v opposite of $p(v)$

$\chi = 2$



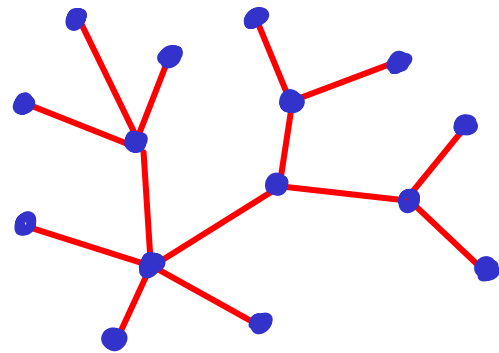
What is χ for cycles?

$\chi = 2$ if V even
 $= 3$ if V odd



For bipartite graphs?

$\chi = 2$

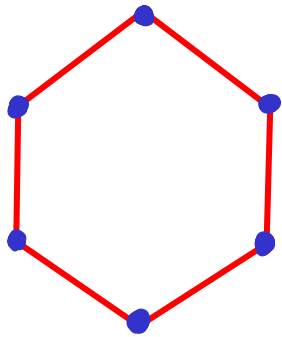


For trees?

Remove a leaf, v .
2-color the rest.

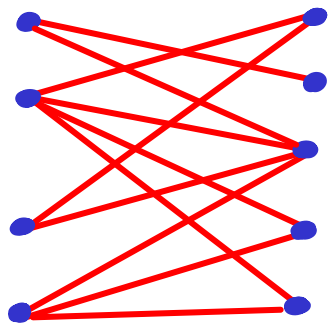
Color v opposite of $p(v)$

$\chi = 2$



What is χ for cycles?

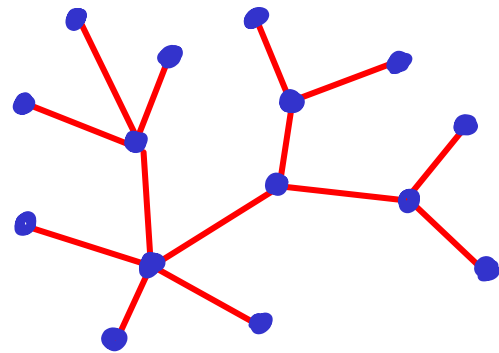
$\chi = 2$ if V even
 $= 3$ if V odd



For bipartite graphs?

$\chi = 2$

In fact if $\chi(G) = 2$
then G is bipartite
by definition



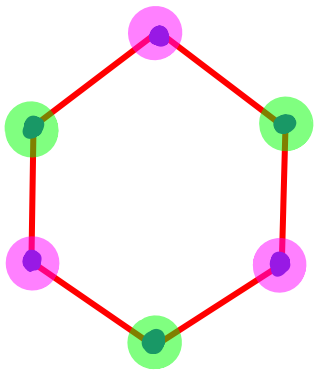
For trees?

Remove a leaf, v .
2-color the rest.

Color v opposite of $p(v)$

$\chi = 2$

(trees are bipartite)



What is χ for cycles?

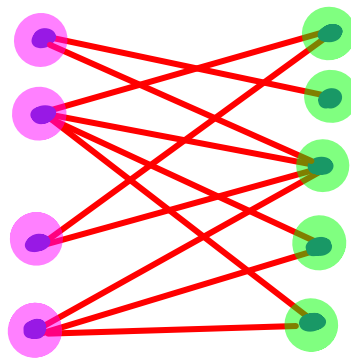
$\chi = 2$ if V even
 $= 3$ if V odd

Claim:

G is bipartite



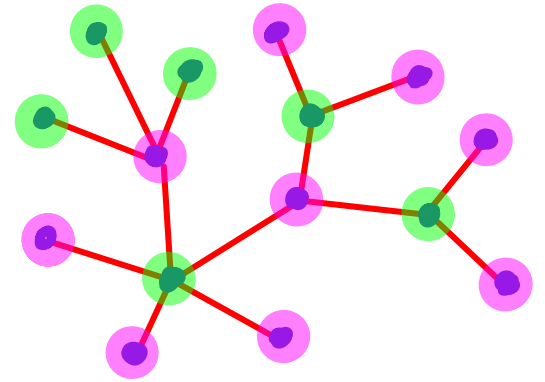
G contains no odd cycle



For bipartite graphs?

$\chi = 2$

In fact if $\chi(G) = 2$
 then G is bipartite
 by definition



For trees?

Remove a leaf, v .
 2-color the rest.

Color v opposite of $p(v)$

$\chi = 2$

(trees are bipartite)

If G has $n > 1$ vertices, trivial bounds : $2 \leq \chi \leq n$
(K_n)

If G has $n > 1$ vertices, trivial bounds: $2 \leq \chi \leq n$
(K_n)

What can χ be if \max degree of $G = \Delta$?

If G has $n > 1$ vertices, trivial bounds: $2 \leq \chi \leq n$
(K_n)

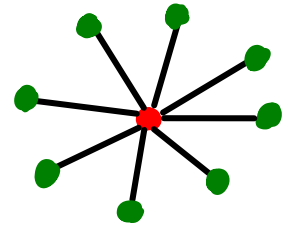
What can χ be if \max degree of $G = \Delta$?

$K_n \rightarrow$

If G has $n > 1$ vertices, trivial bounds : $2 \leq \chi \leq n$
(K_n)

What can χ be if max degree of $G = \Delta$?

$K_n \rightarrow \Delta = n-1 : \chi = \Delta + 1$

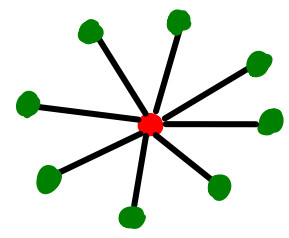


$\Delta = n-1 : \chi = 2$

If G has $n > 1$ vertices, trivial bounds: $2 \leq \chi \leq n$
(K_n)

What can χ be if max degree of $G = \Delta$?

$K_n \rightarrow \Delta = n-1 : \chi = \Delta + 1$



$\Delta = n-1 : \chi = 2$

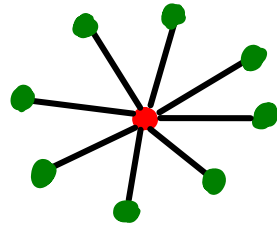
Can we have $\chi \gg \Delta$? (need $n \gg \Delta$)

If G has $n > 1$ vertices,

trivial bounds: $2 \leq \chi \leq n$
(K_n)

What can χ be if \max degree of $G = \Delta$?

$K_n \rightarrow \Delta = n-1 : \chi = \Delta + 1$



$\Delta = n-1 : \chi = 2$

Can we have $\chi \gg \Delta$? (need $n \gg \Delta$)

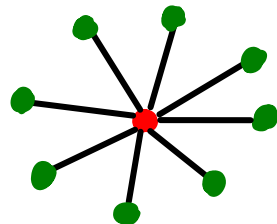
Claim $\chi \leq \Delta + 1$

If G has $n > 1$ vertices,

trivial bounds: $2 \leq \chi \leq n$
(K_n)

What can χ be if max degree of $G = \Delta$?

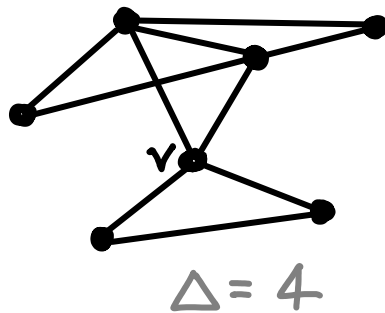
$K_n \rightarrow \Delta = n-1 : \chi = \Delta + 1$



$\Delta = n-1 : \chi = 2$

Can we have $\chi \gg \Delta$? (need $n \gg \Delta$)

Claim $\chi \leq \Delta + 1$

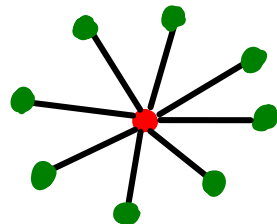


If G has $n > 1$ vertices,

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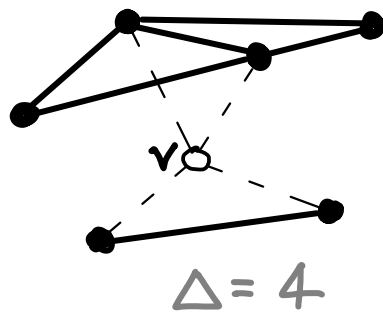


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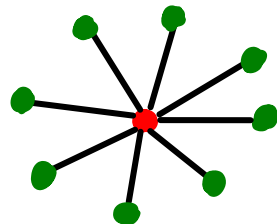
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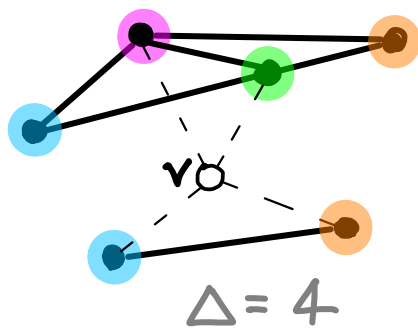
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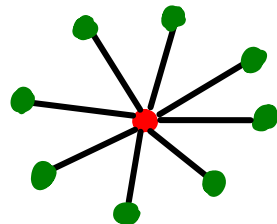
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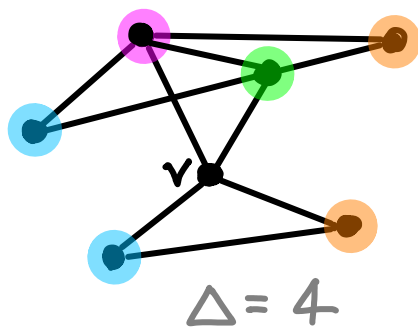
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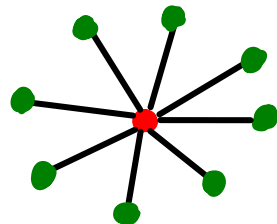
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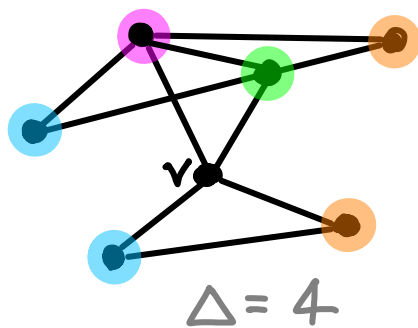
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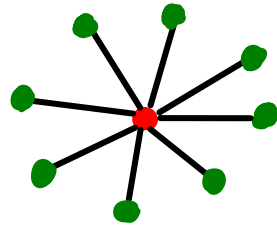


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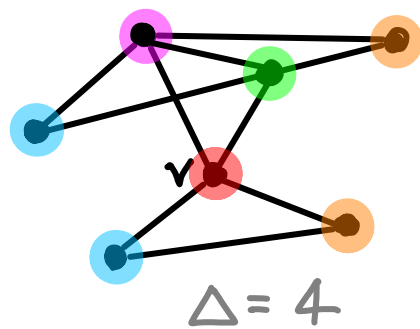
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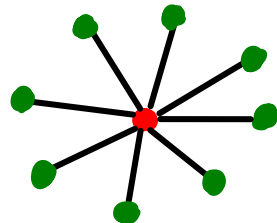


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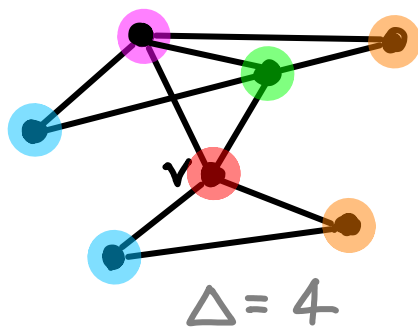


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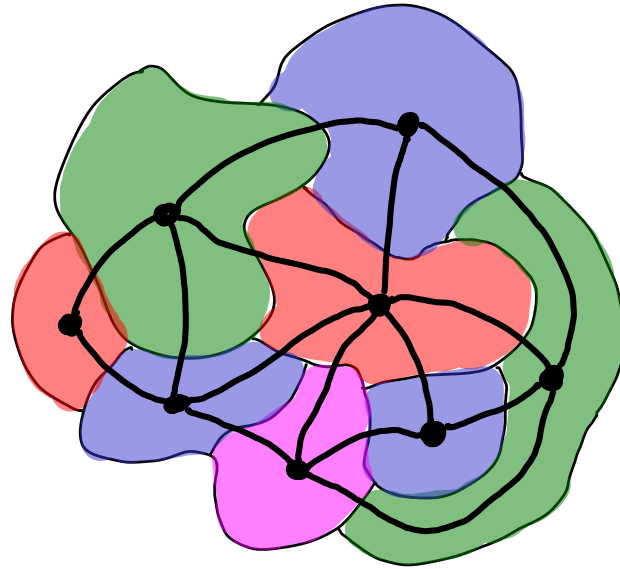
- Incrementally "add" vertices.
- When adding vertex v , look at all neighboring colors.
- Always have ≥ 1 color available.



- Remove any vertex v .
- Color $G - v$ by induction.
- Re-insert v .
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COLORING PLANAR GRAPHS (like map duals)



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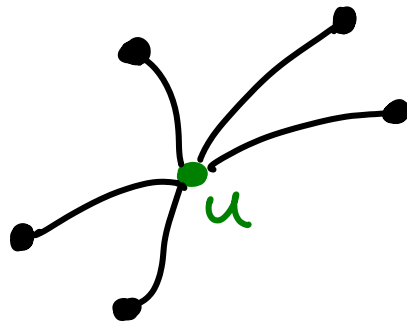
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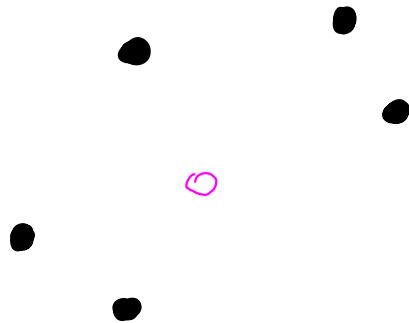


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still planar



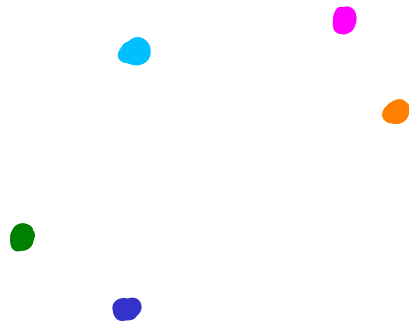
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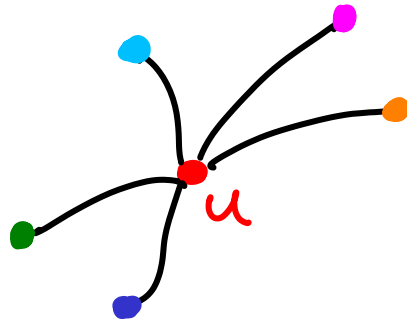
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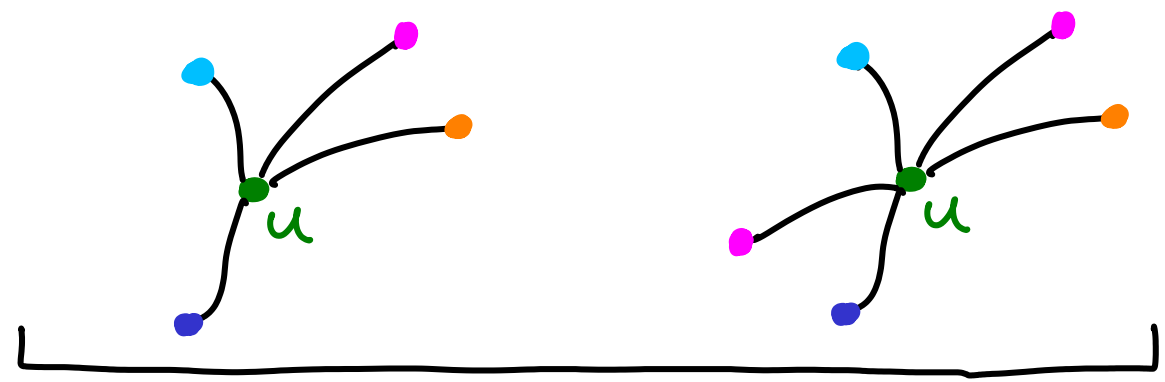


re-insert u : give it a color not used by neighbors

□

Claim: $\chi \leq 5$... trivial if ???

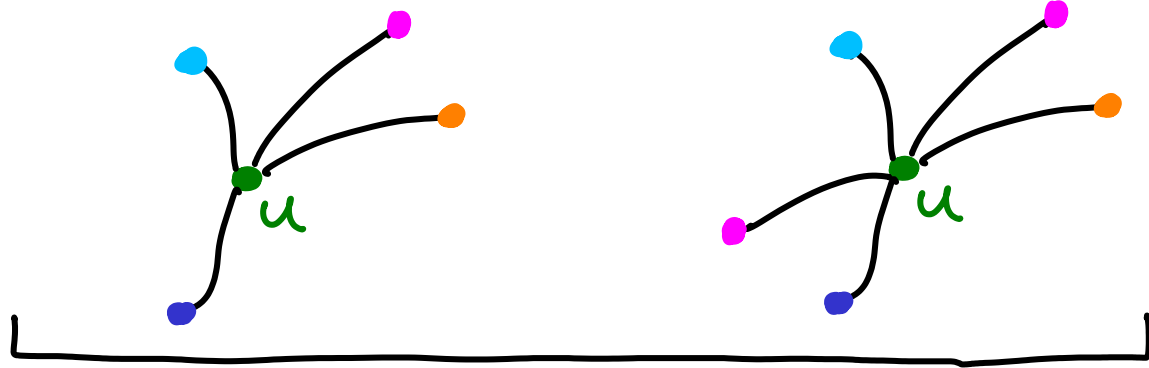
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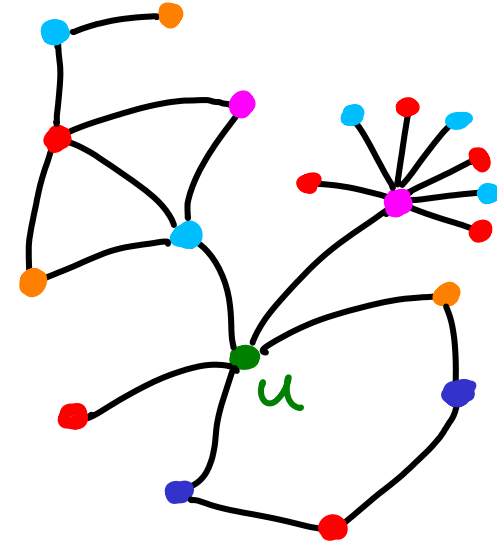
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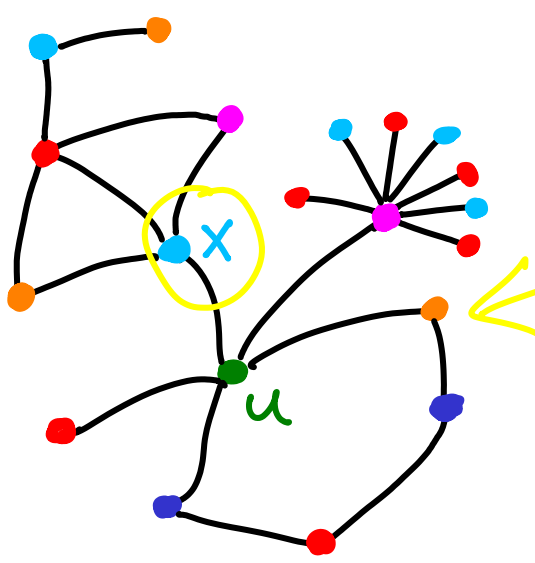
Use induction & $d(u) \leq 5$ again



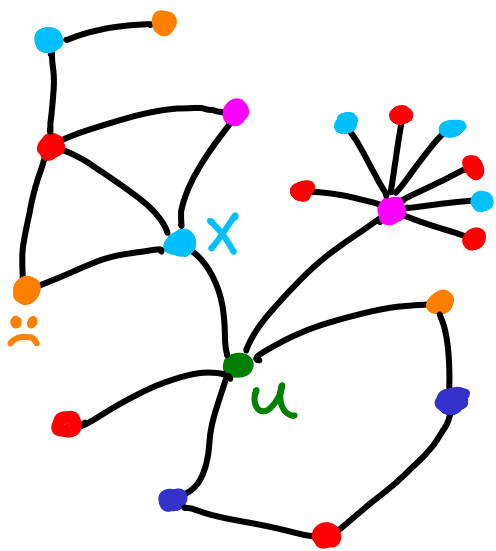
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Consider any embedding of G
We need a neighbor of u to change color



Try to change x from \bullet to \bullet
[specifically skipping 2 over in $\text{adj}(u)$]



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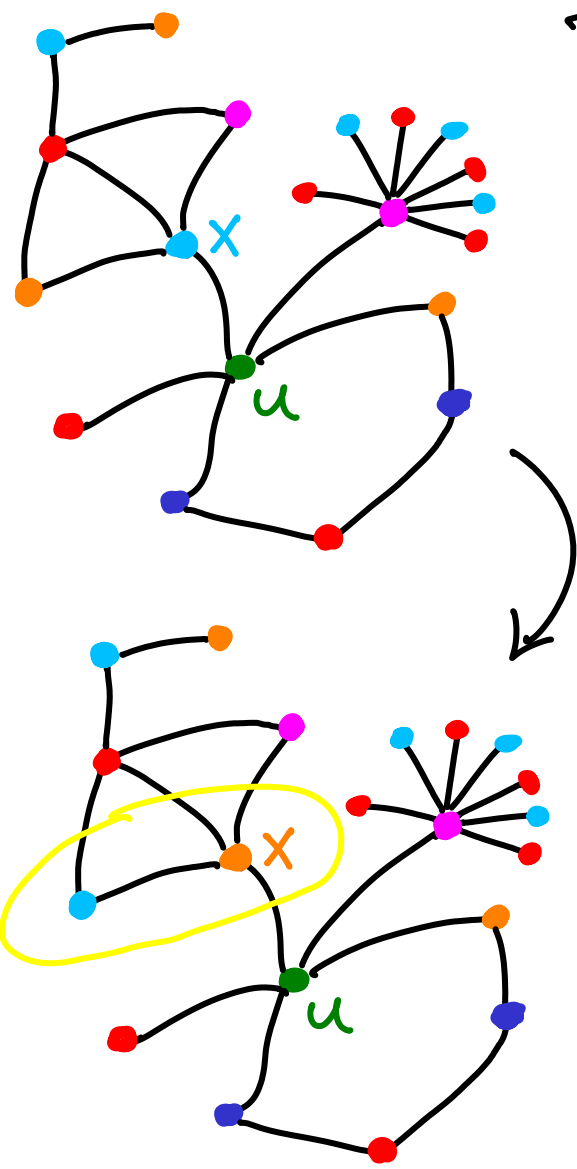
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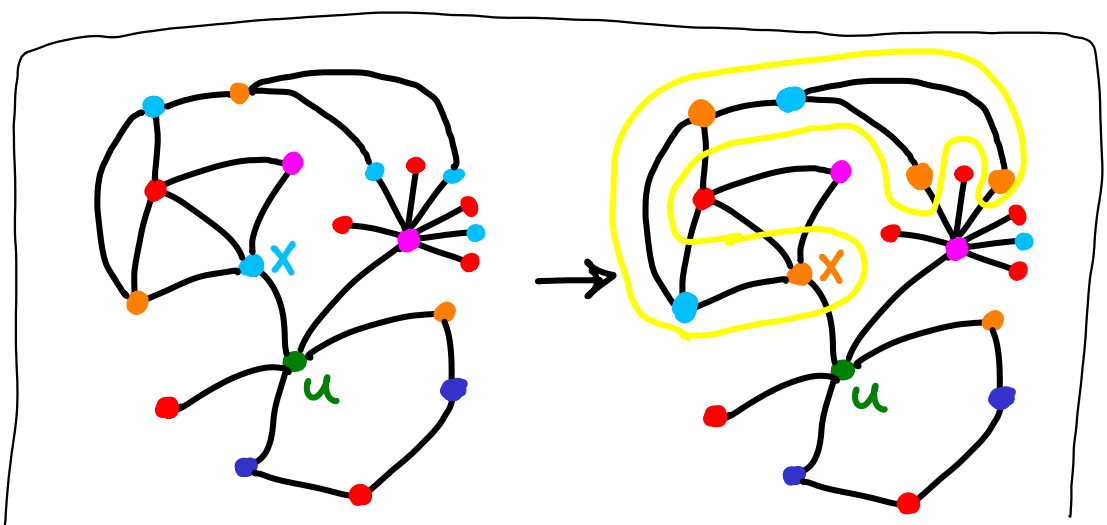
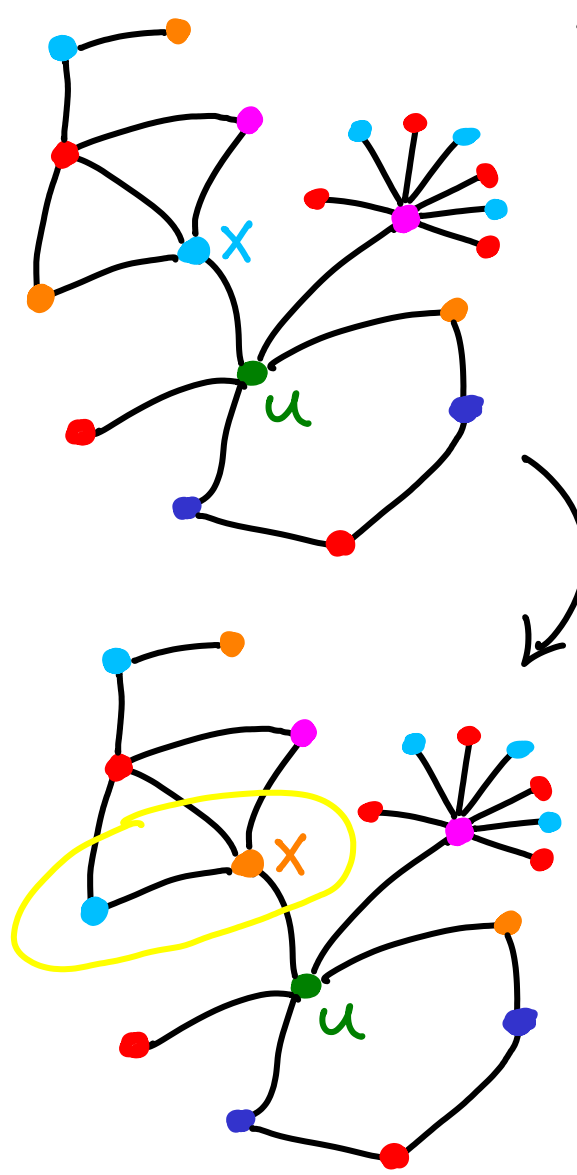
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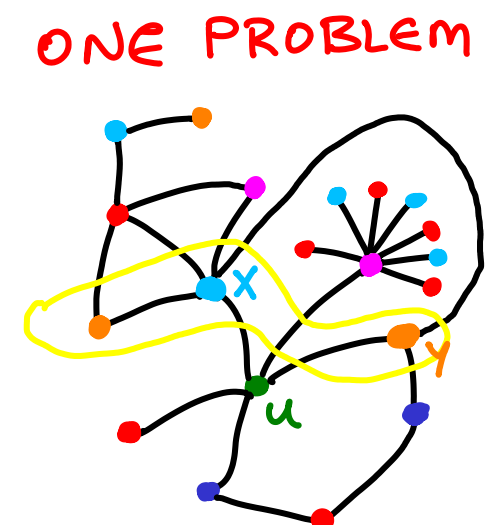
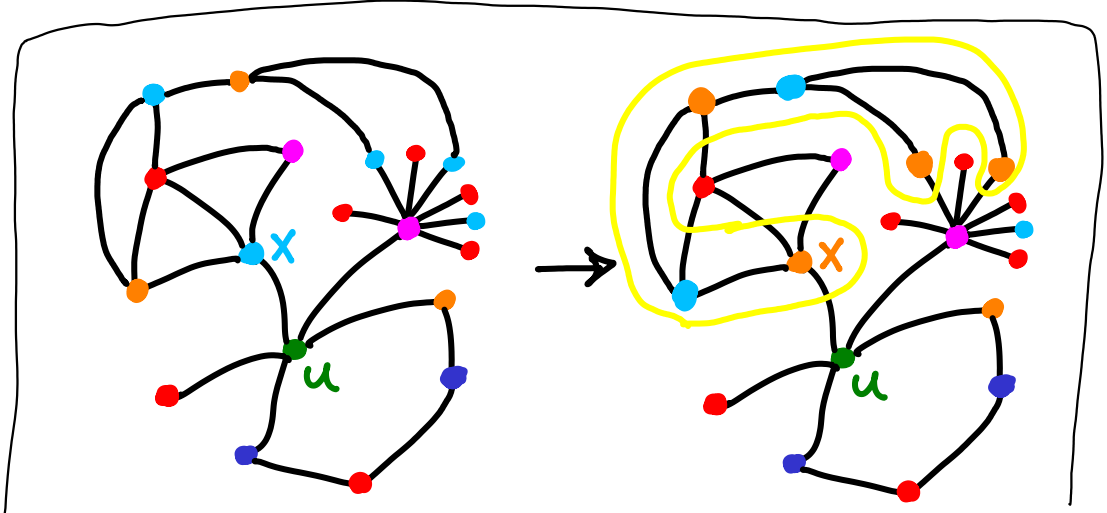
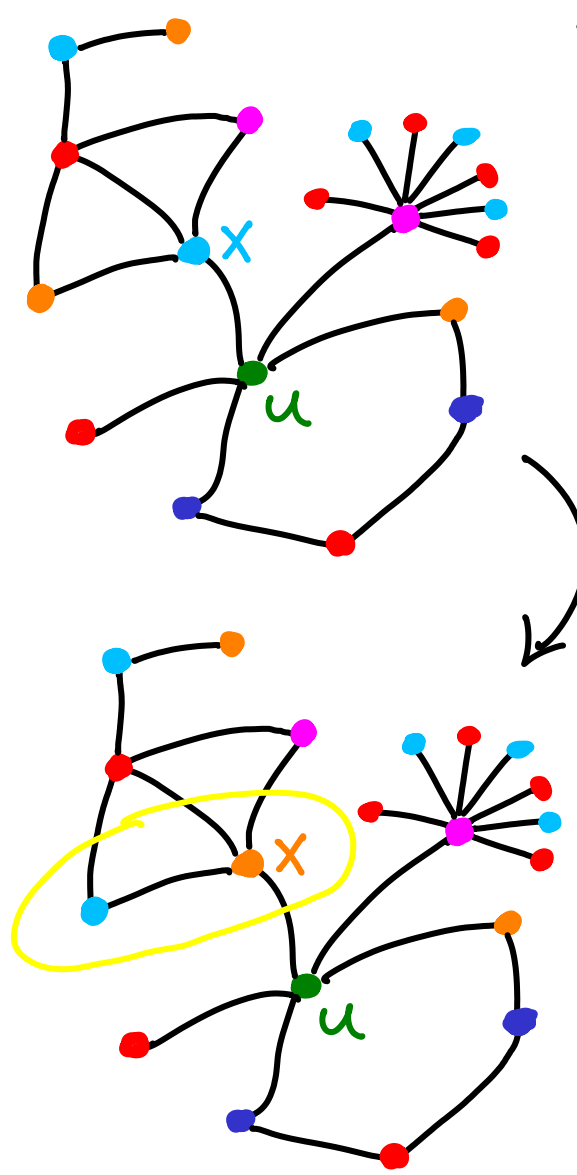
ONE PROBLEM

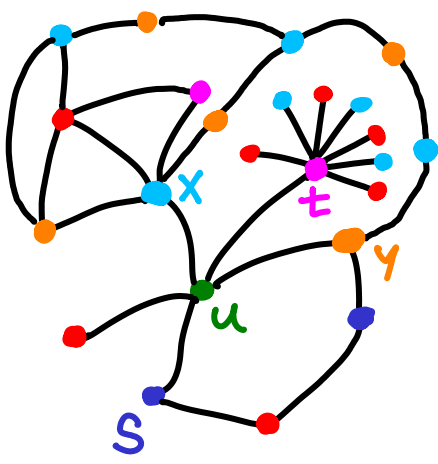
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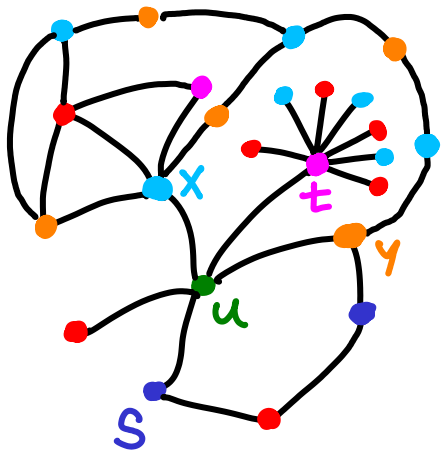
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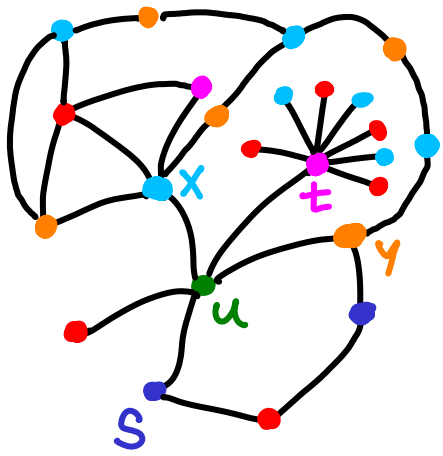
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Together with \textcircled{u} the path forms a cycle
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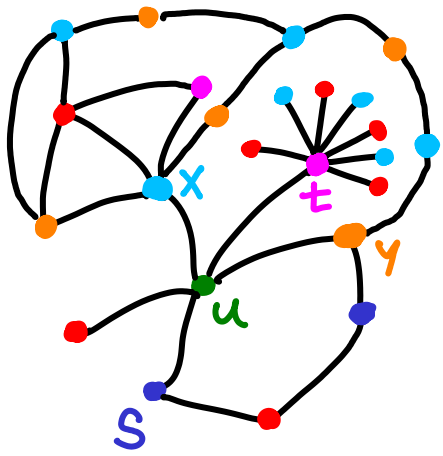
So ... ?



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Restart the entire procedure using s & t instead of x & y .

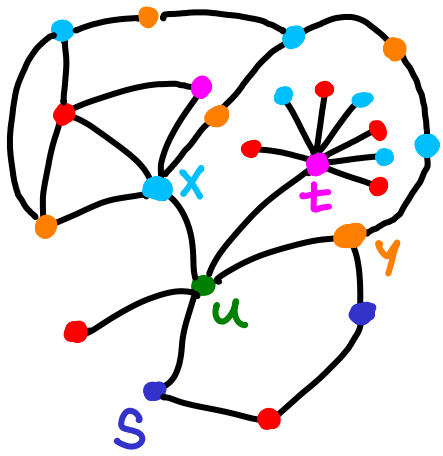


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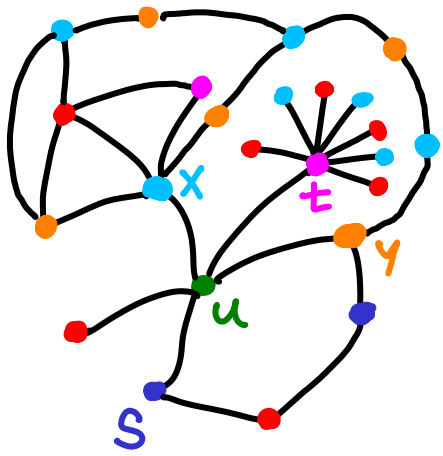


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Impossible: This is a plane drawing

□

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3-coloring:

- clearly not always possible
- if triangle-free then 3-colorable
(in fact if ≤ 3 triangles)

