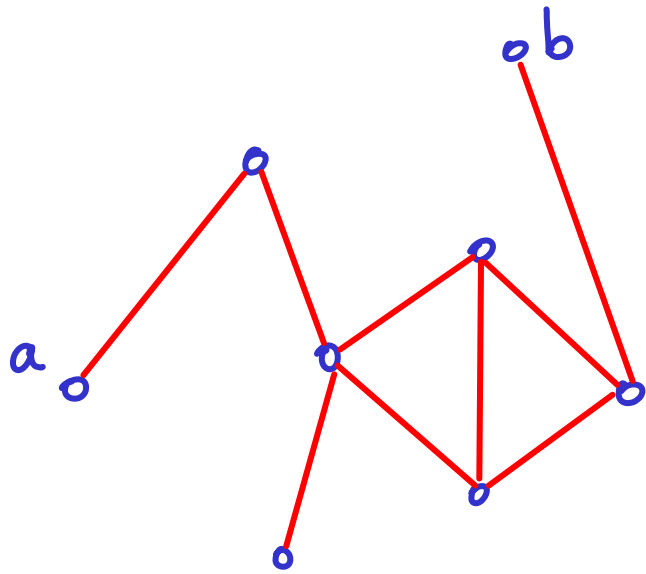


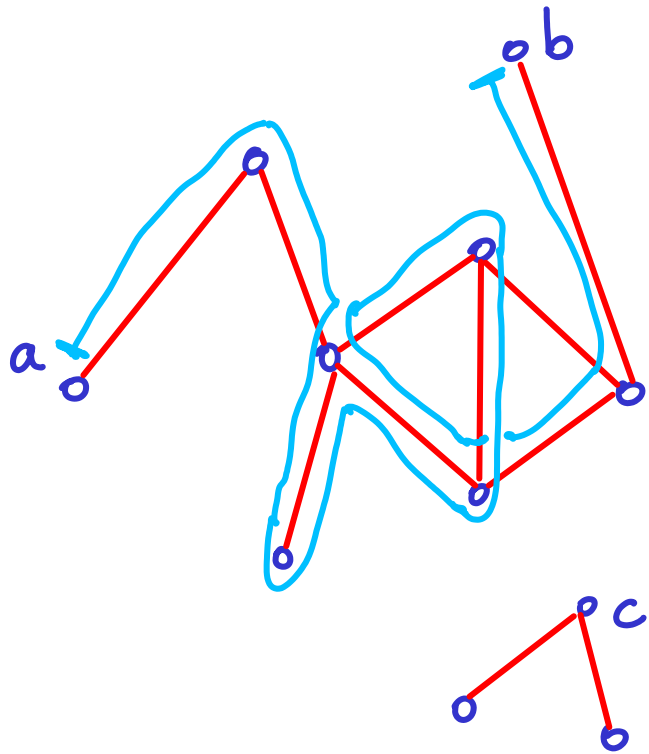
GRAPH CONNECTIVITY

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A walk is a sequence of vertices
 $v_i, v_{i+1}, v_{i+2}, \dots, v_k$
s.t. every v_j, v_{j+1} is an edge
($i \leq j < k$)

GRAPH CONNECTIVITY

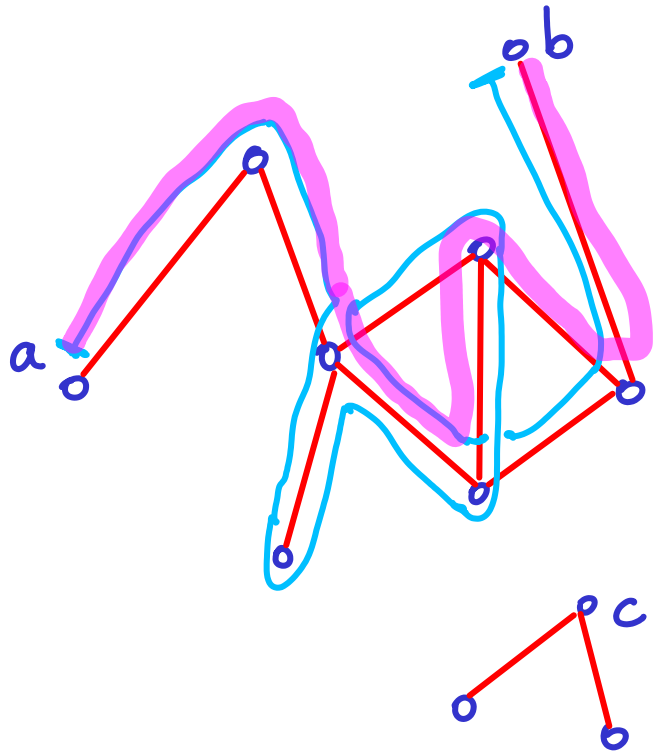


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A path is a walk with distinct vertices

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A vertex x is connected to a vertex y (in G)
if there is a path from x to y

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If there is an x - y walk in G then there is an x - y path in G .

[proof?]

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A vertex x is connected to a vertex y (in G)

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↳ Pick the shortest x - y walk that is not a path.

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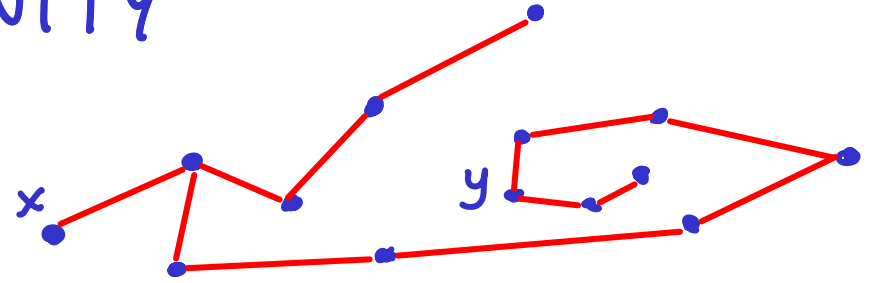
remove

↳ CONTRADICTION

GRAPH CONNECTIVITY

A graph is connected

if every pair of vertices is connected



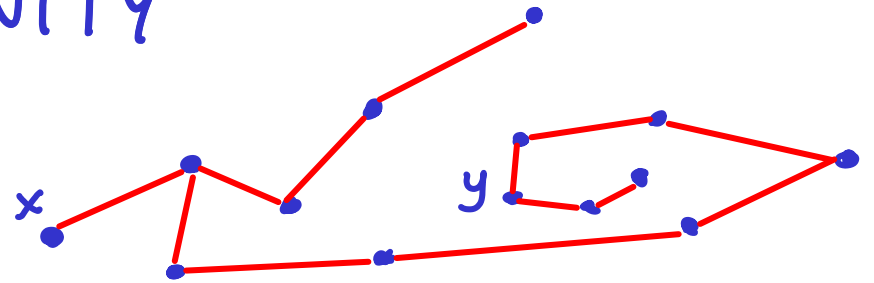
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If vertex x is connected to vertex y

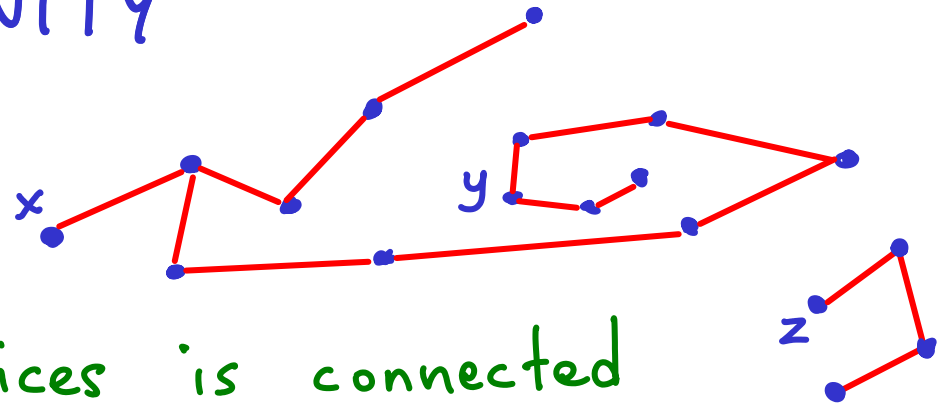
then they are in the same component.



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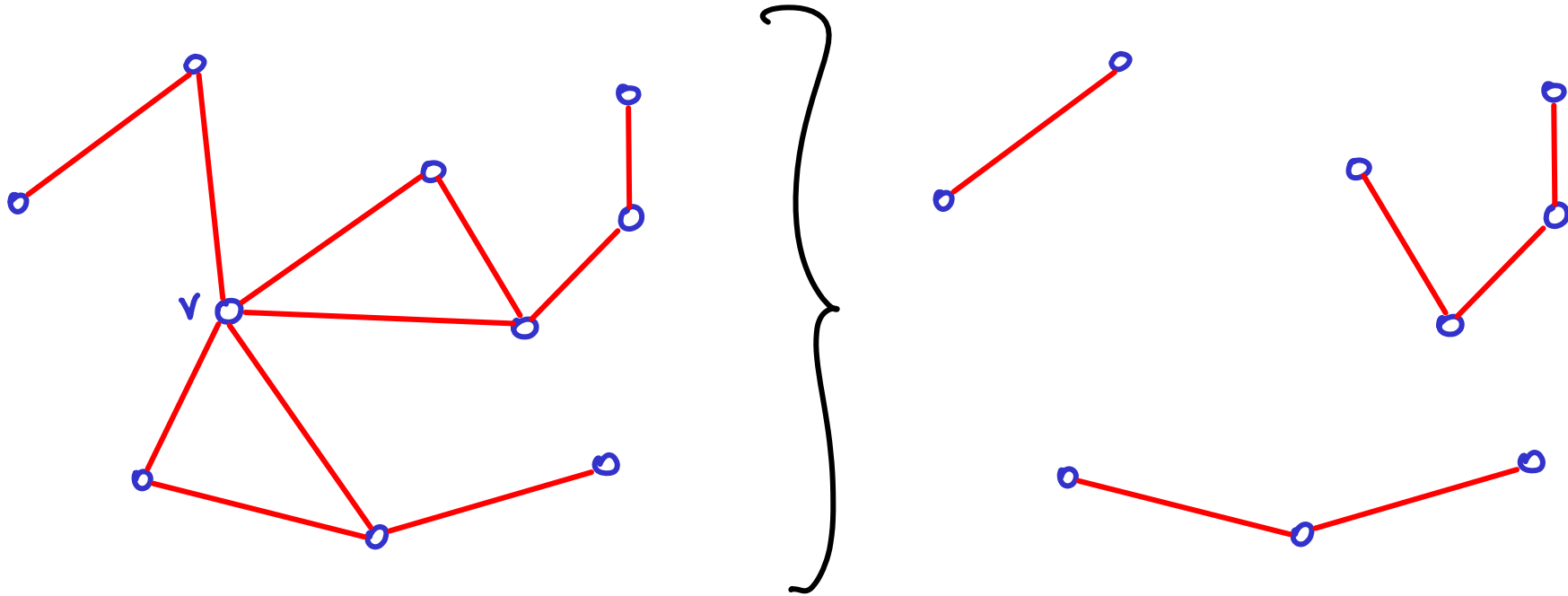


If vertex x is connected to vertex y
then they are in the same component.

If x & y are in the same component
but x & z are not
then y & z are not.

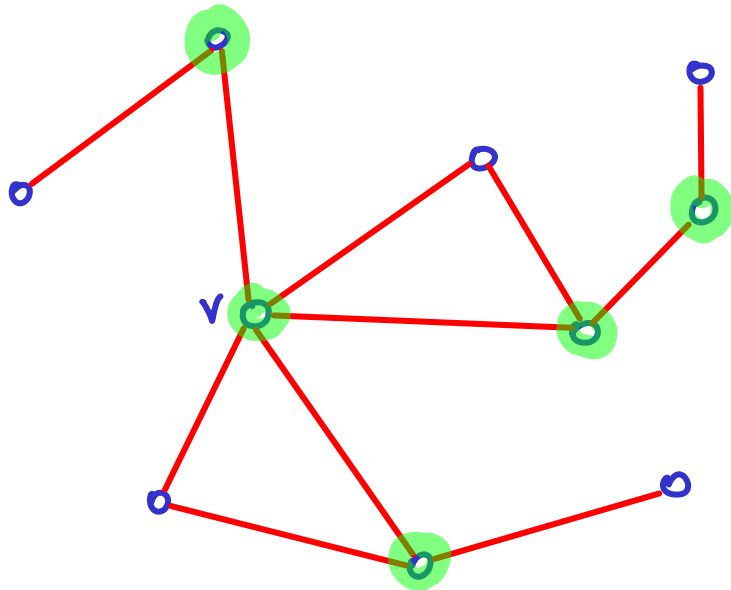
Given G , remove a vertex: $G-v$

If $G-v$ has more components than G , then
 v is a **cut vertex**.

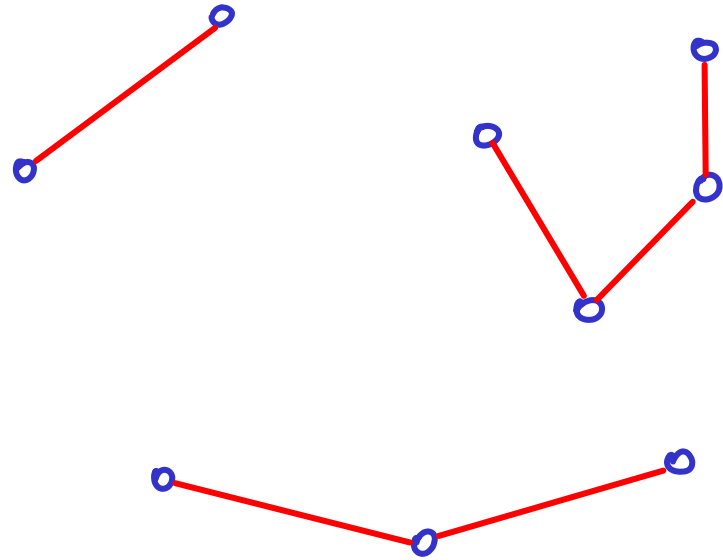


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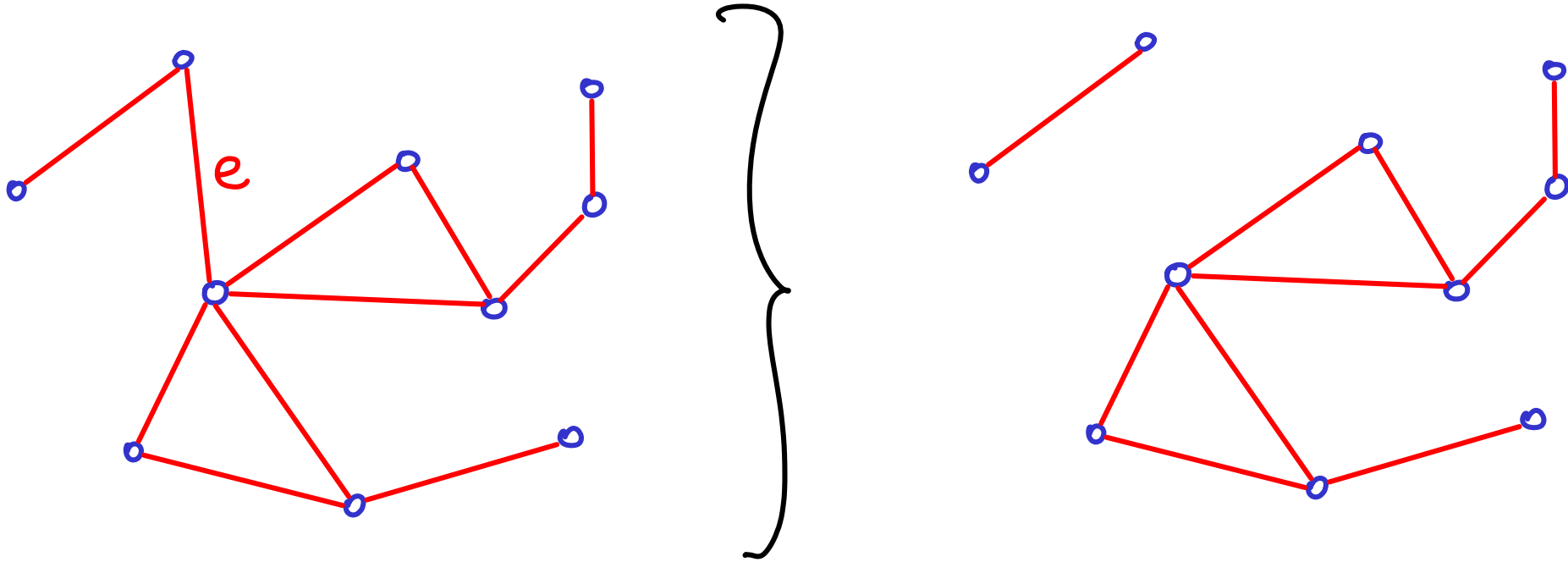


cut vertices



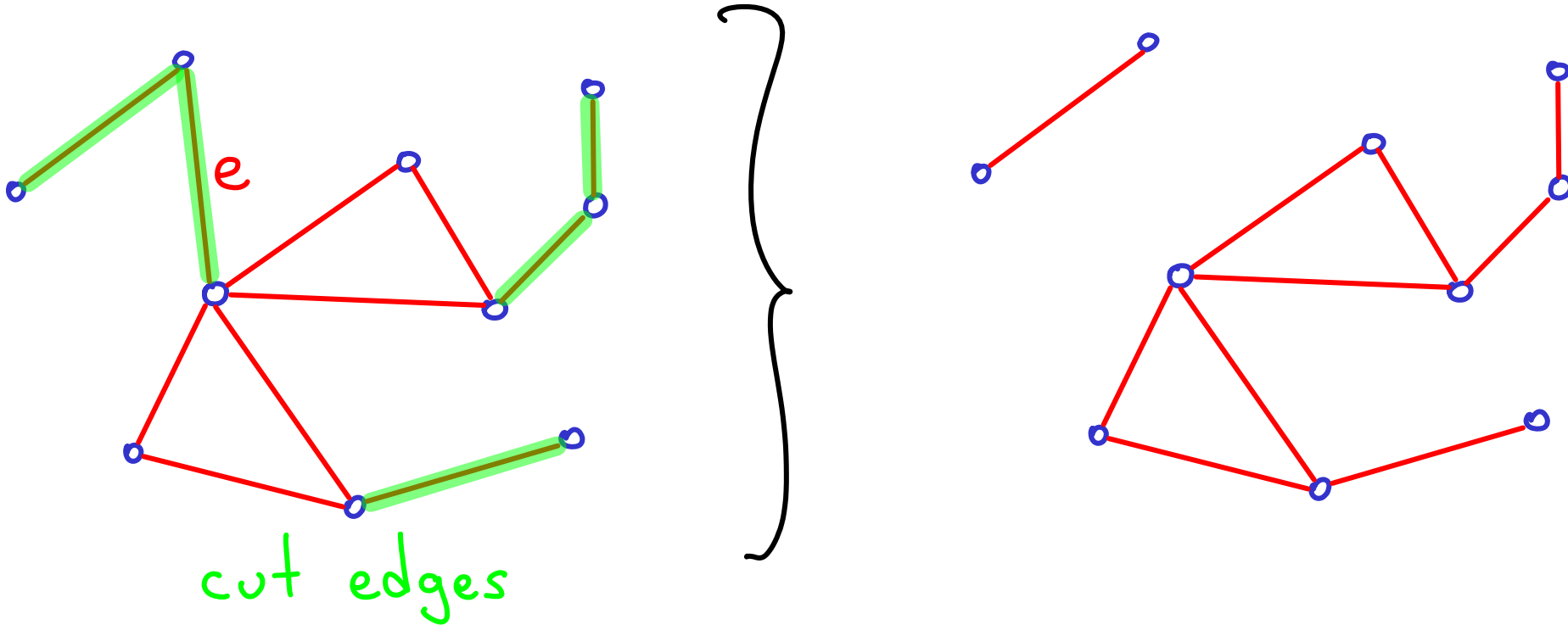
Given G , remove an edge : $G - e$

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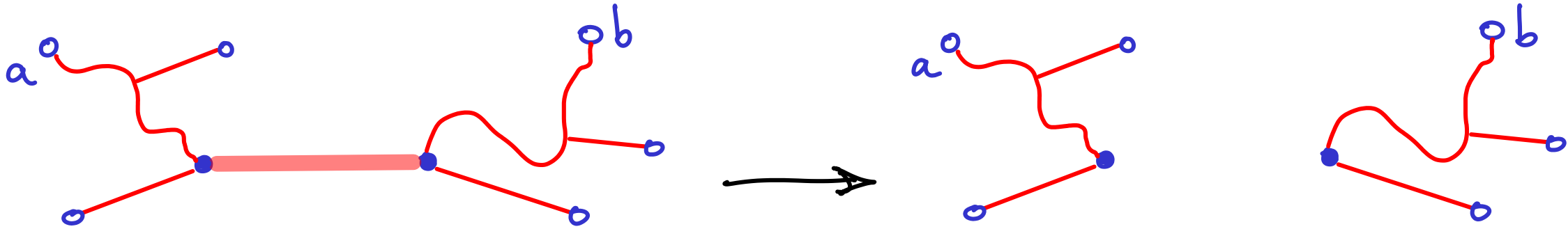


Claim: a cut edge can't be on a cycle.

(a cycle is a path w/ start = end)

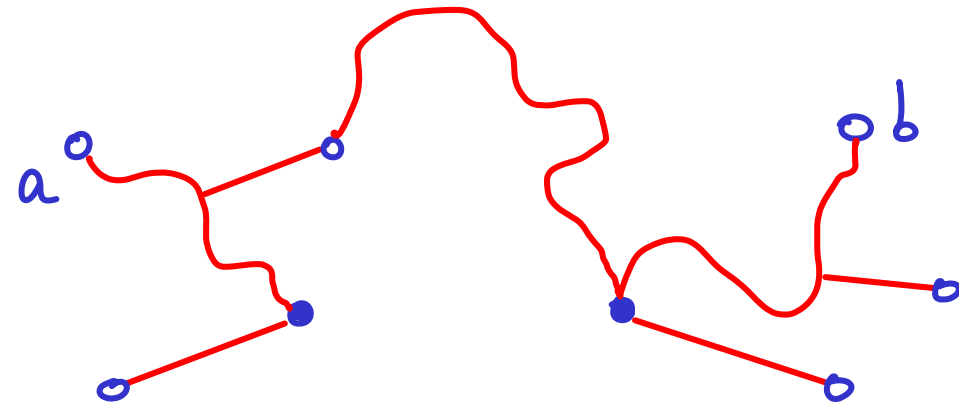
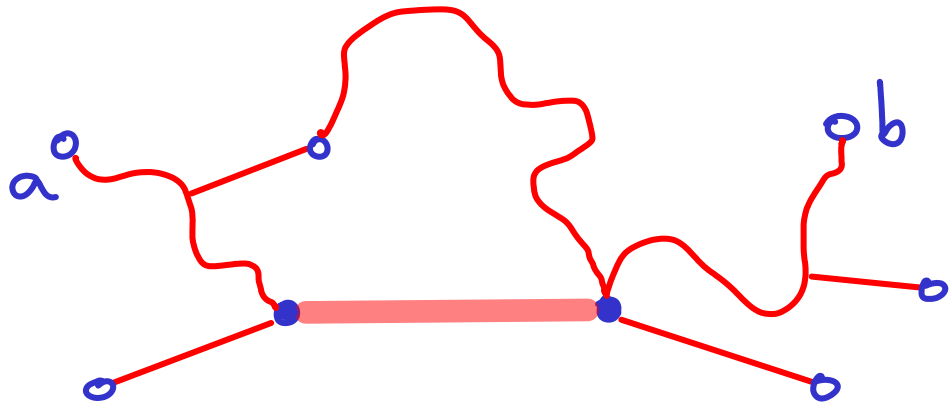
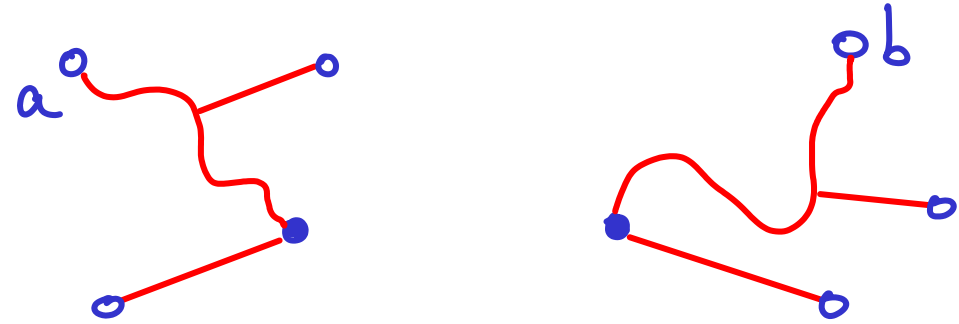
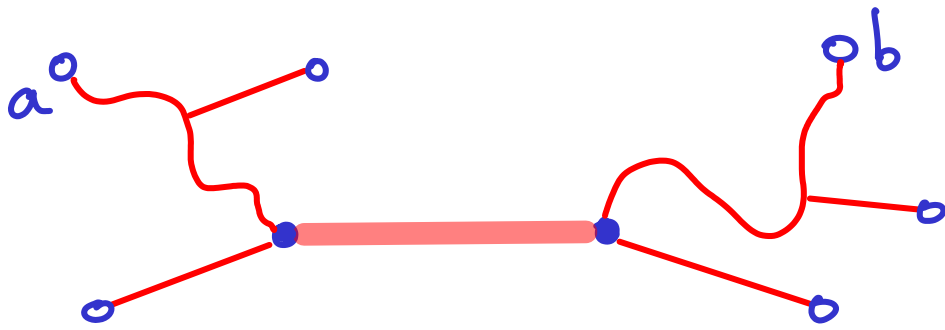
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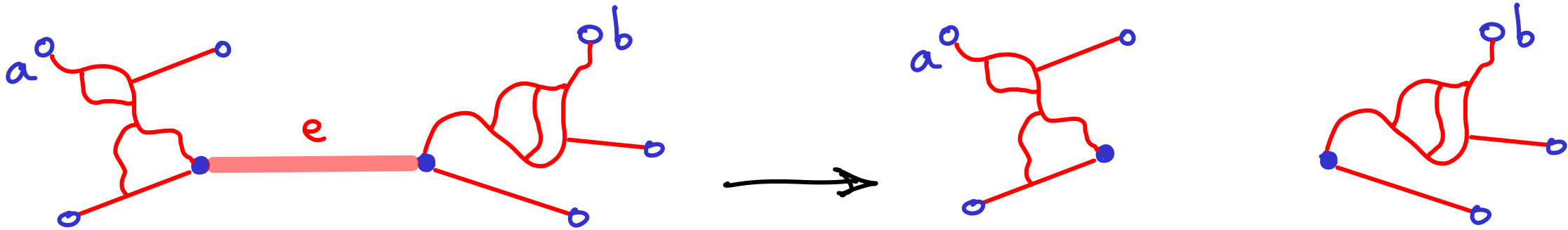


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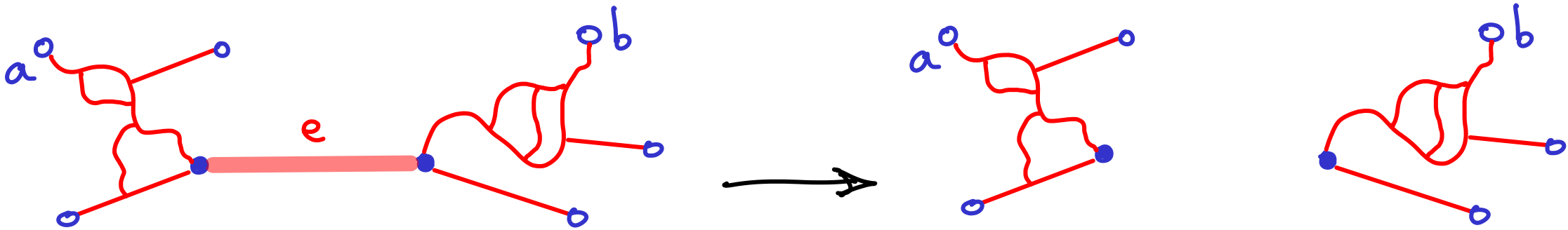


...cont'd : if e is a cut edge then $\exists a, b$ s.t.
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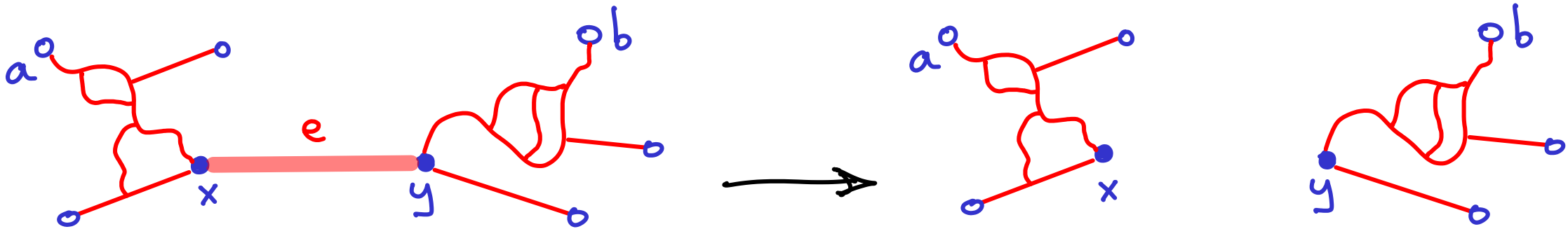
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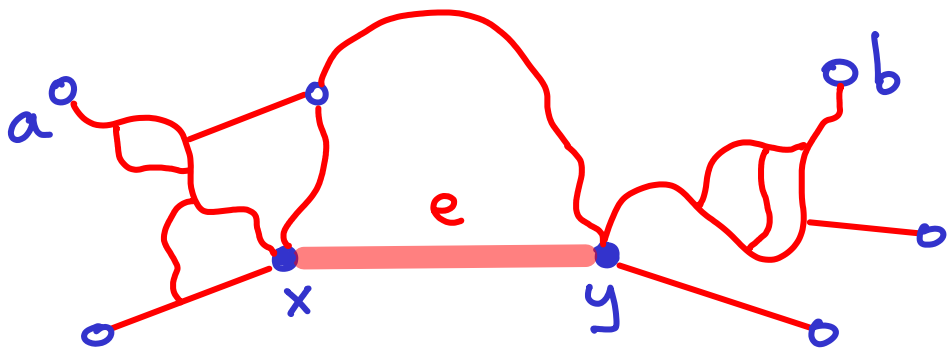
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So all paths from a to b in G use e ,
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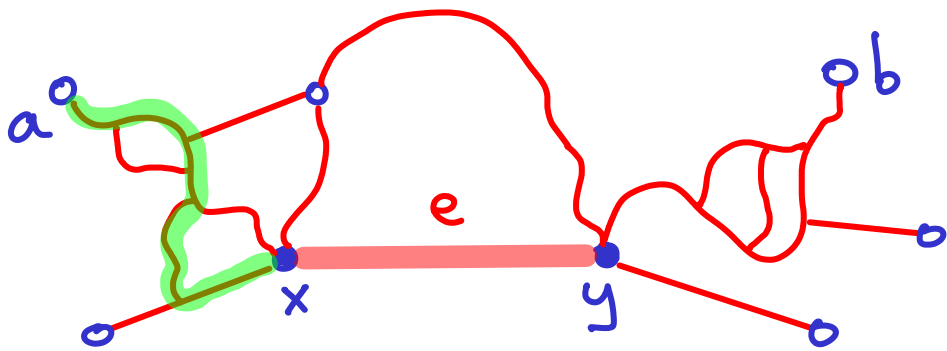
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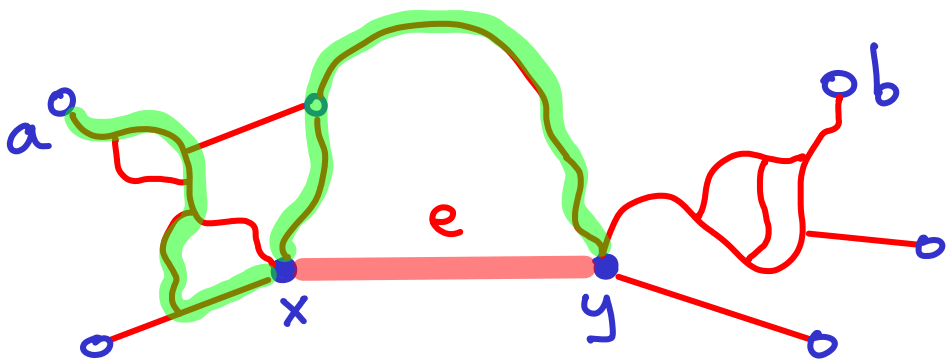
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But if e is on a cycle
then we can walk from a to x ,

...cont'd : if e is a cut edge then $\exists a, b$ s.t.
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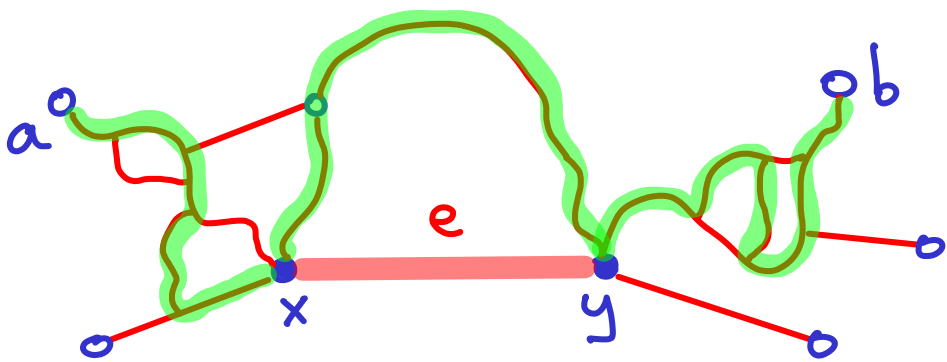
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But if e is on a cycle
then we can walk from a to x ,
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...cont'd : if e is a cut edge then $\exists a, b$ s.t.
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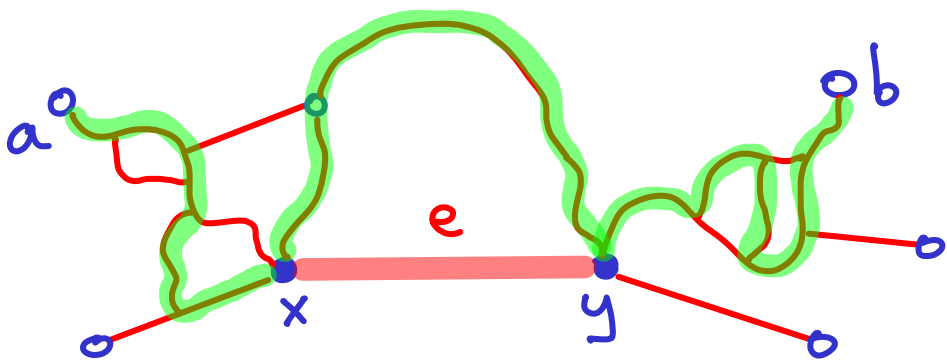
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But if e is on a cycle
then we can walk from a to x ,
walk from x to y , without using e ,
and walk from y to b .

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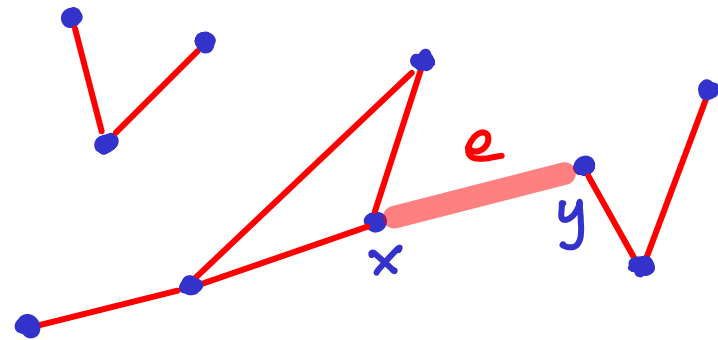
CONTRADICTION

Claim: Removing a cut edge $e = (x, y)$
increases the number of components by 1.

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Types of vertex pairs (a, b) in G :

- i) no path exists between a & b
- ii) some path exists...



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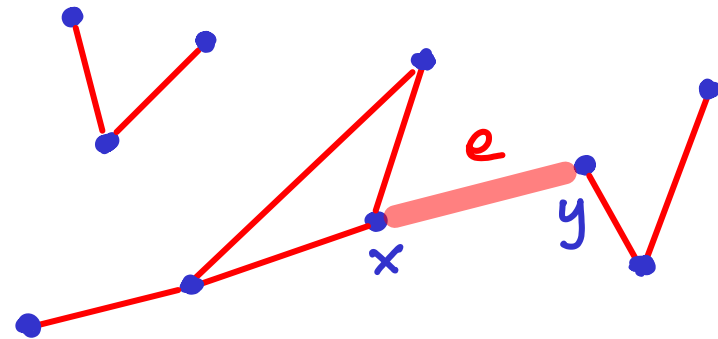
Types of vertex pairs (a, b) in G :

0) no path exists between a & b

1) not all paths between a & b use e

2) all paths use e

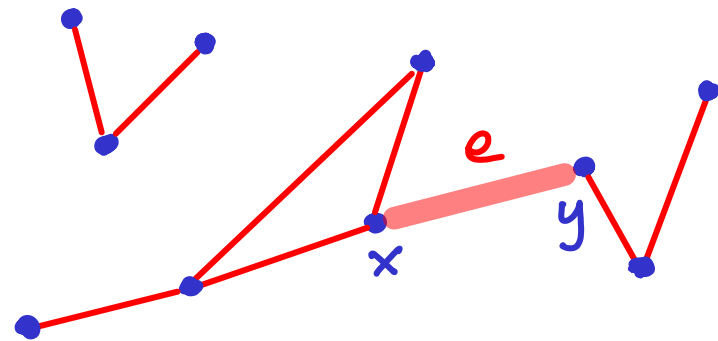
→ (path exists)



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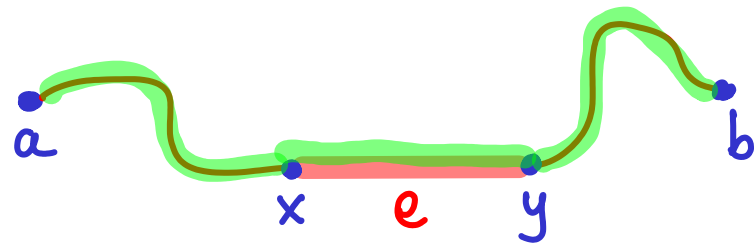
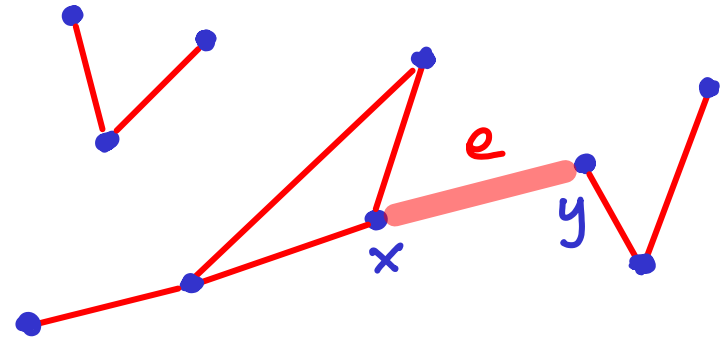
?

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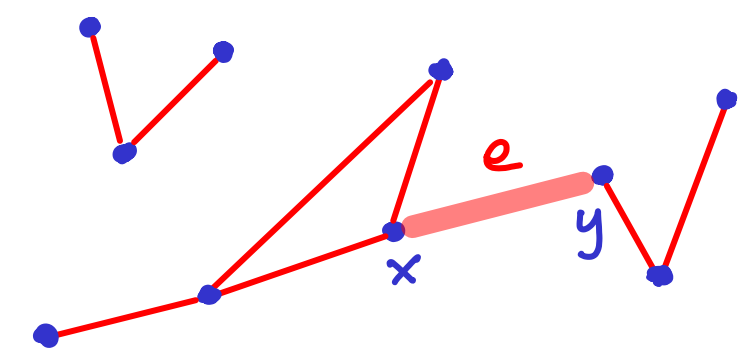
If path P uses e



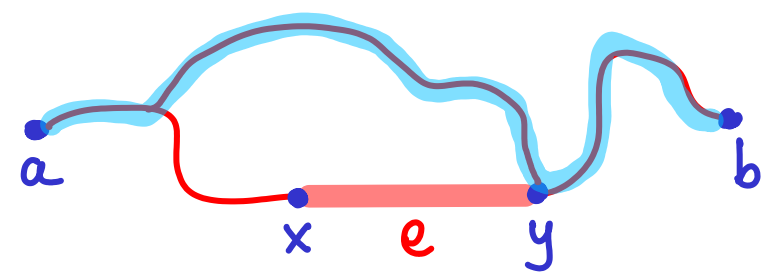
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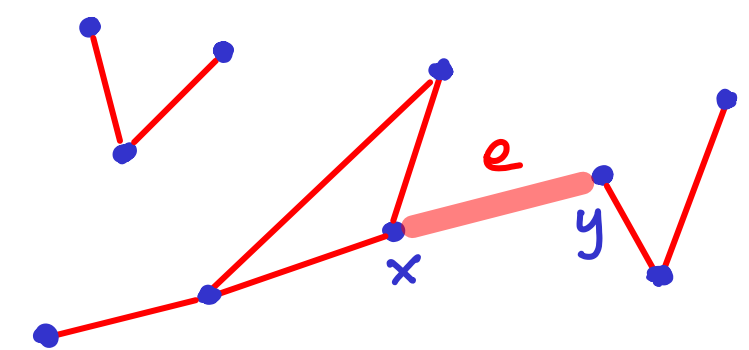
If path P uses e
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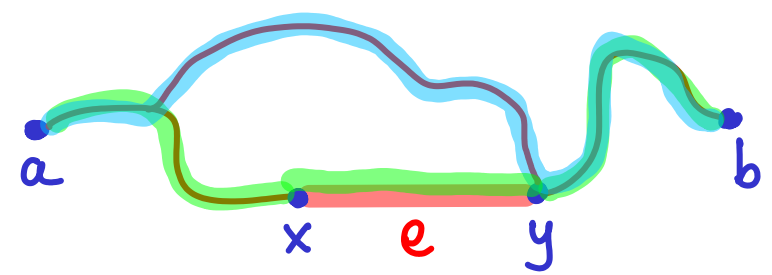
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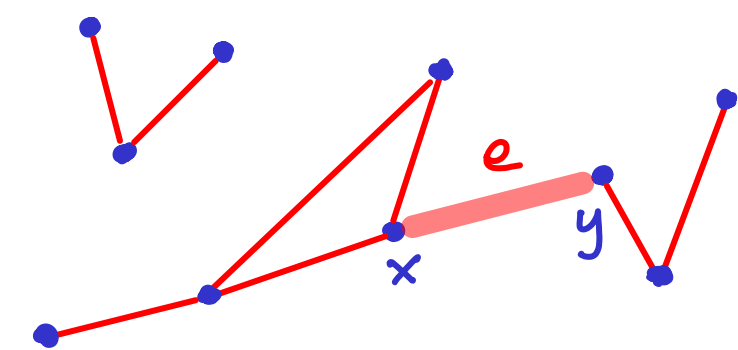
If path P uses e
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then e is on a cycle



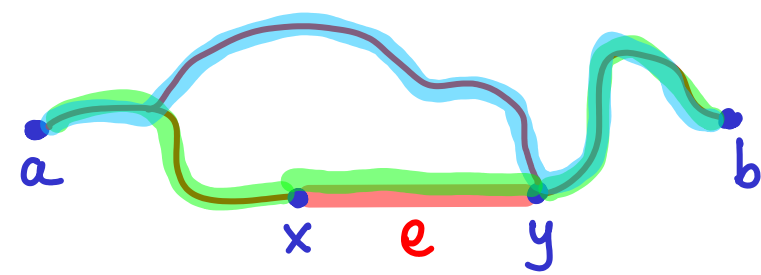
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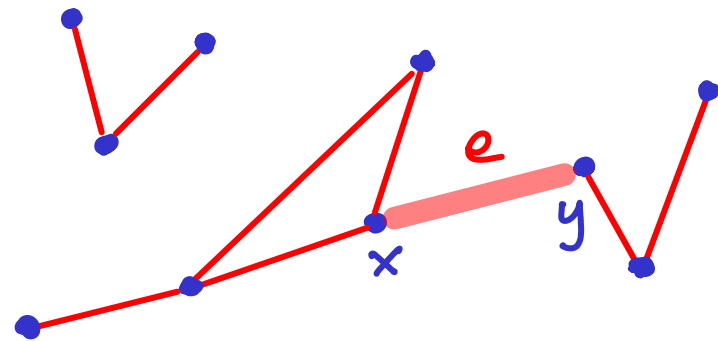


but cut edges don't exist on cycles

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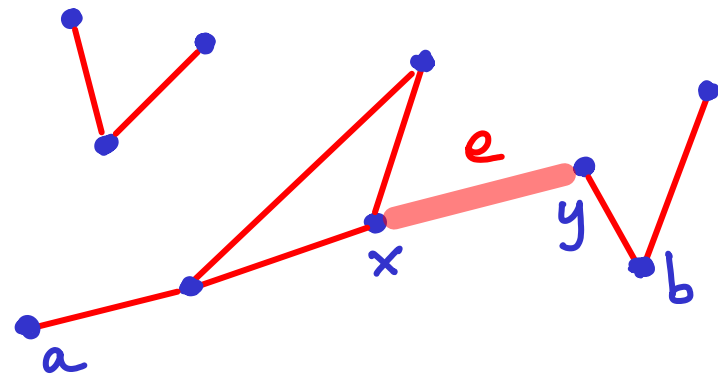


Type 0 or 1: not affected by removal of e

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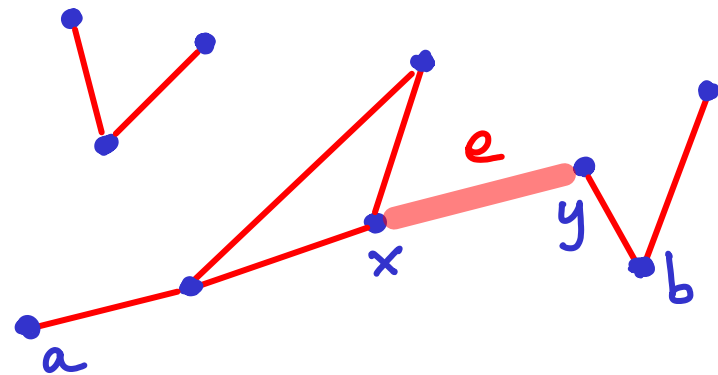
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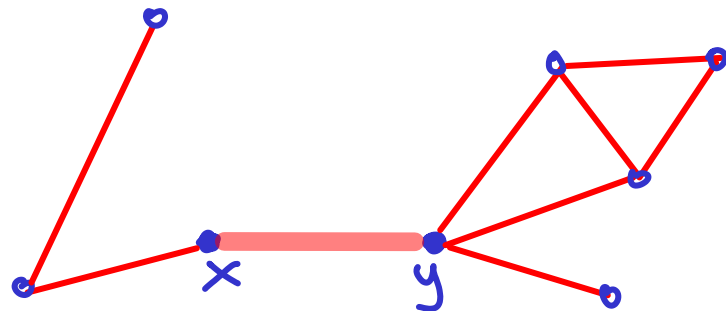
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↳ Type 2 partitions one component into two.

Claim: Removing a cut edge $e = (x, y)$
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* e can only affect the component it's in.
So focus on connected graphs.

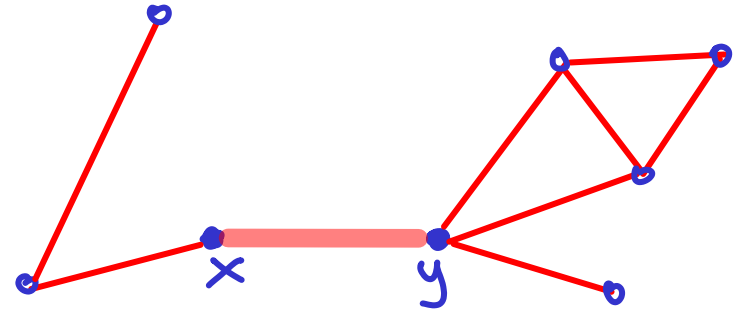


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Proof by contradiction.

Suppose $G - e$ has ≥ 3 components.

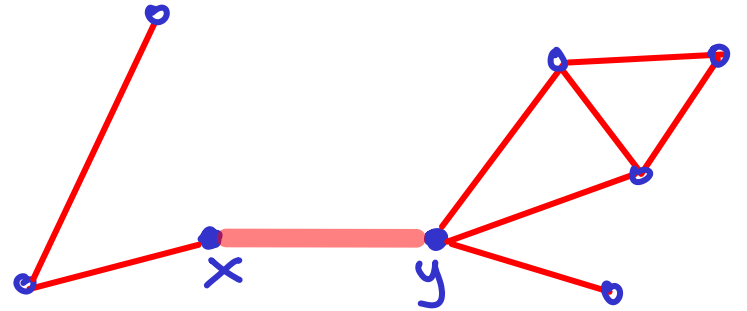


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Suppose $G - e$ has ≥ 3 components. $\exists a, b, c$ in different components.



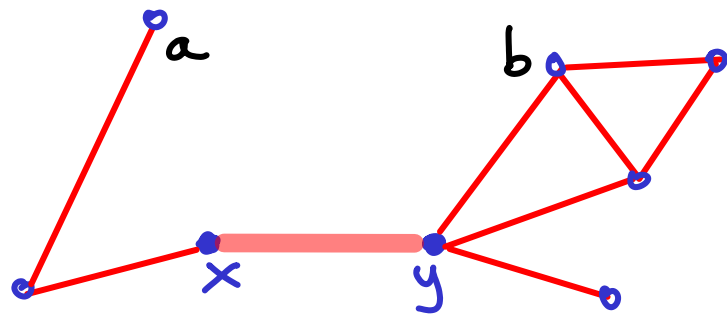
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In G , all paths $a \rightarrow b$ use e } wlog $a \rightarrow x \rightarrow y \rightarrow b$



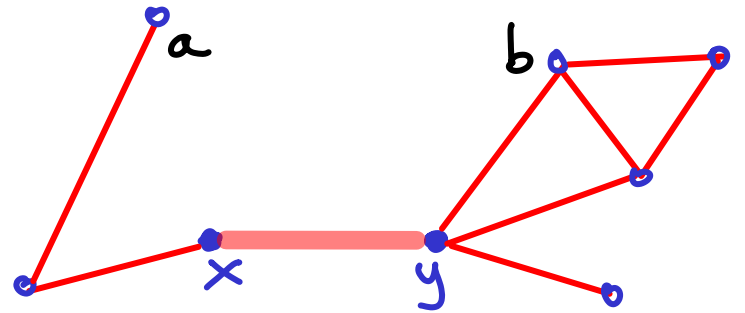
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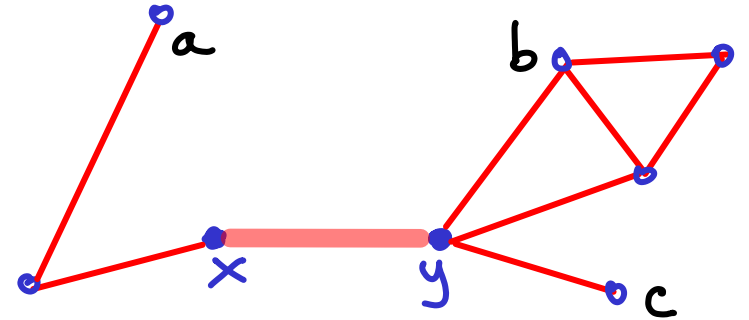
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In G , $\left. \begin{array}{l} \text{all paths } a \rightarrow b \text{ use } e \\ \text{all paths } a \rightarrow c \text{ use } e \end{array} \right\} \text{wlog } a \rightarrow x \rightarrow y \rightarrow b$



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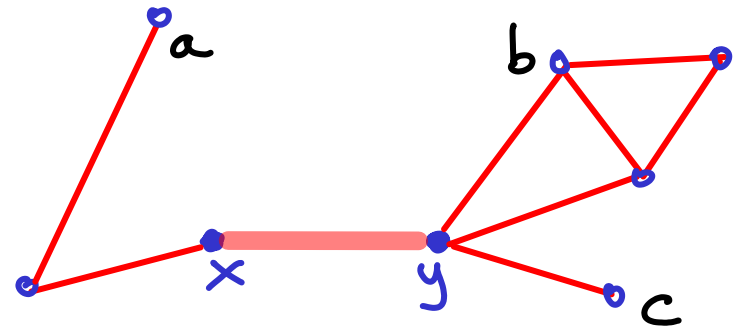
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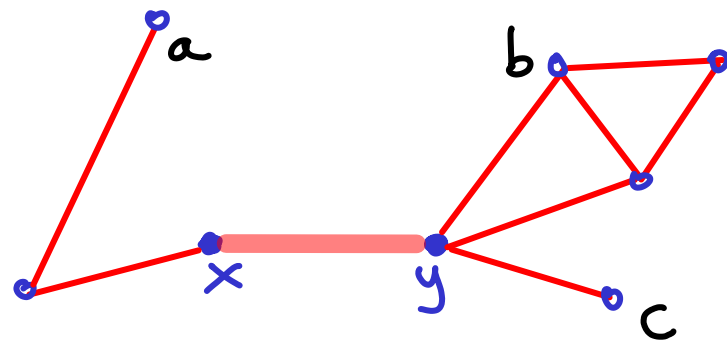
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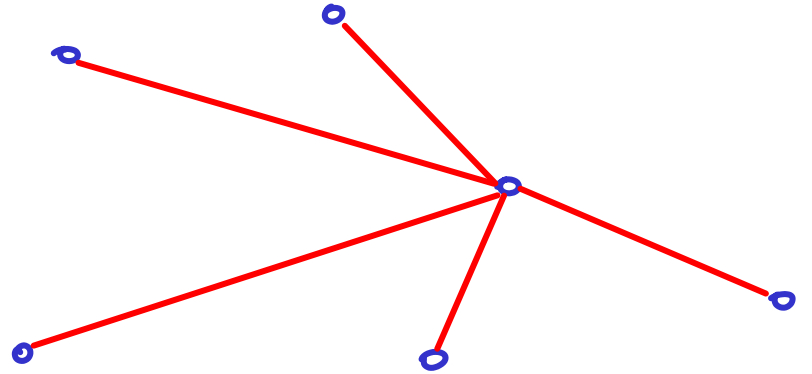
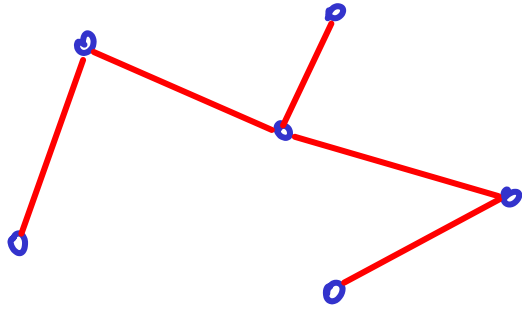
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 if $a \rightarrow y \rightarrow x \rightarrow c$
 $\hookrightarrow e$ not a cut edge

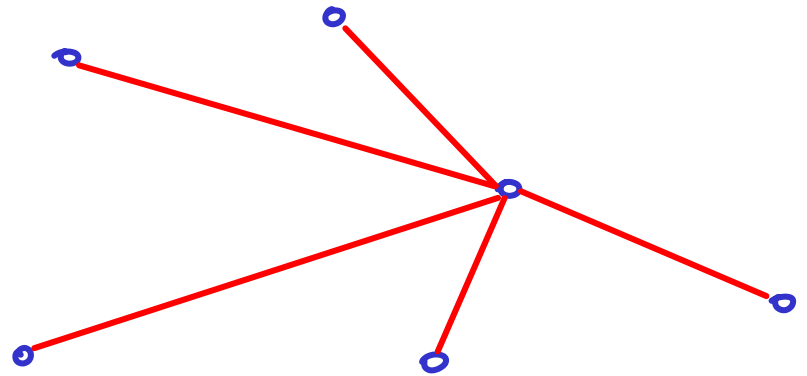
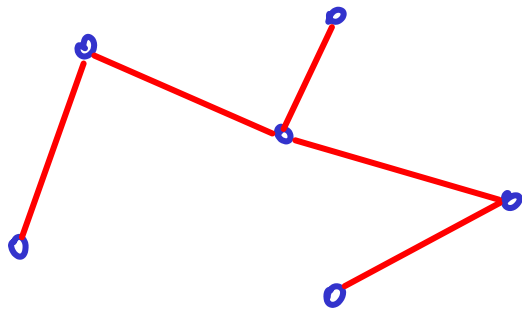
Recap

- 1) A cut edge can't be on a cycle.
- 2) Removing a cut edge $e = (x, y)$ increases the number of components by 1.

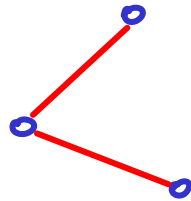
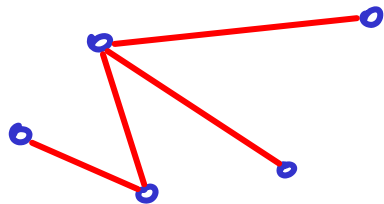
TREES : CONNECTED ACYCLIC GRAPHS



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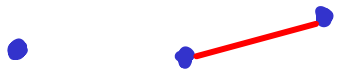
FORESTS : ACYCLIC GRAPHS (collections of trees)



$$V = 1$$

•

$V = 1$ $V = 2$



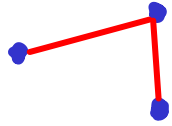
$V=1$



$V=2$



$V=3$



(3 isomorphs)

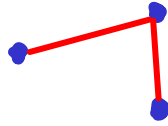
$V=1$



$V=2$

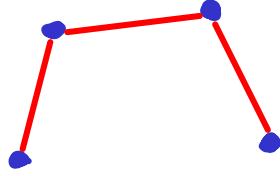


$V=3$

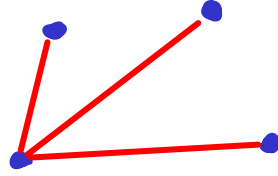


(3 isomorphs)

$V=4$



vs



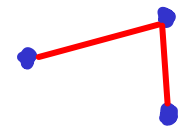
$V=1$



$V=2$

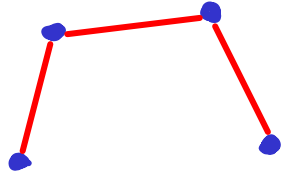


$V=3$

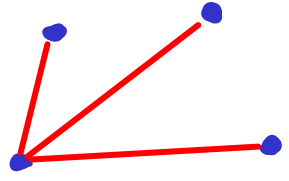


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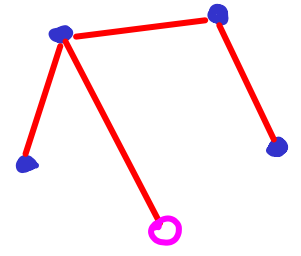
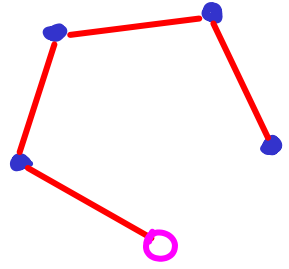
$V=4$



vs



$V=5$



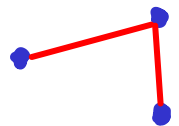
$V=1$



$V=2$

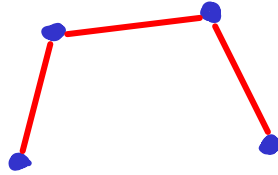


$V=3$

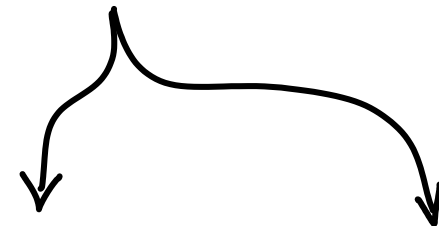
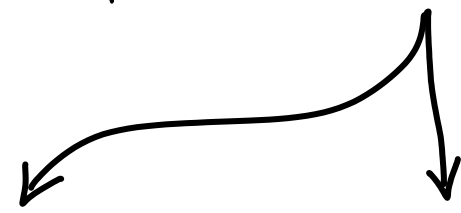
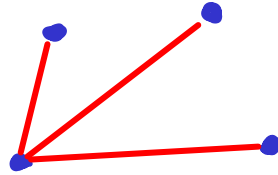


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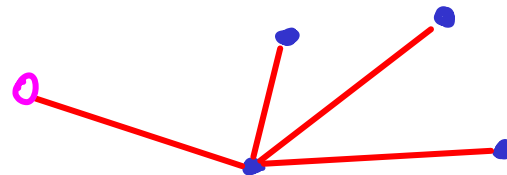
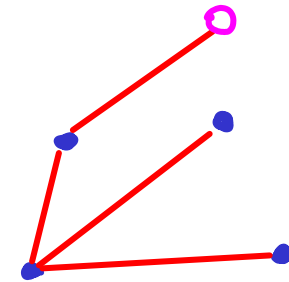
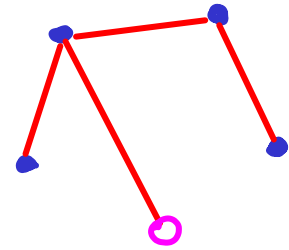
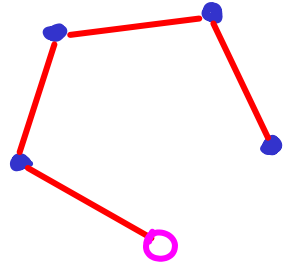
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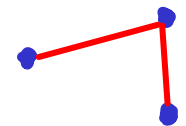
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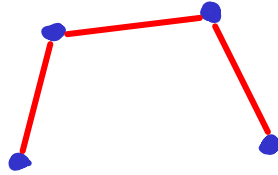


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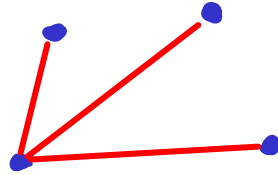


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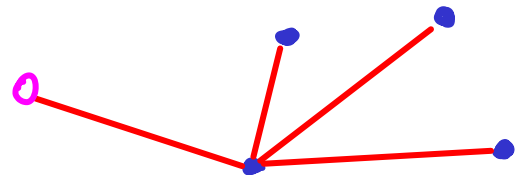
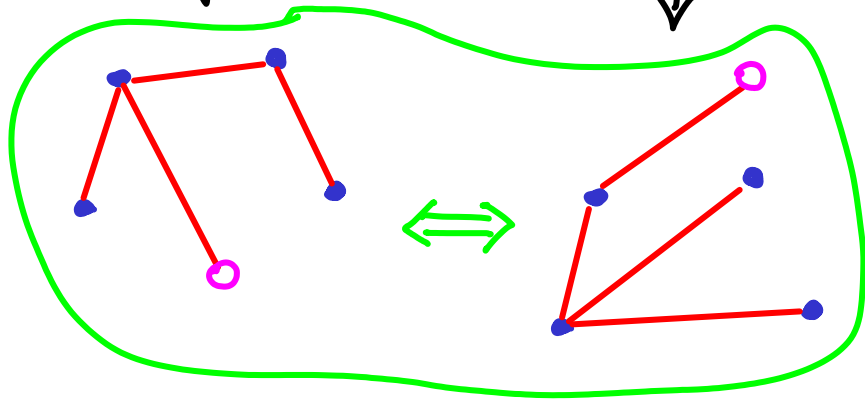
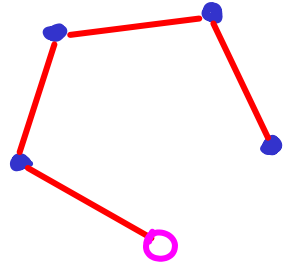
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tree \iff there is a unique path between every pair of vertices

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\implies • for any vertices a, b : a path exists (trees are connected)

next ?

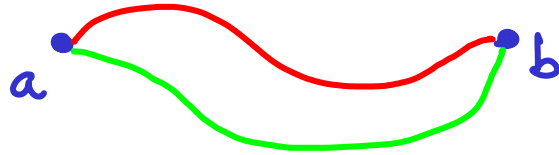
tree \iff there is a unique path between every pair of vertices

- \implies
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 - suppose ≥ 2 paths.

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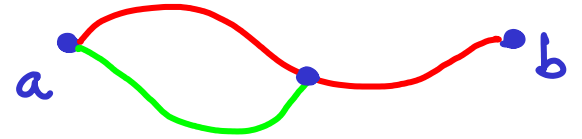
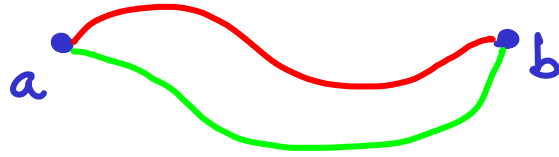
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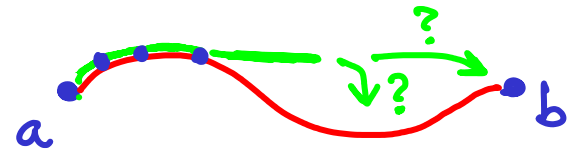
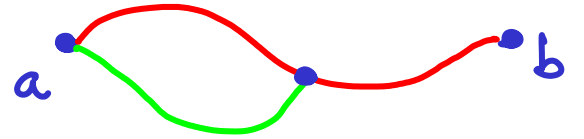
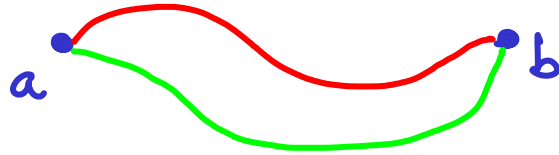


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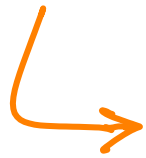
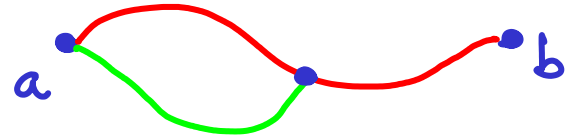
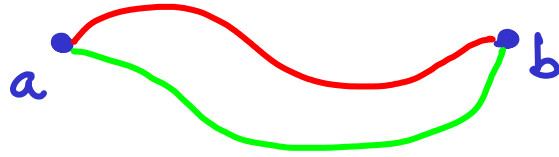


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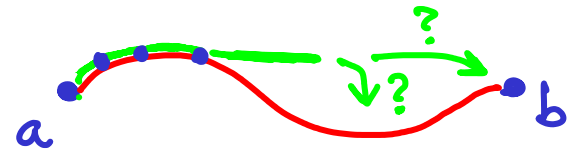
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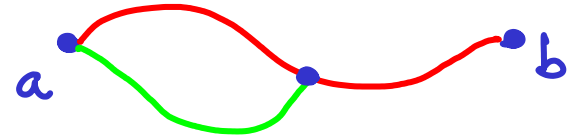
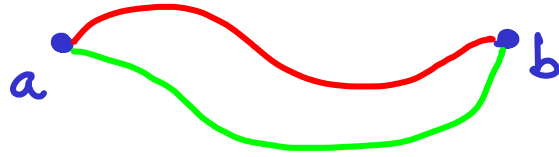
cycle : contradiction of tree : acyclic



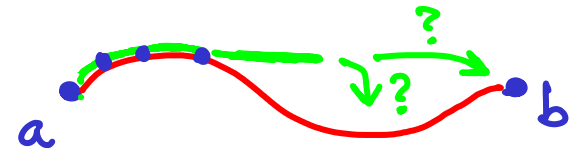
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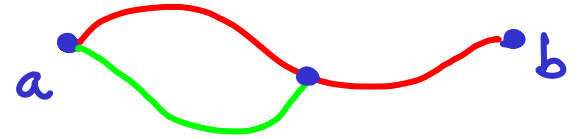
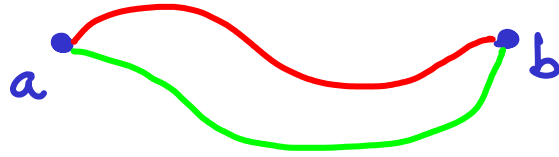


\impliedby What 2 properties do we need to prove?

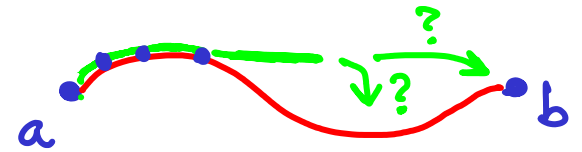
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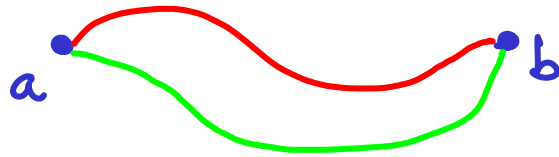


\impliedby • if for every 2 vertices a path exists, then graph is connected

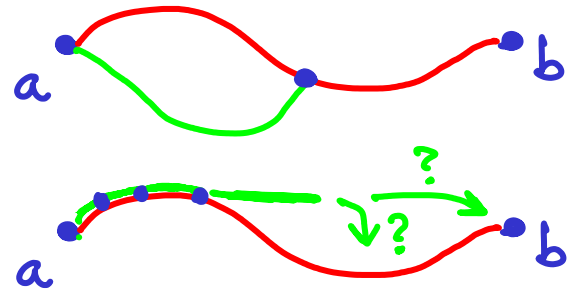
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\impliedby • if for every 2 vertices a path exists, then graph is connected

• if any 2 vertices are on a cycle, then they are on ≥ 2 paths but we assume unique paths, so no 2 vertices are on a cycle.

\hookrightarrow acyclic

□

For any connected graph,

tree \iff every edge is a cut edge

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\Leftarrow suppose graph \neq tree. then...?

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Then it has a cycle. 

...?

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We have proved: A cut edge can't be on a cycle.

so?

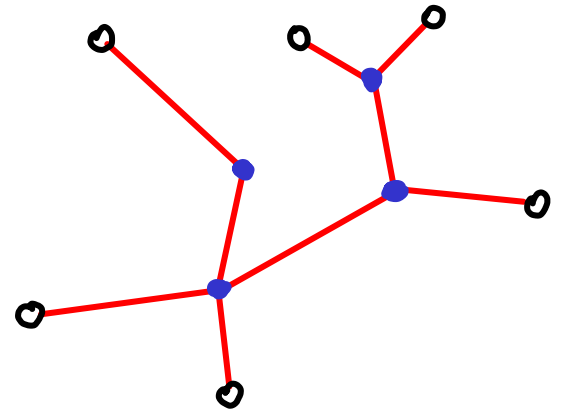
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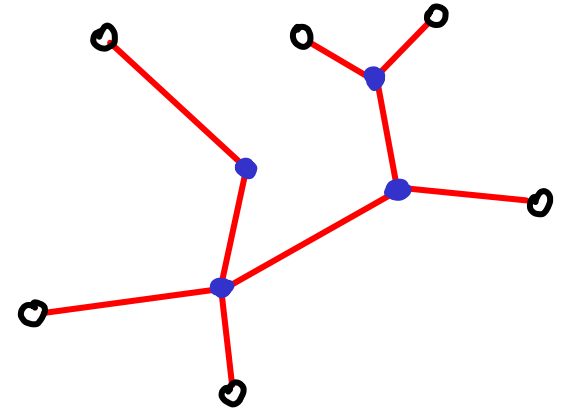
\impliedby suppose graph \neq tree.
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We have proved: A cut edge can't be on a cycle.
 \rightarrow not every edge is a cut edge. (CONTRADICTION)

LEAVES : vertices of degree 1



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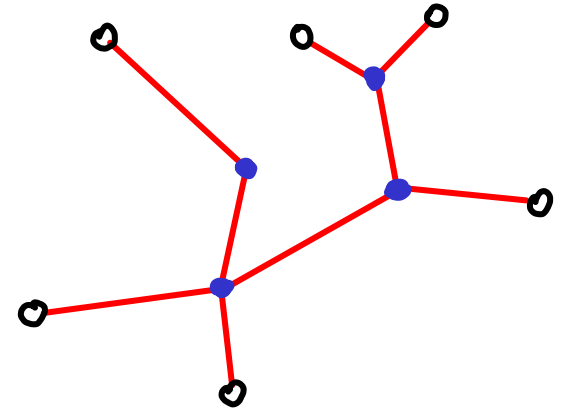
If $v \geq 2$, then T has ≥ 2 leaves



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Consider longest path in T . $v_1 \dots v_k$
($k \geq 2$)



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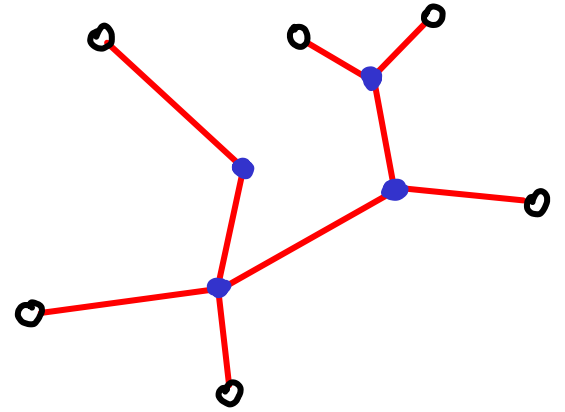
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If $v_1 \neq \text{leaf}$, then



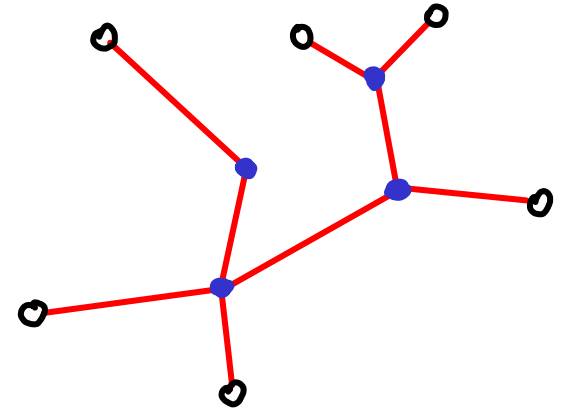
A diagram showing a central blue dot labeled v_1 . Two red lines extend from v_1 to two other vertices labeled x and v_2 .



LEAVES : vertices of degree 1

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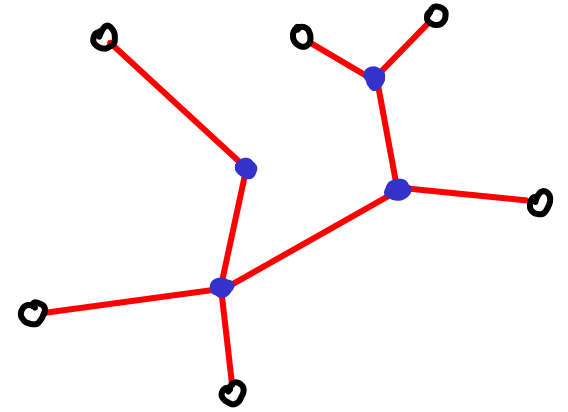


If $v_1 \neq \text{leaf}$, then $\left\{ \begin{array}{l} \begin{array}{l} \text{---} x \\ \bullet v_1 \\ \text{---} v_2 \end{array} \\ x \neq v_i \text{ (not on path)} \\ \text{why?} \end{array} \right.$

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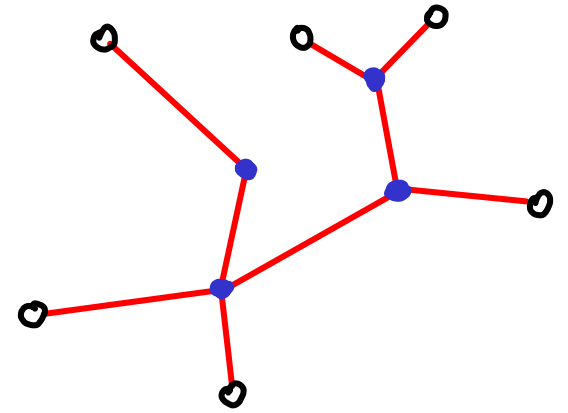


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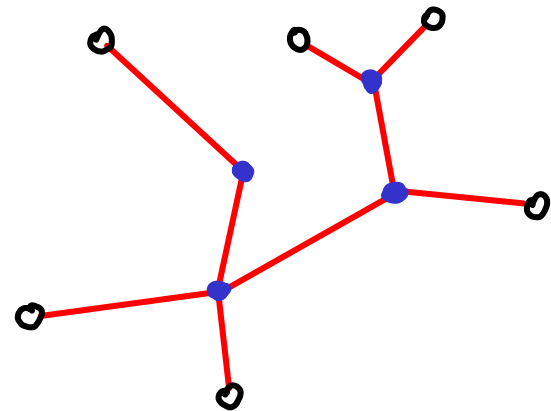
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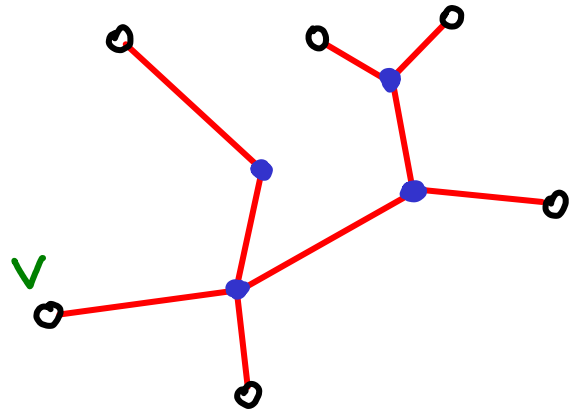
Then $xv_1 \dots v_k$: longer path : CONTRADICTION

So v_1 & v_k : leaves

If v is a leaf in tree T , then $T-v$ is a tree

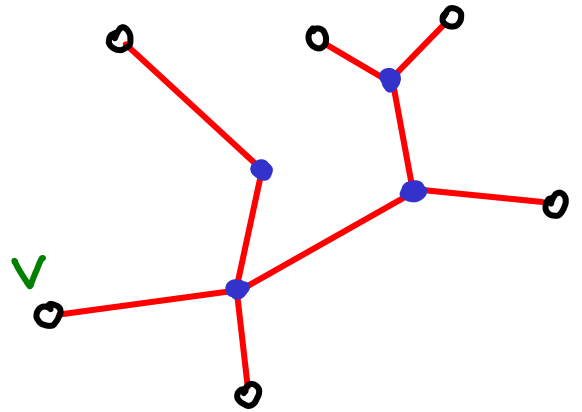
If v is a leaf in tree T , then $T-v$ is a tree

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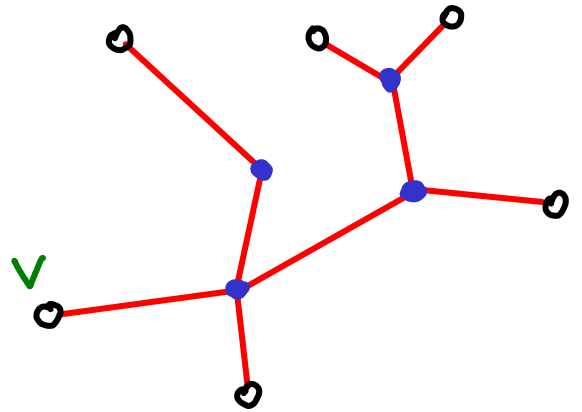
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($v \neq$ cut vertex $\Rightarrow T-v$ is connected)



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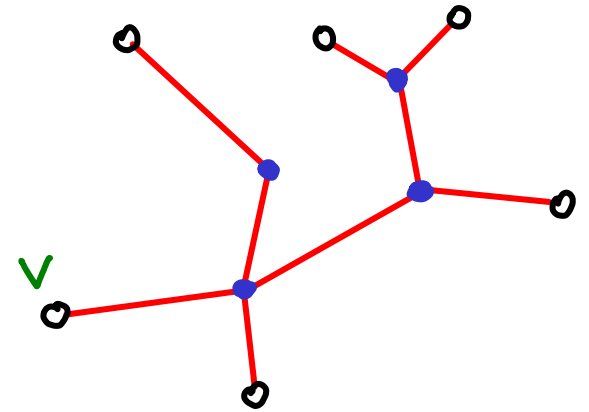
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\hookrightarrow if v were a cut vertex, then $\exists a, b$ ($a \neq v, b \neq v$) s.t.
any path $a \rightarrow b$ must use v .

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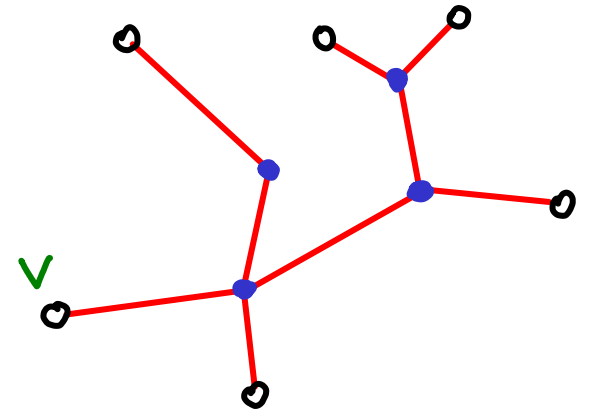


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in fact,
"the only path"
(T : unique paths)

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But v is a dead end:
can't be part of such a path

If v is a leaf in tree T , then $T-v$ is a tree

This allows us to use induction

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ex: if $|V(T)| = n \gg 2$ then $|E(T)| = n-1$

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pf: Base case: $n=2$  trivial

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! Hypothesis: for $2 \leq k < n$, statement holds.

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Hypothesis: for $2 \leq k < n$, statement holds.

! Suppose T has n vertices. Find a leaf v & delete.

If v is a leaf in tree T , then $T-v$ is a tree

This allows us to use induction

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Suppose T has n vertices. Find a leaf v & delete.

• v had degree 1, so we delete 1 edge.

If v is a leaf in tree T , then $T-v$ is a tree

This allows us to use induction

ex: if $|V(T)| = n \gg 2$ then $|E(T)| = n-1$

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! • Replace v : total edges = $n-2+1 = \underline{n-1}$

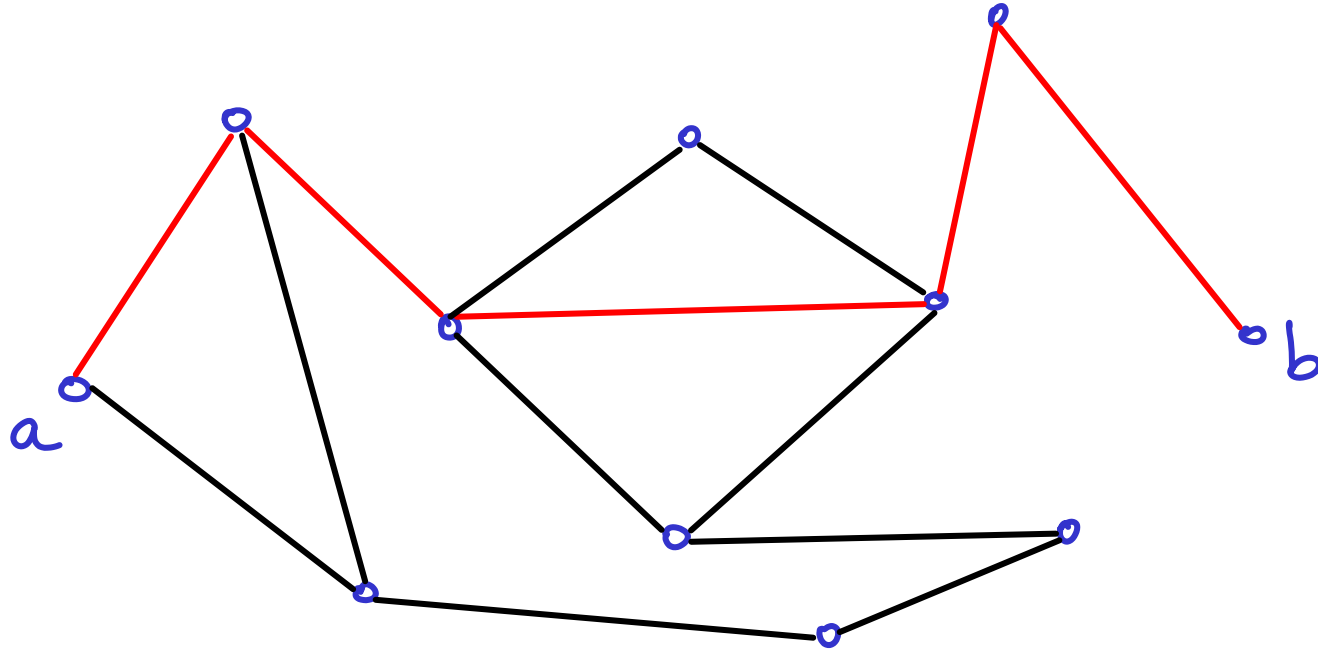
Proved: if $|V(T)| = n \geq 2$ then $|E(T)| = n-1$

Also true: for connected G with $n \geq 1$ vertices,
if $|E(G)| = n-1$ then G is a tree

See p. 354

Also defines spanning trees

DISTANCE IN GRAPHS



$$d(a,b) = 5$$

$d(a,b)$ = length of shortest path between a & b

Find minimum distance: covered in Algorithms course