

# The game of 20 questions

## The game of 20 questions

Player 1 thinks of someone that player 2 could name.

## The game of 20 questions

Player 1 thinks of someone that player 2 could name.

Player 2 can ask 20 questions that have a YES or NO answer  
& must determine who player 1 is thinking of.

Is it Bob?

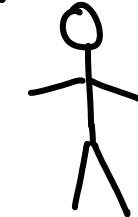
Is it Bob?

Is it Bob?

No.

No.

No.





How old is  
this person?

Please read  
the rules.

- Suppose there are  $k$  possible answers (candidates)

- Suppose there are  $k$  possible answers (candidates)
- When player 2 asks a question & gets a reply,  
the remaining candidates are partitioned into 2 groups.

Bob vs not Bob

- Suppose there are  $k$  possible answers (candidates)
- When player 2 asks a question & gets a reply,  
the remaining candidates are partitioned into 2 groups.
- In the worst case the answer is in the larger group.

- Suppose there are  $k$  possible answers (candidates)
- When player 2 asks a question & gets a reply,  
the remaining candidates are partitioned into 2 groups.
- In the worst case the answer is in the larger group.  
↳ Player 2 should ask questions that split the set of candidates.

Suppose that player 2 is amazing.

↳ All questions split the set of candidates.

Suppose that player 2 is amazing.

↳ All questions split the set of candidates.

↳ Literally the best player EVER  
(assuming luck isn't involved)

Suppose that player 2 is amazing.

↳ All questions split the set of candidates.

↳ Literally the best player EVER  
(assuming luck isn't involved)

---

For  $k$  candidates, how many questions does player 2 need?

Suppose that player 2 is amazing.

↳ All questions split the set of candidates.

↳ Literally the best player EVER  
(assuming luck isn't involved)

---

For  $k$  candidates, how many questions does player 2 need?

$$\lceil \log_2 k \rceil$$

COMPARISON-BASED ALGORITHMS represented as DECISION TREES

# COMPARISON-BASED ALGORITHMS represented as DECISION TREES

---

example: an algorithm to sort 3 numbers:  $a_1, a_2, a_3$  (no duplicates)

# COMPARISON-BASED ALGORITHMS represented as DECISION TREES

---

example: an algorithm to sort 3 numbers:  $a_1, a_2, a_3$  (no duplicates)

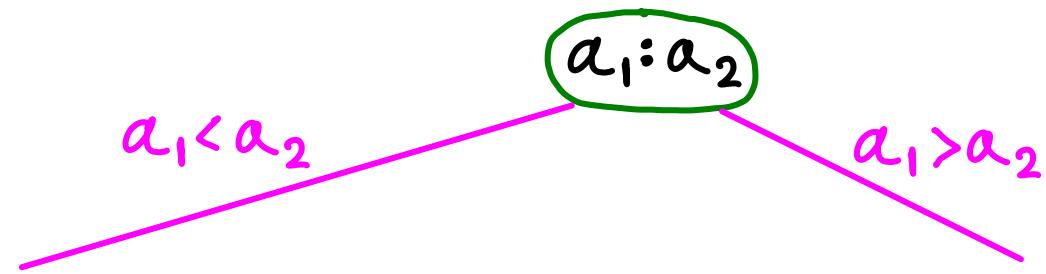
$a_1 : a_2$

compare 2 numbers

COMPARISON-BASED ALGORITHMS represented as DECISION TREES

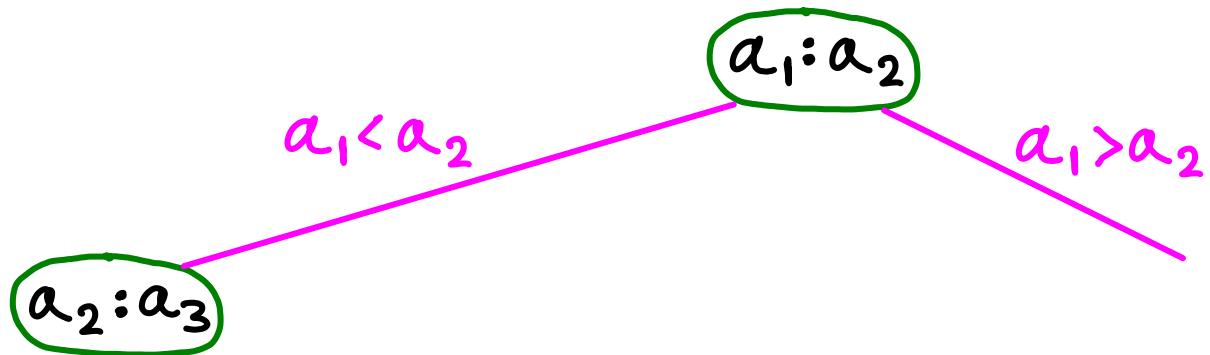
---

example: an algorithm to sort 3 numbers:  $a_1, a_2, a_3$  (no duplicates)



# COMPARISON-BASED ALGORITHMS represented as DECISION TREES

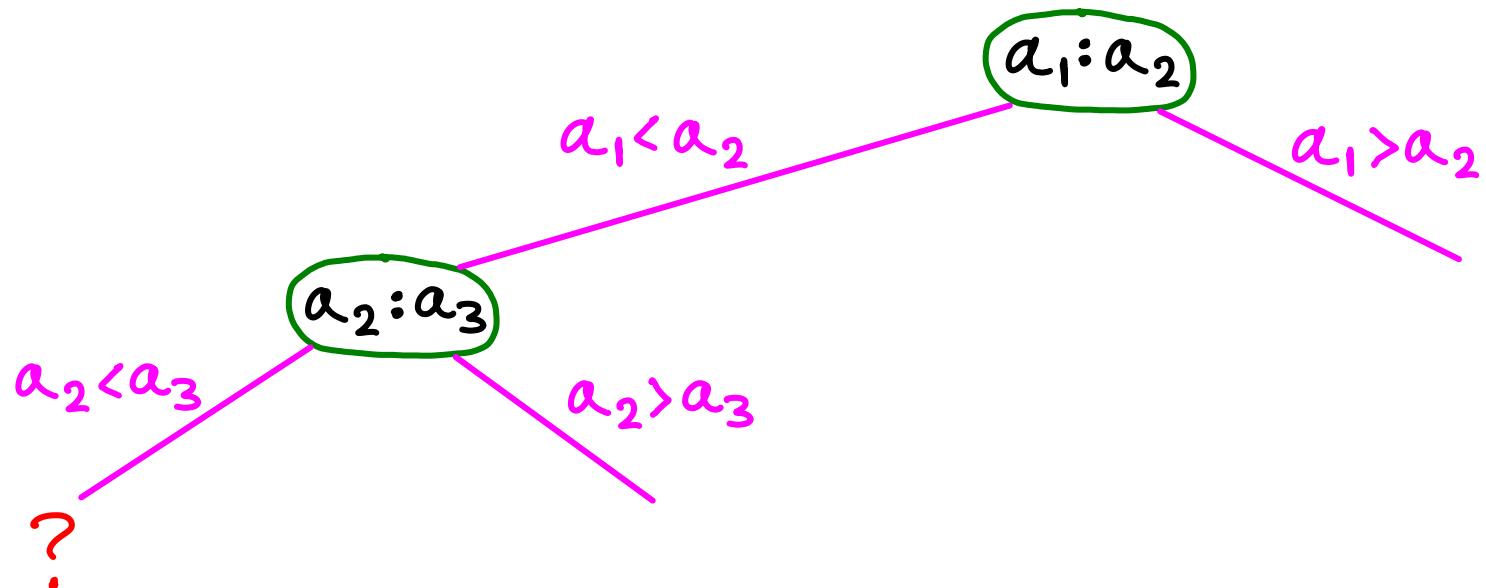
example: an algorithm to sort 3 numbers:  $a_1, a_2, a_3$  (no duplicates)



COMPARISON-BASED ALGORITHMS represented as DECISION TREES

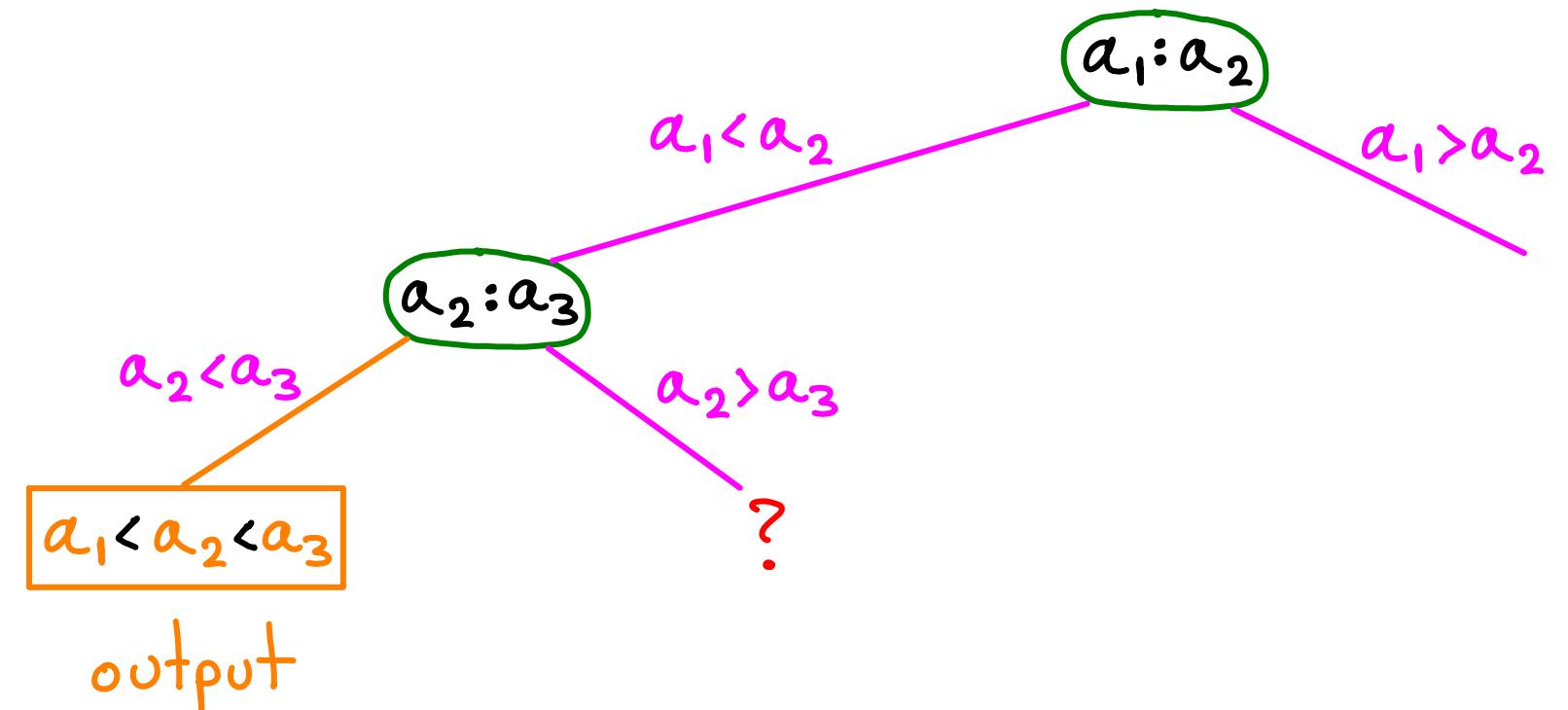
---

example: an algorithm to sort 3 numbers:  $a_1, a_2, a_3$  (no duplicates)



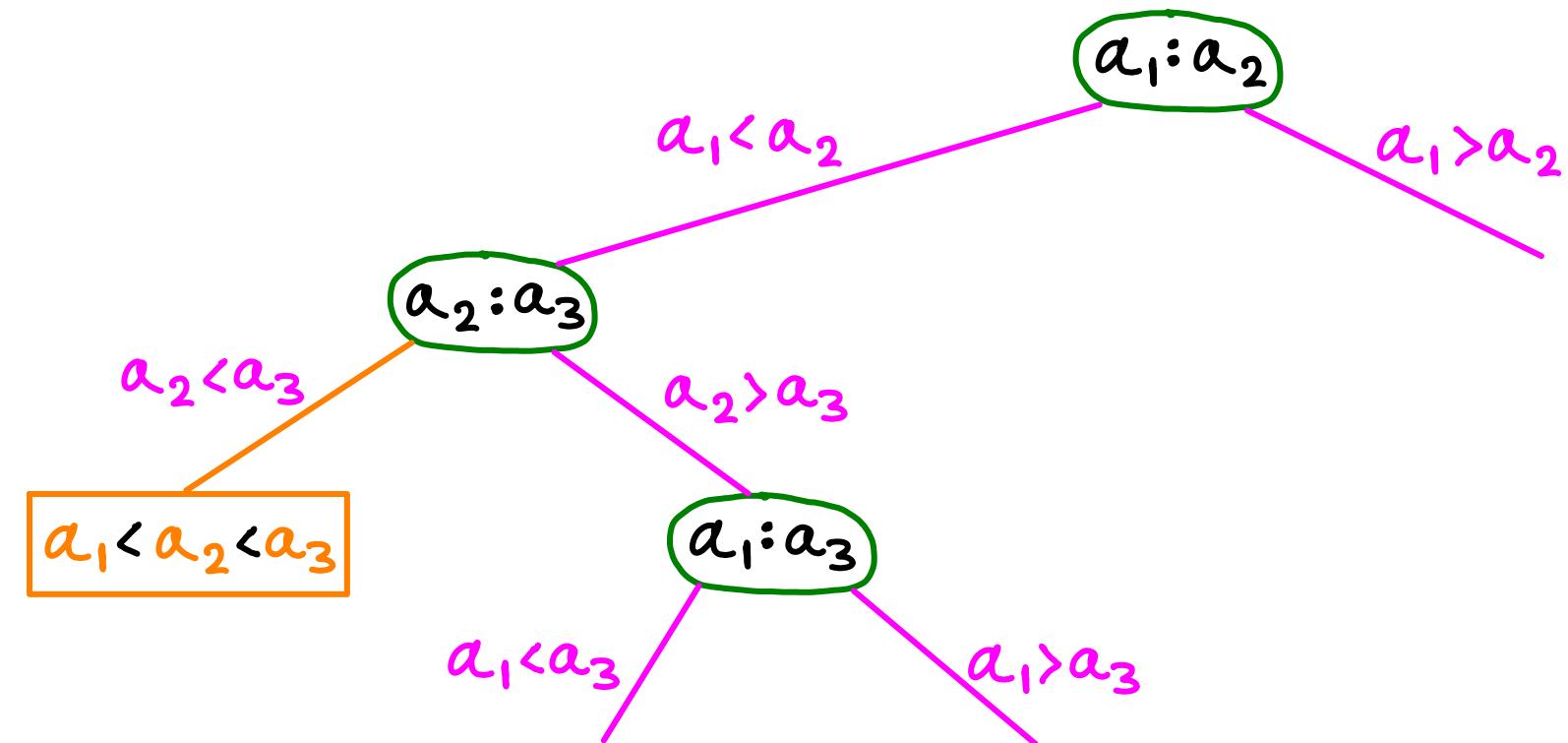
# COMPARISON-BASED ALGORITHMS represented as DECISION TREES

example: an algorithm to sort 3 numbers:  $a_1, a_2, a_3$  (no duplicates)



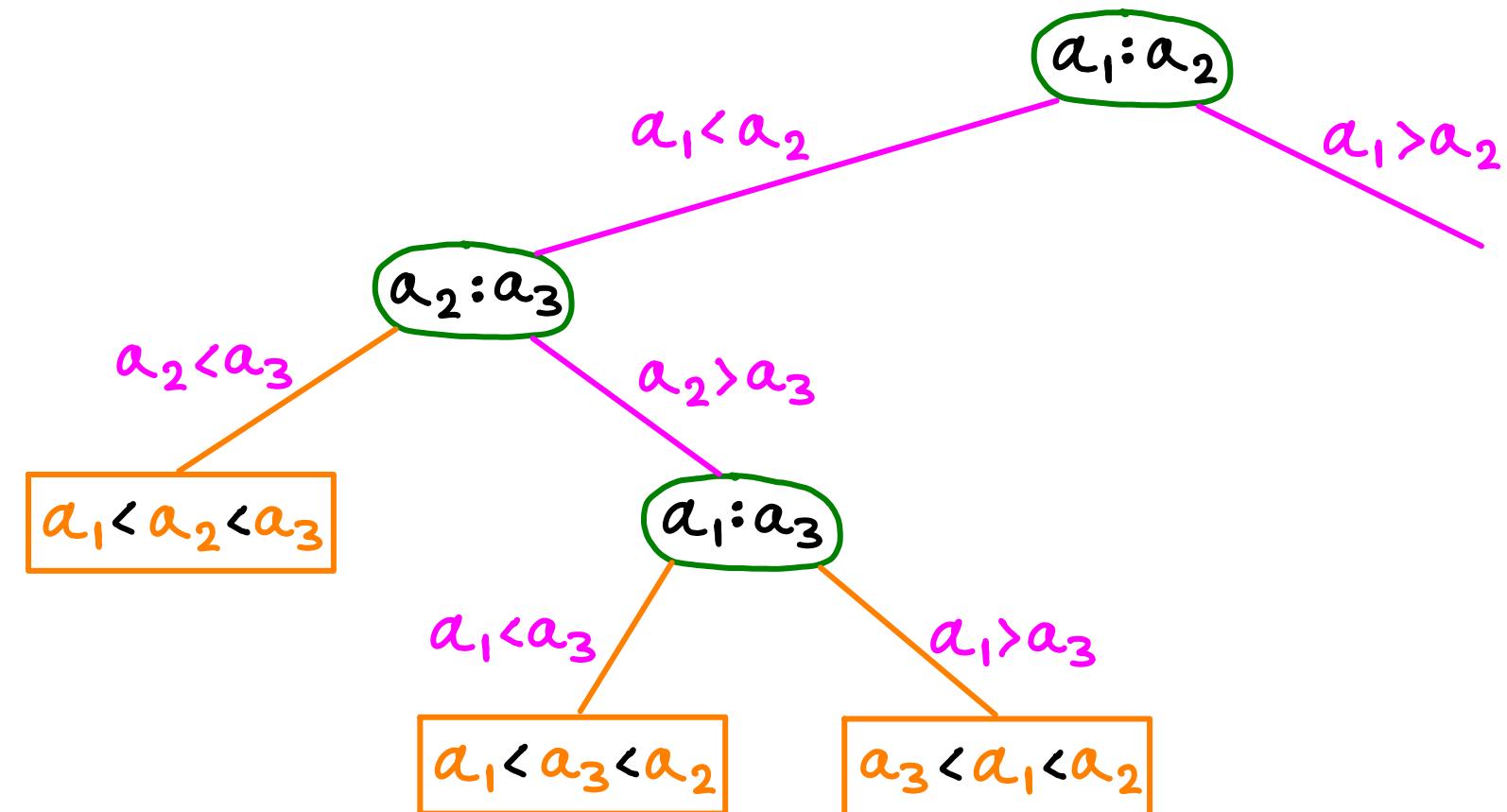
# COMPARISON-BASED ALGORITHMS represented as DECISION TREES

example: an algorithm to sort 3 numbers:  $a_1, a_2, a_3$  (no duplicates)



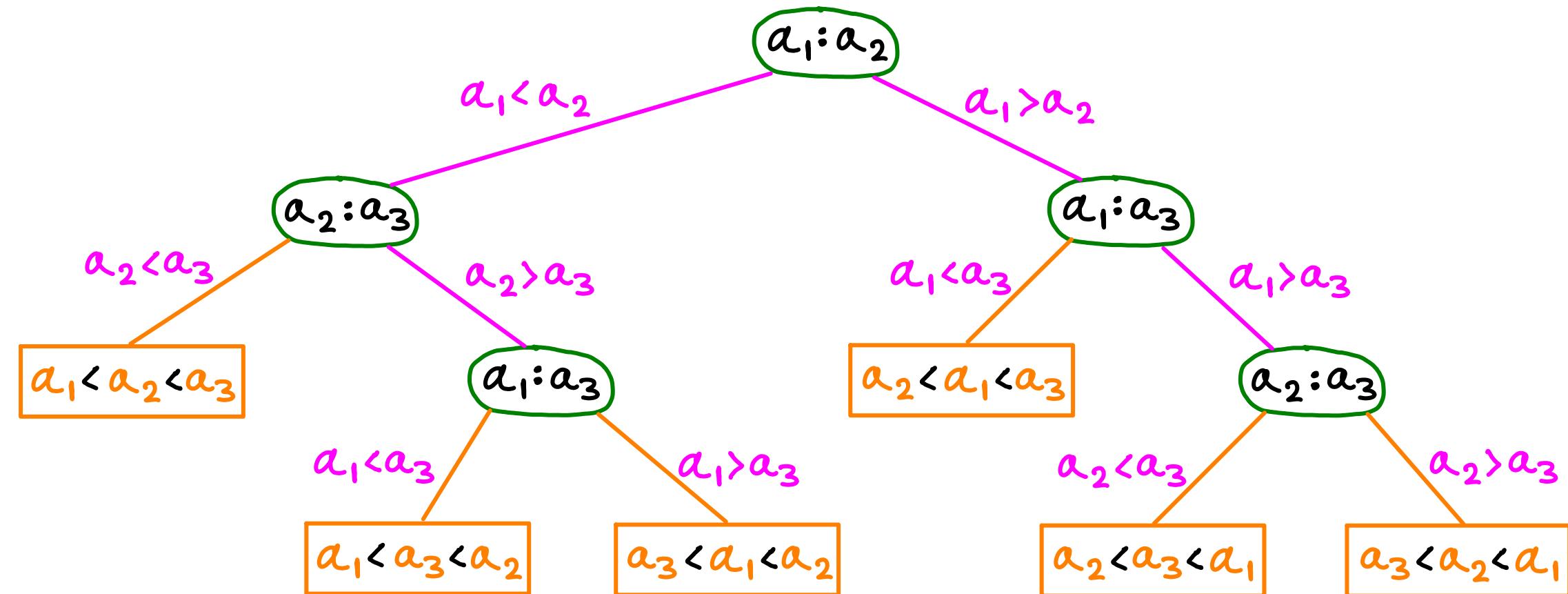
# COMPARISON-BASED ALGORITHMS represented as DECISION TREES

example: an algorithm to sort 3 numbers:  $a_1, a_2, a_3$  (no duplicates)



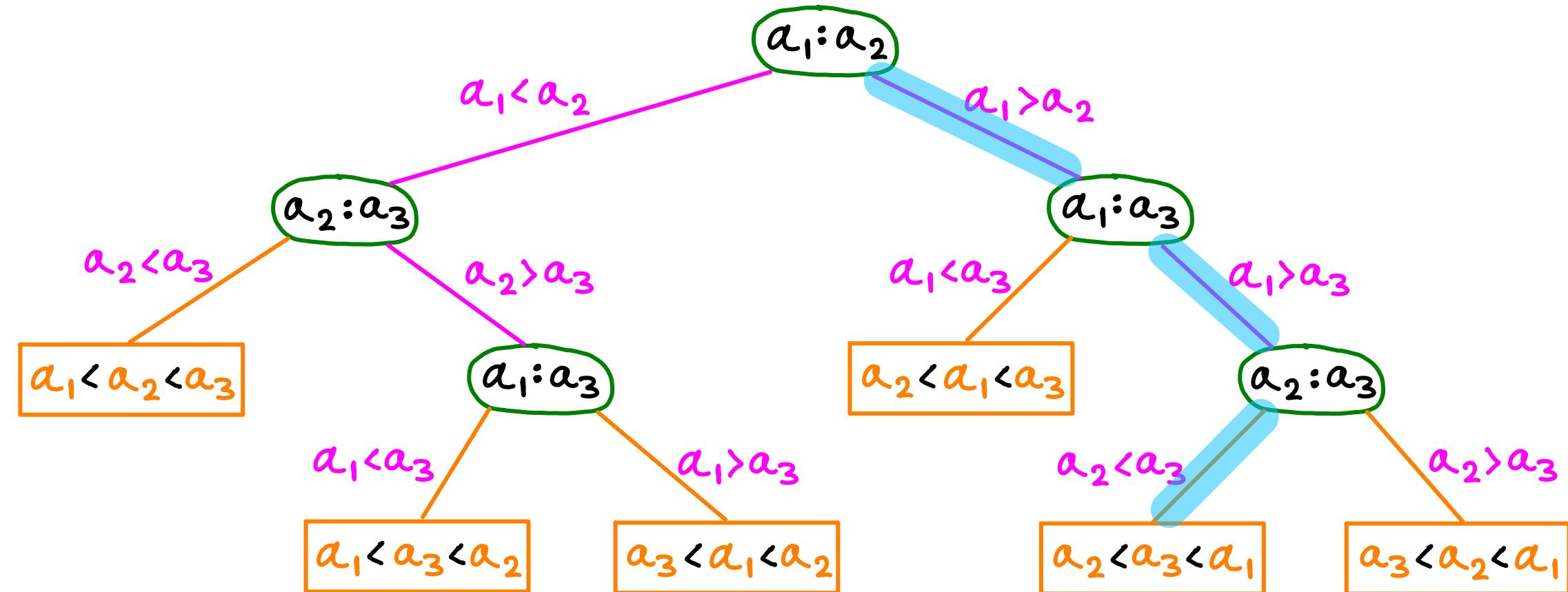
# COMPARISON-BASED ALGORITHMS represented as DECISION TREES

example: an algorithm to sort 3 numbers:  $a_1, a_2, a_3$  (no duplicates)



# COMPARISON-BASED ALGORITHMS represented as DECISION TREES

example: an algorithm to sort 3 numbers: 9, 4, 6  
 $a_1 \ a_2 \ a_3$



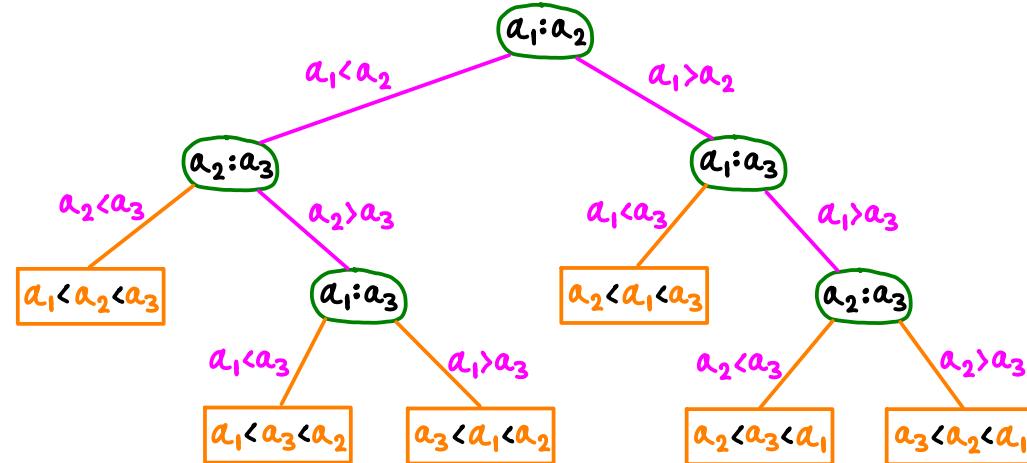
Every comparison-based algorithm has a corresponding decision tree  
(not just sorting)

Every comparison-based algorithm has a corresponding decision tree  
(not just sorting) Note: different #inputs → different tree!

Every comparison-based algorithm has a corresponding decision tree  
(not just sorting) Note: different #inputs  $\rightarrow$  different tree!

---

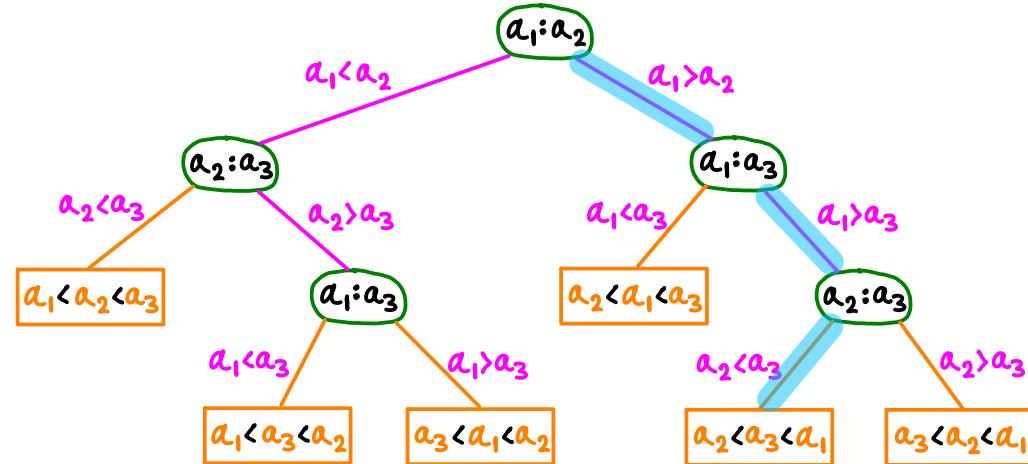
- Every possible output must be represented by at least one leaf



Every comparison-based algorithm has a corresponding decision tree  
(not just sorting) Note: different #inputs → different tree!

---

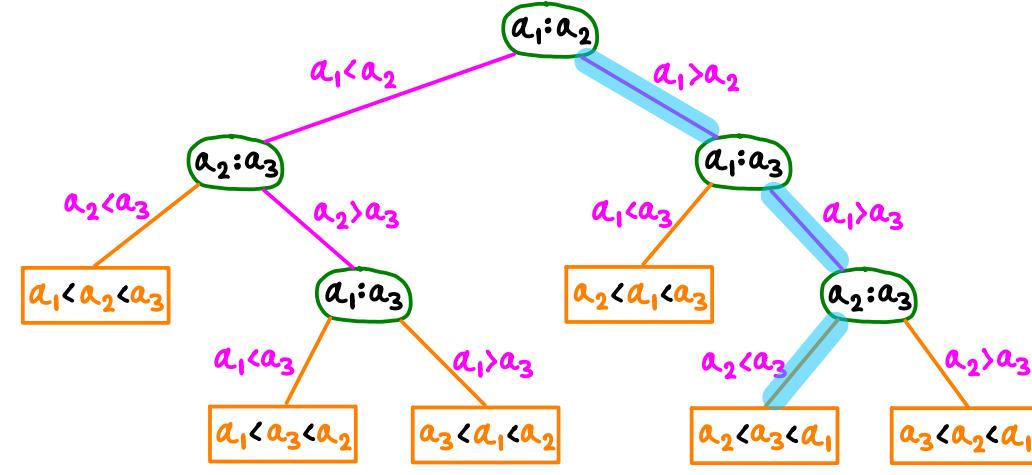
- Every possible output must be represented by at least one leaf
- Every path from root to leaf represents the execution of the algorithm for specific input



Every comparison-based algorithm has a corresponding decision tree  
(not just sorting) Note: different #inputs → different tree!

---

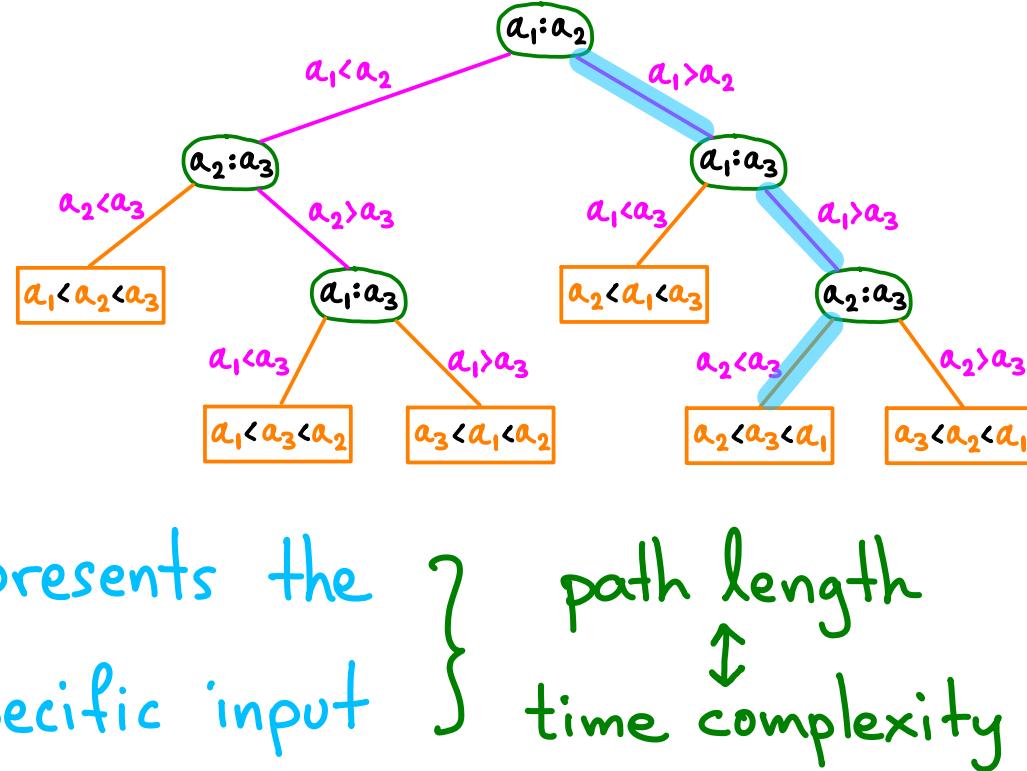
- Every possible output must be represented by at least one leaf
- Every path from root to leaf represents the execution of the algorithm for specific input



} path length  
time complexity

Every comparison-based algorithm has a corresponding decision tree  
(not just sorting) Note: different #inputs  $\rightarrow$  different tree!

- Every possible output must be represented by at least one leaf
- Every path from root to leaf represents the execution of the algorithm for specific input



Longest path  $\rightarrow$  worst-case time complexity

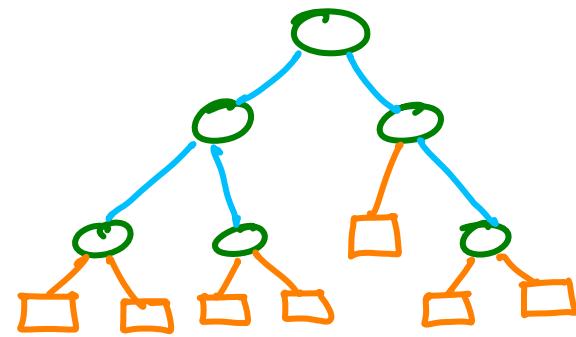
# the SORTING LOWER BOUND

---

a lower bound for the worst-case time complexity

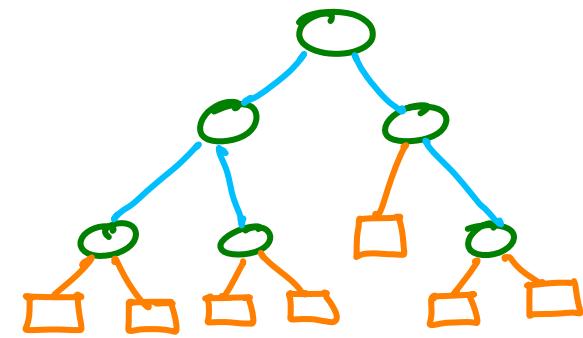
of all comparison-based sorting algorithms

Consider the decision tree corresponding  
to any algorithm that can sort  $n$  items.  
↳ e.g., the best algo EVER.



Consider the decision tree corresponding  
to any algorithm that can sort  $n$  items.

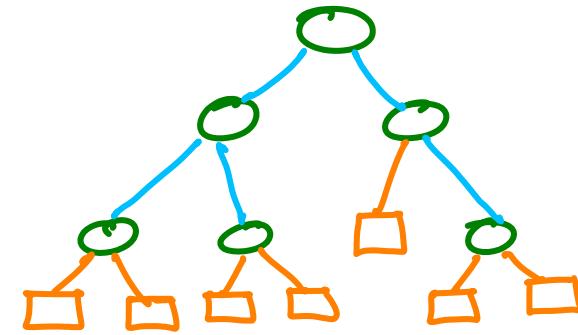
↳ e.g., the best algo EVER.



Every possible output must be represented by at least one leaf.

Consider the decision tree corresponding to any algorithm that can sort  $n$  items.

↳ e.g., the best algo EVER.

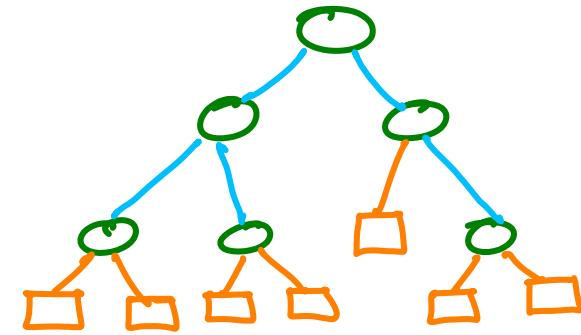


Every possible output must be represented by at least one leaf.

↳ Every permutation of the input must be represented

Consider the decision tree corresponding to any algorithm that can sort  $n$  items.

↳ e.g., the best algo EVER.



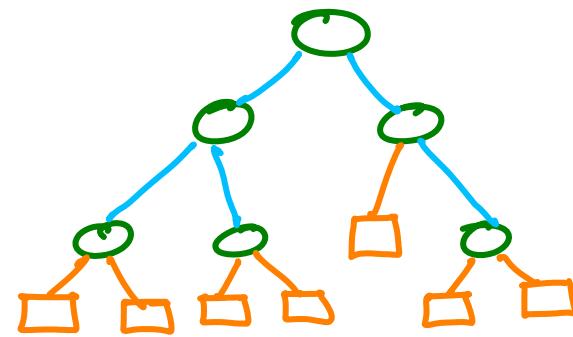
Every possible output must be represented by at least one leaf.

↳ Every permutation of the input must be represented

↳ #leaves  $\geq n!$

Consider the decision tree corresponding to any algorithm that can sort  $n$  items.

↳ e.g., the best algo EVER.



Every possible output must be represented by at least one leaf.

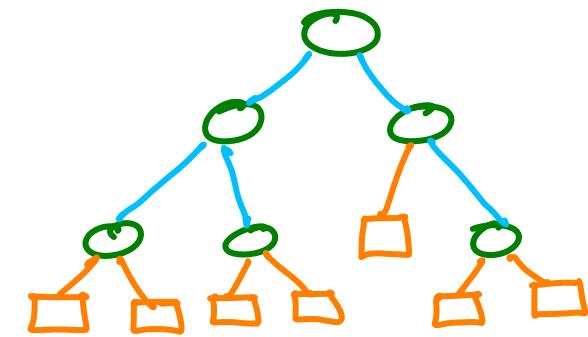
↳ Every permutation of the input must be represented

↳ #leaves  $\geq n!$

To have  $n!$  leaves, the tree needs a height of at least  $\log_2(n!)$

Consider the decision tree corresponding to any algorithm that can sort  $n$  items.

↳ e.g., the best algo EVER.



Every possible output must be represented by at least one leaf.

↳ Every permutation of the input must be represented

↳ #leaves  $\geq n!$

To have  $n!$  leaves, the tree needs a height of at least  $\log_2(n!)$

Conclusion: For every comparison-sort algorithm,

worst-case time complexity  $\geq \lceil \log_2 n! \rceil$

Approximating  $\log_2 n!$

---

# Approximating $\log_2 n!$

---

Stirling's formula:  $n! \geq \left(\frac{n}{e}\right)^n$

(method 1)

## Approximating $\log_2 n!$

Stirling's formula:  $n! \geq \left(\frac{n}{e}\right)^n$

$$\log_2 n! \geq \log_2 \left(\frac{n}{e}\right)^n$$

# Approximating $\log_2 n!$

---

Stirling's formula:  $n! \geq \left(\frac{n}{e}\right)^n$

$$\begin{aligned} \log_2 n! &\geq \log_2 \left(\frac{n}{e}\right)^n \\ &= n \log_2 \left(\frac{n}{e}\right) \end{aligned}$$

# Approximating $\log_2 n!$

---

Stirling's formula:  $n! \geq \left(\frac{n}{e}\right)^n$

$$\log_2 n! \geq \log_2 \left(\frac{n}{e}\right)^n$$

$$= n \log_2 \left(\frac{n}{e}\right)$$

$$= n \log n - n \log e$$

# Approximating $\log_2 n!$

---

Stirling's formula:  $n! \geq \left(\frac{n}{e}\right)^n$

$$\log_2 n! \geq \log_2 \left(\frac{n}{e}\right)^n$$

$$= n \log_2 \left(\frac{n}{e}\right)$$

$$= n \log n - n \log e$$

$$= n \log n - \Theta(n)$$

# Approximating $\log_2 n!$

---

Stirling's formula:  $n! \geq \left(\frac{n}{e}\right)^n$

$$\log_2 n! \geq \log_2 \left(\frac{n}{e}\right)^n$$

$$= n \log_2 \left(\frac{n}{e}\right)$$

$$= n \log n - n \log e$$

$$= n \log n - \Theta(n)$$

$$= \Omega(n \log n)$$

# Approximating $\log_2 n!$

---

(method 2)

Let's try without using a formula

$\log(n!) = O(?)$

$$\log(n!) = O(?)$$

$$\log(n!) \leq \log(n^n)$$

$$\log(n!) = O(?)$$

$$\log(n!) \leq \log(n^n) = n \log n$$

$$\log(n!) = O(n \log n)$$

$$\log(n!) \leq \log(n^n) = n \log n$$

$$\log(n!) = \Omega(?)$$

$$\log(n!) = O(n \log n)$$

$$\log(n!) \leq \log(n^n) = n \log n$$

---

$$\log(n!) = \Omega(?)$$

$$\log(n!) = \log(n \cdot (n-1) \cdot (n-2) \cdot (n-3) \cdots \cdots 3 \cdot 2 \cdot 1)$$

$$\log(n!) = O(n \log n)$$

$$\log(n!) \leq \log(n^n) = n \log n$$

---

$$\log(n!) = \Omega(?)$$

$$\log(n!) = \log(n \cdot (n-1) \cdot (n-2) \cdot (n-3) \cdots 3 \cdot 2 \cdot 1)$$

$$= \log\left(n \cdot 1 \cdot (n-1) \cdot 2 \cdot (n-2) \cdot 3 \cdot (n-3) \cdot 4 \cdots \cdots n \left(n - \frac{n}{2}\right) \cdot \left(n - \frac{n}{2}\right)\right)$$

↳ exactly if  $n$ : even

$$\log(n!) = O(n \log n)$$

$$\log(n!) \leq \log(n^n) = n \log n$$

$$\log(n!) = \Omega(?)$$

$$\log(n!) = \log(n \cdot (n-1) \cdot (n-2) \cdot (n-3) \cdots 3 \cdot 2 \cdot 1)$$

$$= \log(\underbrace{n \cdot 1}_{n} \cdot \underbrace{(n-1) \cdot 2}_{n} \cdot \underbrace{(n-2) \cdot 3}_{n} \cdot \underbrace{(n-3) \cdot 4}_{n} \cdots \cdots \underbrace{n \cdot (n-\frac{n}{2})}_{n} \cdot \underbrace{(n-\frac{n}{2}) \cdot (n-\frac{n}{2})}_{n})$$

$$\geq \log(n + n + n + n + \cdots + n)$$

( $\sim n/2$  terms)

$$\log(n!) = O(n \log n)$$

$$\log(n!) \leq \log(n^n) = n \log n$$

$$\log(n!) = \Omega(?)$$

$$\log(n!) = \log(n \cdot (n-1) \cdot (n-2) \cdot (n-3) \cdots 3 \cdot 2 \cdot 1)$$

$$= \log(\underbrace{n \cdot 1}_{n} \cdot \underbrace{(n-1) \cdot 2}_{n} \cdot \underbrace{(n-2) \cdot 3}_{n} \cdot \underbrace{(n-3) \cdot 4}_{n} \cdots \cdots \underbrace{n \cdot (n-\frac{n}{2})}_{n} \cdot \underbrace{(n-\frac{n}{2}) \cdot (n-\frac{n}{2}-1)}_{n})$$

$$\geq \log(n \cdot n \cdot n \cdot n \cdot n \cdot \cdots \cdot n)$$

$$= \log(n^{n/2}) \quad (\text{assume } n: \text{even})$$

otherwise  $\frac{n}{2}$

$$\log(n!) = O(n \log n)$$

$$\log(n!) \leq \log(n^n) = n \log n$$

$$\log(n!) = \Omega(n \log n)$$

$$\log(n!) = \log(n \cdot (n-1) \cdot (n-2) \cdot (n-3) \cdots 3 \cdot 2 \cdot 1)$$

$$= \log(\underbrace{n \cdot 1}_{\text{ }} \cdot \underbrace{(n-1) \cdot 2}_{\text{ }} \cdot \underbrace{(n-2) \cdot 3}_{\text{ }} \cdot \underbrace{(n-3) \cdot 4}_{\text{ }} \cdots \cdots \underbrace{\sim (n - \frac{n}{2}) \cdot (n - \frac{n}{2})}_{\text{ }})$$

$$\geq \log(n + n + n + n + \cdots + n)$$

$$= \log(n^{n/2}) \quad \begin{matrix} \text{(assume } n: \text{even)} \\ \text{otherwise } \frac{n}{2} \end{matrix} \quad \Rightarrow \log(n!) \geq \frac{n}{2} \log n$$

$$\log(n!) = O(n \log n)$$

$$\log(n!) \leq \log(n^n) = n \log n$$

---

$$\log(n!) = \Omega(n \log n)$$

$$\log(n!) = \log(n \cdot (n-1) \cdot (n-2) \cdot (n-3) \cdots 3 \cdot 2 \cdot 1)$$

$$= \log(\underbrace{n \cdot 1}_{\text{ }} \cdot \underbrace{(n-1) \cdot 2}_{\text{ }} \cdot \underbrace{(n-2) \cdot 3}_{\text{ }} \cdot \underbrace{(n-3) \cdot 4}_{\text{ }} \cdots \cdots \underbrace{\sim (n - \frac{n}{2}) \cdot (n - \frac{n}{2})}_{\text{ }})$$

$$\geq \log(n \cdot n \cdot n \cdot n \cdot \cdots \cdot n)$$

$$= \log(n^{\frac{n}{2}}) \quad \begin{matrix} \text{(assume } n: \text{even)} \\ \text{otherwise } \frac{n}{2} \end{matrix} \quad \Rightarrow \log(n!) \geq \frac{n}{2} \log n$$

---

$$\text{so } \frac{1}{2}n \log n \leq \log(n!) \leq n \log n$$

