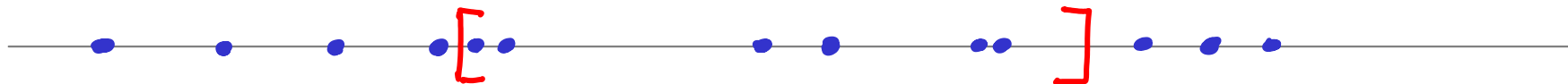
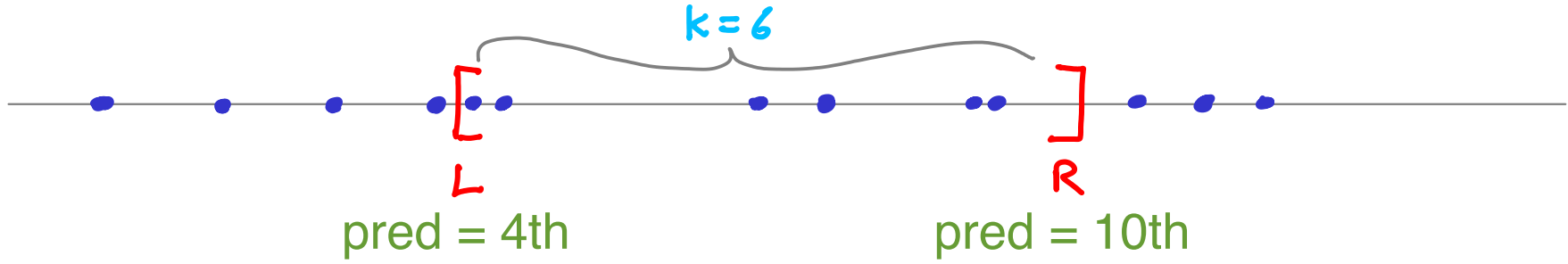


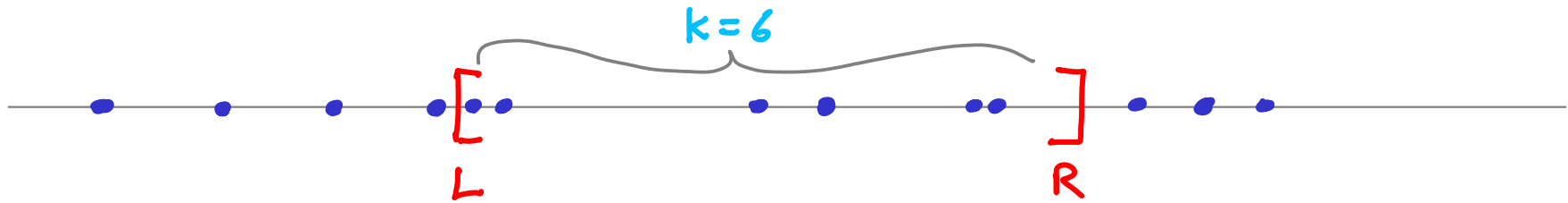
RANGE COUNTING

COUNT (or ENUMERATE) OBJECTS IN A GIVEN RANGE
(many times)

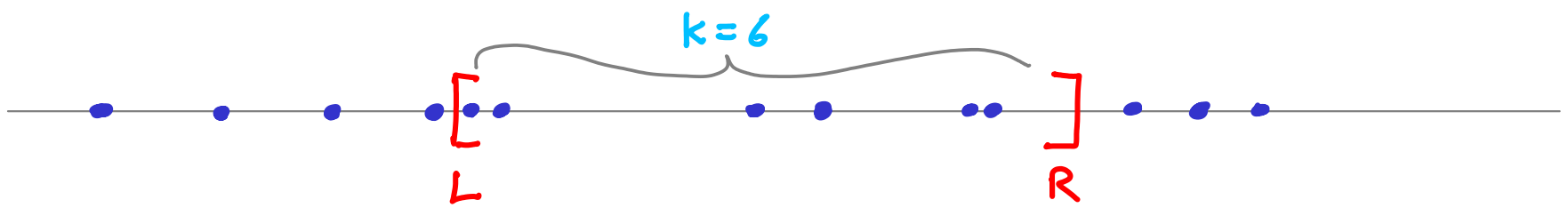




USE ARRAY: $O(\log n)$ to place $L, R \rightarrow$ to count.
(binary search)

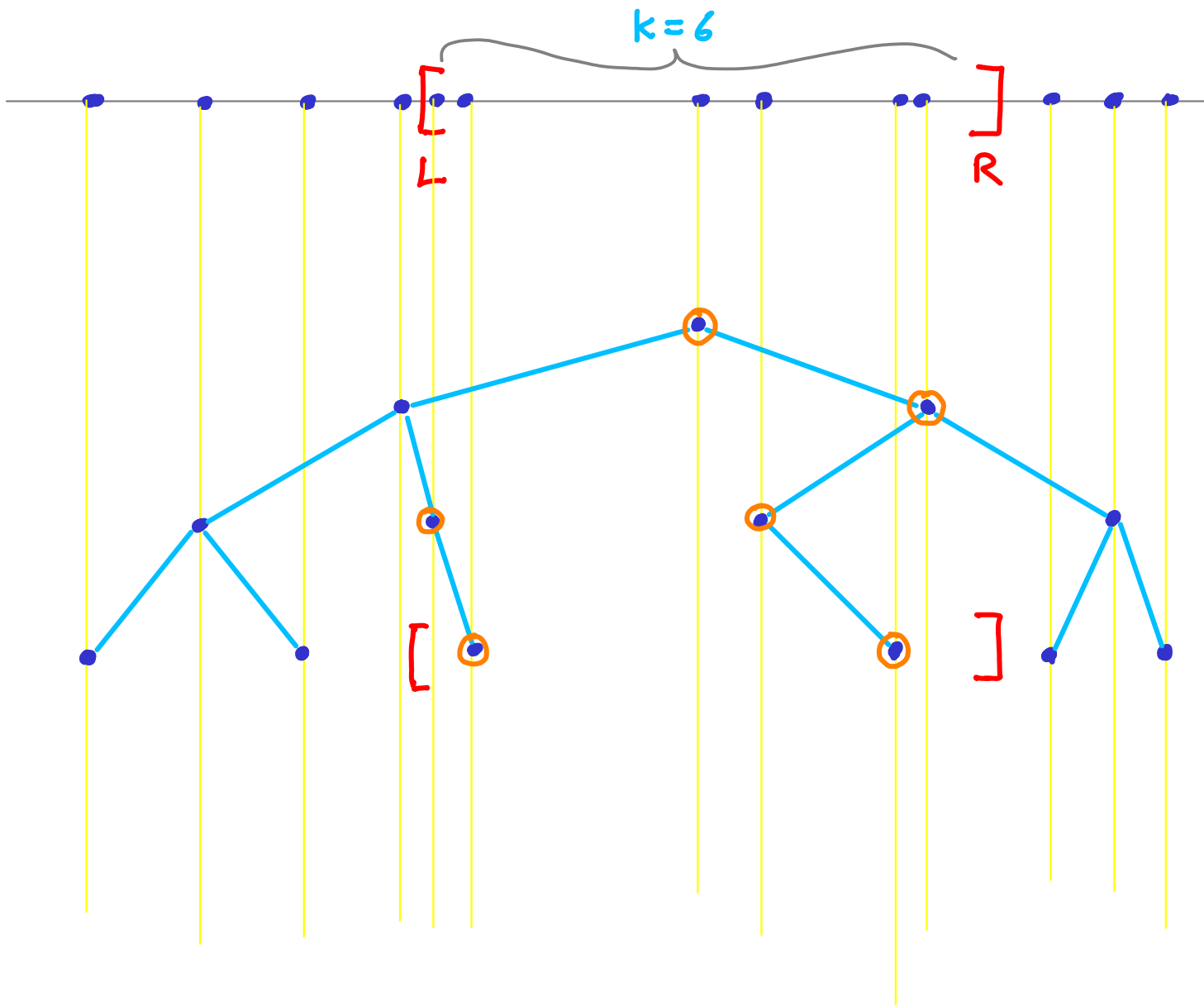


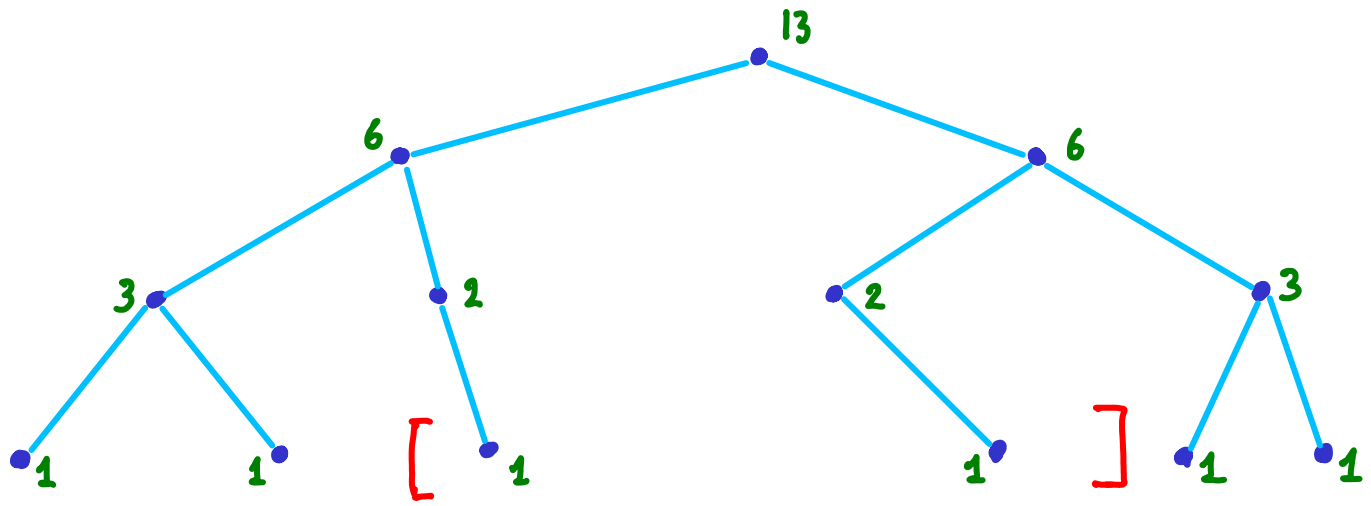
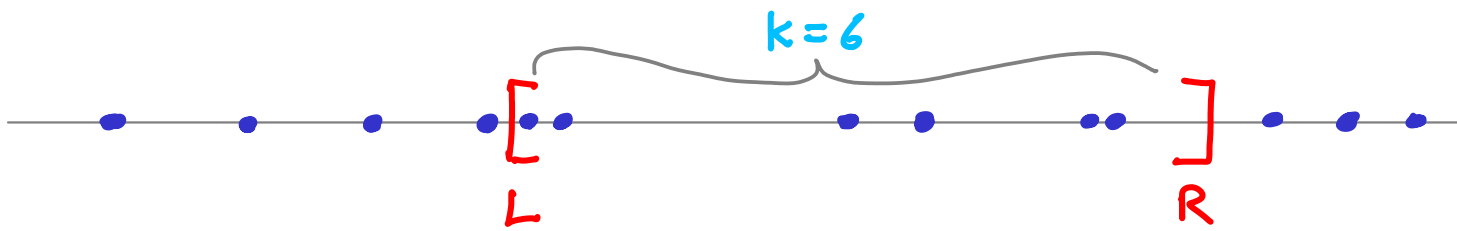
USE ARRAY: $O(\log n)$ to place $L, R \rightarrow$ to count.
 $O(k + \log n)$ to enumerate/report.



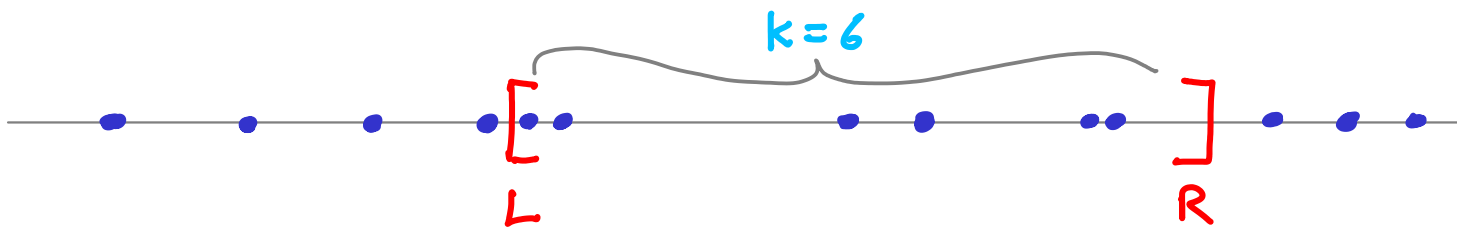
USE ARRAY: $O(\log n)$ to place $L, R \rightarrow$ to count.
 $O(k + \log n)$ to enumerate/report.

but this is not dynamic [insert/delete data: $O(n)$]

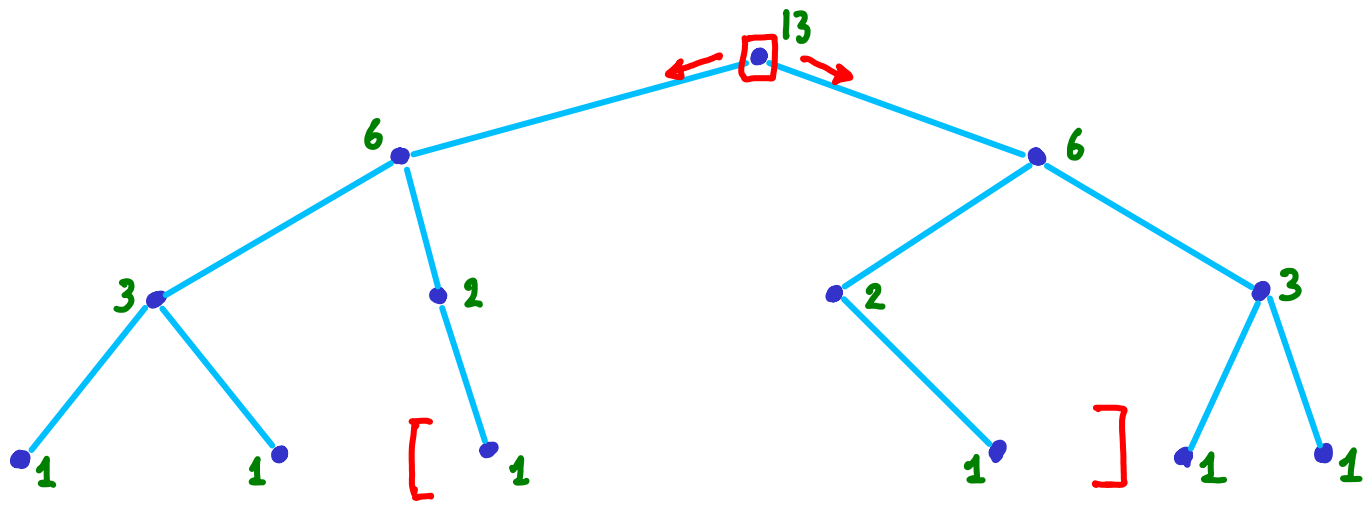


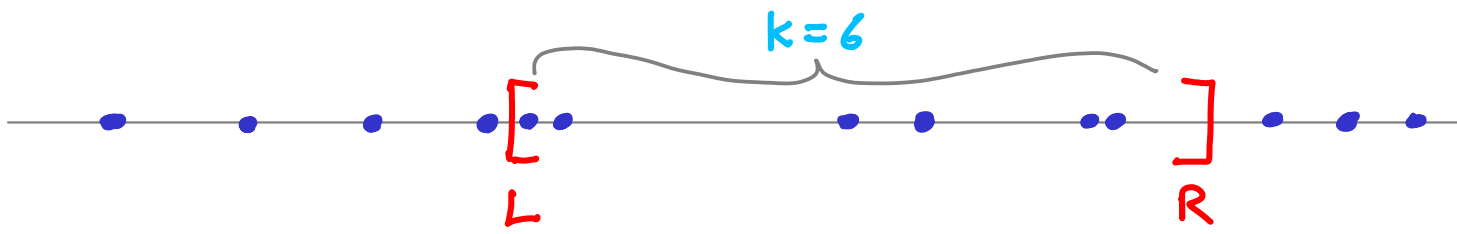


store size of
each subtree

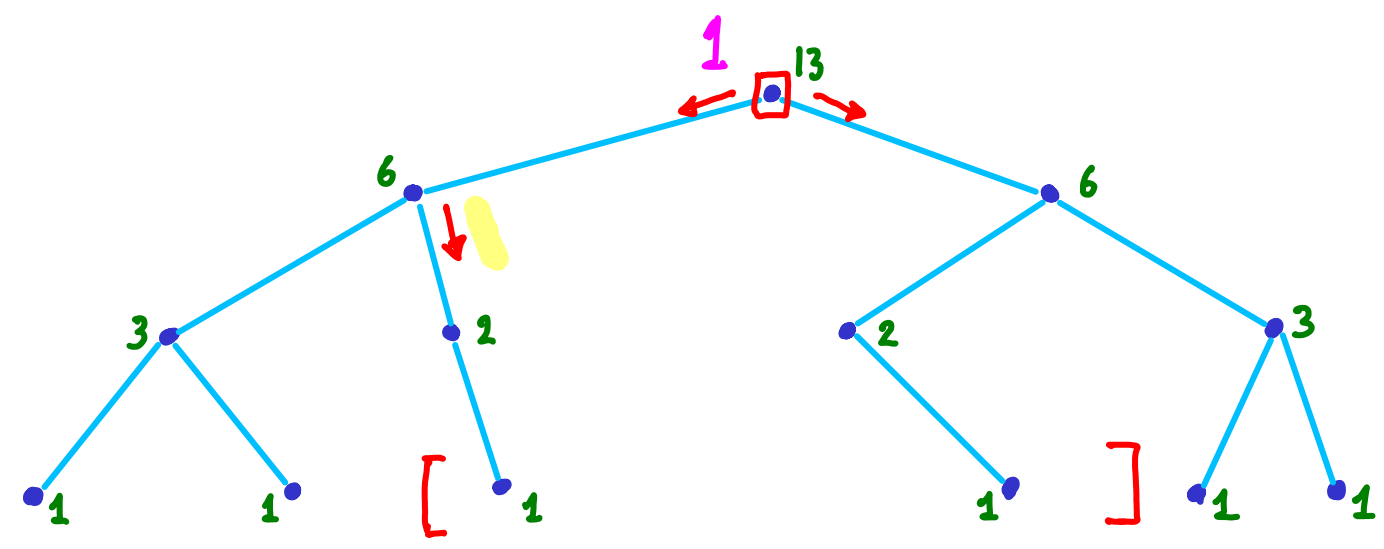


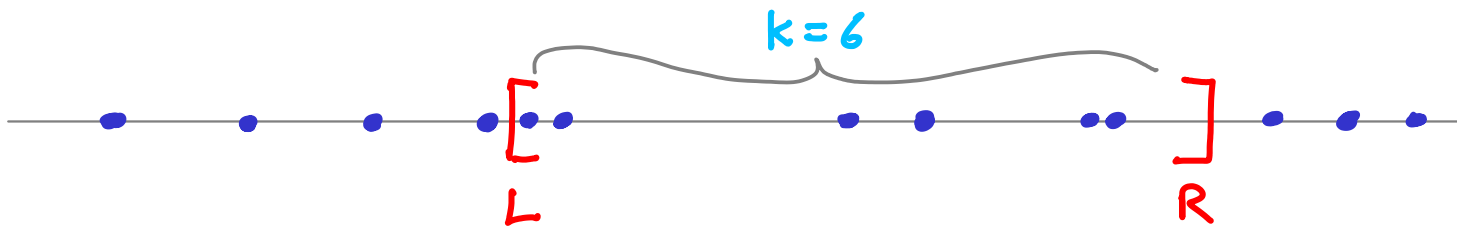
□ → count 1



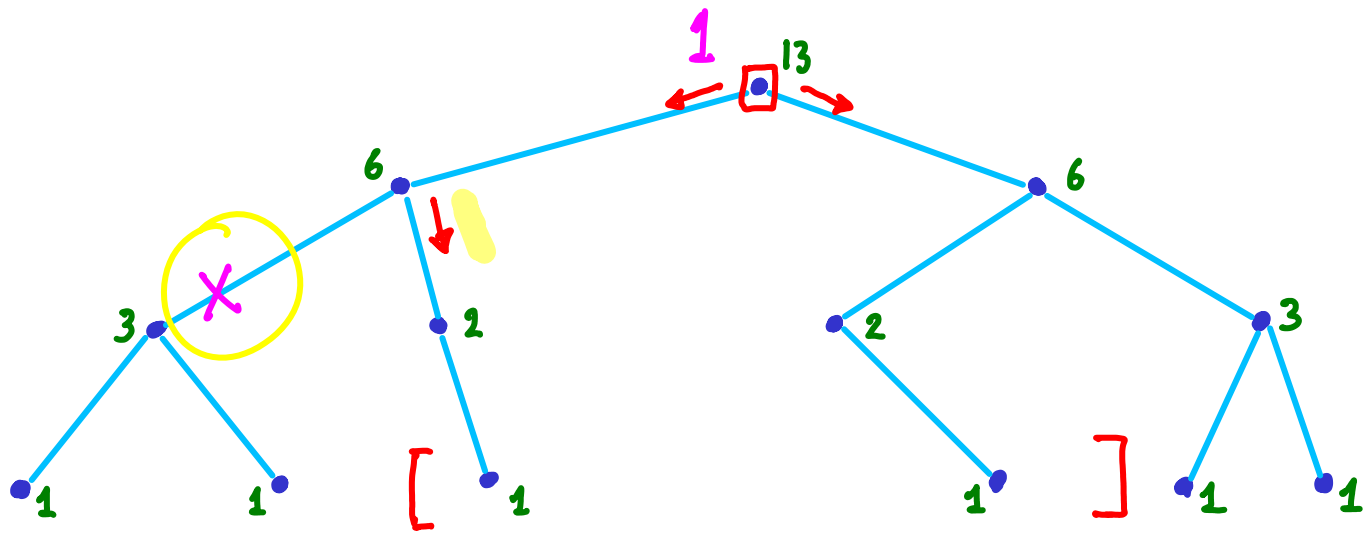


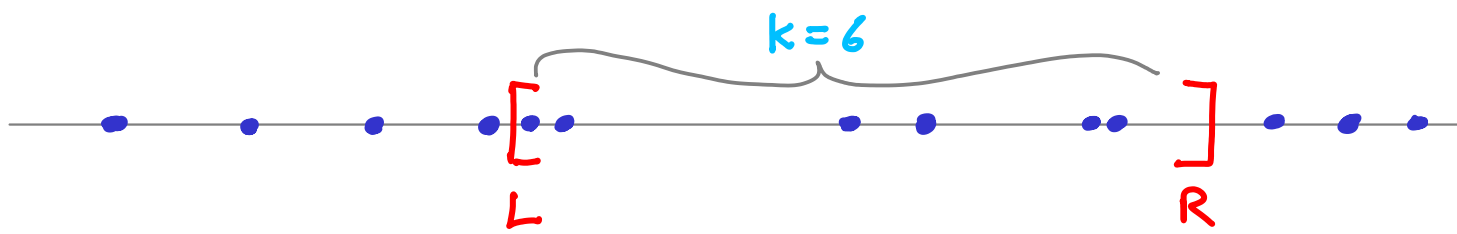
$\square \rightarrow \text{count } 1$



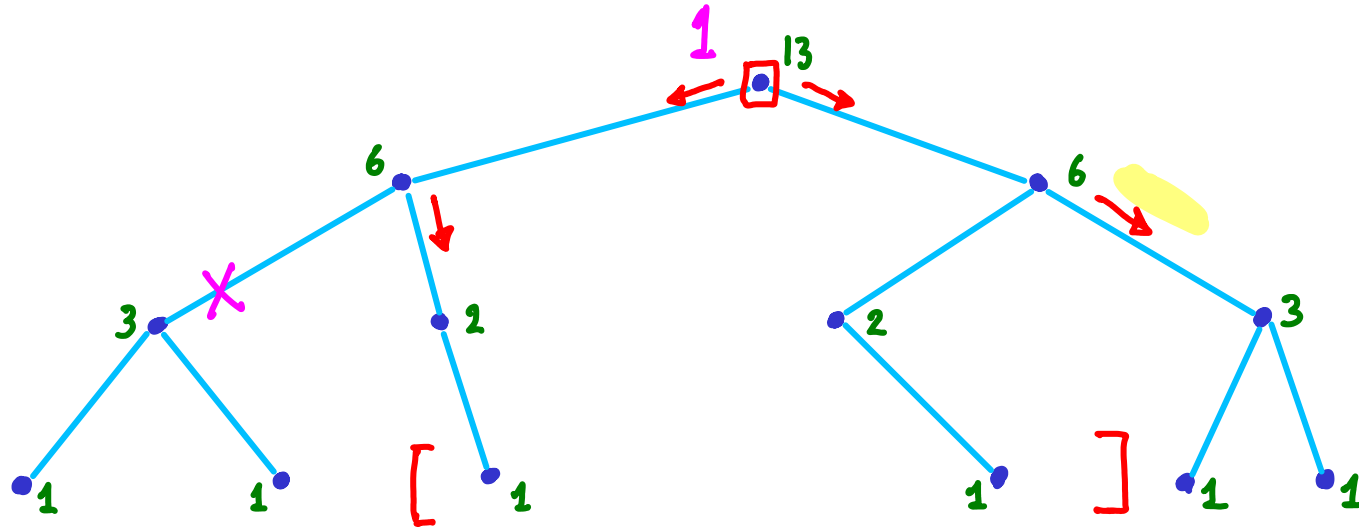


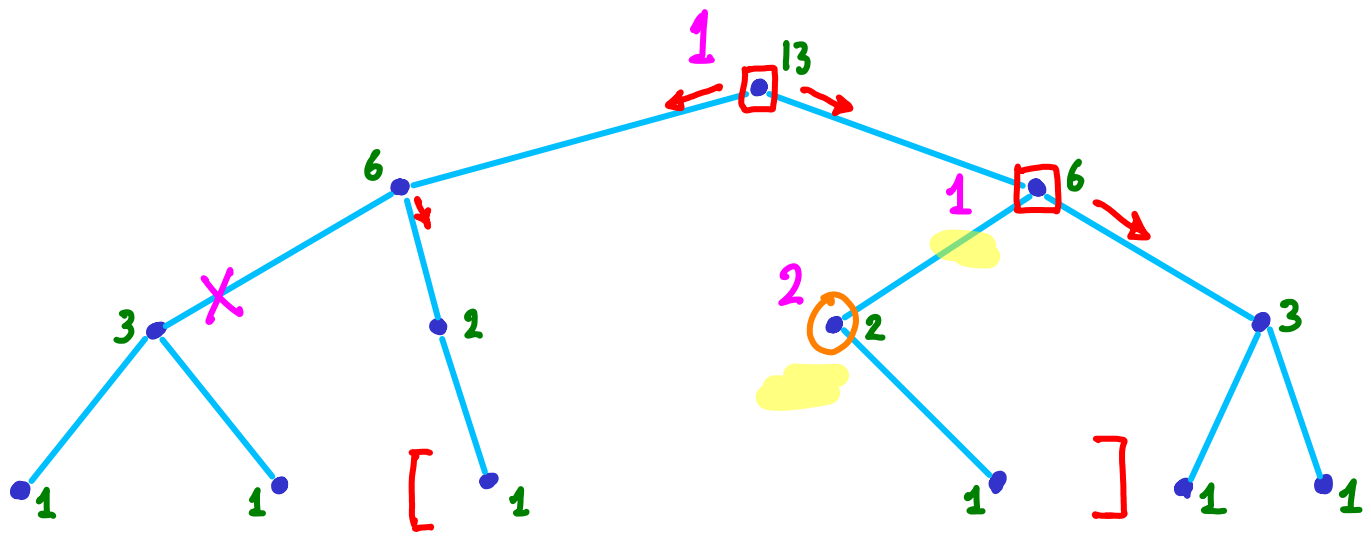
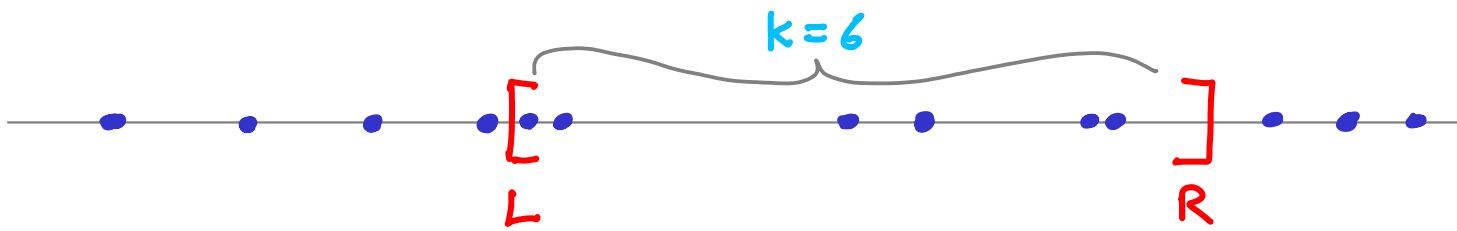
$\square \rightarrow \text{count } 1$



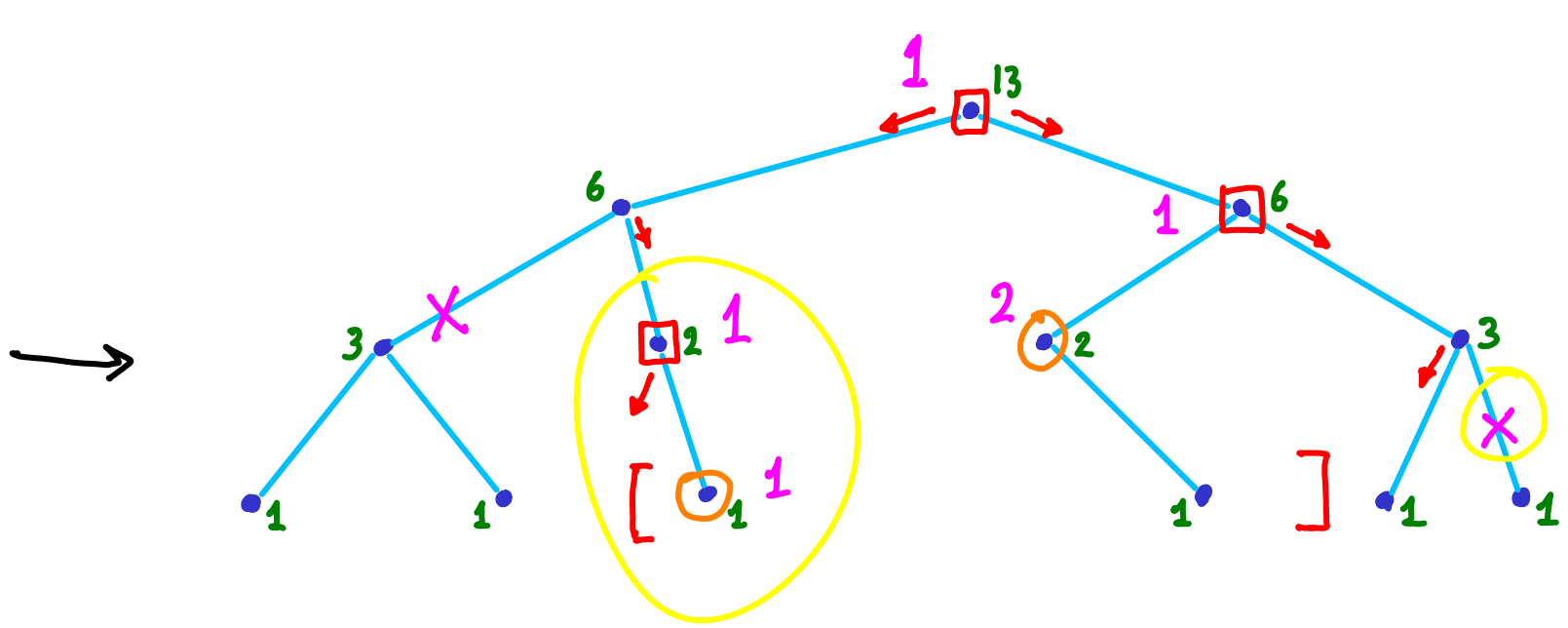
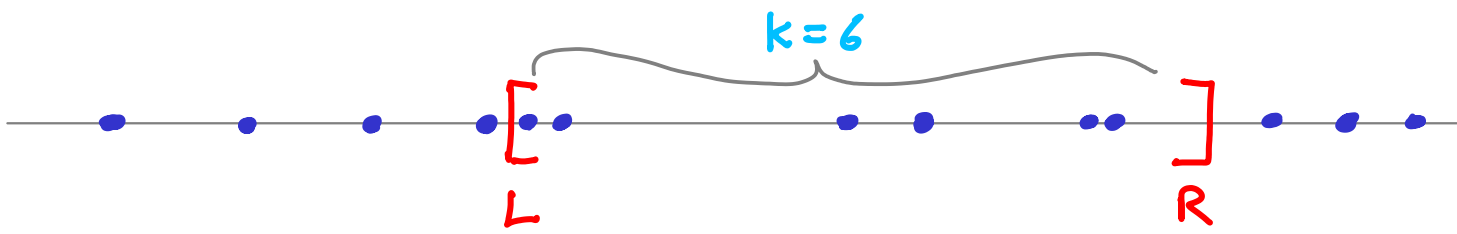


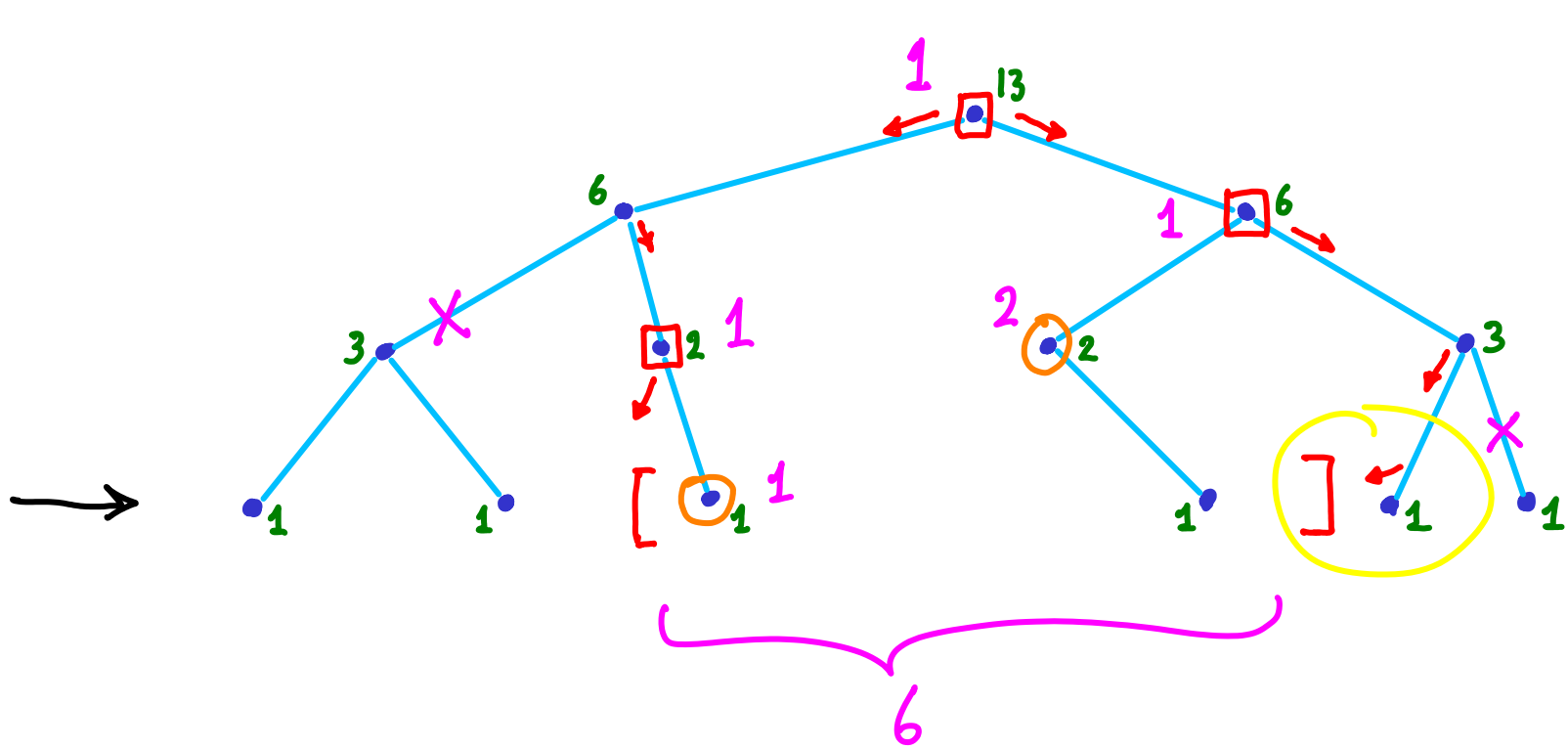
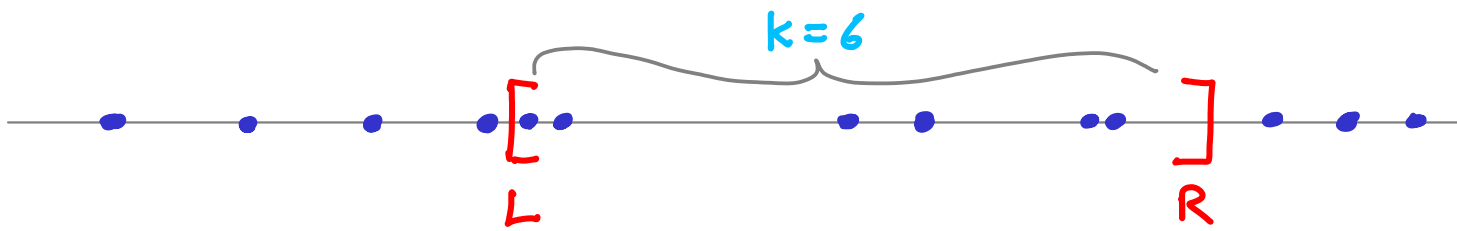
$\square \rightarrow \text{count } 1$



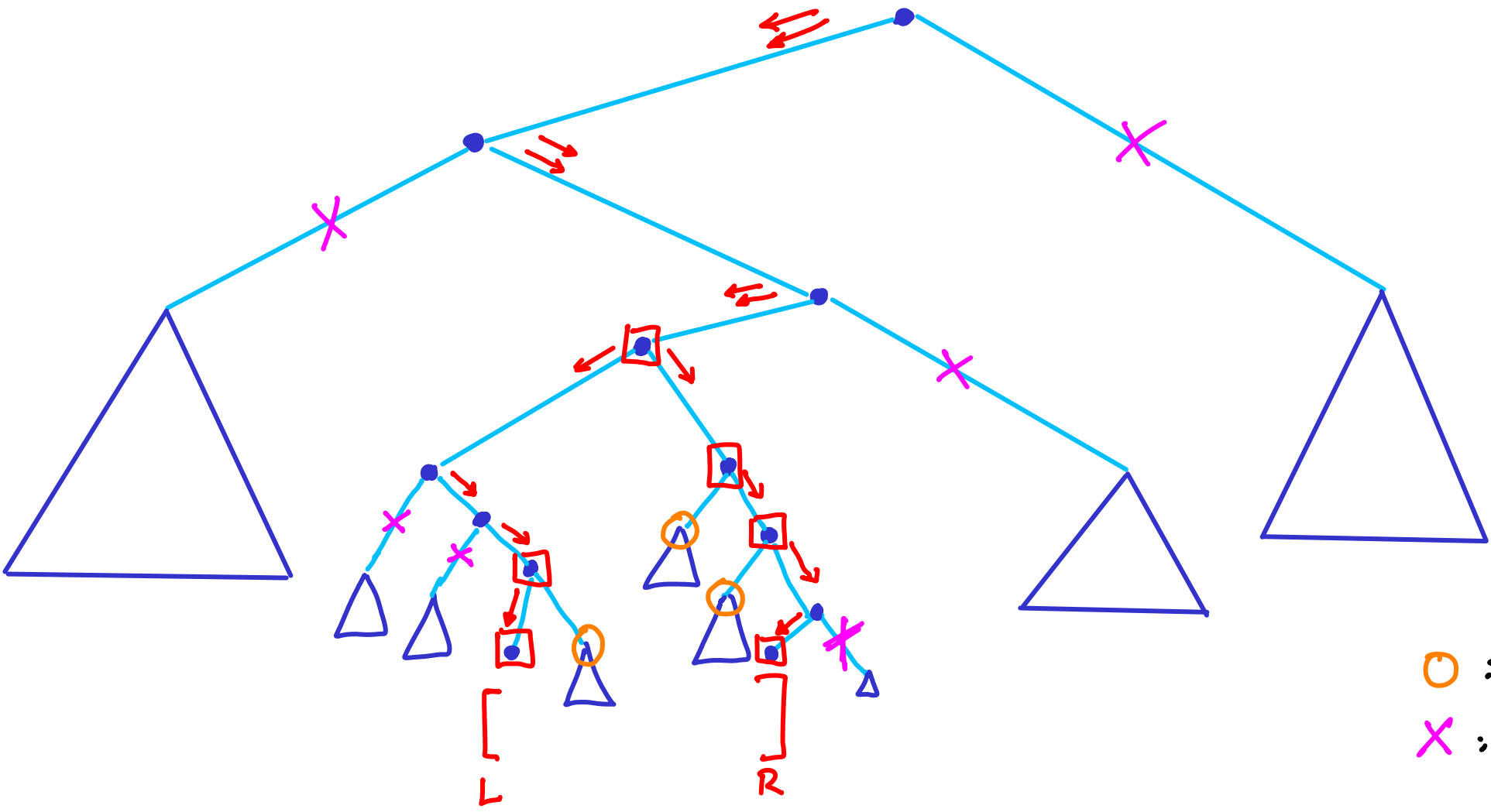


\rightarrow count 1
 \rightarrow count subtree





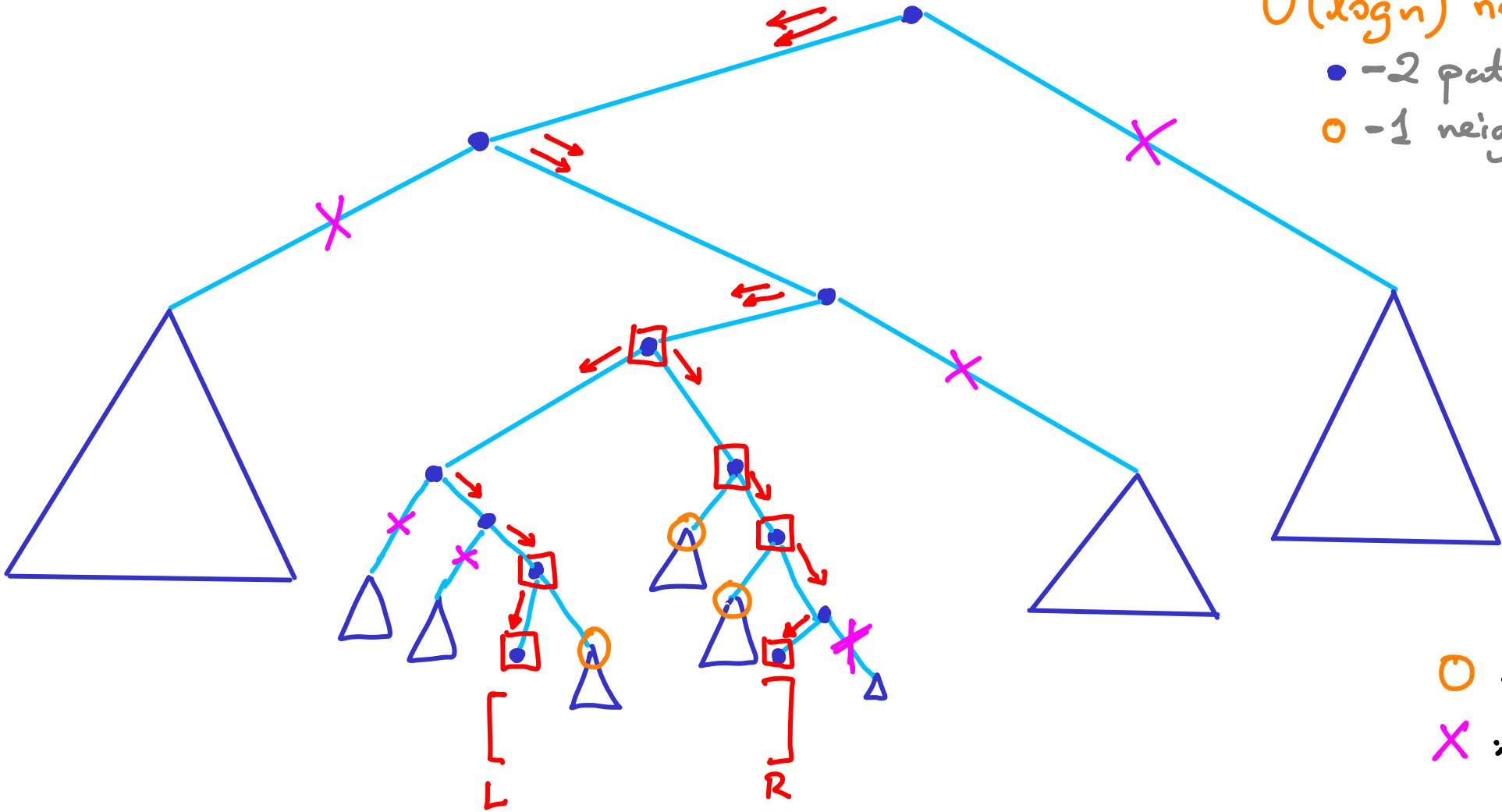
□ → count 1
 ○ → count subtree



○ : "inside"
 X : "outside"

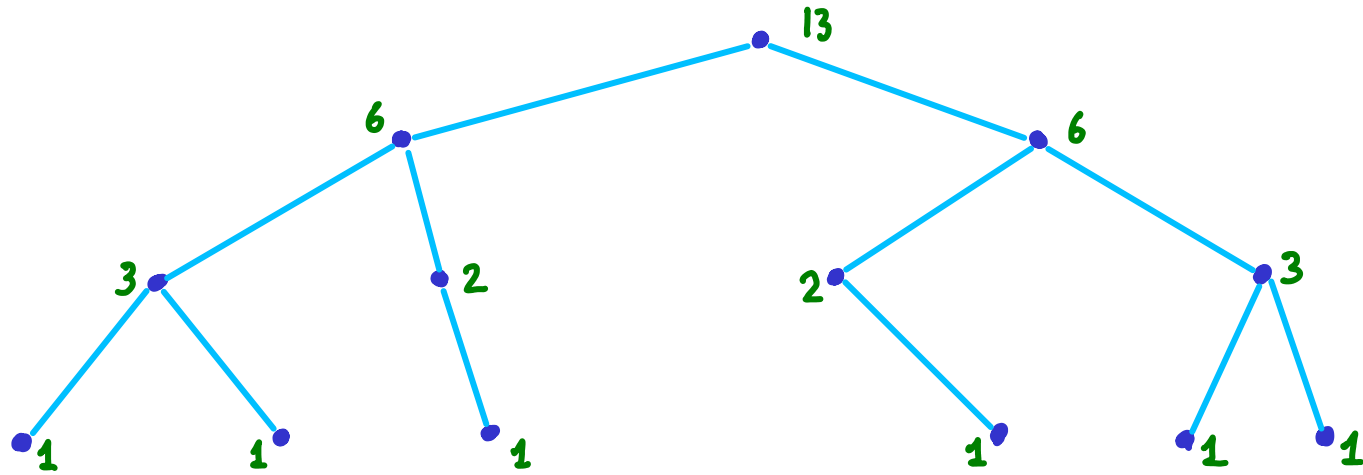
$O(\log n)$ nodes visited

- - 2 paths root \rightarrow leaf
- - 1 neighbor off path per node

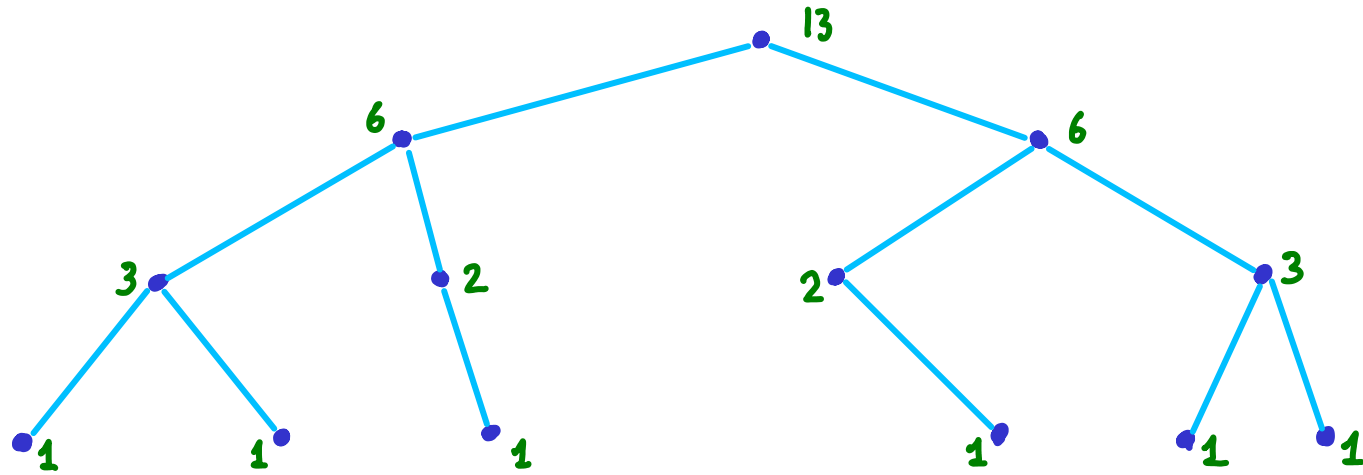


- : "inside"
- × : "outside"

Can we update subtree sizes when inserting/deleting data?



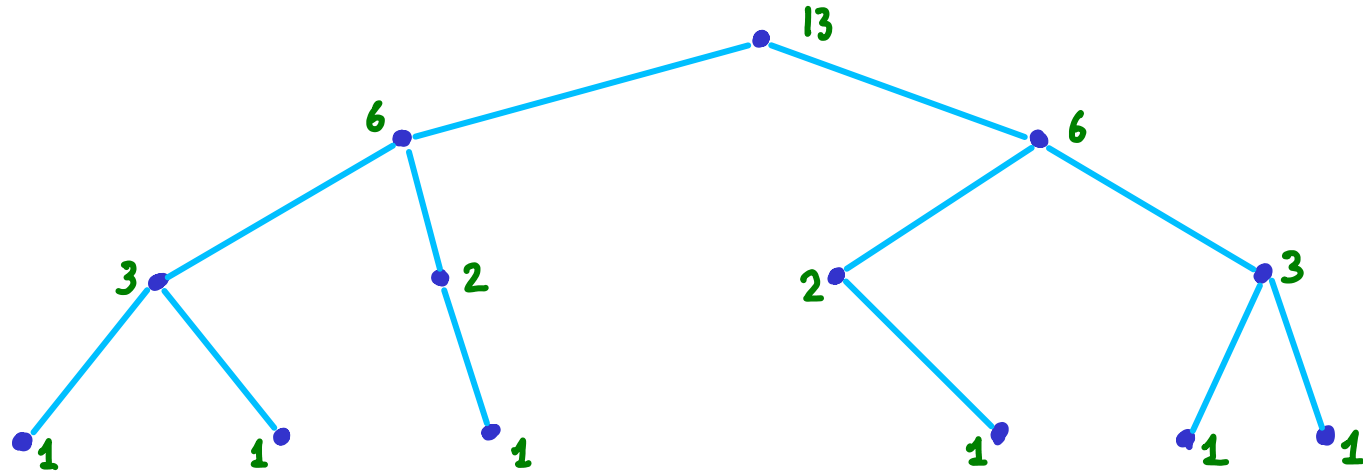
Can we update subtree sizes when inserting/deleting data?



Use a **RB** tree

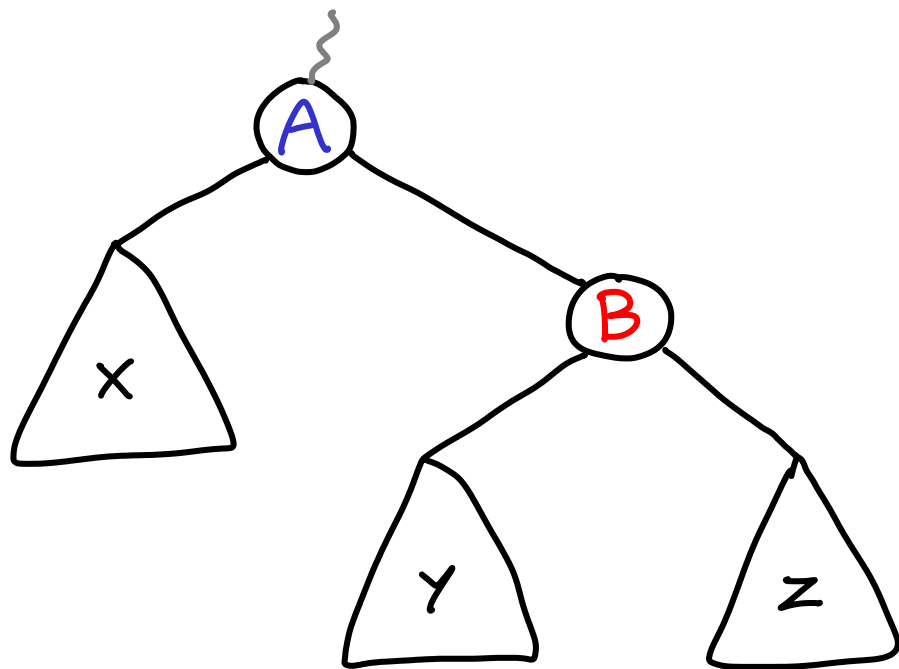
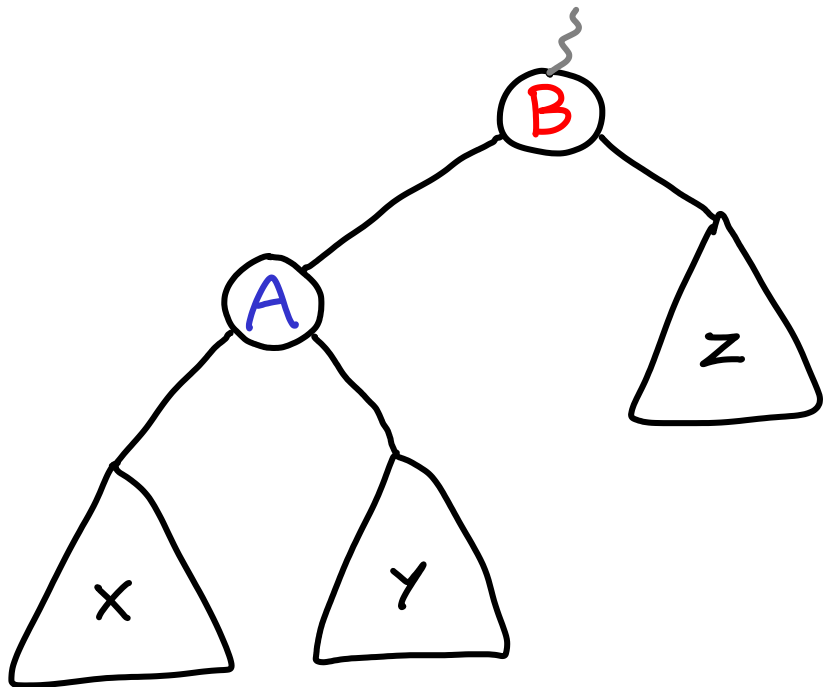
↳ when are subtree sizes affected?

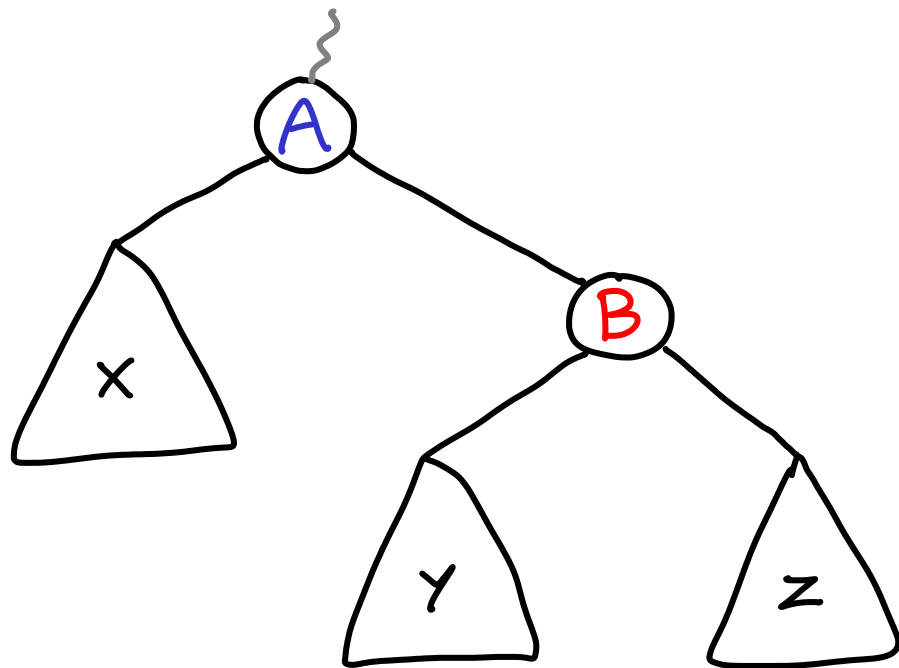
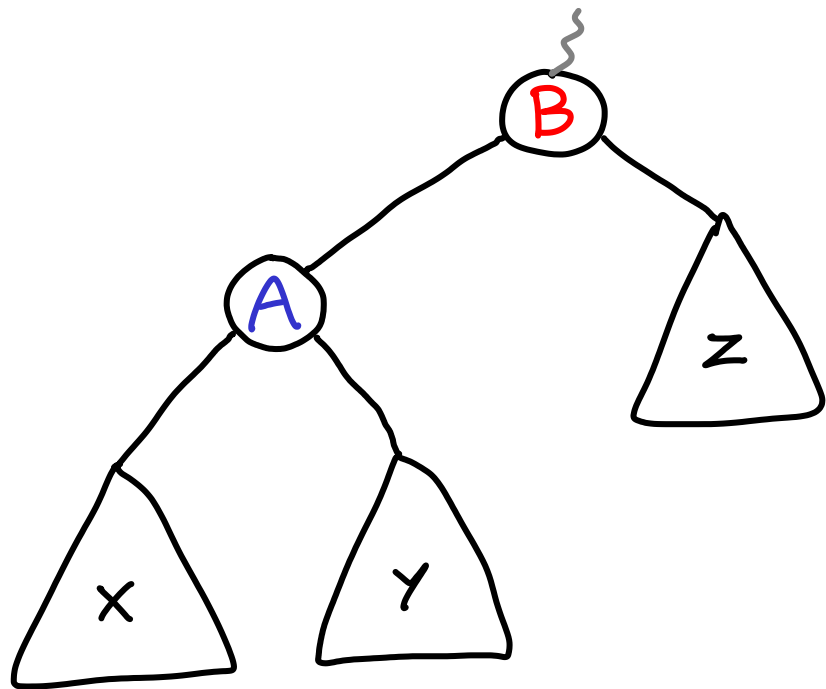
Can we update subtree sizes when inserting/deleting data?



Use a **RB** tree

↳ when are subtree sizes affected? **Rotations**





sizes

