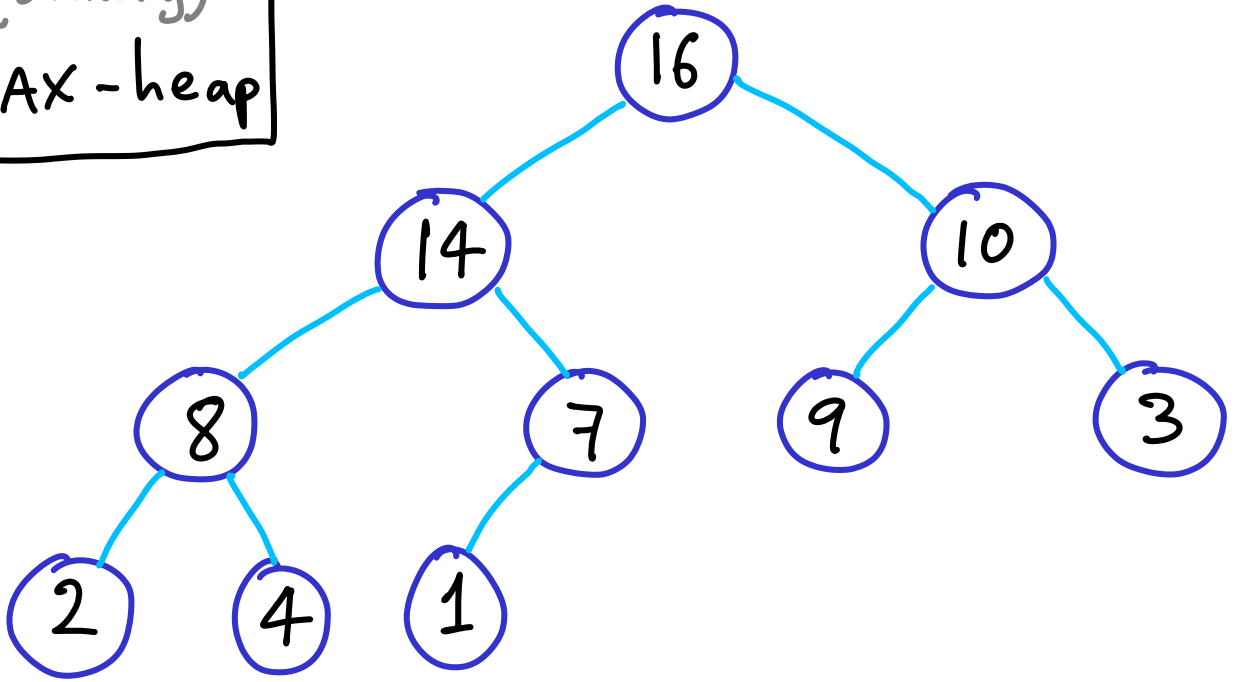


(binary)  
MAX-heap



Rules:

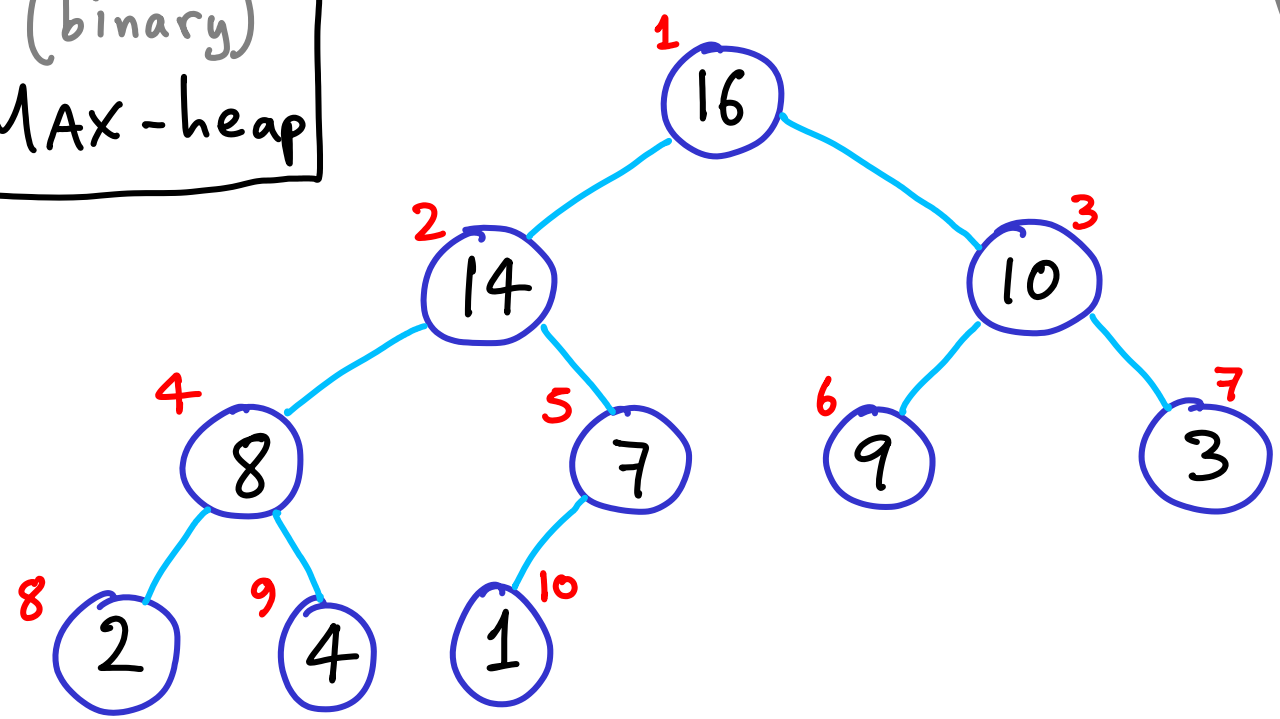
- 1 • last row filled from left
- other rows full
- 2 • parent > children

Rule 1 (structure) is not always required in all applications

E.g. "delete only"

We will assume it's required.

(binary)  
MAX-heap



[Notice every subtree is also a heap]

We can use an array to store a heap. No pointers.

1	2	3	4	5	6	7	8	9	10				
16	14	10	8	7	9	3	2	4	1	...	...	...	...

Rules:

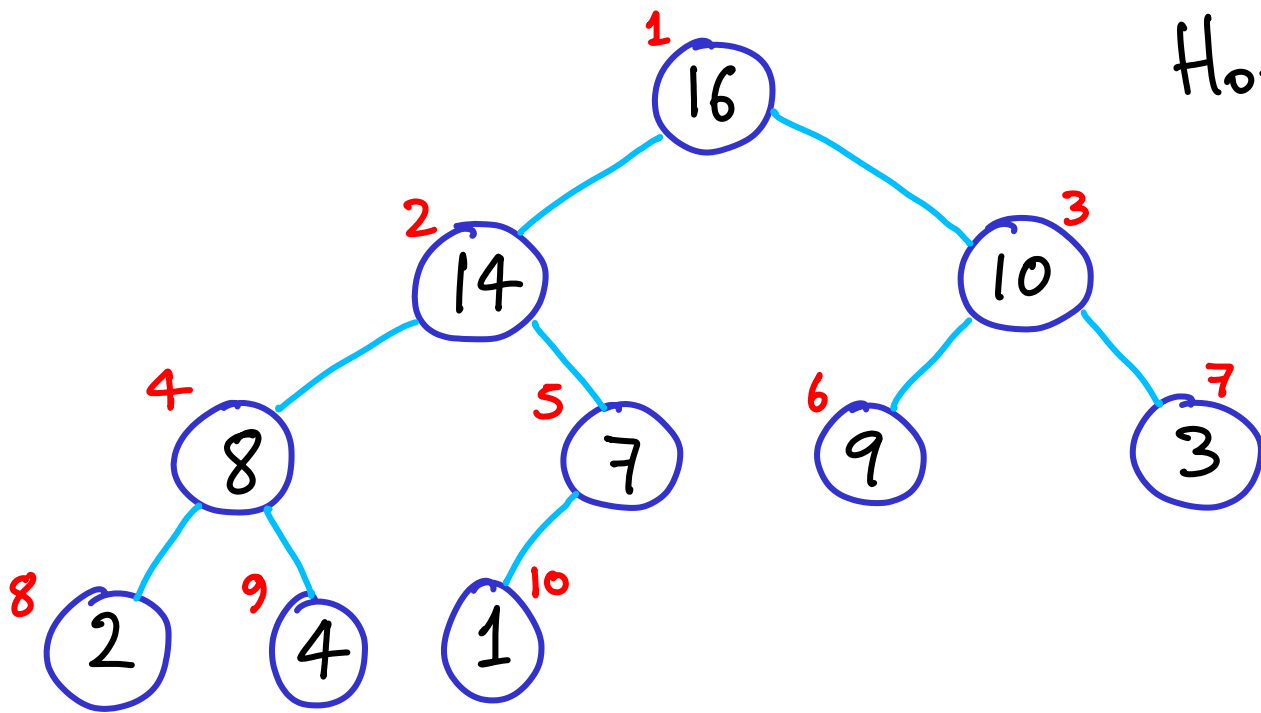
- last row filled from left
- other rows full
- parent > children

$$\text{parent}(i) = \lfloor i/2 \rfloor$$

$$\text{left-child}(i) = 2i$$

$$\text{right-child}(i) = 2i+1$$





How does this relate to sorting?

Largest element is on top.

2nd largest is in level 2.

3rd largest is

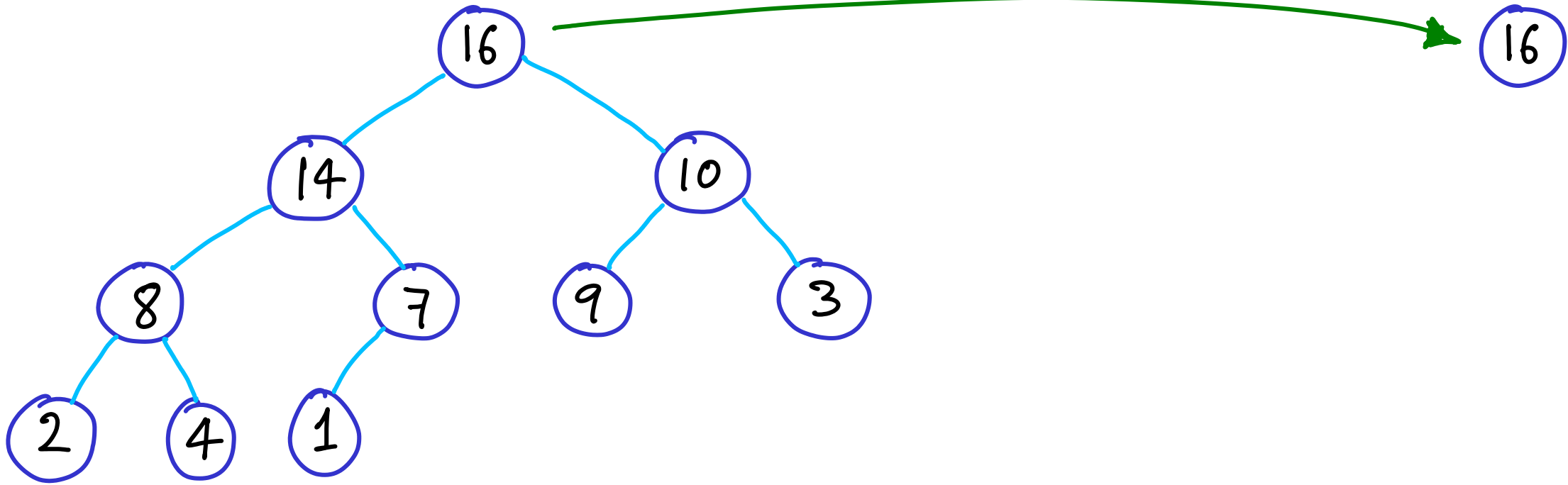
↳ in level 2

OR

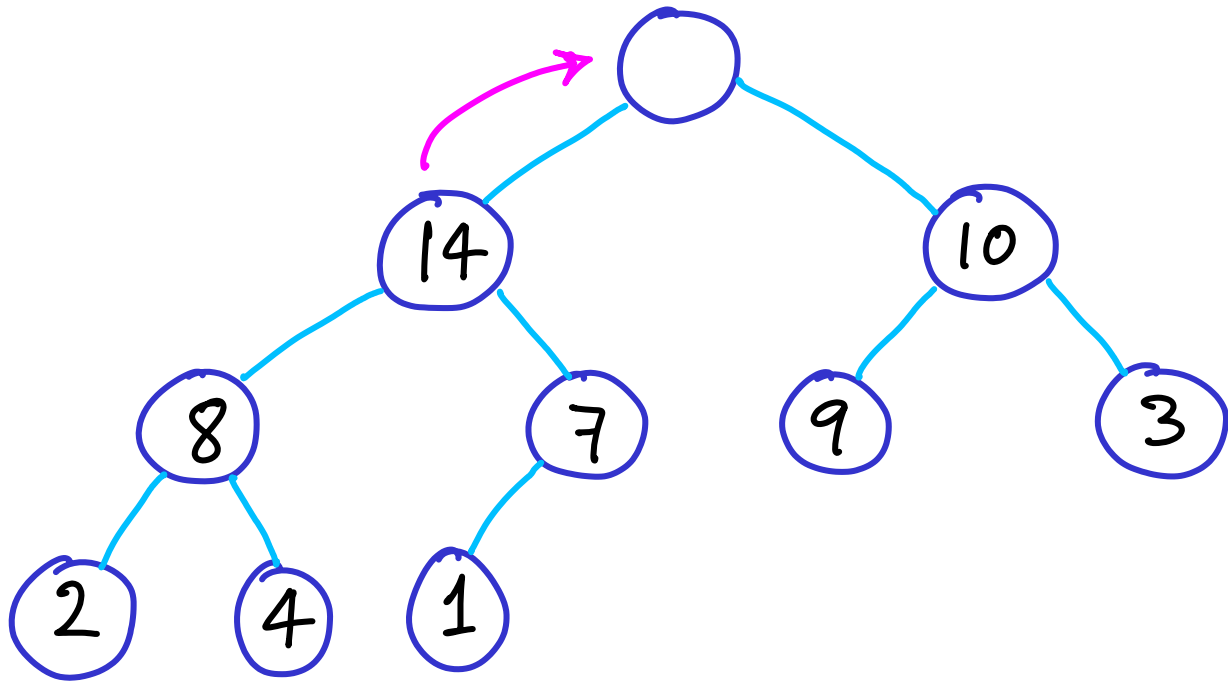
↳ in level 3

& child of 2nd

⋮  
getting messy

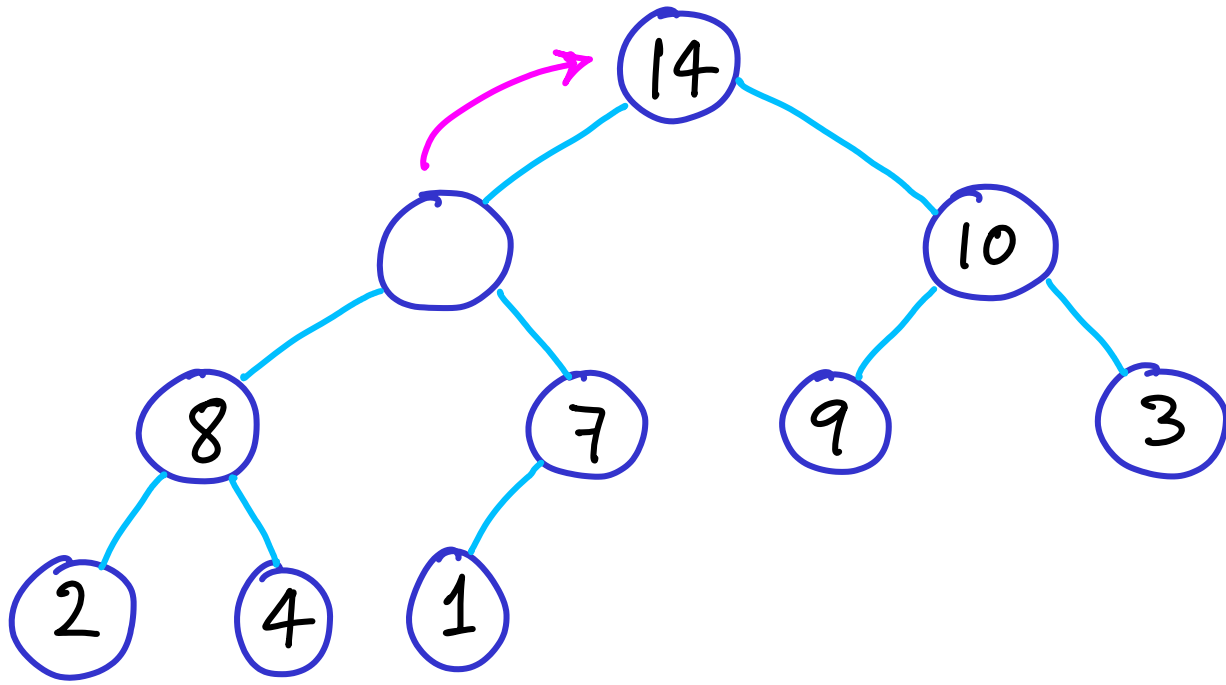


extract MAX



16

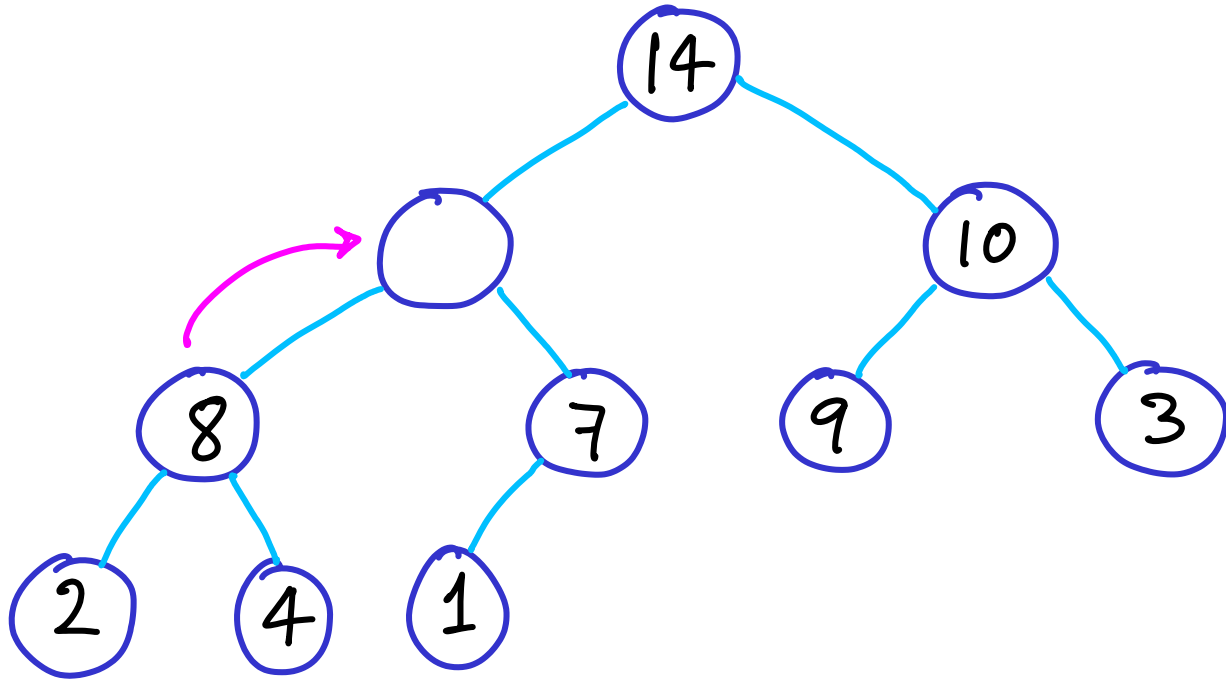
attempt to extract MAX & restore heap



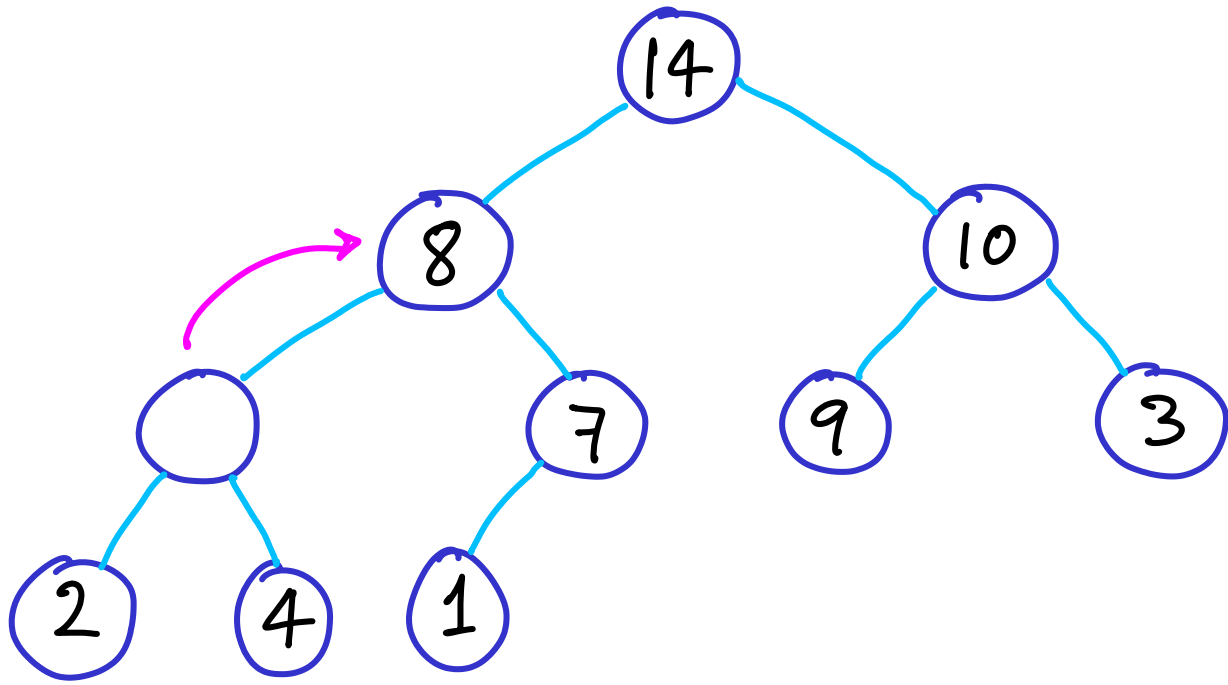
16

attempt to extract MAX & restore heap

16



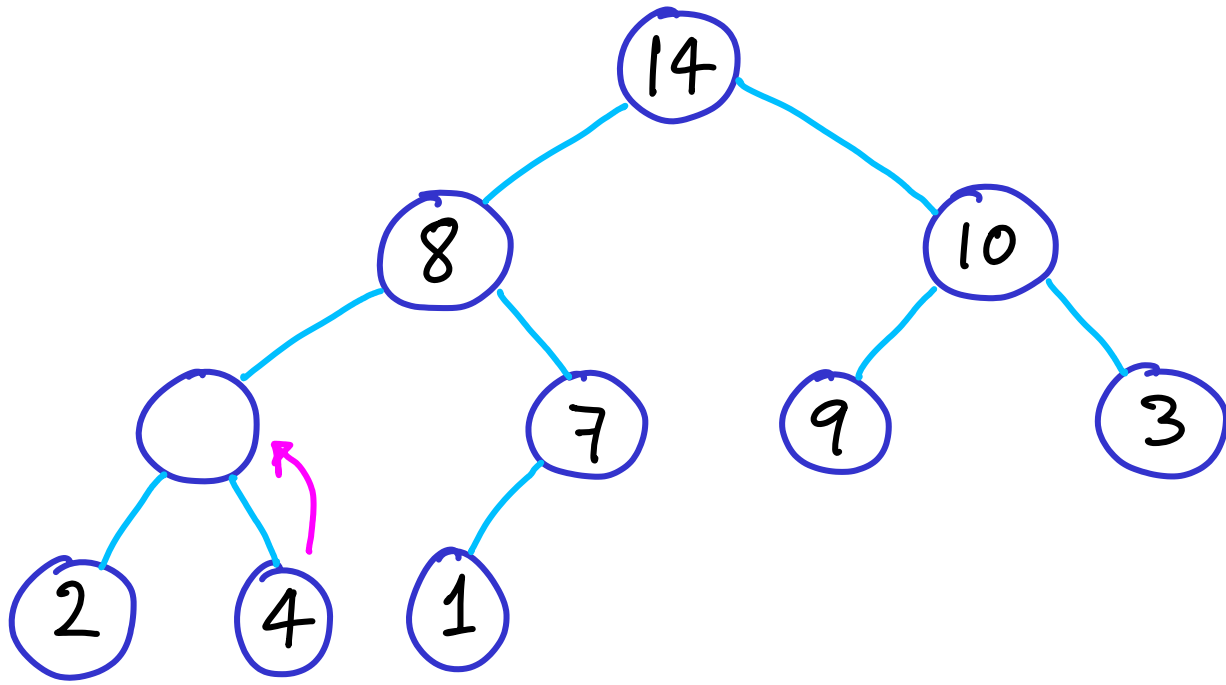
attempt to extract MAX & restore heap



16

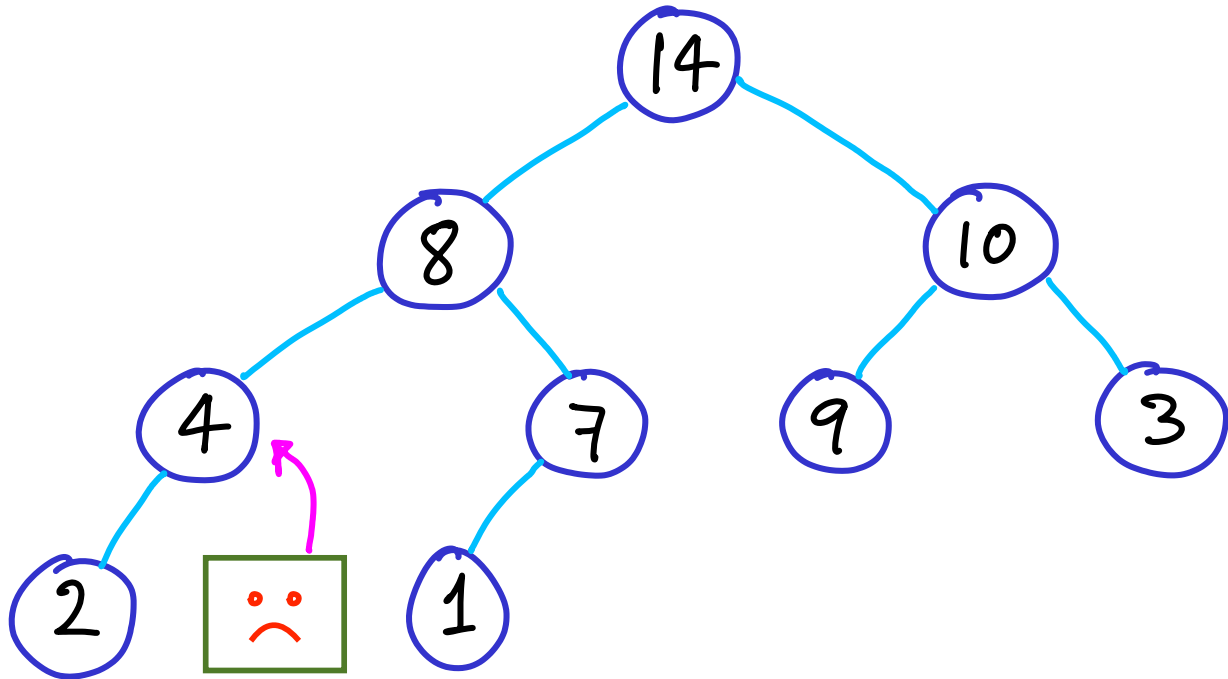
attempt to extract MAX & restore heap





16

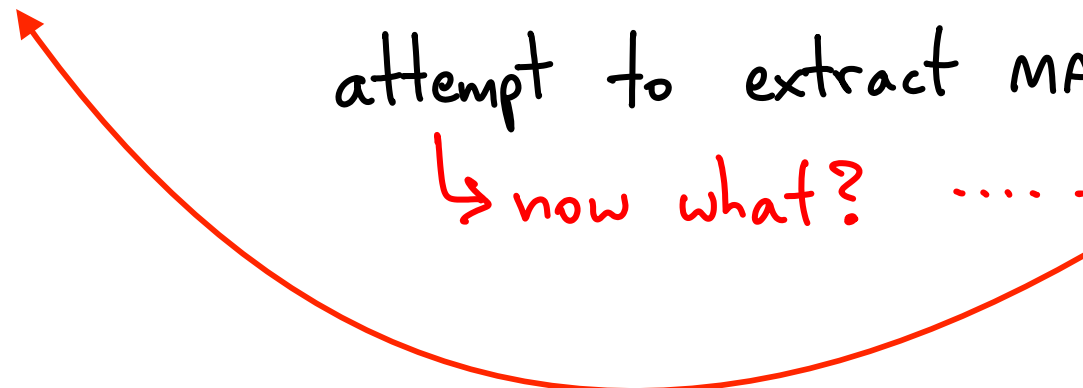
attempt to extract MAX & restore heap

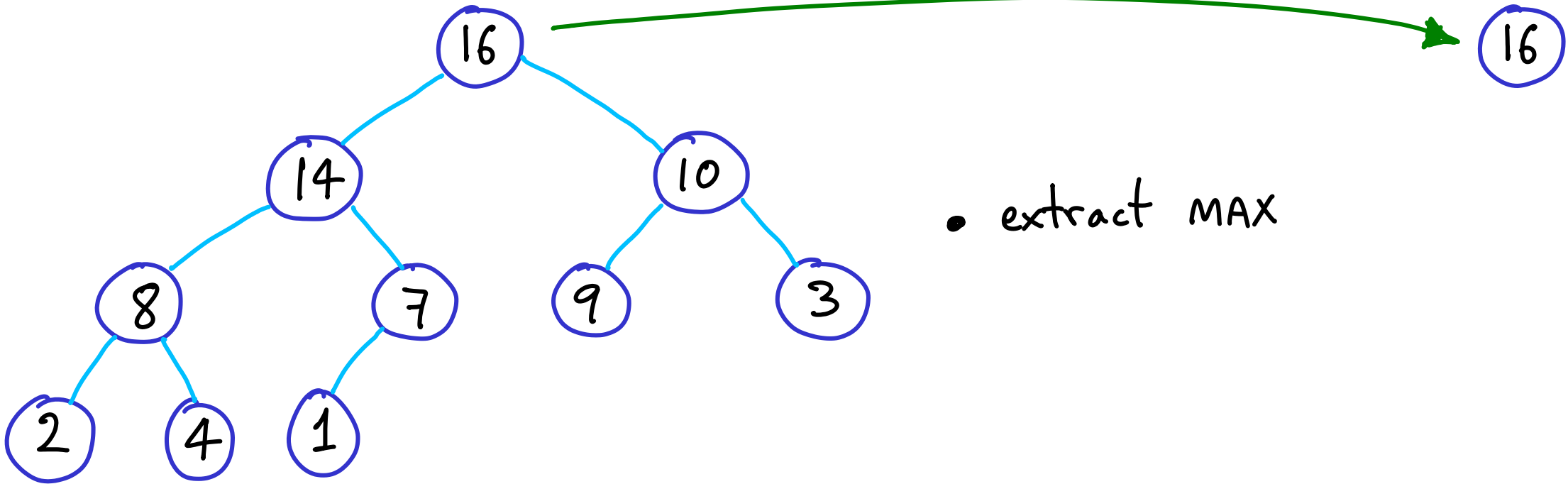


attempt to extract MAX & restore heap

↳ now what? .... failed

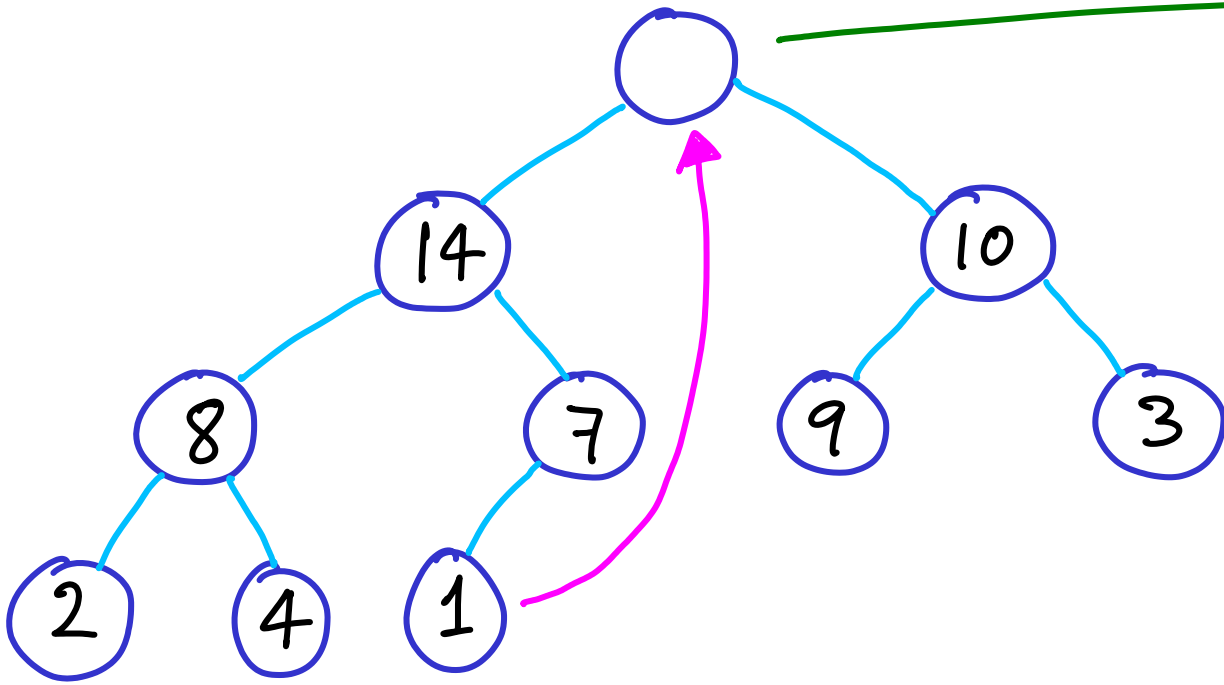
(we want to preserve the structure)



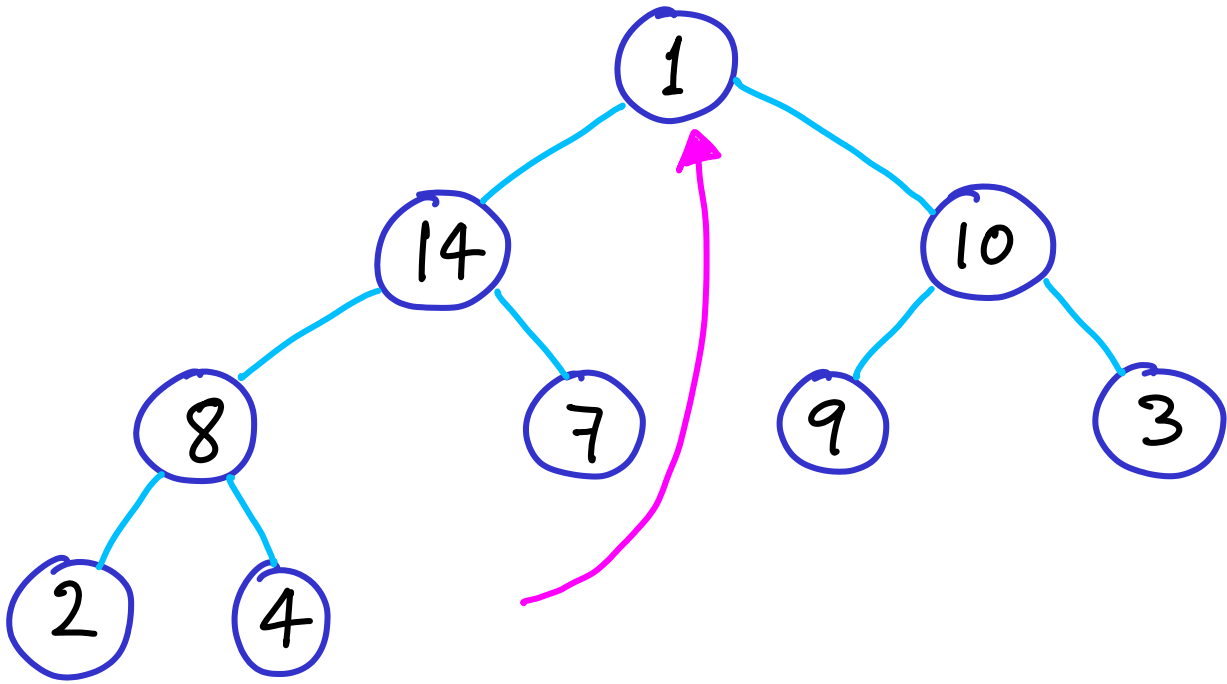


- extract MAX

Try again:  
Modify extraction

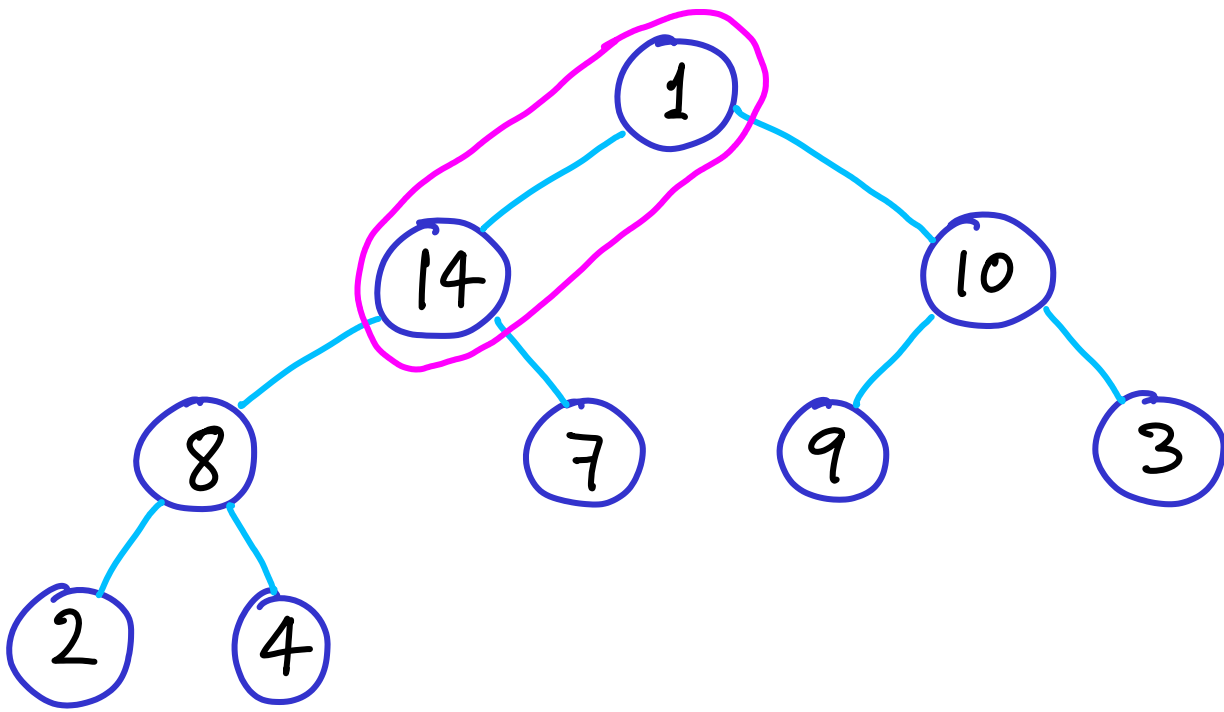


- extract MAX
- place rightmost leaf at top  
(strange move... it's small!)



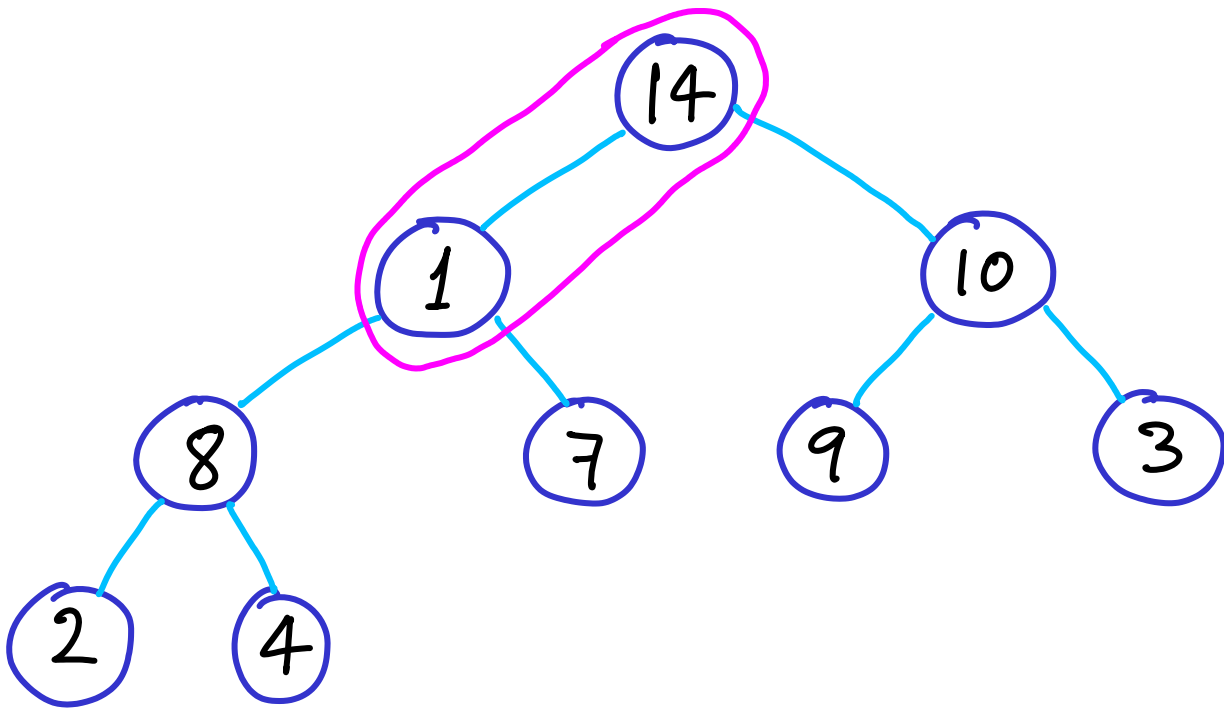
16

- extract MAX
- place rightmost leaf at top  
(strange move... it's small!)



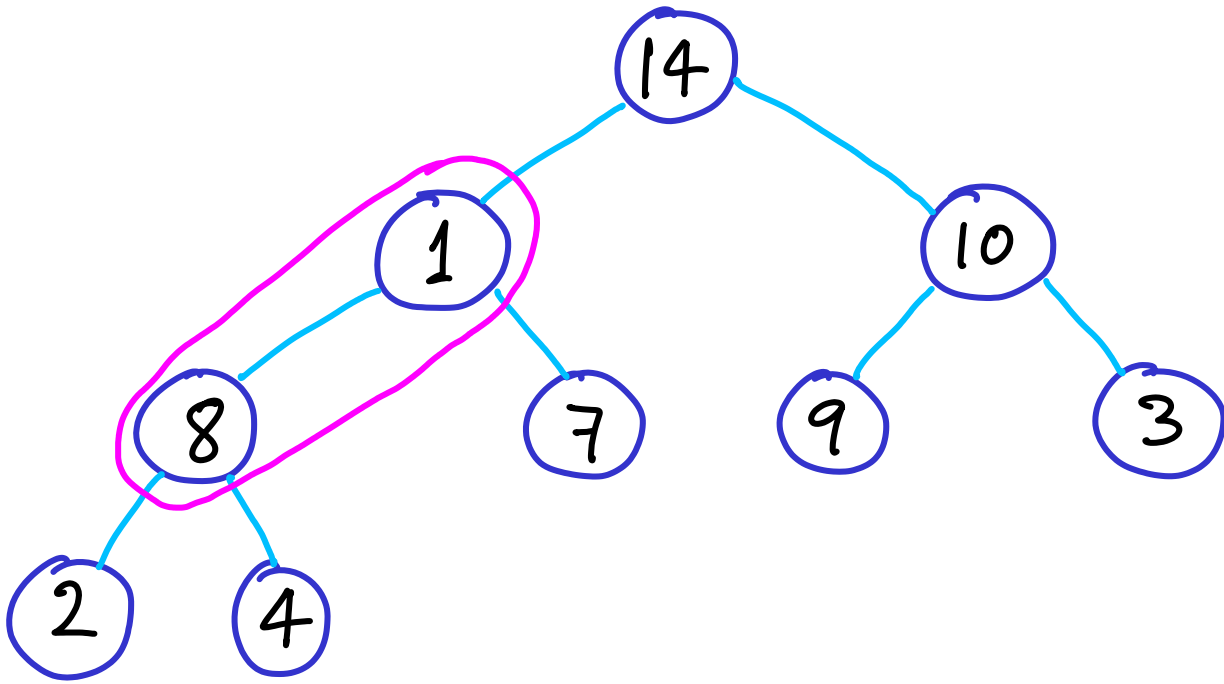
16

- extract MAX
- place rightmost leaf at top  
(strange move... it's small!)
- swap top w/ largest child  
(locally restore parent > child)



16

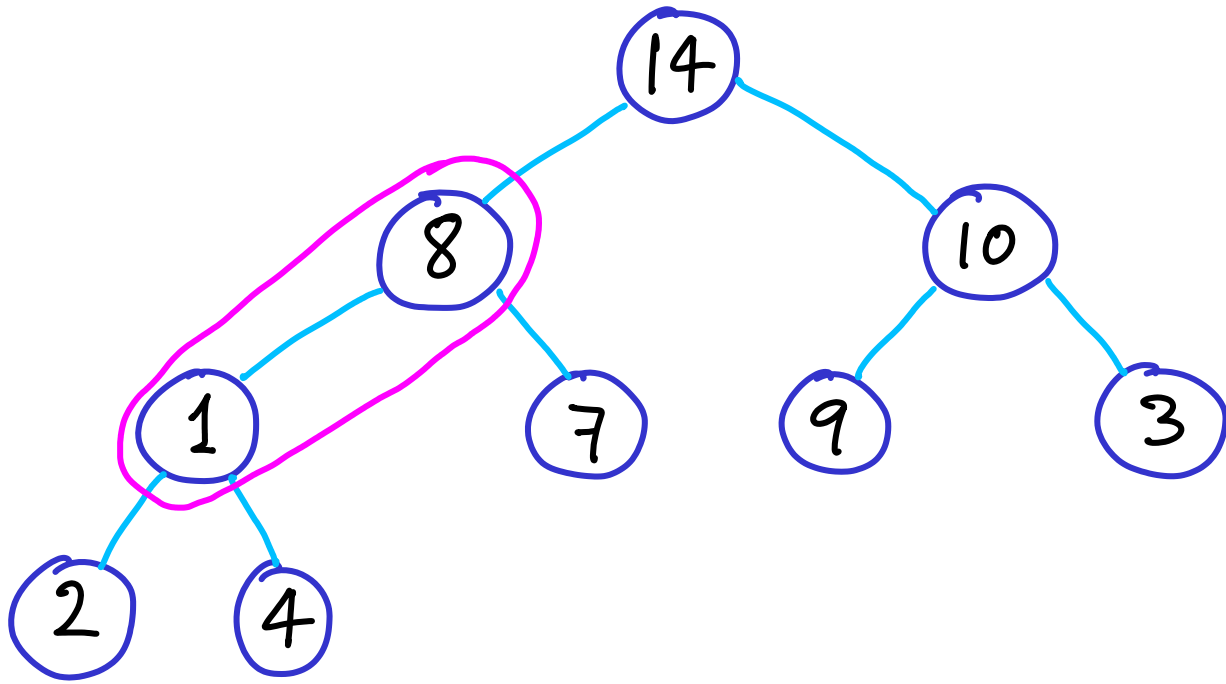
- extract MAX
- place rightmost leaf at top  
(strange move... it's small!)
- swap top w/ largest child  
(locally restore parent > child)



16

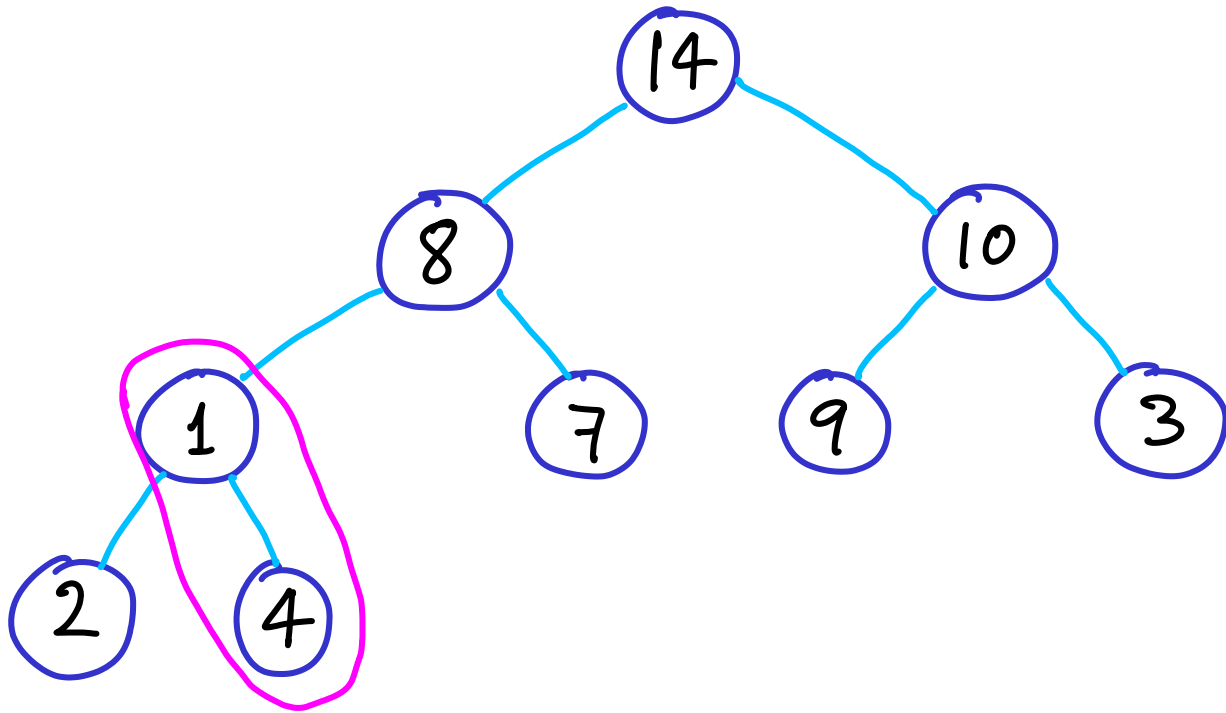
- extract MAX
- place rightmost leaf at top  
(strange move... it's small!)
- swap top w/ largest child  
(locally restore parent > child)
- repeat downward while needed





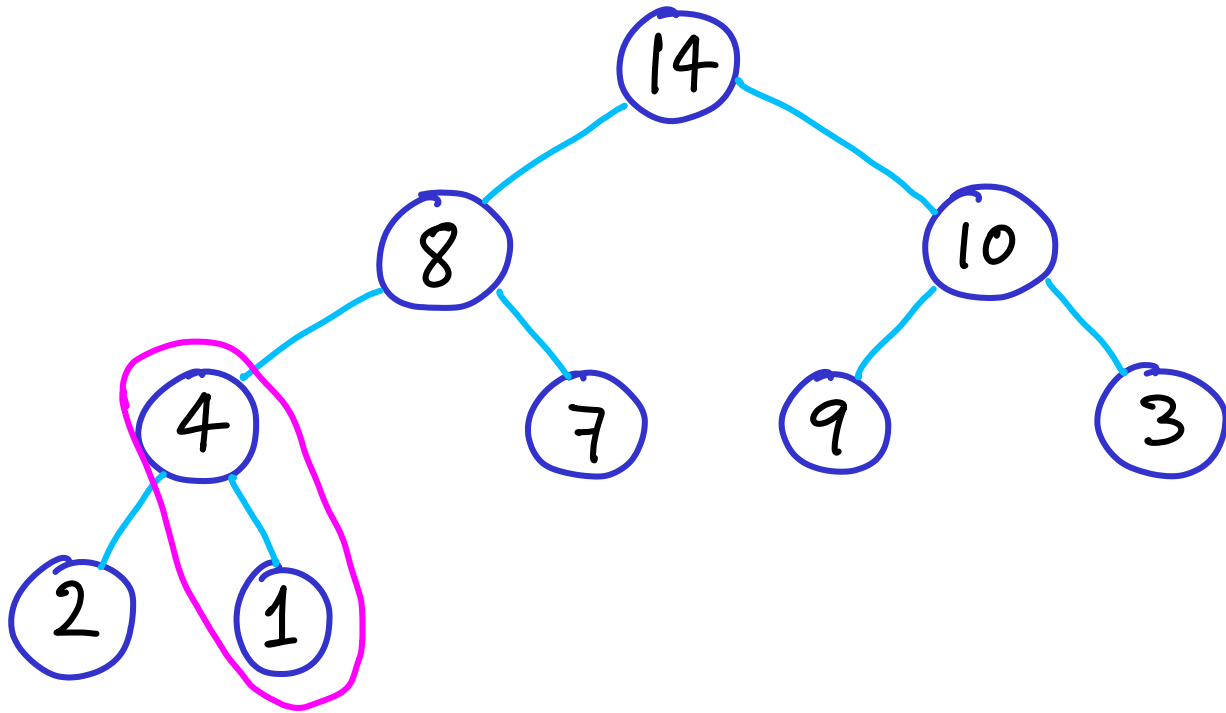
16

- extract MAX
- place rightmost leaf at top  
(strange move... it's small!)
- swap top w/ largest child  
(locally restore parent > child)
- repeat downward while needed



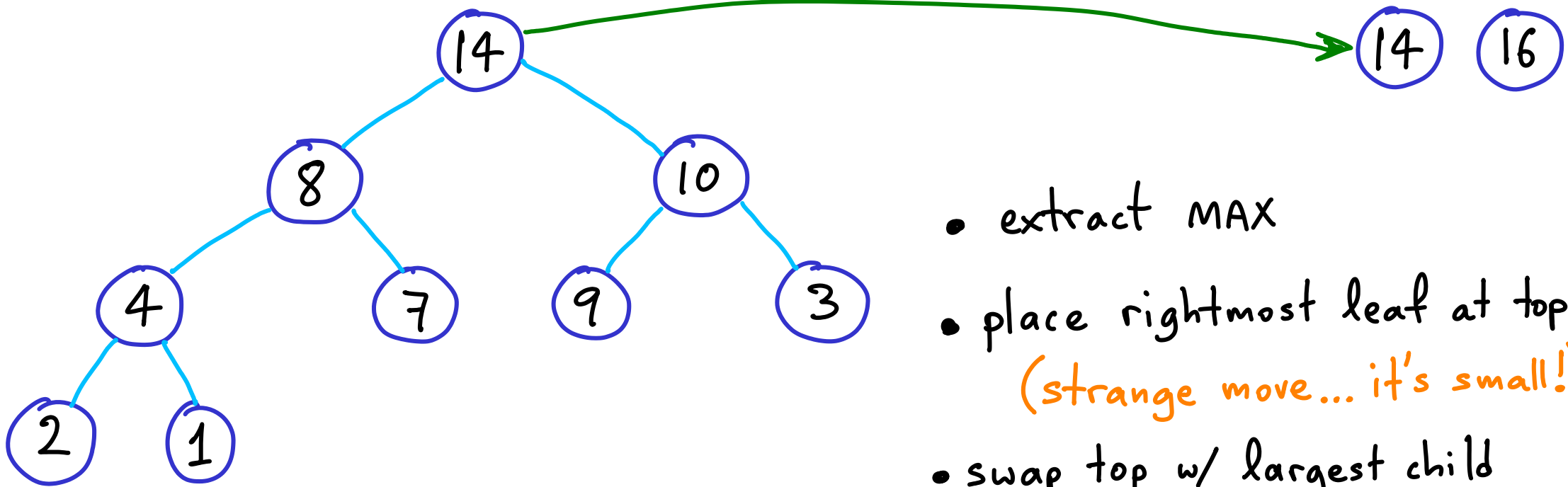
16

- extract MAX
- place rightmost leaf at top  
(strange move... it's small!)
- swap top w/ largest child  
(locally restore parent > child)
- repeat downward while needed



16

- extract MAX
- place rightmost leaf at top  
(strange move... it's small!)
- swap top w/ largest child  
(locally restore parent > child)
- repeat downward while needed

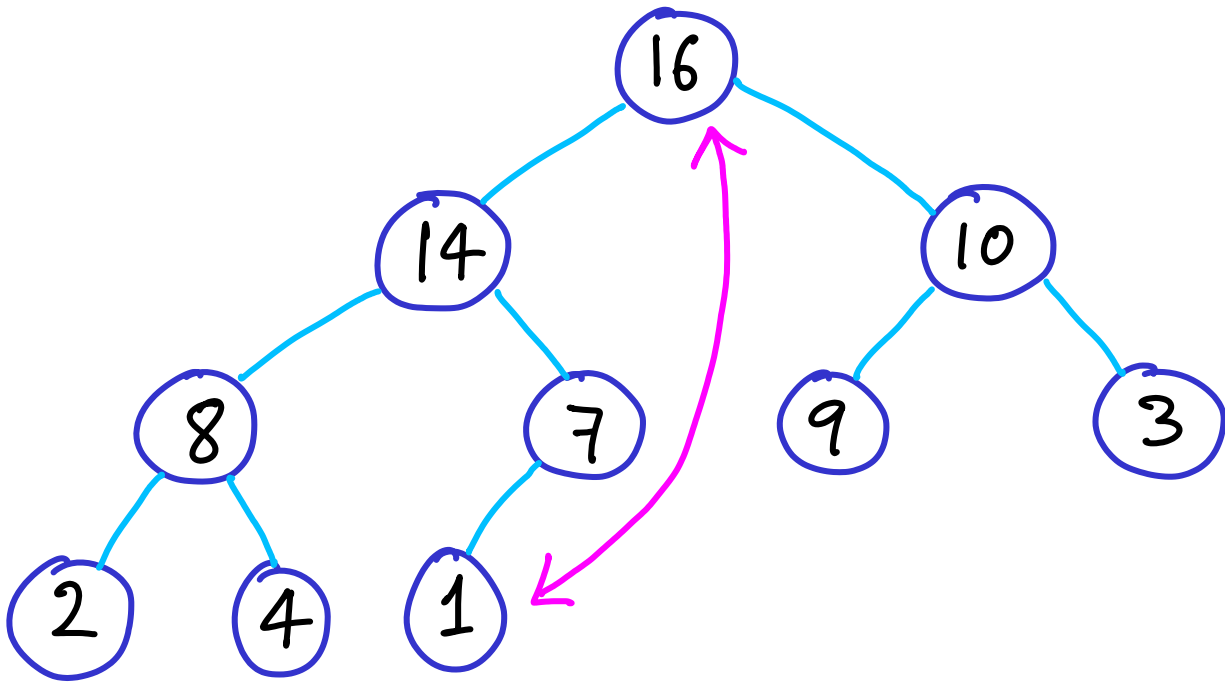


- extract MAX
- place rightmost leaf at top  
(strange move... it's small!)
- swap top w/ largest child  
(locally restore parent > child)
- repeat downward while needed

height of heap?  $\rightarrow \Theta(\log n)$

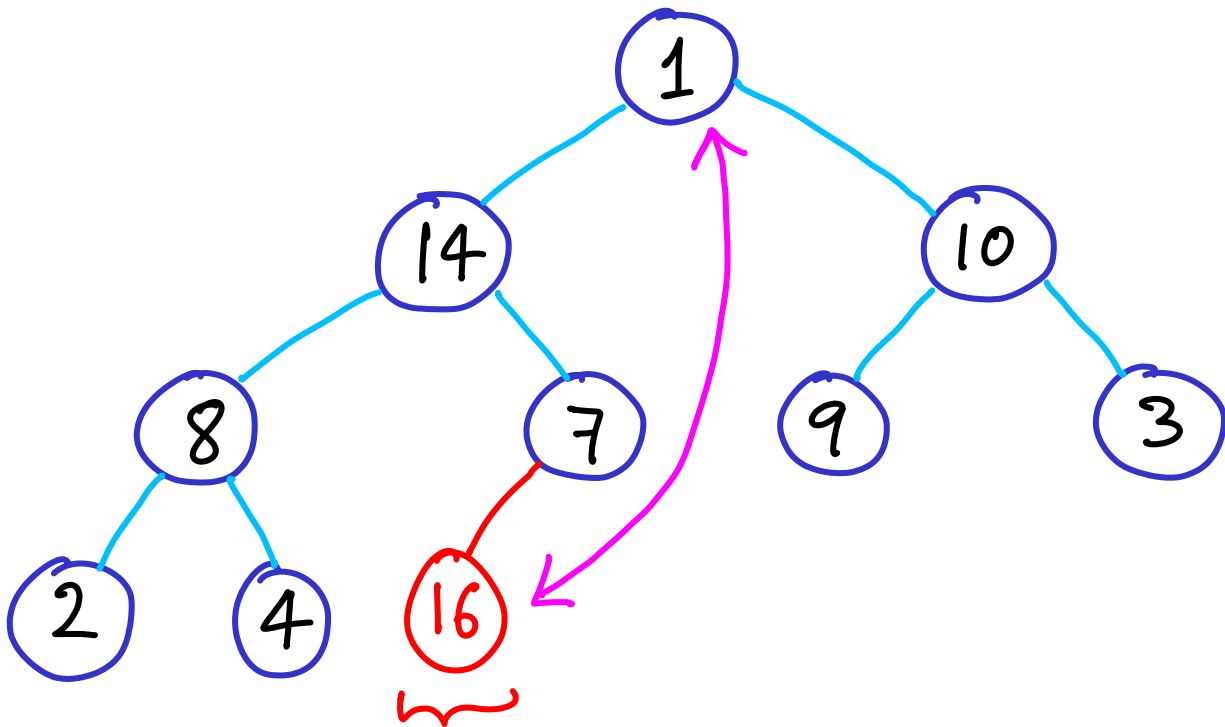
Ready to extract new MAX

time?



To work in-place  
when extracting MAX  
we can swap it w/ leaf.

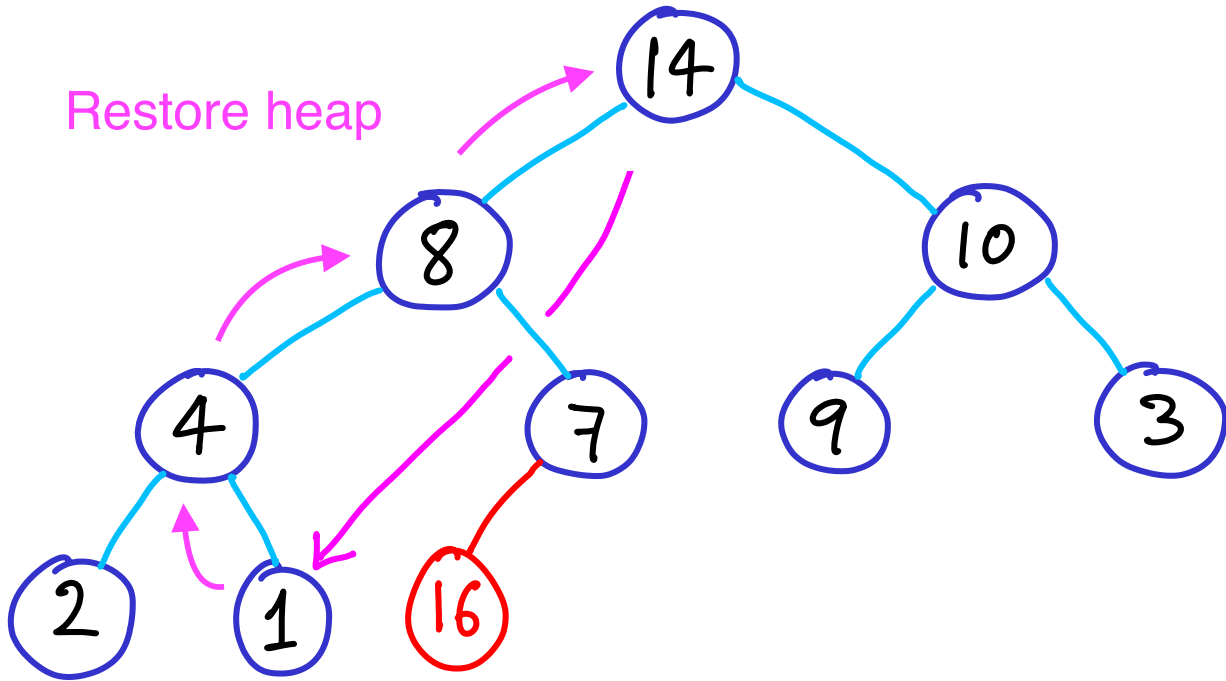
One more time:  
More space-efficient



To work in-place  
when extracting MAX  
we can swap it w/ leaf.

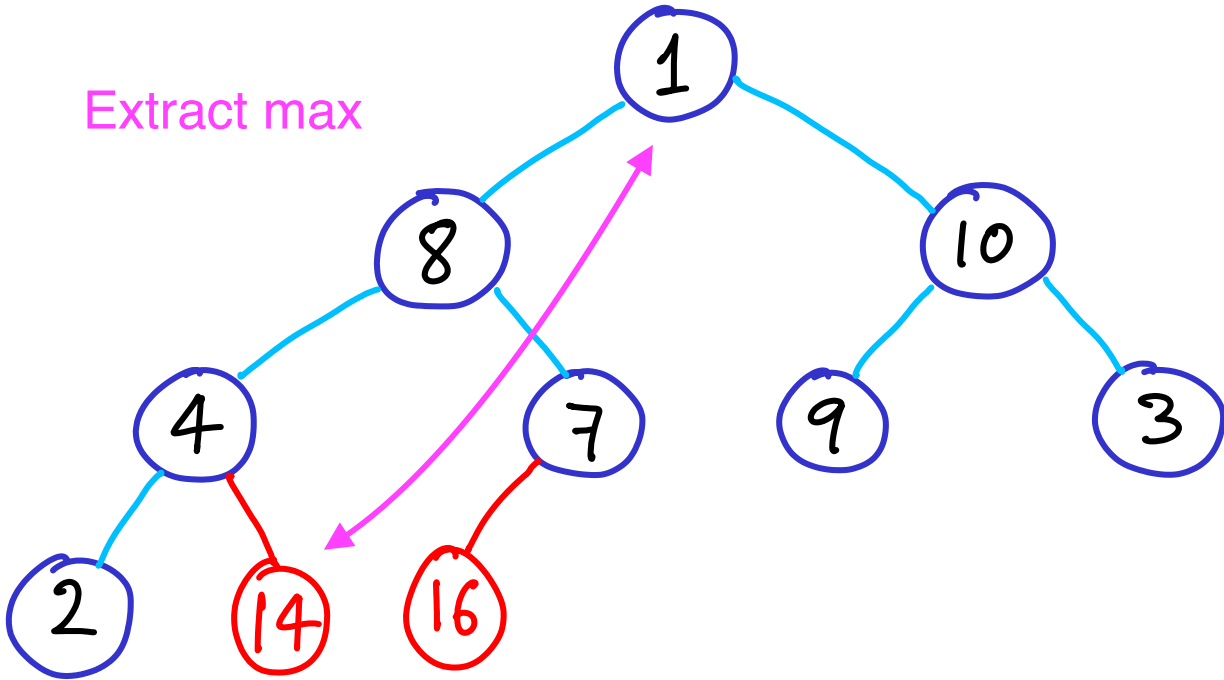
instead of deleting this node, just ignore it.

Notice MAX is stored at the max index of our array.



To work in-place  
when extracting MAX  
we can swap it w/ leaf.

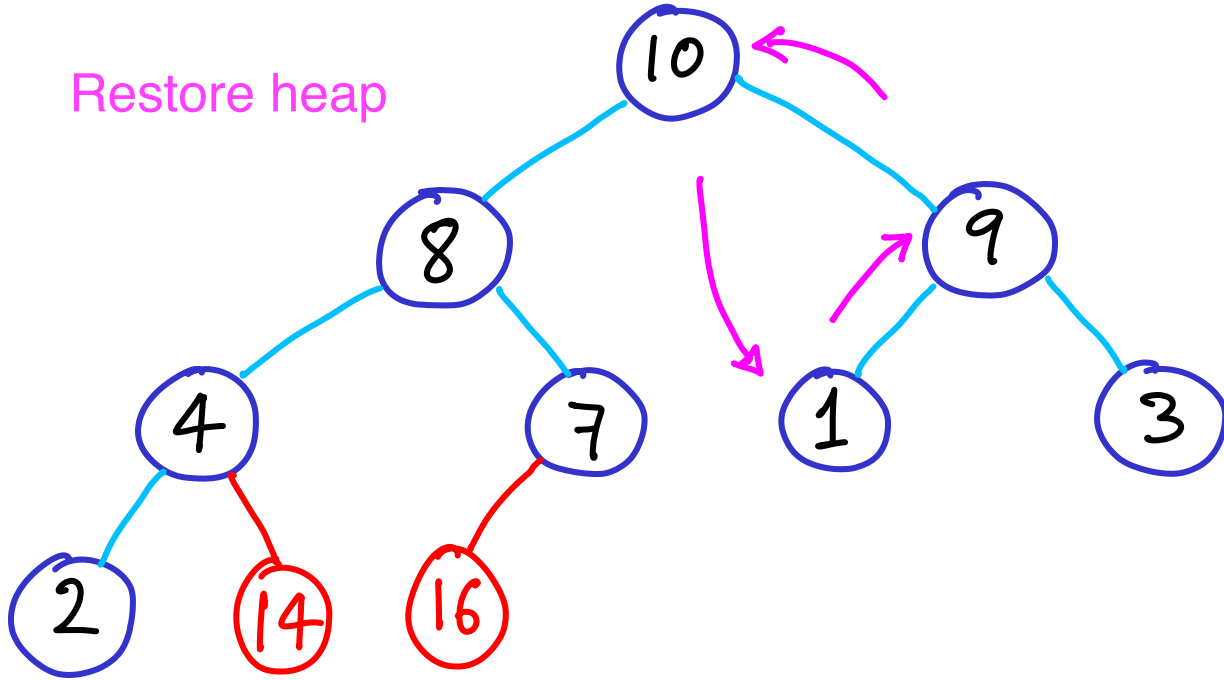
Extract max



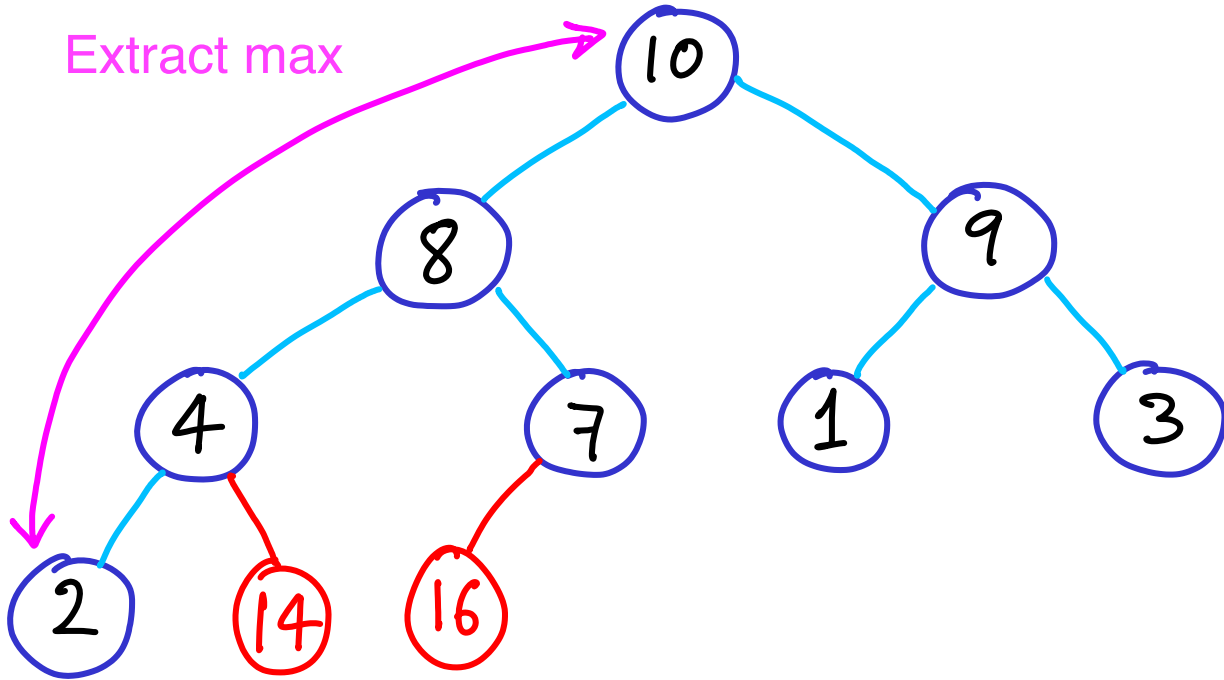
To work in-place  
when extracting MAX  
we can swap it w/ leaf.



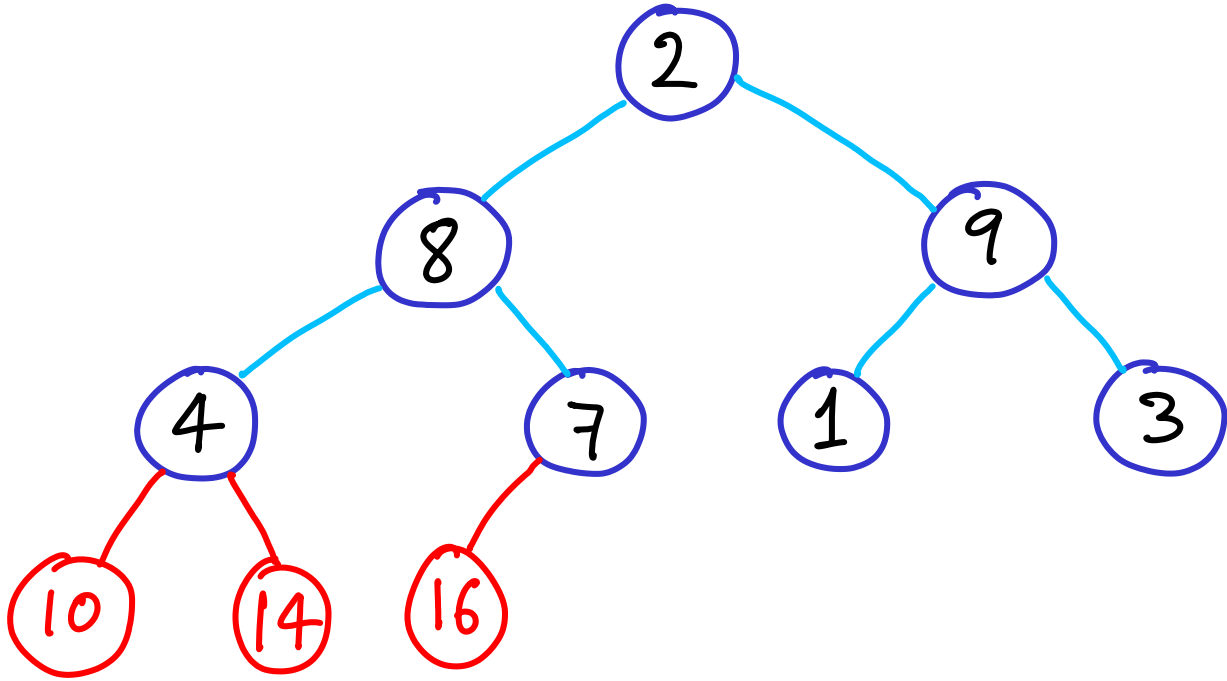
Restore heap



To work in-place  
when extracting MAX  
we can swap it w/ leaf.

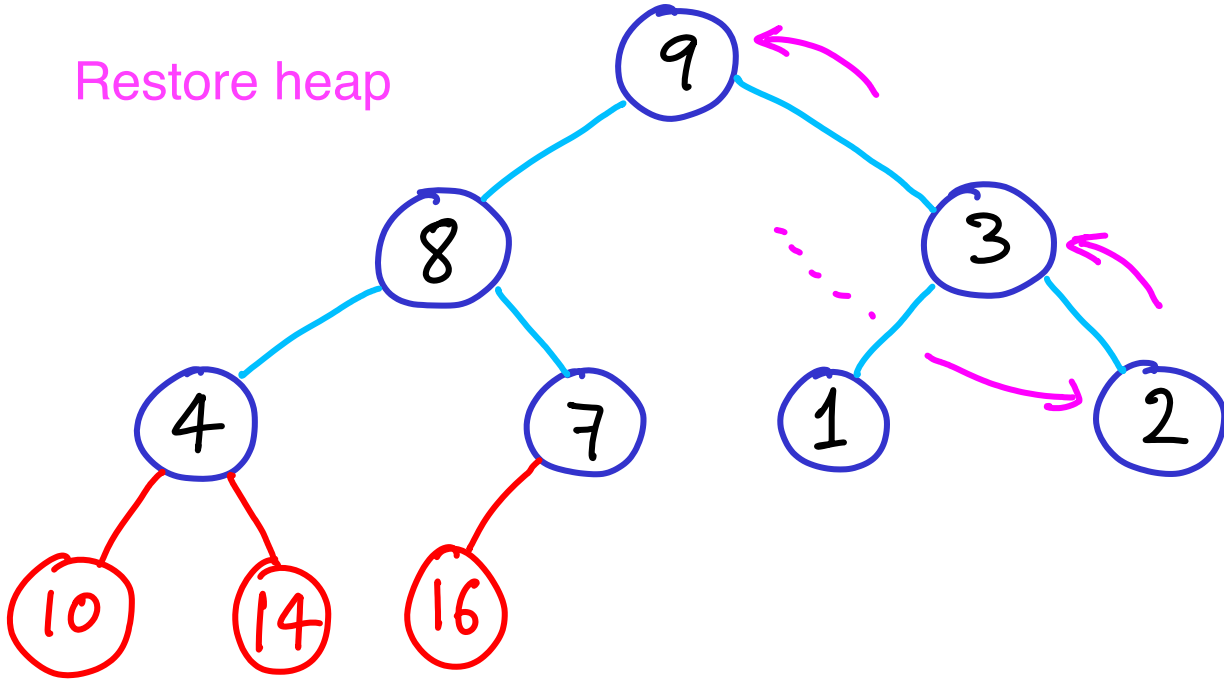


To work in-place  
when extracting MAX  
we can swap it w/ leaf.

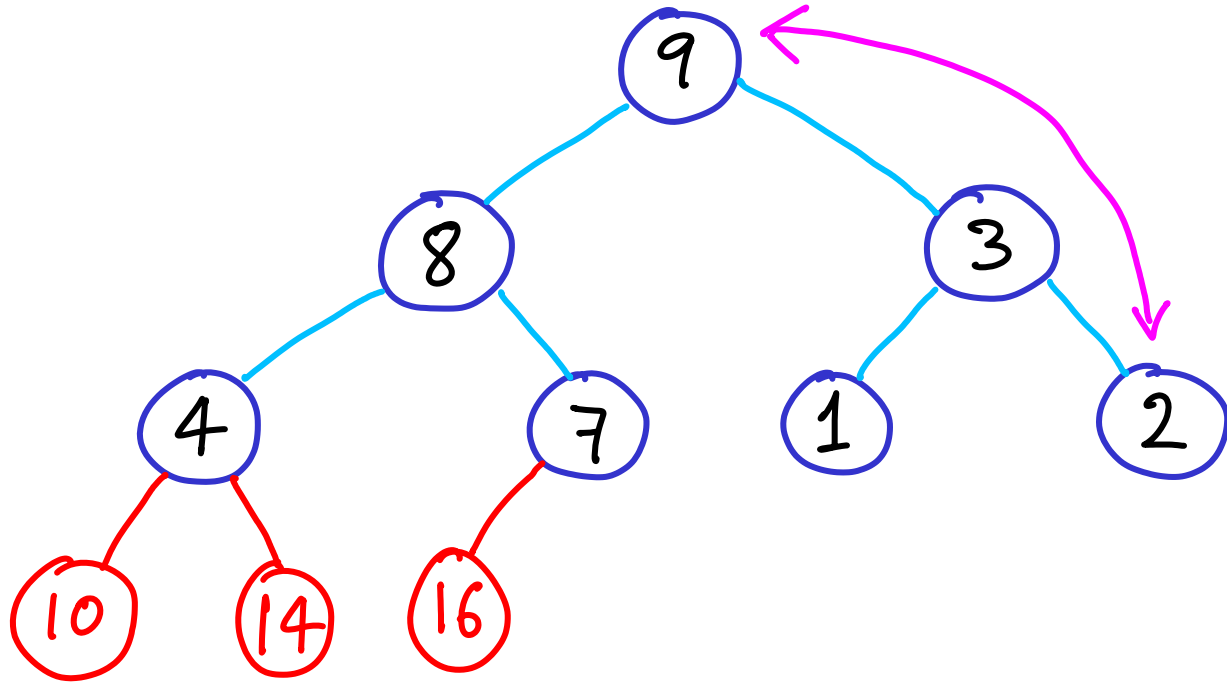


To work in-place  
when extracting MAX  
we can swap it w/ leaf.

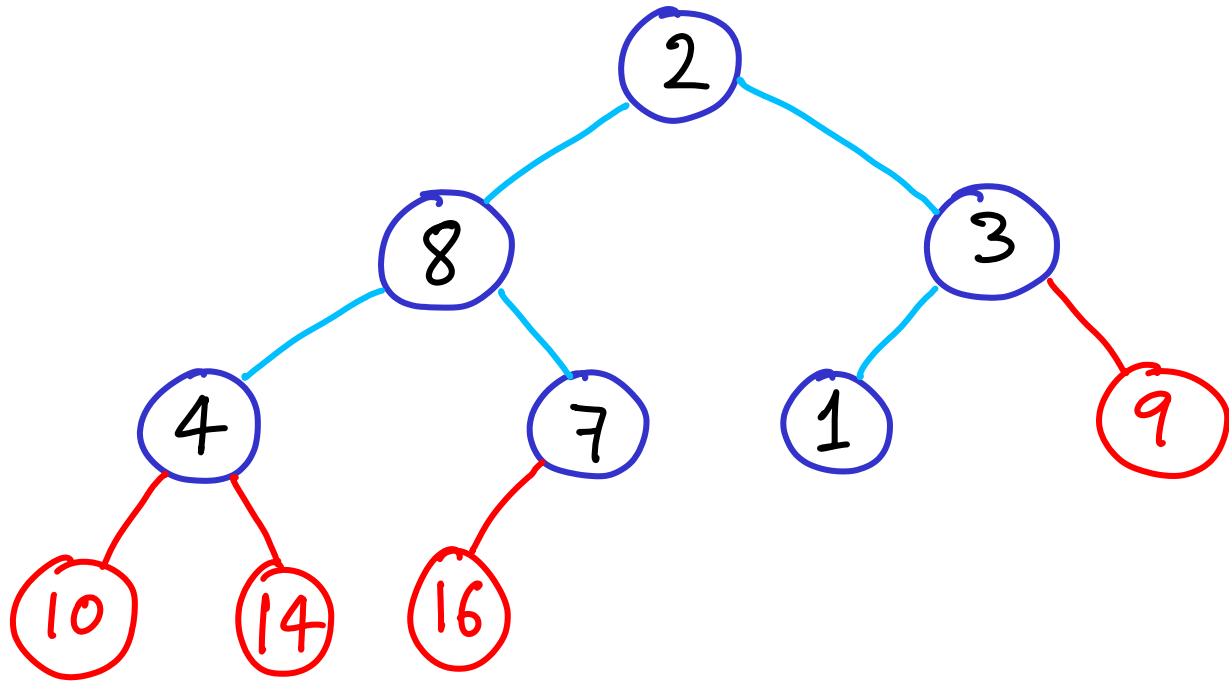
Restore heap



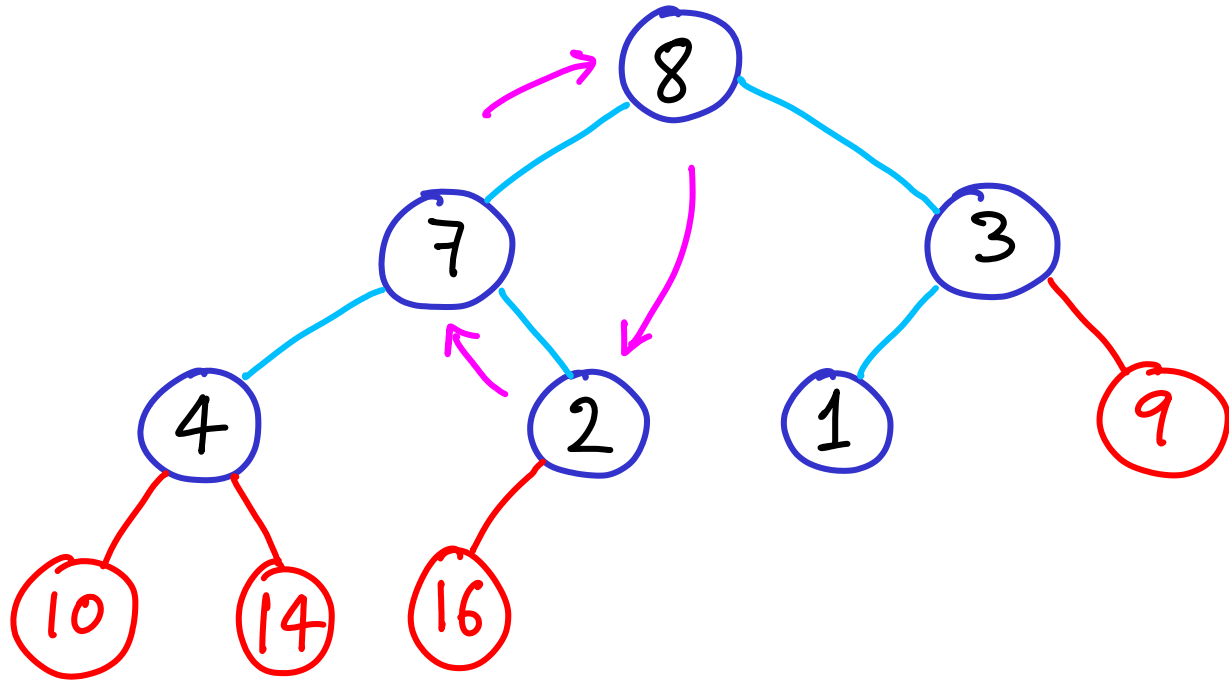
To work in-place  
when extracting MAX  
we can swap it w/ leaf.



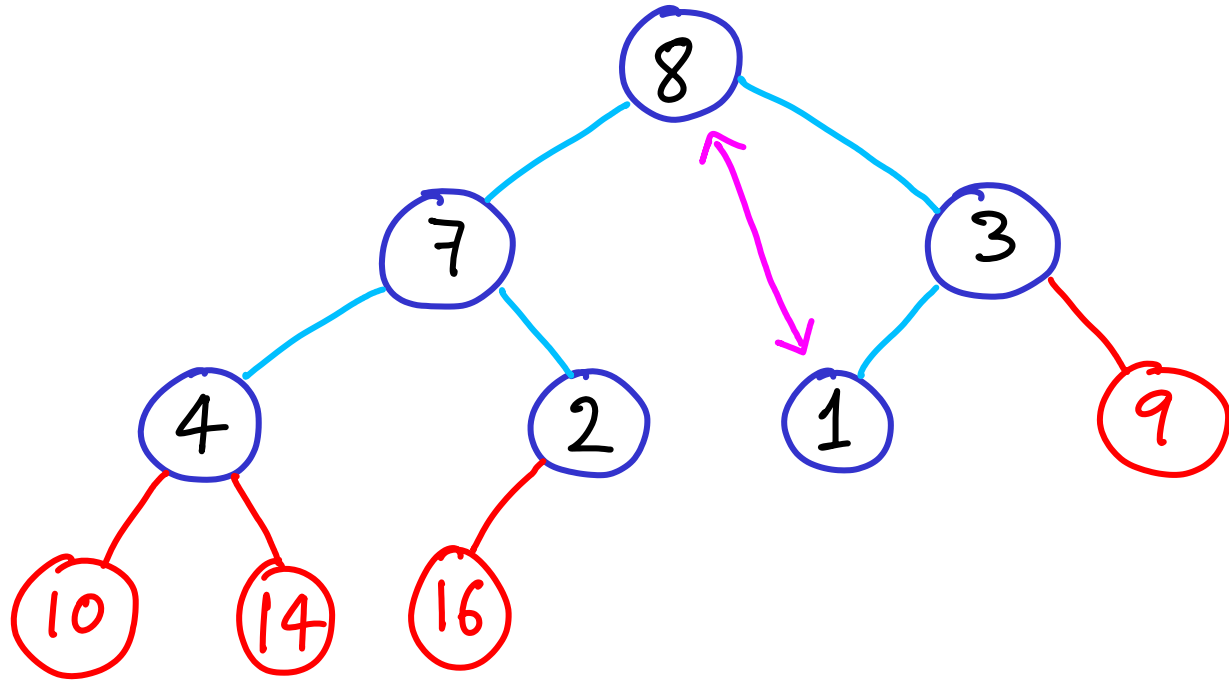
To work in-place  
when extracting MAX  
we can swap it w/ leaf.



To work in-place  
when extracting MAX  
we can swap it w/ leaf.

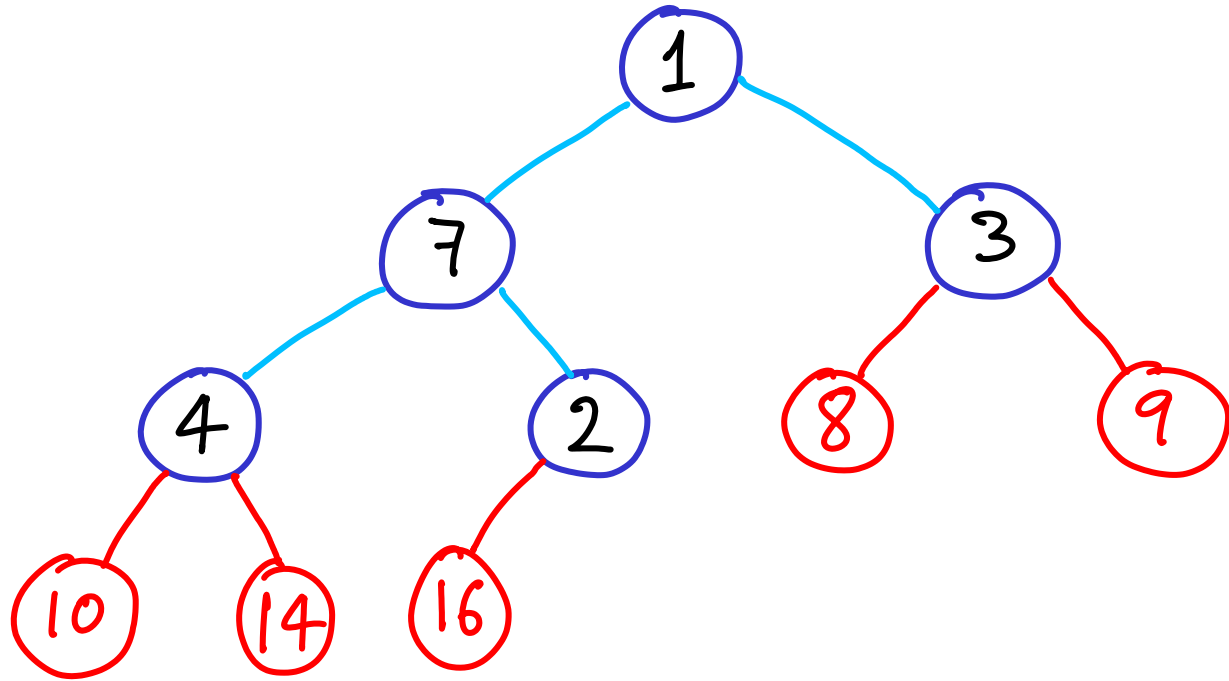


To work in-place  
when extracting MAX  
we can swap it w/ leaf.

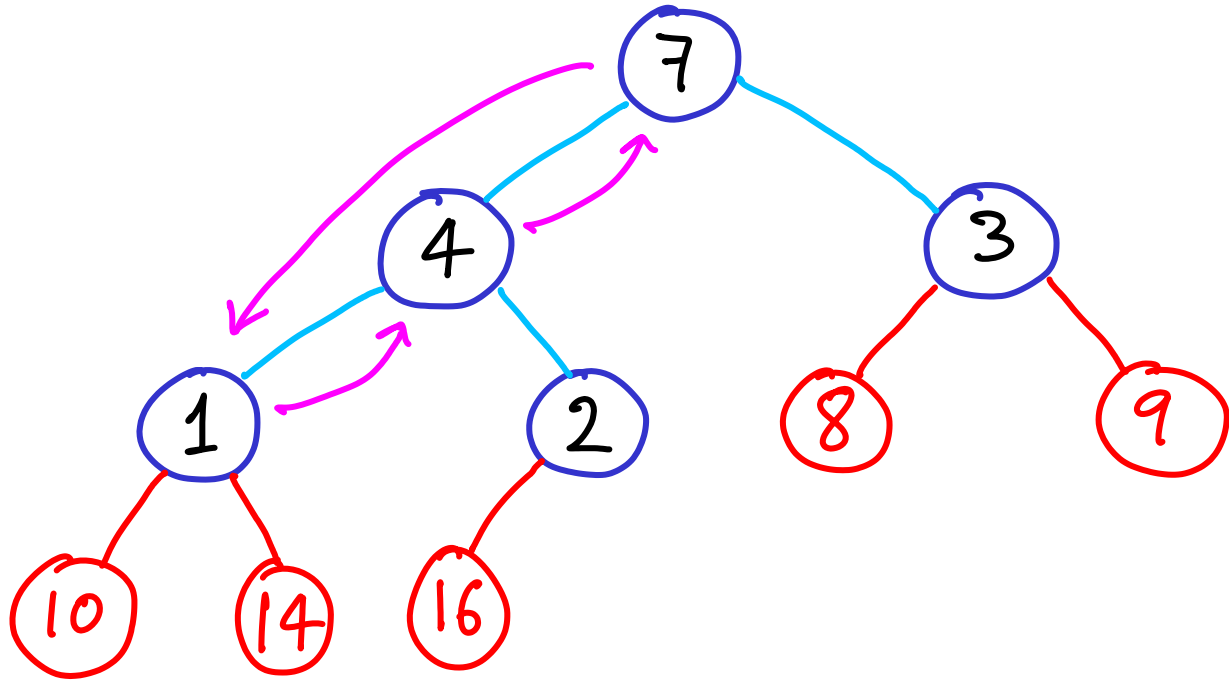


To work in-place  
when extracting MAX  
we can swap it w/ leaf.

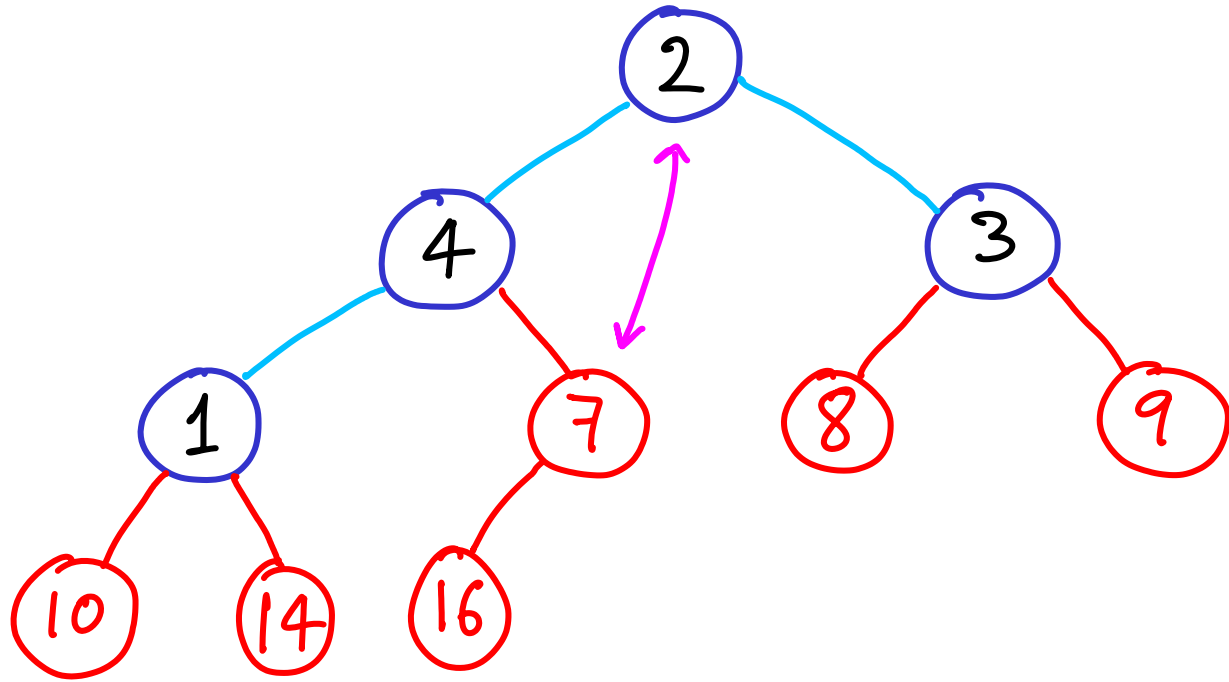




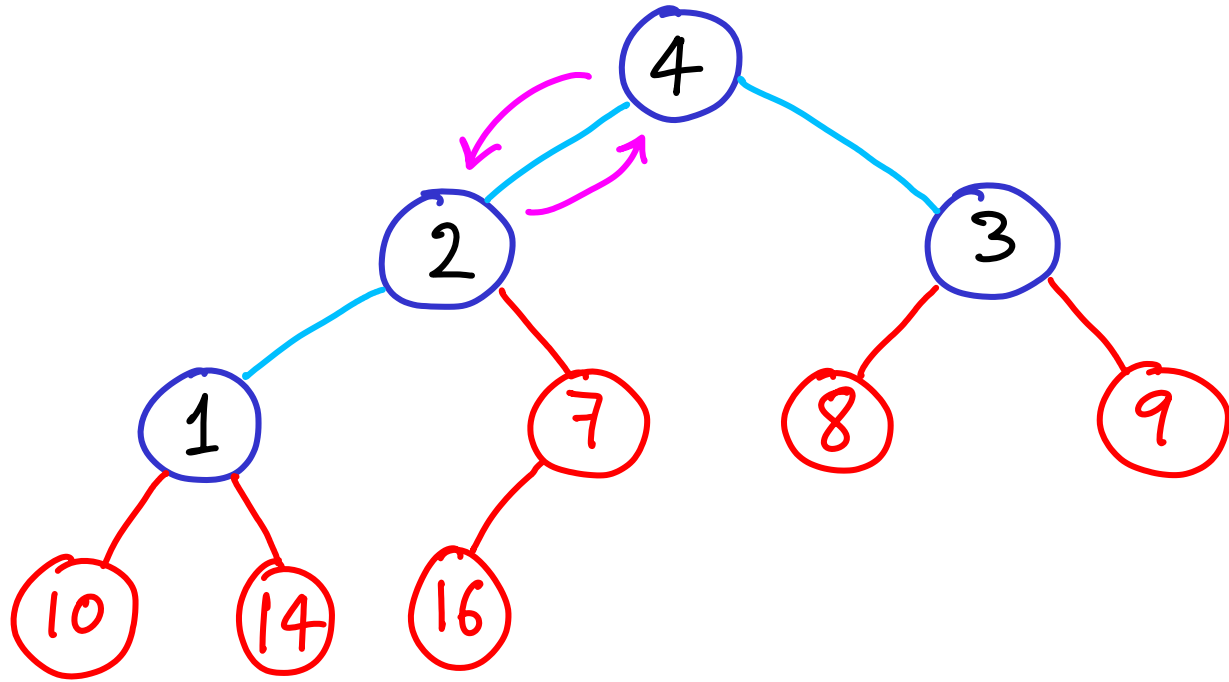
To work in-place  
when extracting MAX  
we can swap it w/ leaf.



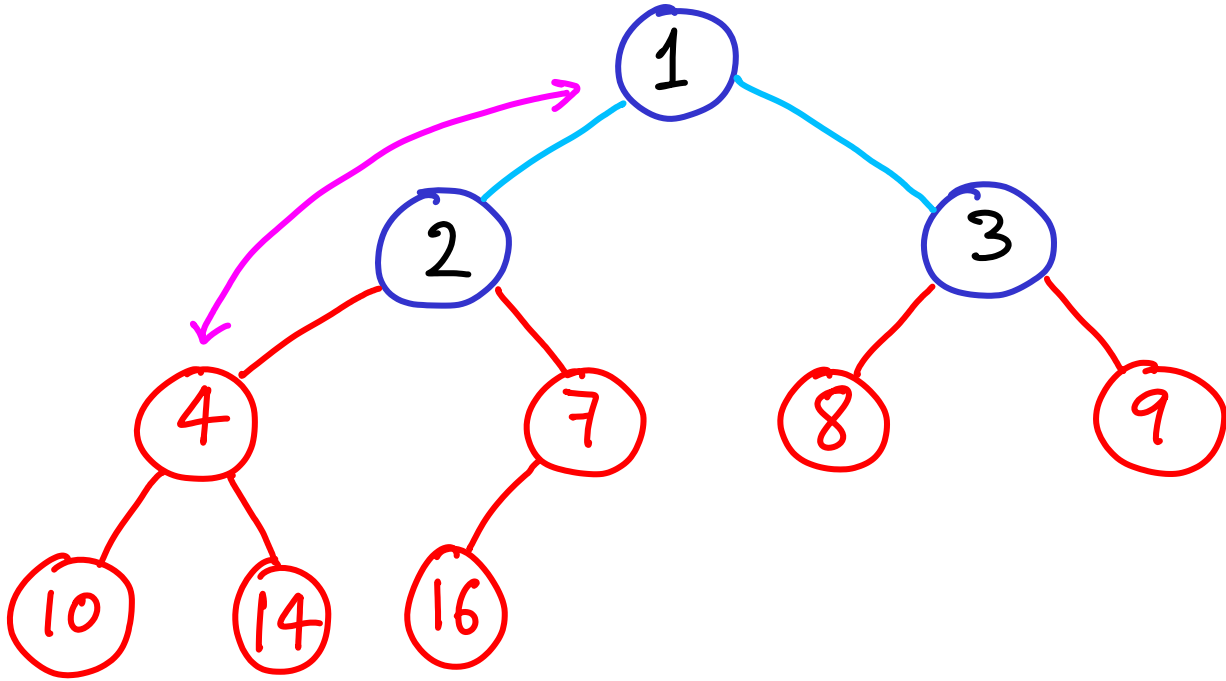
To work in-place  
when extracting MAX  
we can swap it w/ leaf.



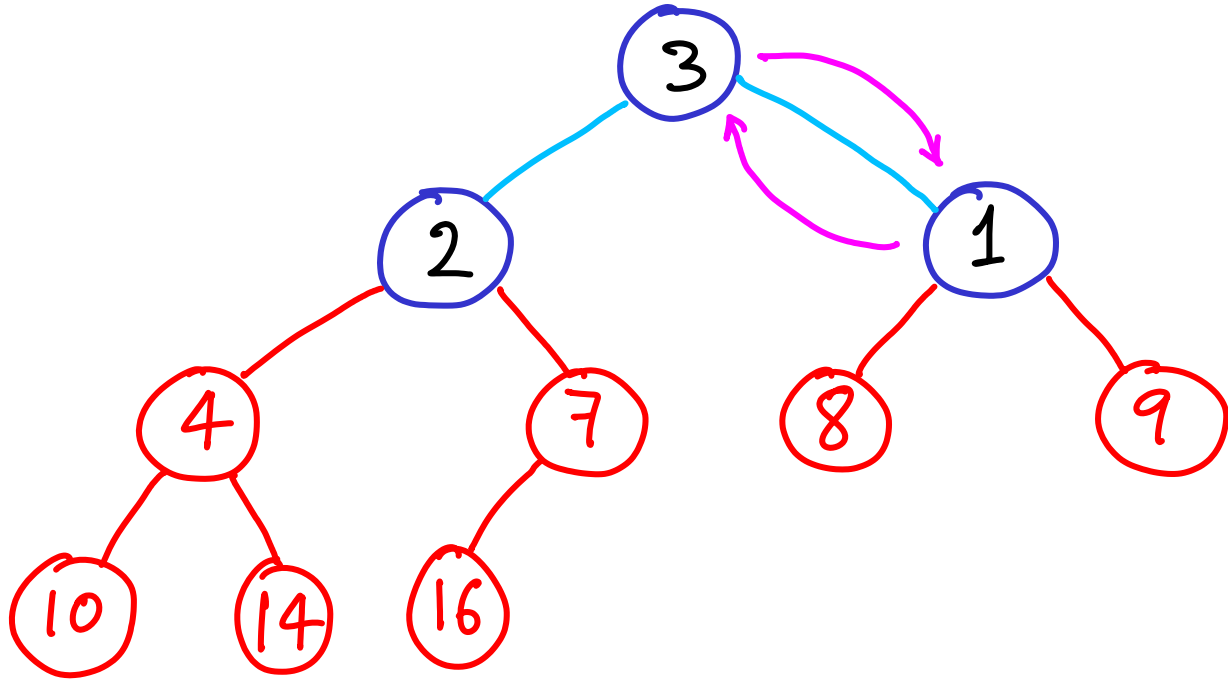
To work in-place  
when extracting MAX  
we can swap it w/ leaf.



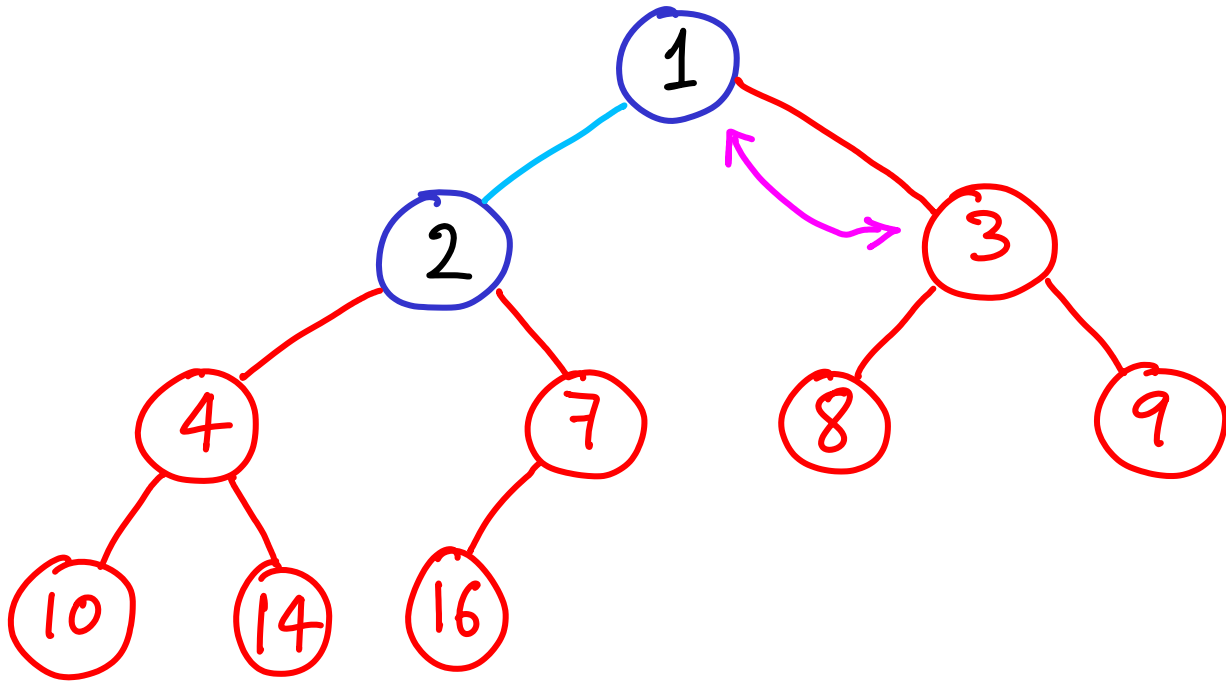
To work in-place  
when extracting MAX  
we can swap it w/ leaf.



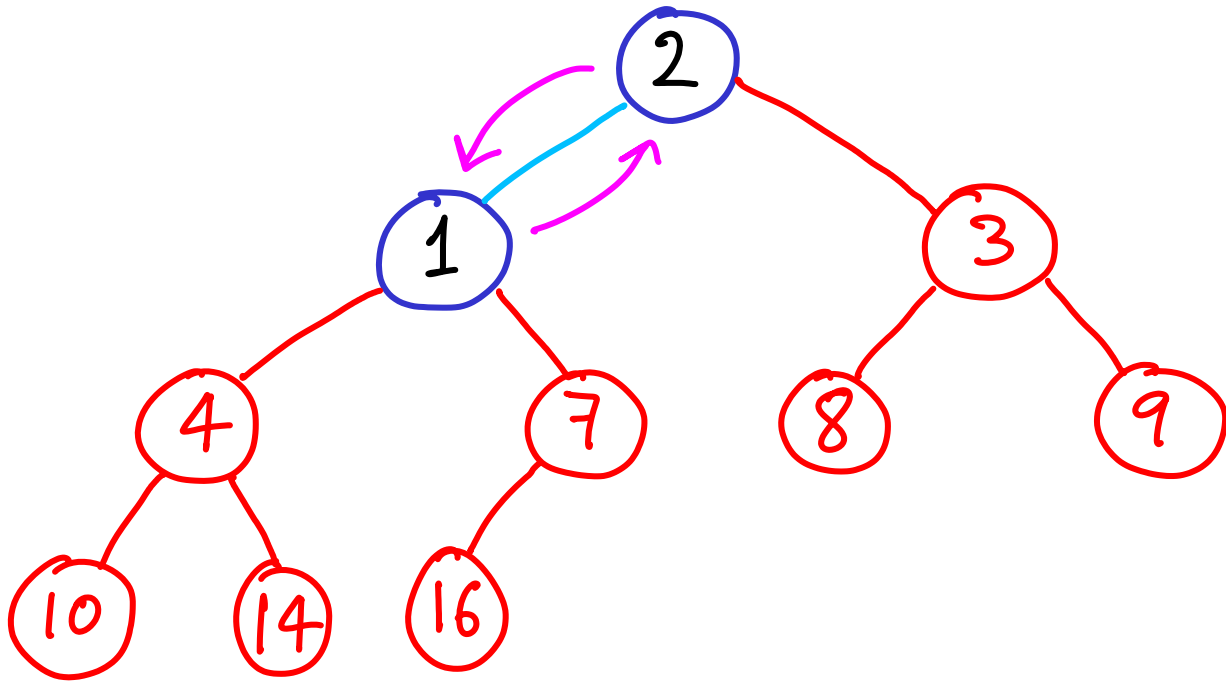
To work in-place  
when extracting MAX  
we can swap it w/ leaf.



To work in-place  
when extracting MAX  
we can swap it w/ leaf.

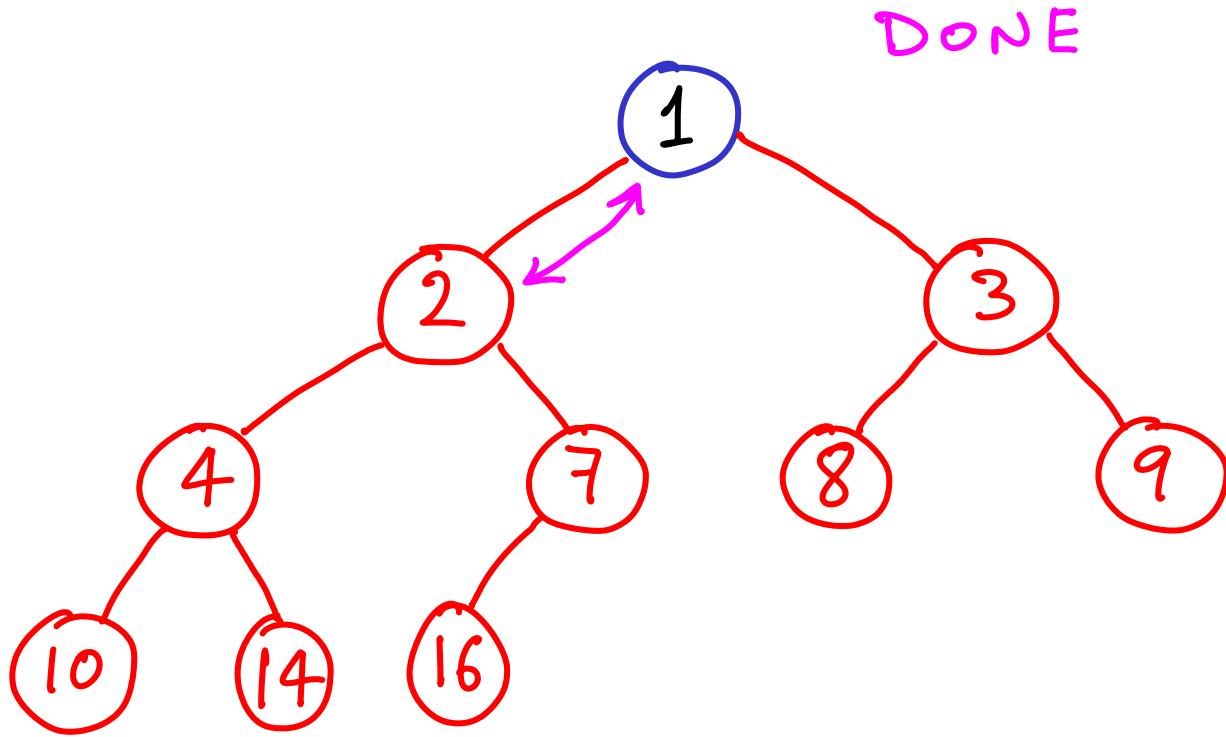


To work in-place  
when extracting MAX  
we can swap it w/ leaf.



To work in-place  
when extracting MAX  
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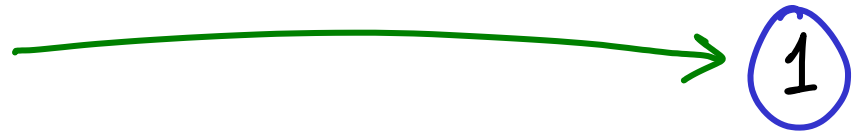
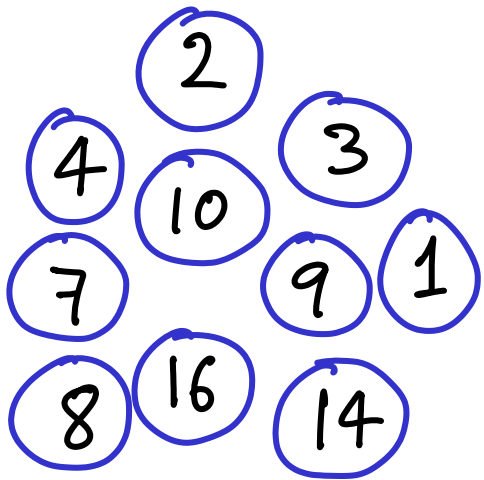


To work in-place  
when extracting MAX  
we can swap it w/ leaf.

So we can extract MAX & maintain a heap, in  $O(\log n)$  time.

↳ do this  $n$  times  $\rightarrow O(n \log n)$

But how did we have a heap in the first place?

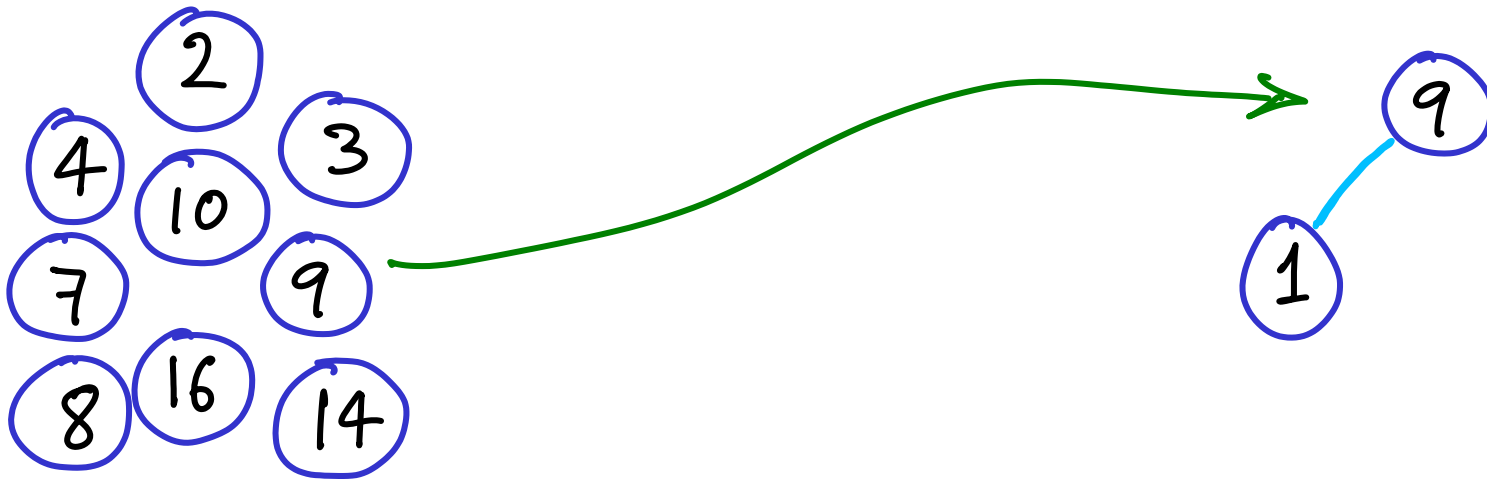


make heap of size 1

So we can extract MAX & maintain a heap, in  $O(\log n)$  time.

↳ do this  $n$  times  $\rightarrow O(n \log n)$

But how did we have a heap in the first place?

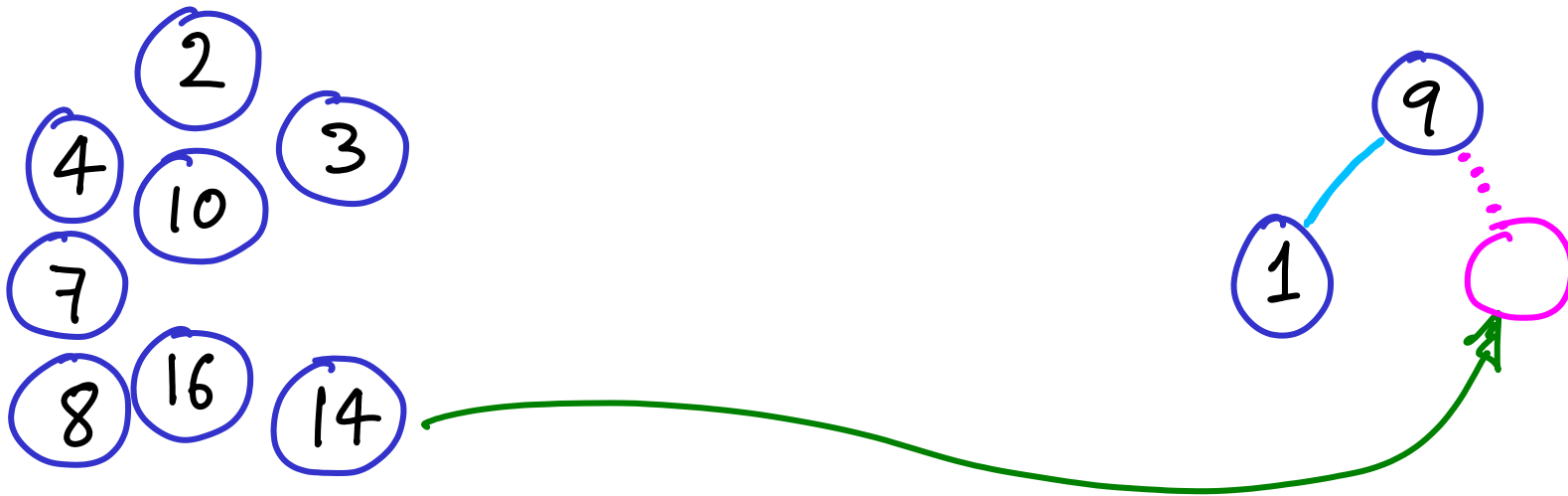


trivially get heap  
of size 2,  
possibly w/ a swap

So we can extract MAX & maintain a heap, in  $O(\log n)$  time.

↳ do this  $n$  times  $\rightarrow O(n \log n)$

But how did we have a heap in the first place?

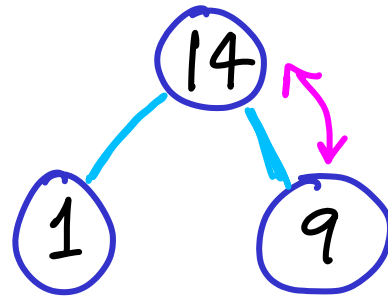
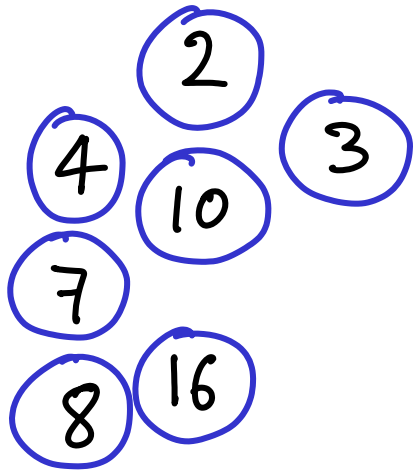


generally, insert  
new element as  
rightmost leaf  
in lowest level

So we can extract MAX & maintain a heap, in  $O(\log n)$  time.

↳ do this  $n$  times  $\rightarrow O(n \log n)$

But how did we have a heap in the first place?

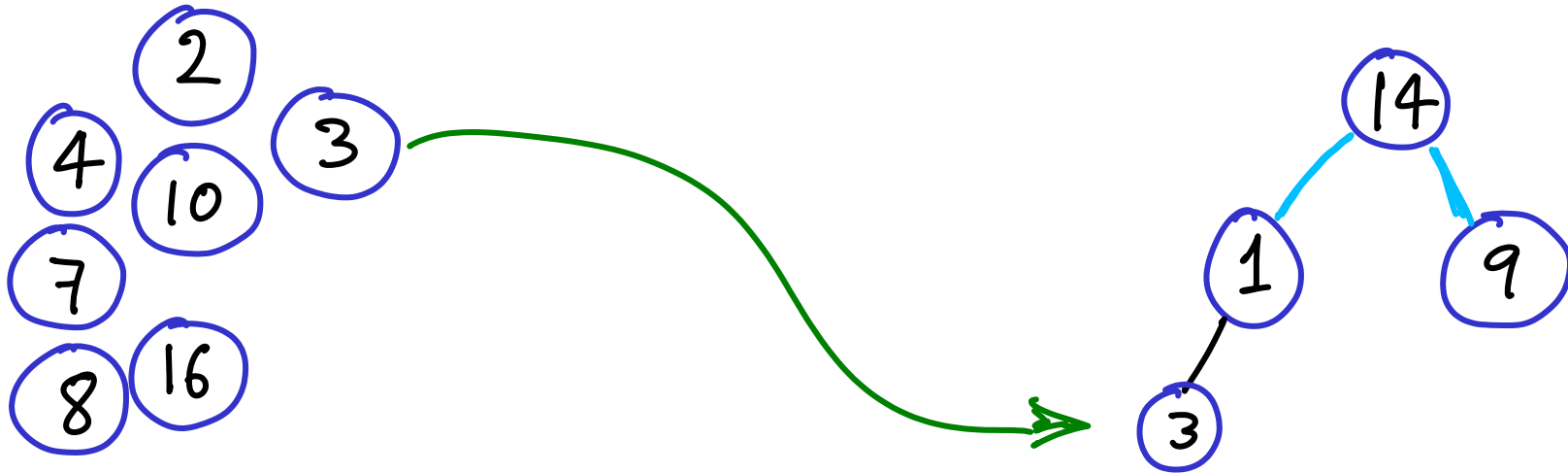


then repeat  
swapping  
while required

So we can extract MAX & maintain a heap, in  $O(\log n)$  time.

↳ do this  $n$  times  $\rightarrow O(n \log n)$

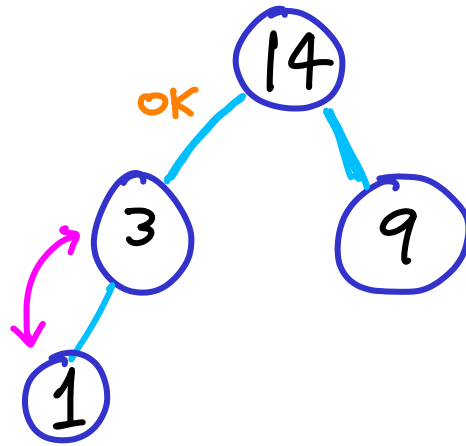
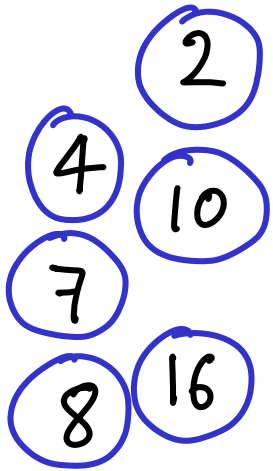
But how did we have a heap in the first place?



So we can extract MAX & maintain a heap, in  $O(\log n)$  time.

↳ do this  $n$  times  $\rightarrow O(n \log n)$

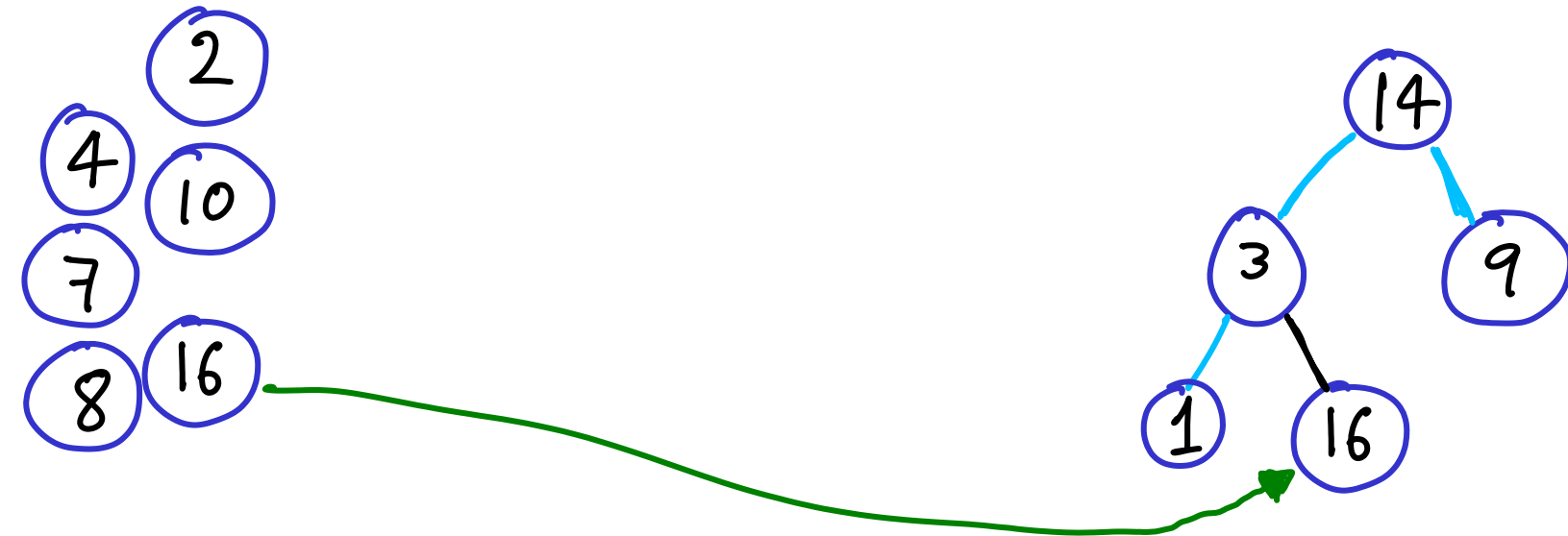
But how did we have a heap in the first place?



So we can extract MAX & maintain a heap, in  $O(\log n)$  time.

↳ do this  $n$  times  $\rightarrow O(n \log n)$

But how did we have a heap in the first place?

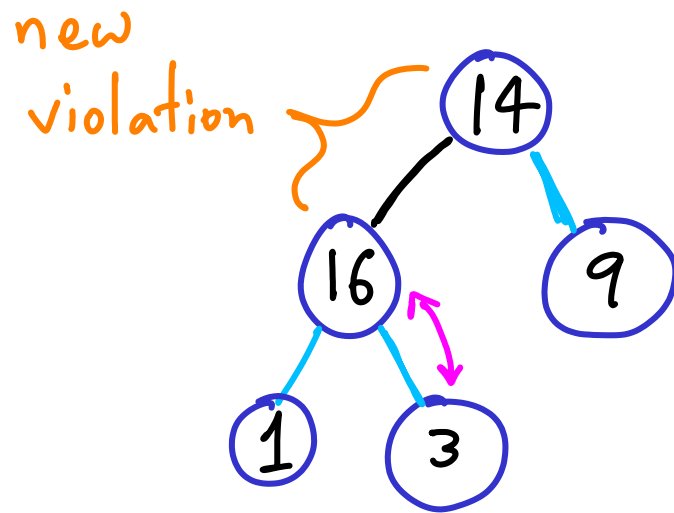
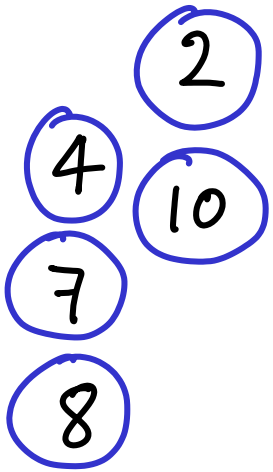




So we can extract MAX & maintain a heap, in  $O(\log n)$  time.

↳ do this  $n$  times  $\rightarrow O(n \log n)$

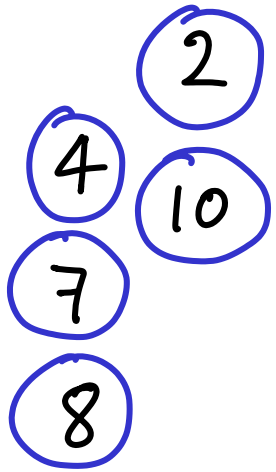
But how did we have a heap in the first place?



So we can extract MAX & maintain a heap, in  $O(\log n)$  time.

↳ do this  $n$  times  $\rightarrow O(n \log n)$

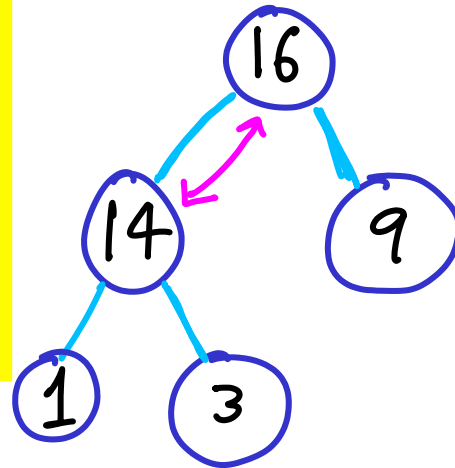
But how did we have a heap in the first place?



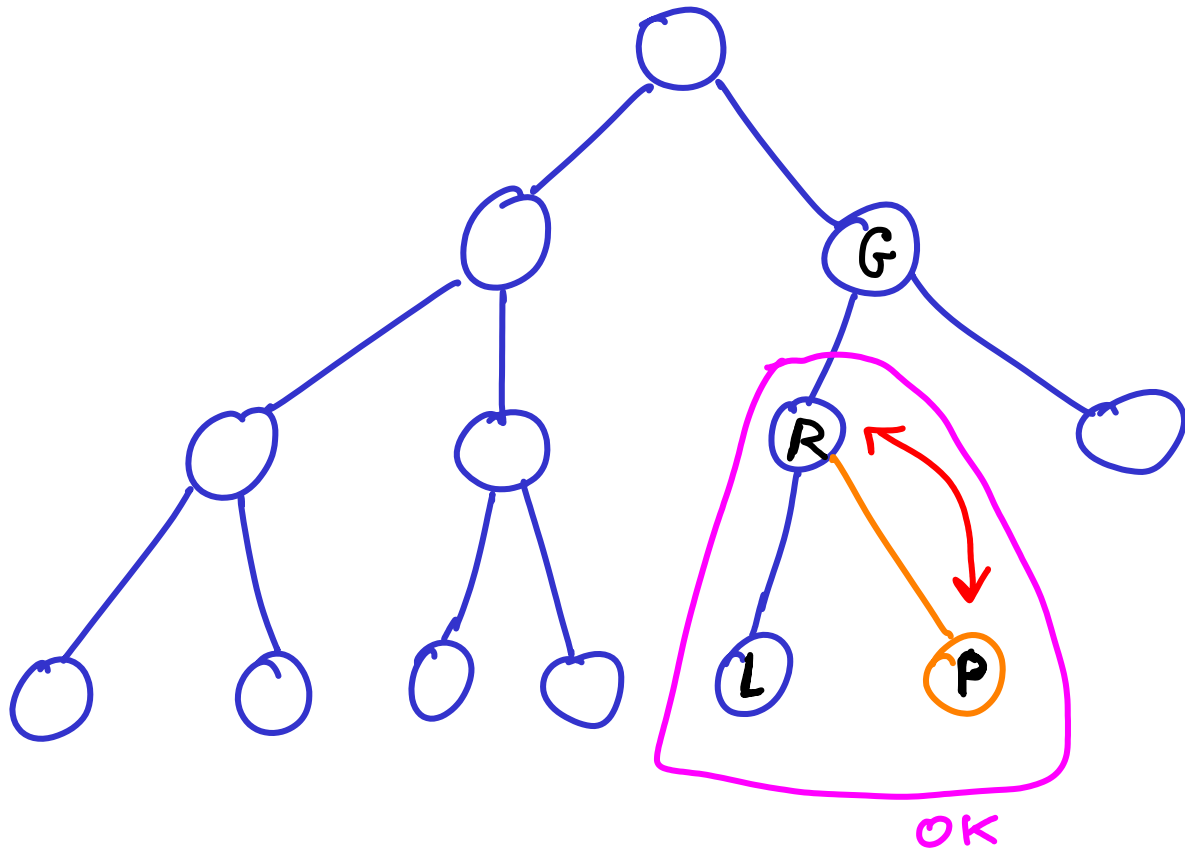
### "Forward" method

read input array left to right

Also works "online":  
(streaming data)



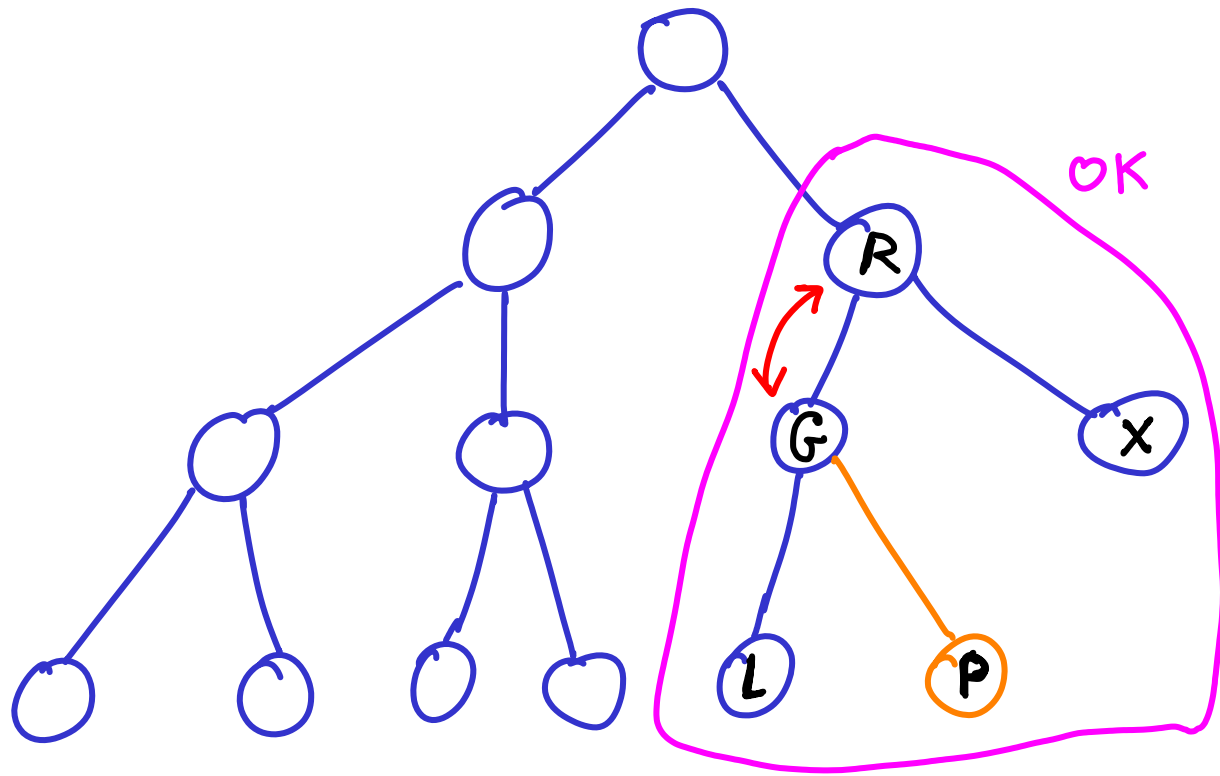
etc



When inserting a new leaf  
(wlog  $R$ )

there is a problem iff  
 $R > P$

By swapping  $R \leftrightarrow P$   
we have a heap in  $\text{subtree}(R)$   
 $(R > P > L)$

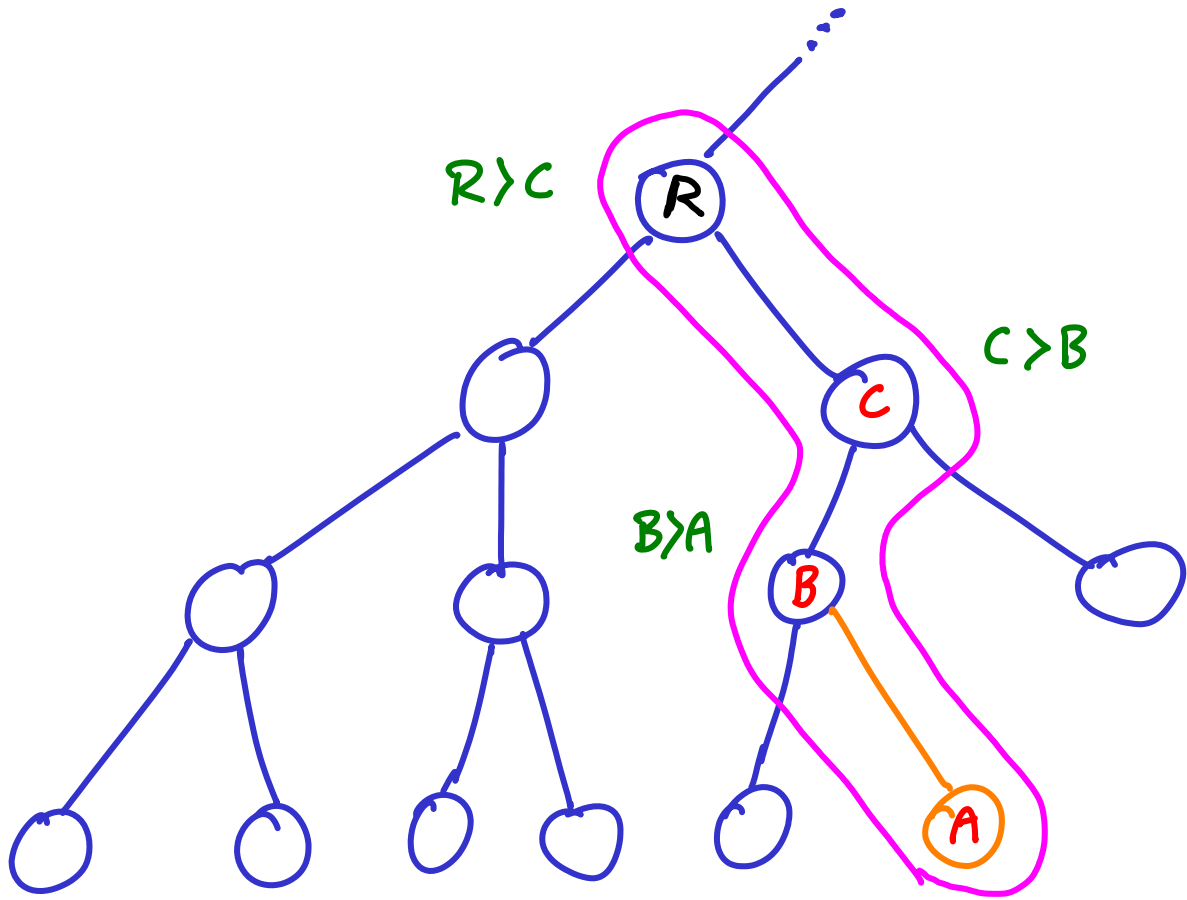


When inserting a new leaf  
(wlog R)

there is a problem iff  
 $R > P$

By swapping  $R \leftrightarrow P$   
we have a heap in  $\text{subtree}(R)$   
 $(R > P > L)$

...but we may have a new problem iff  $R > G$   
then  $R \leftrightarrow G$ .  $G > P > L$  : OK &  $R > G > X$  : OK



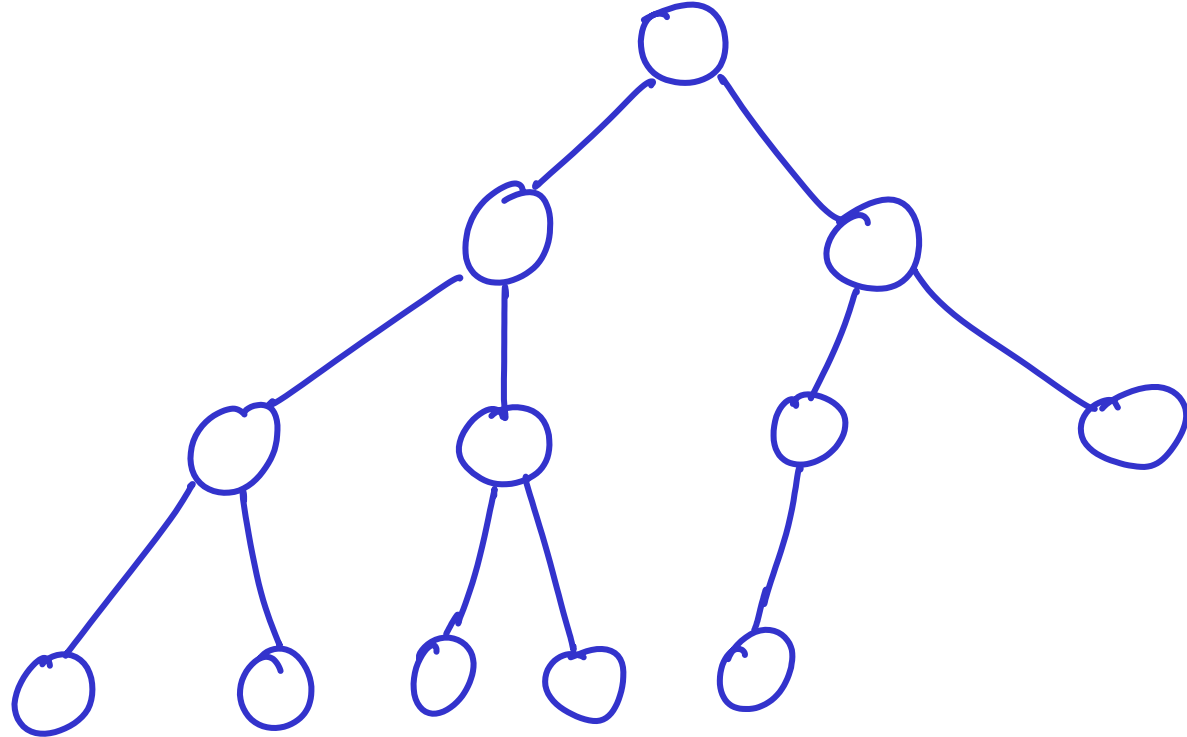
R will move up some path until smaller than node above.

That path will "shift down" so every subtree has a larger root.

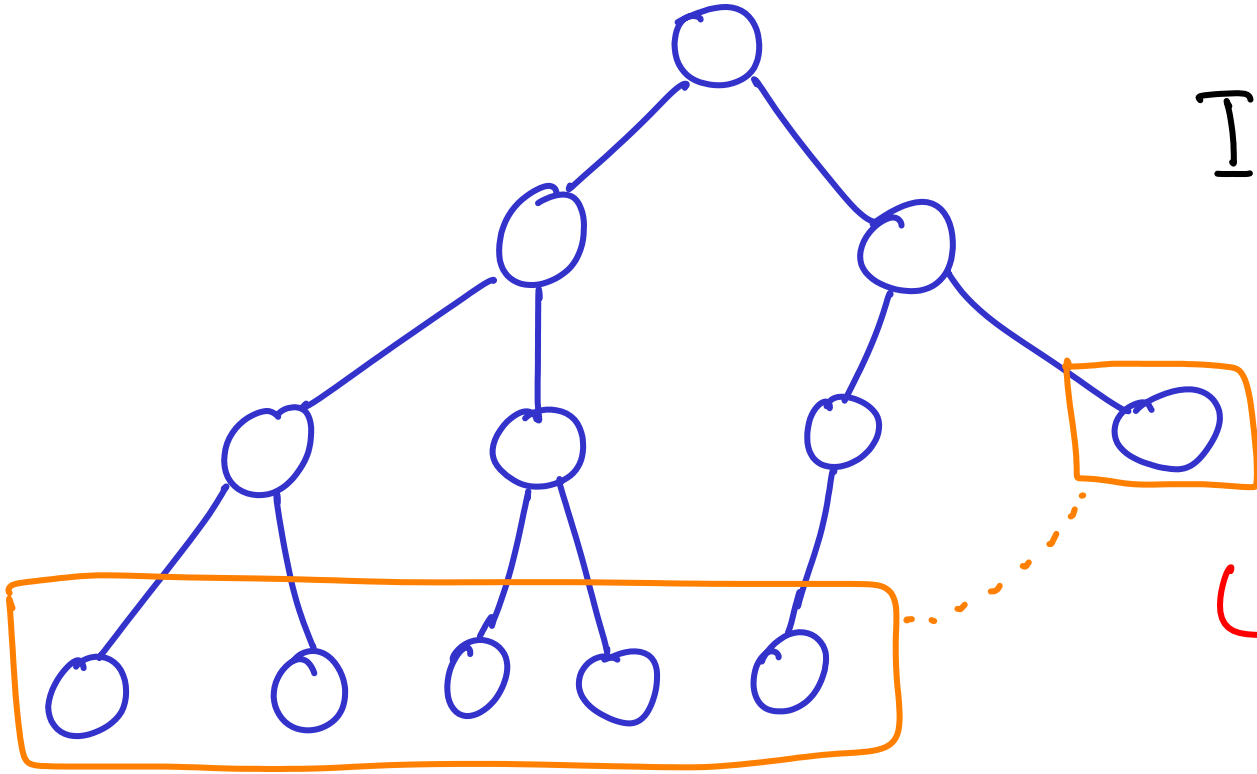
$O(n \log n)$  time  
 per node  
 and in-place : iterate on array.  
 Only swaps used.

CLRS 6.3, p156

# “Reverse” heap-build



(also works in-place)

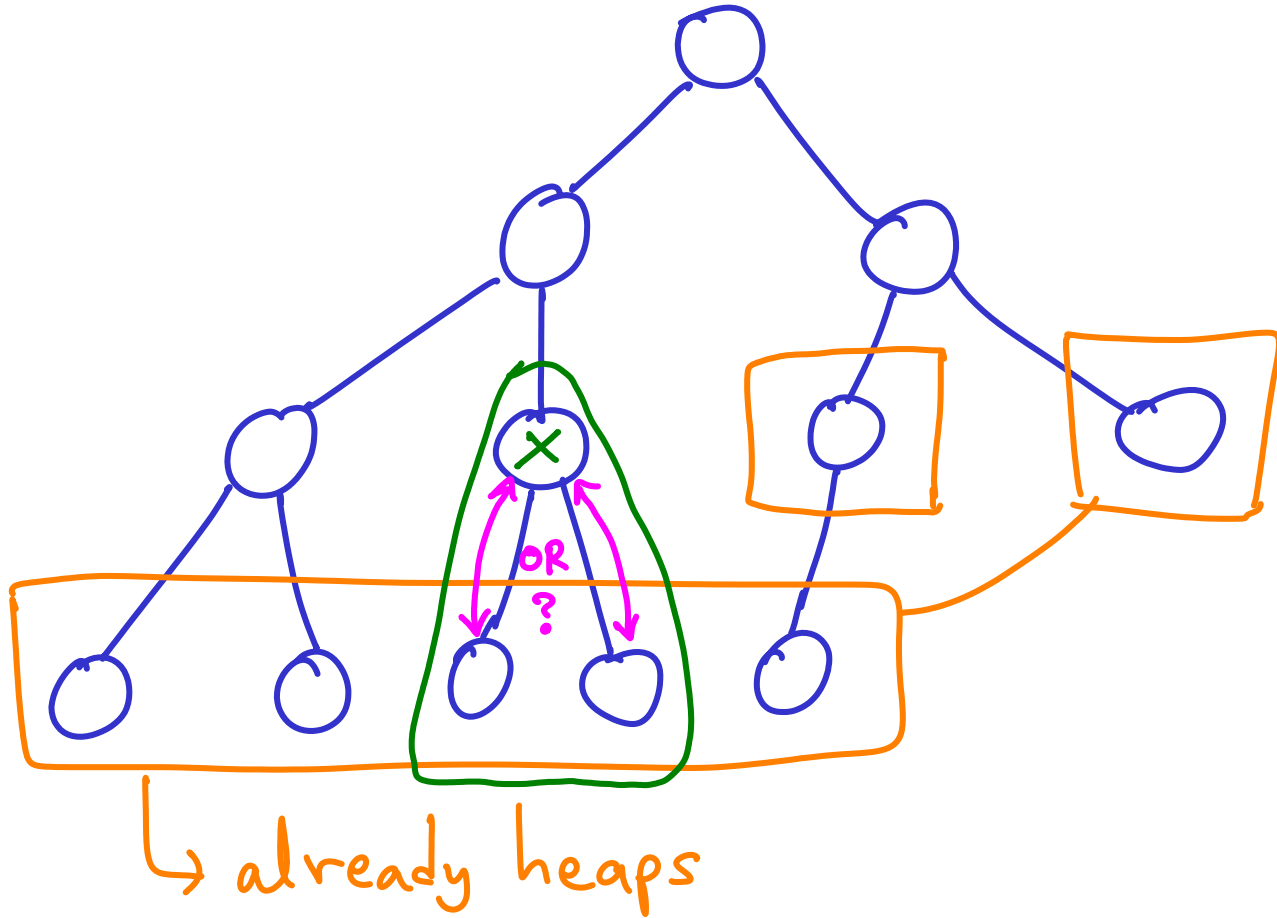


↳ already heaps

Iterate from end of array  
↳ from right to left  
on each level,  
starting at bottom



heapify each node  $x$   
↳ i.e. subtree at  $x$ .



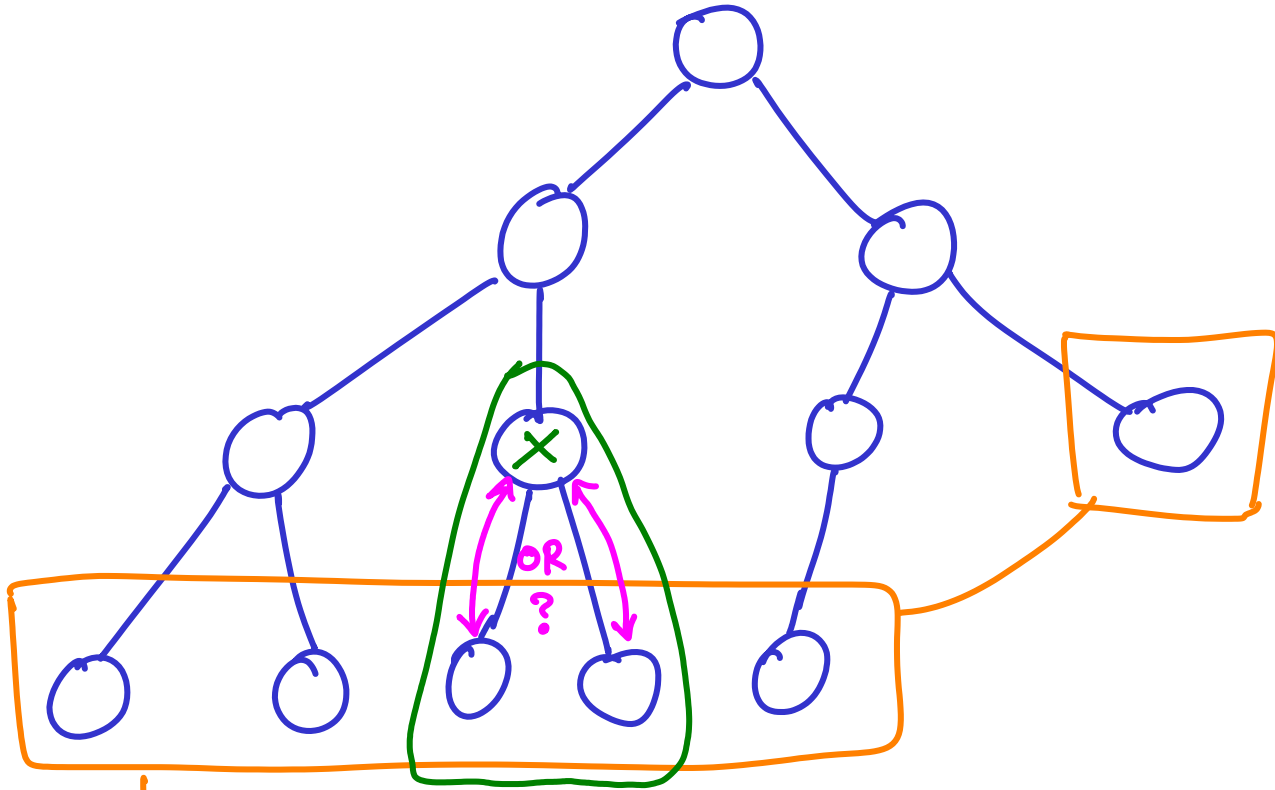
Heapify  $x$ :

|| can assume each child  
|| is a heap.

Might have to swap  
 $x$  w/ one of its children  
& further down levels

Compare two children, determine max.  
Then compare  $x$  with max, swap if needed





↳ already heaps

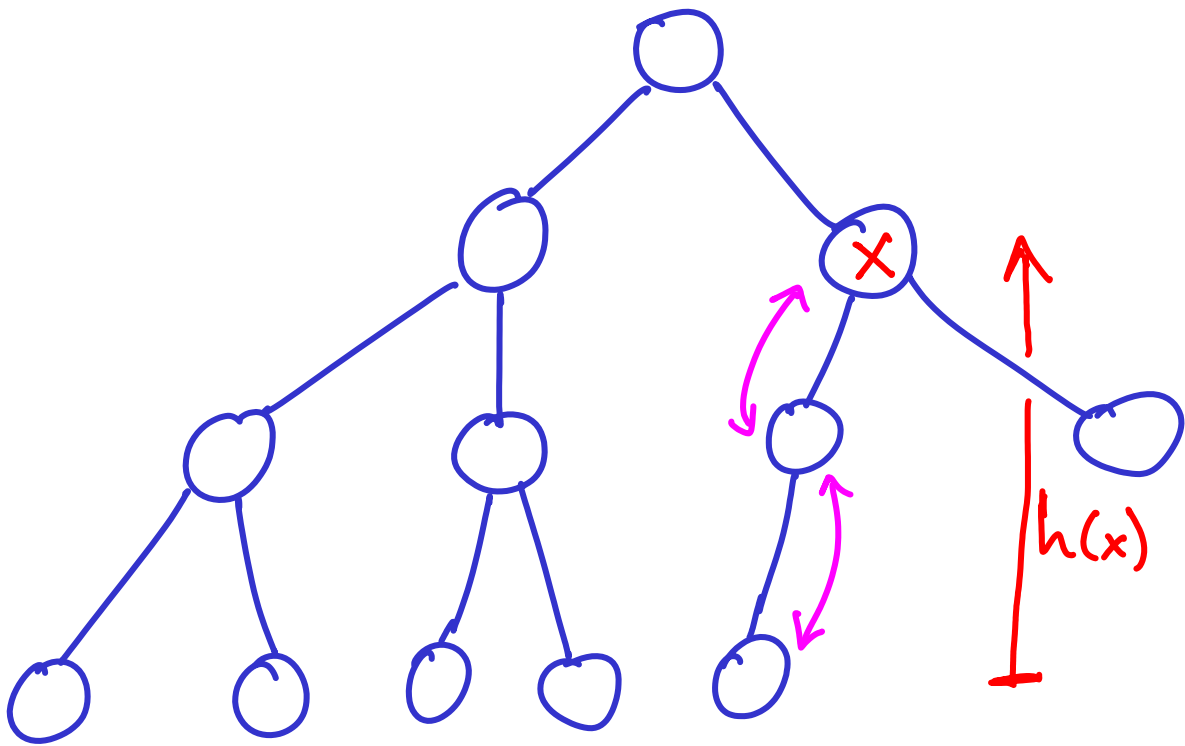
Heapify  $x$ :

|| can assume each child  
|| is a heap.

Might have to swap  
 $x$  w/ one of its children  
& further down levels

Time for  $x = O(\text{height}(x))$

↳ overall  $O(n \log n)$



$$\text{Time} = O(h(x))$$

$$\text{Total time: } O\left(\sum_{\text{all } x} h(x)\right)$$

$$\sum \leq \frac{n}{2} \cdot 1 + \frac{n}{4} \cdot 2 + \frac{n}{8} \cdot 3 + \dots + 2 \cdot ((\log n) - 1) + 1 \cdot \log n$$

$$= \sum_{h=1}^{\log n} \frac{n}{2^h} \cdot h = n \cdot \sum \frac{h}{2^h} \leq n \frac{1/2}{(1-1/2)^2} = O(n)$$

CLRS 1148  
 use  $\sum_0^{\infty} kx^k$