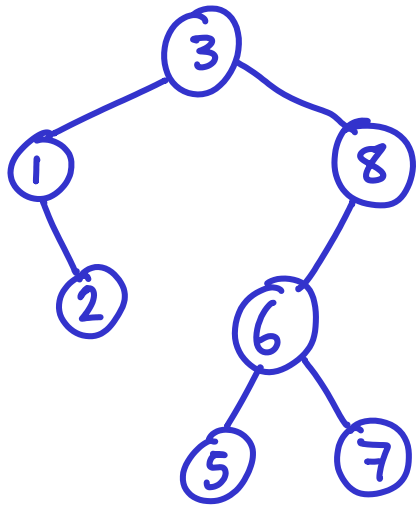
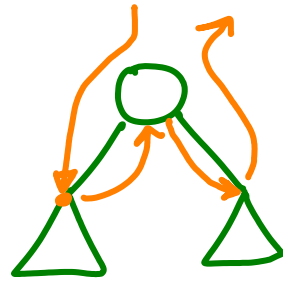


# BINARY SEARCH TREES - BUILT RANDOMLY

We want to insert  $n$  elements into a BST  
so that they will be stored in sorted order

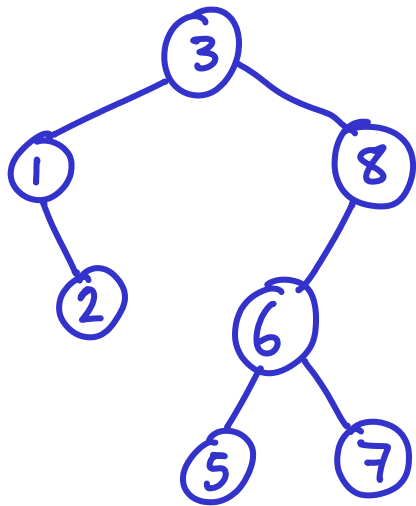


InOrder walk : 1 2 3 5 6 7 8

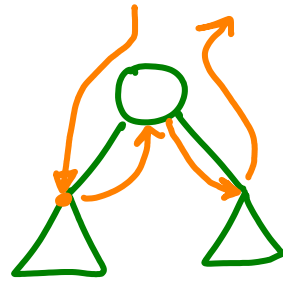


# BINARY SEARCH TREES - BUILT RANDOMLY

We want to insert  $n$  elements into a BST  
so that they will be stored in sorted order



InOrder walk : 1 2 3 5 6 7 8



Insertion : nothing fancy.

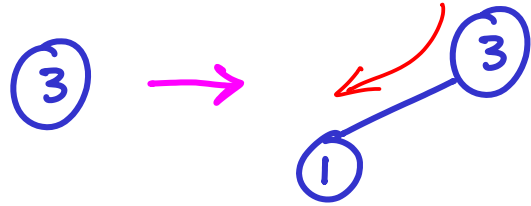
Just read elements and insert  
into current tree.



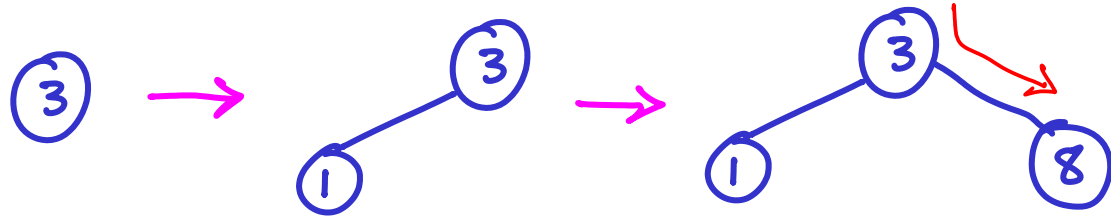
Given array of elements : 3 1 8 2 6 7 5

③

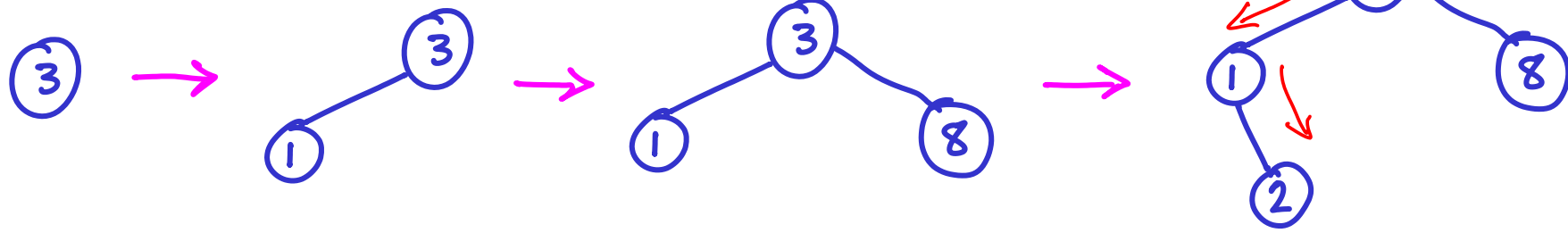
Given array of elements : 3 1 8 2 6 7 5



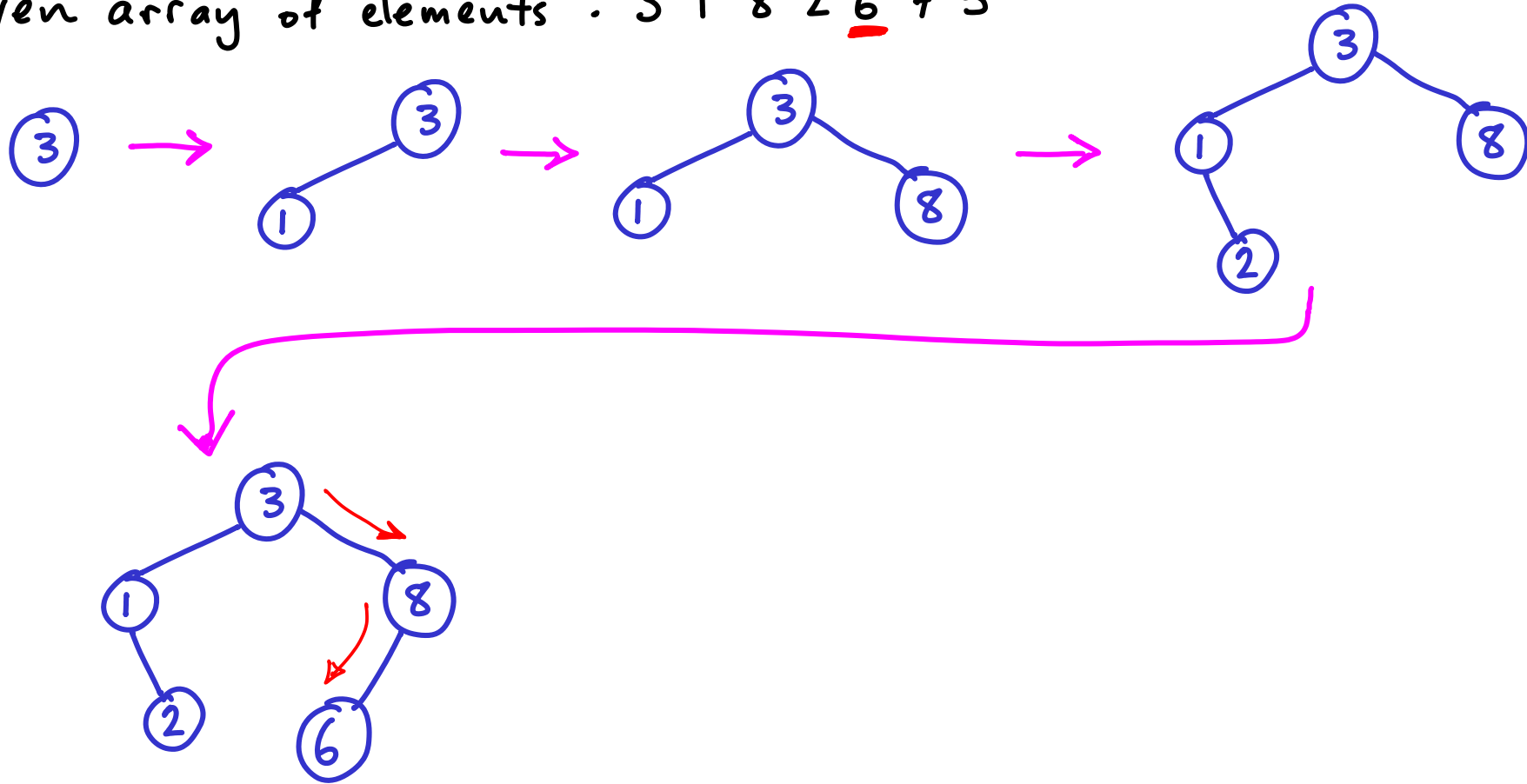
Given array of elements : 3 1 8 2 6 7 5



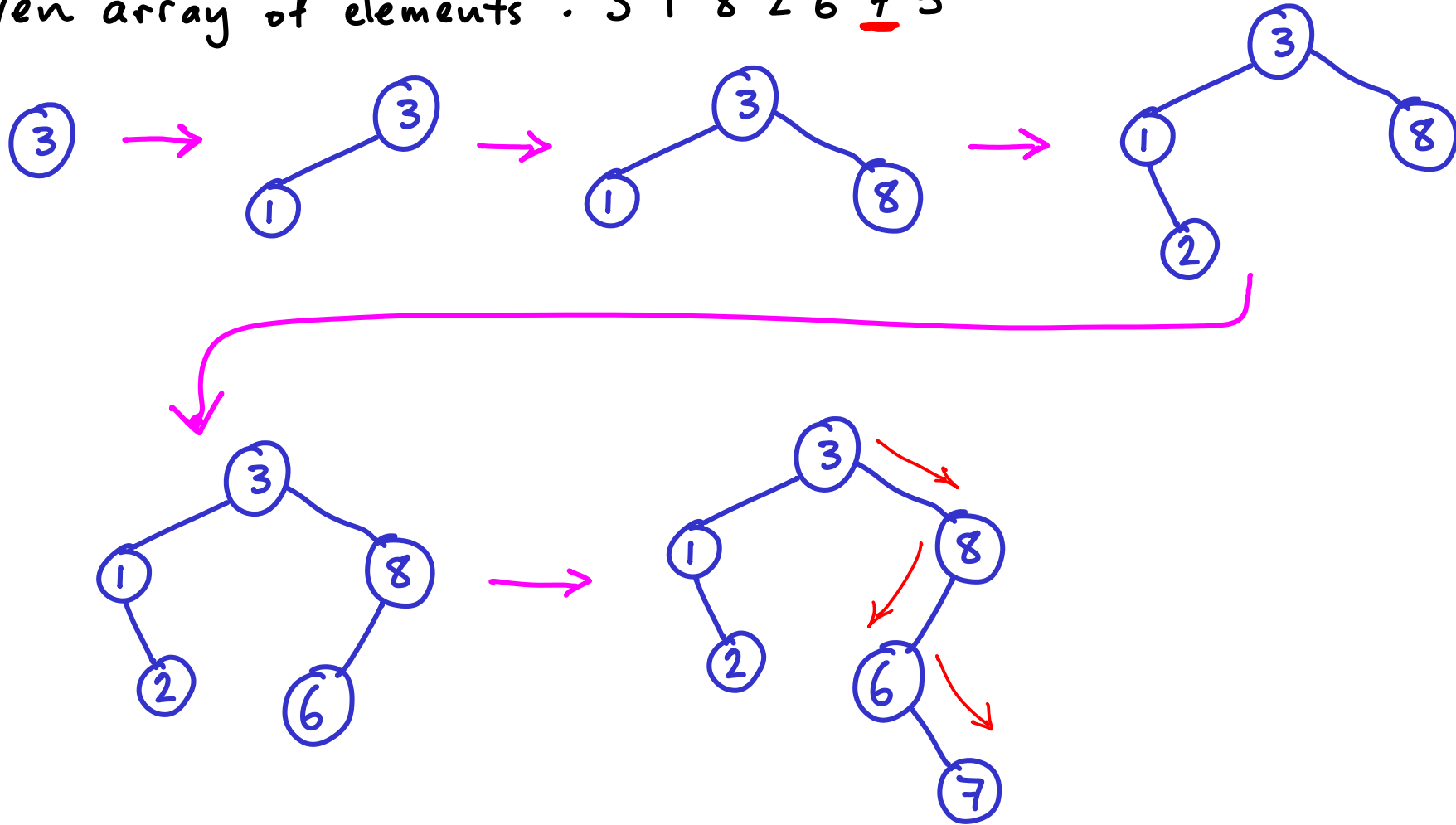
Given array of elements : 3 1 8 2 6 7 5



Given array of elements : 3 1 8 2 6 7 5

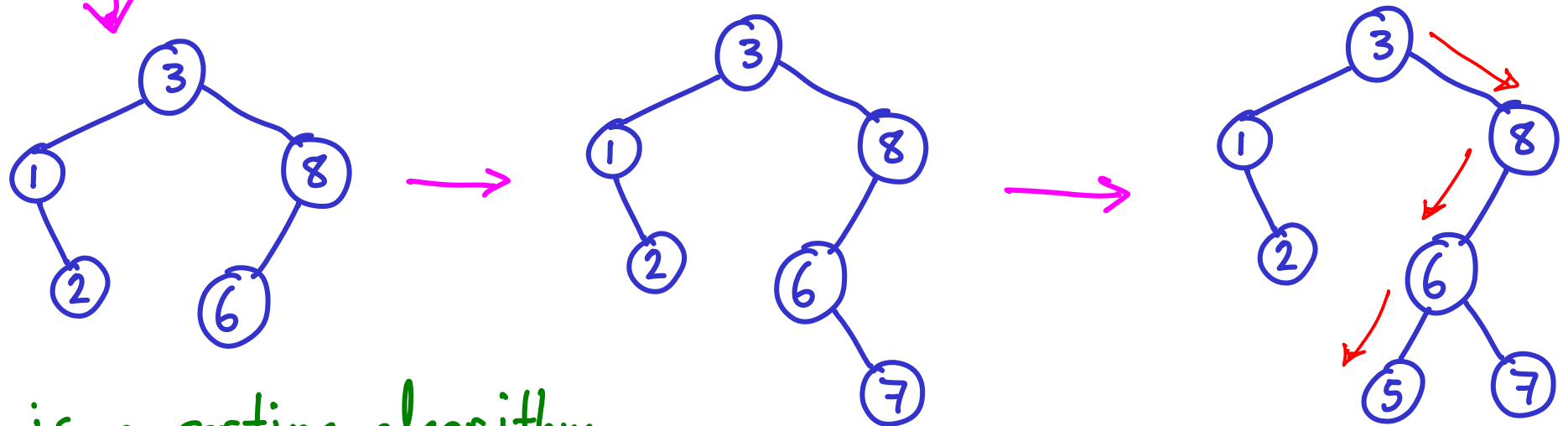
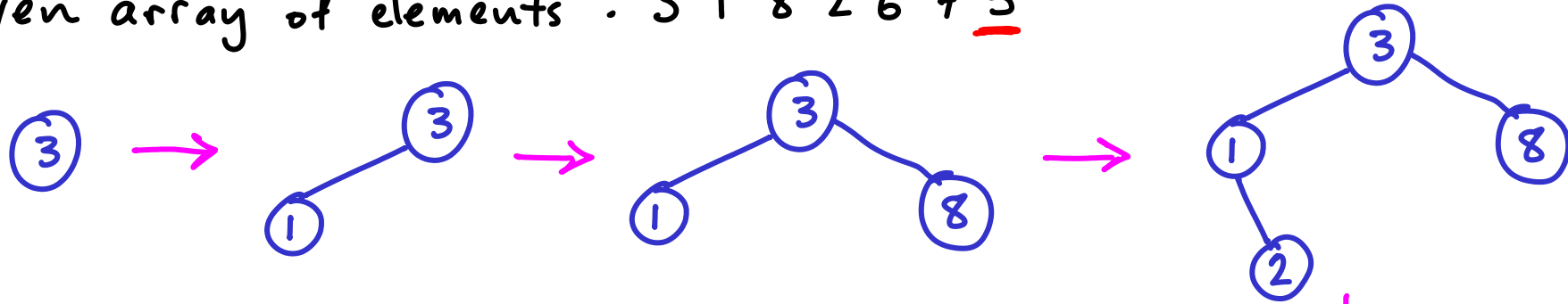


Given array of elements : 3 1 8 2 6 7 5





Given array of elements : 3 1 8 2 6 7 5 write down



This is a sorting algorithm.

write down

Given the very simple BST-sort/construction algorithm

- how long can it take to build the BST?
- what shape will it have? How balanced? What depth?

Given the very simple BST-sort/construction algorithm

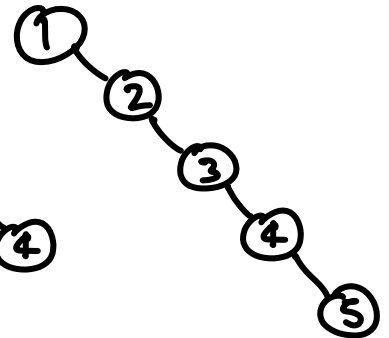
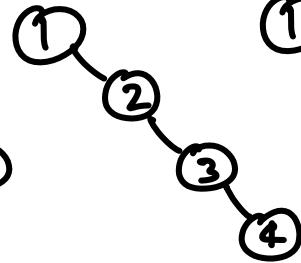
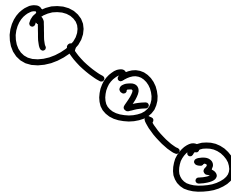
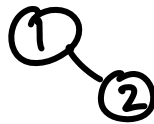
- how long can it take to build the BST?
- what shape will it have? How balanced? What depth?

Depends on input sequence

1 2 3 4 5

→

①

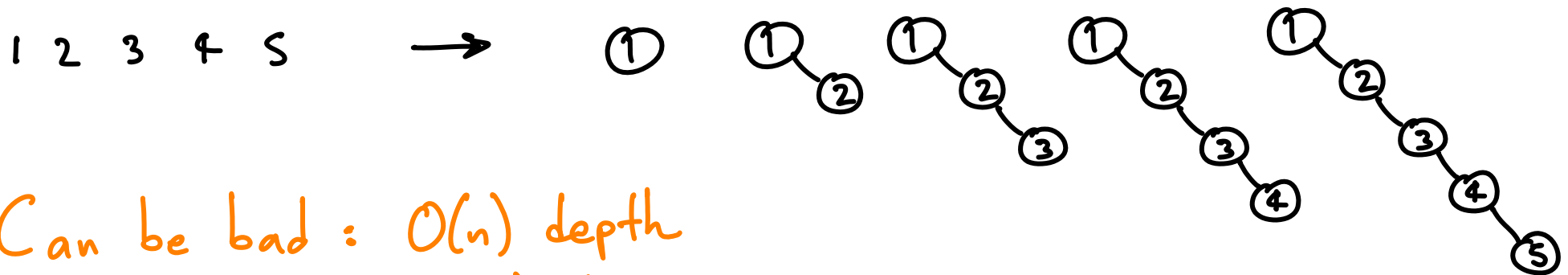


Can be bad :  $O(n)$  depth  
 $O(n^2)$  time  
 $\Omega(?)$

Given the very simple BST-sort/construction algorithm

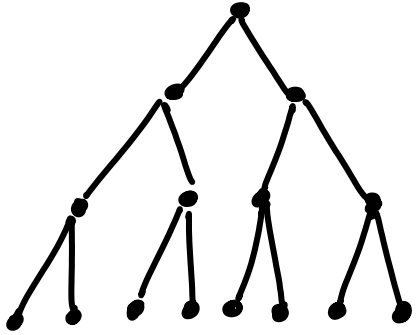
- how long can it take to build the BST?
- what shape will it have? How balanced? What depth?

Depends on input sequence



Can be bad:  $O(n)$  depth  
 $O(n^2)$  time

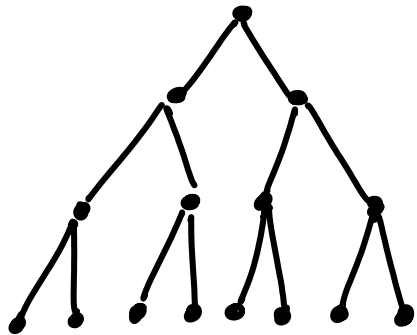
$\Omega(n \log n)$  worst-case time: sorting lower bound



Even for a balanced tree,

$$\Theta(n) \approx \frac{n}{2} \text{ nodes have height} = \Theta(\log n)$$

so it must take  $\Omega(n \log n)$  time to build.



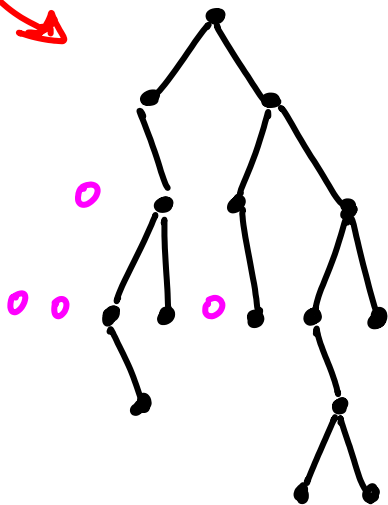
Even for a balanced tree,

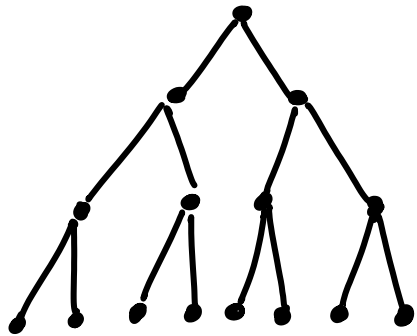
$$\Theta(n) \approx \frac{n}{2} \text{ nodes have height} = \Theta(\log n)$$

so it must take  $\Omega(n \log n)$  time to build.

Any algorithm producing any tree shape :  $\Omega(n \log n)$  time

worse





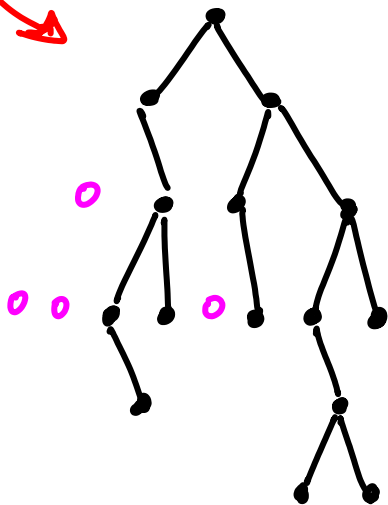
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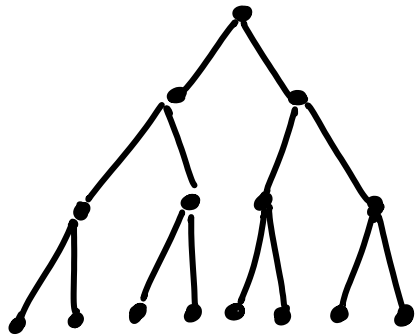
so it must take  $\Omega(n \log n)$  time to build.

Any algorithm producing any tree shape :  $\Omega(n \log n)$  time

worse



So ... if lucky,  $\Theta(n \log n)$  time  
if unlucky,  $O(n^2)$  time



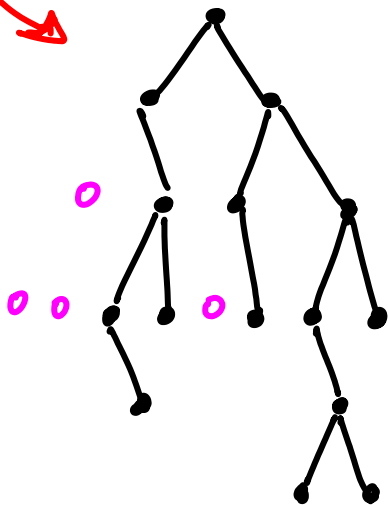
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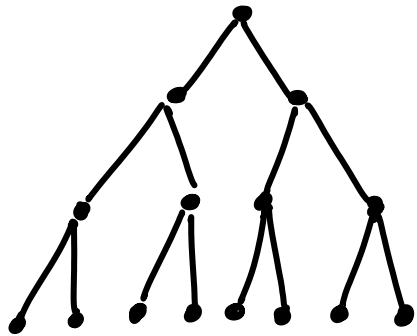
worse



So ... if lucky,  $\Theta(n \log n)$  time  
if unlucky,  $O(n^2)$  time

Sounds like ...





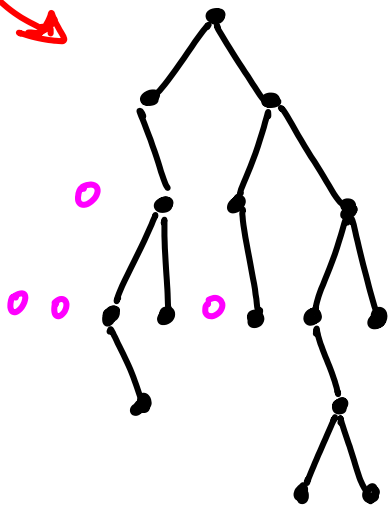
Even for a balanced tree,

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Any algorithm producing any tree shape :  $\Omega(n \log n)$  time

worse



So ... if lucky,  $\Theta(n \log n)$  time  
if unlucky,  $O(n^2)$  time

Sounds like ... quicksort

# Stable quicksort

• use first elt to partition →

③ 1 8 2 6 7 5

← → ← → → →

1 2 ③ 8 6 7 5

# Stable quicksort

③ 1 8 2 6 7 5  
← → ← → → →

• use first elt to partition →

1 2 ③ 8 6 7 5

• repeat on each side

1 2 ③ 8 6 7 5  
→ ← ← ←

① 2 6 7 5 ⑧

# Stable quicksort

③ 1 8 2 6 7 5  
← → ← → → →

• use first elt to partition →

• repeat on each side

• 3rd round

1 2 ③ 8 6 7 5

1 2 ③ 8 6 7 5  
→ ← ← ←

① 2 6 7 5 ⑧

1 2 ③ 8 6 7 5

① 2 6 7 5 ⑧  
→ ←

② 5 ⑥ 7

# Stable quicksort

③ 1 8 2 6 7 5  
← → ← → → →

• use first elt to partition →

• repeat on each side

• 3rd round

• 4th round

1 2 ③ 8 6 7 5

1 2 ③ 8 6 7 5

① 2 6 7 5 ⑧

1 2 ③ 8 6 7 5

① 2 6 7 5 ⑧

② 5 ⑥ 7

1 2 ③ 8 6 7 5

① 2 6 7 5 ⑧

② 5 ⑥ 7

⑤ ⑦

# Stable quicksort



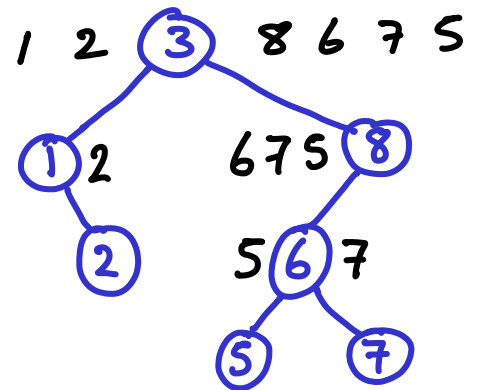
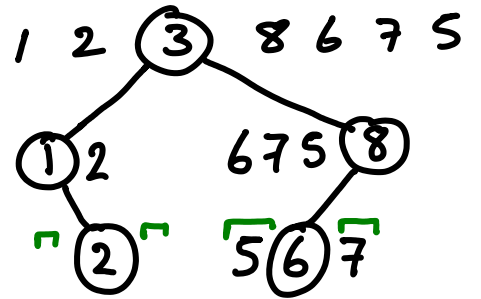
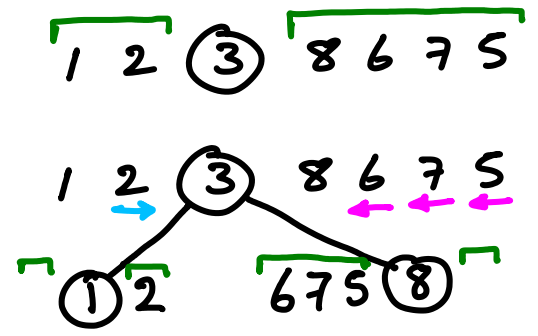
• use first elt to partition →

• repeat on each side

• 3rd round

• 4th round

same tree as  
BST

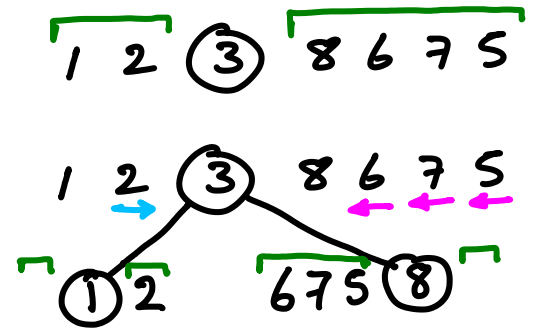


# Stable quicksort

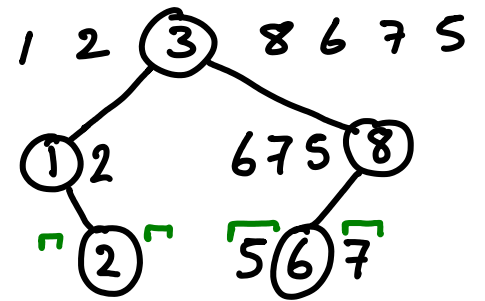


• use first elt to partition →

• repeat on each side

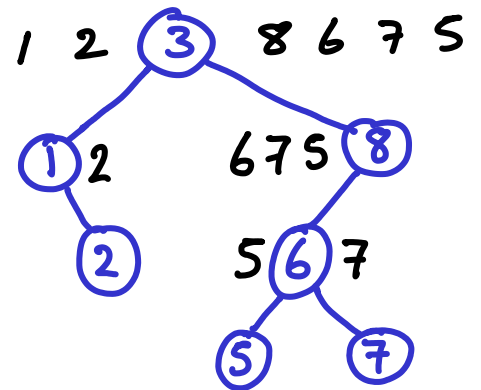


• 3rd round



• 4th round

same tree as  
BST



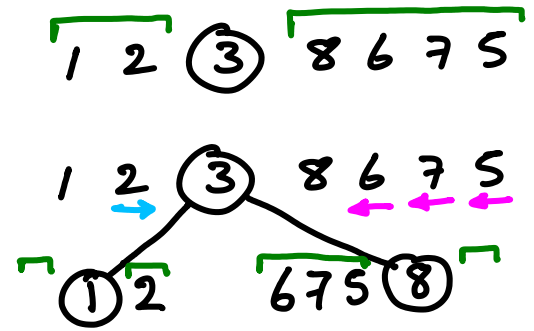
quicksort round 1: compare all elts to ③  
BST sort : ③ = root; eventually all elts pass through.

# Stable quicksort

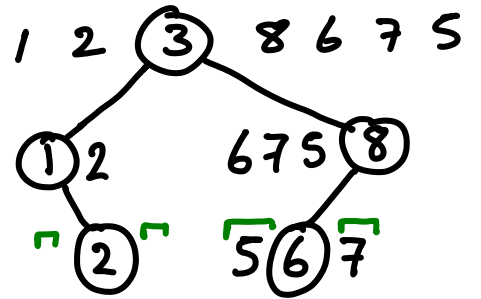


• use first elt to partition →

• repeat on each side

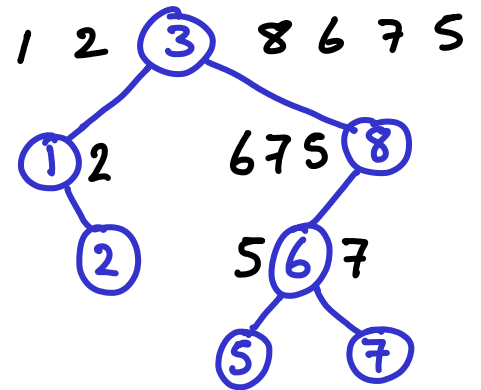


• 3rd round



• 4th round

same tree as  
BST



quicksort round 1: compare all elts to ③  
BST sort: ③ = root; eventually all elts pass through.

quicksort: partitions into 2 groups  
<③ & >③  
each is independent

BST sort: same

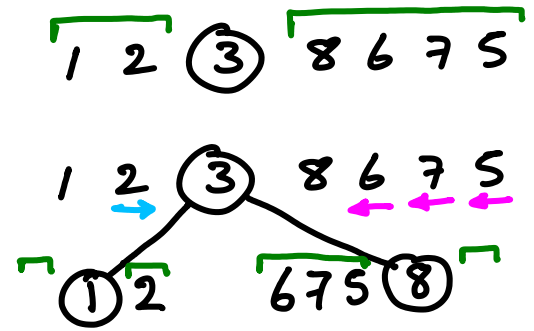


# Stable quicksort

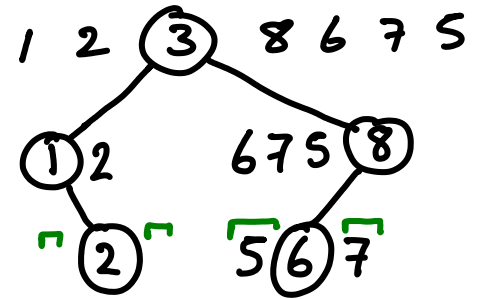


• use first elt to partition →

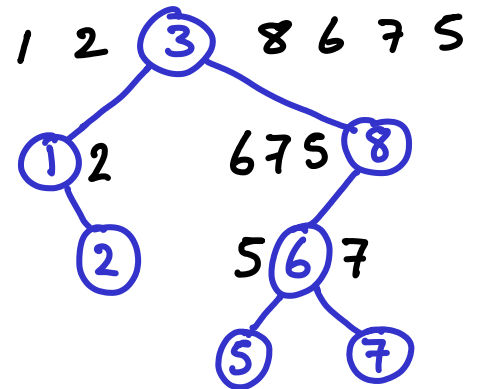
• repeat on each side



• 3rd round



• 4th round



same tree as  
BST

quicksort round 1: compare all elts to ③  
BST sort: ③ = root; eventually all elts pass through.

quicksort: partitions into 2 groups  
< ③ & > ③  
each is independent

BST sort: same

exactly same comparisons  
but in different order

We've seen QUICKSORT  $\cong$  BST-SORT  
↓  
(stable)

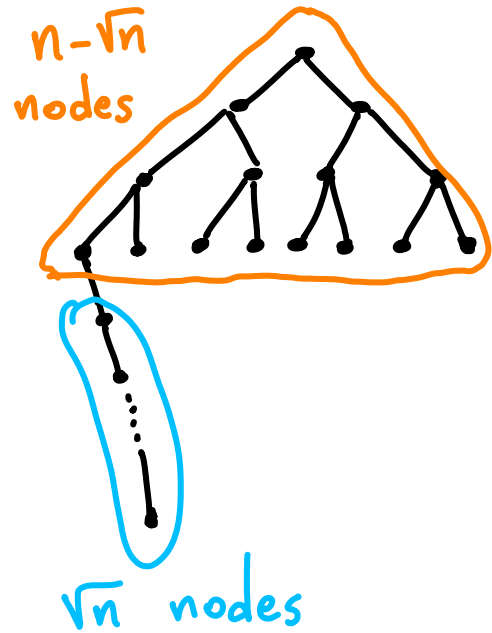
} Randomized versions  
have same analysis

$E[\text{BST build}] = \Theta(n \log n)$  time

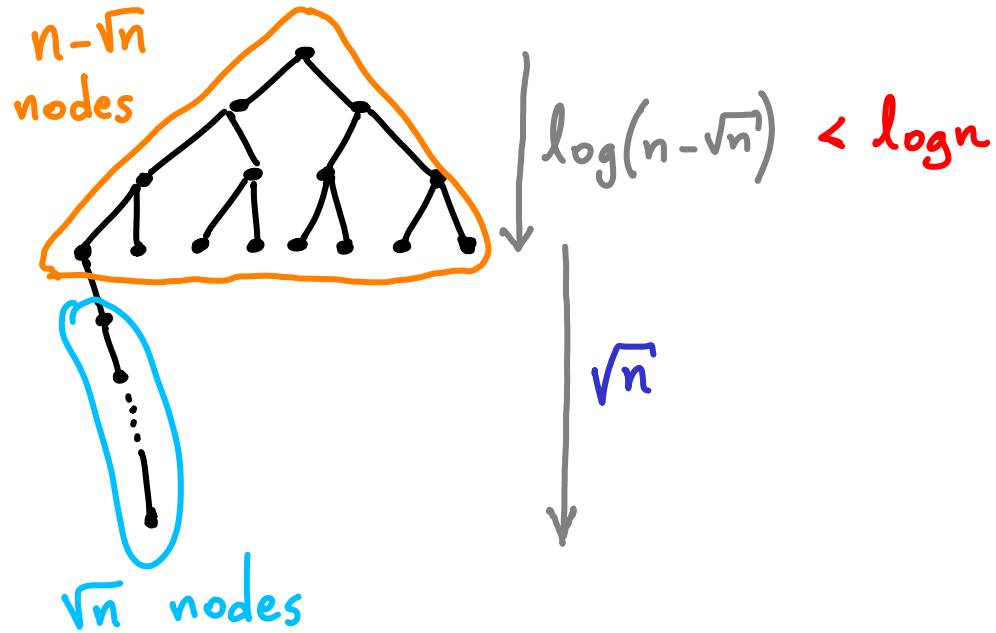
$E[\text{insert node}] = \Theta(\log n)$  time

Intuition :  $E[\text{depth}] = \Theta(\log n)$  so it should be  $\sim$ balanced ?

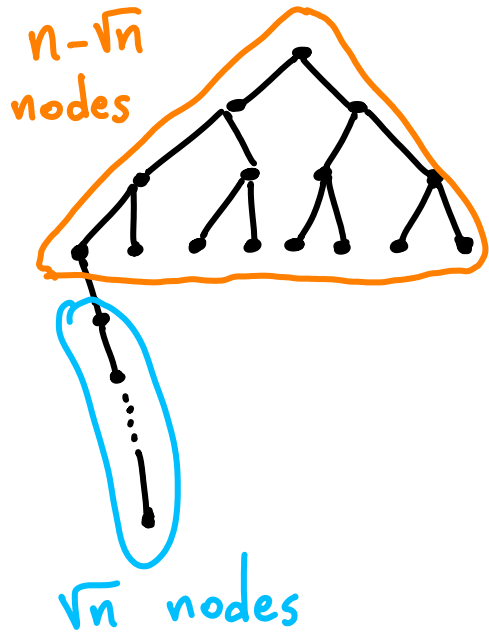
Intuition :  $E[\text{depth}] = \Theta(\log n)$  so it should be  $\sim$ balanced ? NO



Intuition :  $E[\text{depth}] = \Theta(\log n)$  so it should be  $\sim$ balanced ? NO



Intuition:  $E[\text{depth}] = \Theta(\log n)$  so it should be  $\sim$ balanced? NO



$\log(n - \sqrt{n}) < \log n$

$\sqrt{n}$

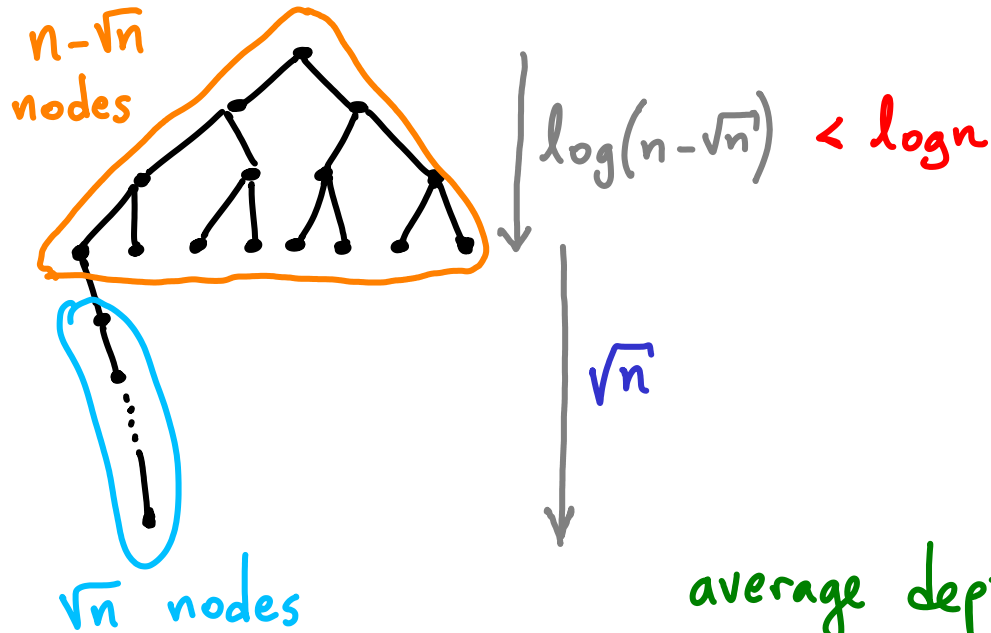
exaggerated depth

exaggerated #nodes

#nodes

average depth  $< \frac{1}{n} \cdot (n \cdot \log n + \sqrt{n} \cdot (\sqrt{n} + \log n))$

Intuition:  $E[\text{depth}] = \Theta(\log n)$  so it should be  $\sim$ balanced? NO

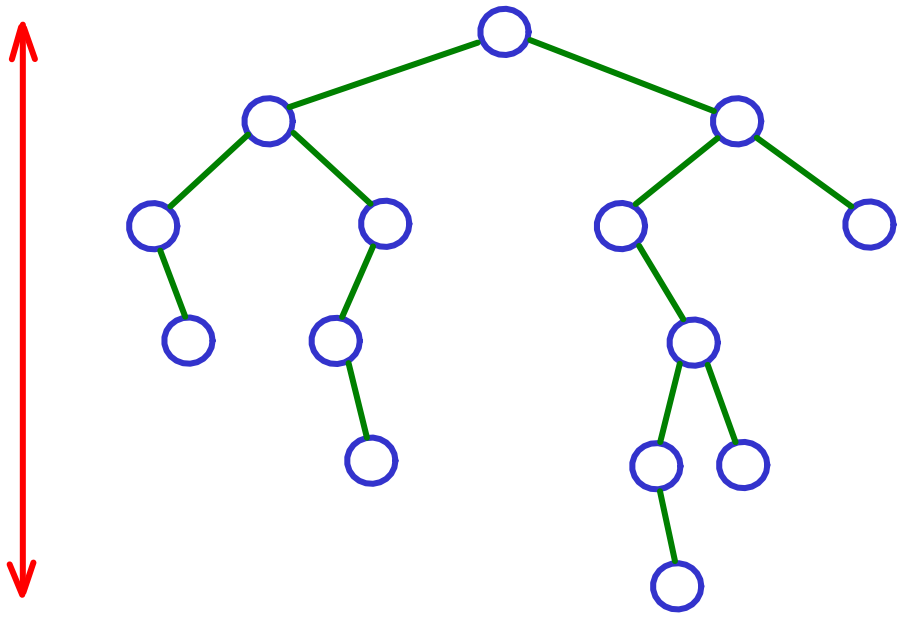


exaggerated depth

exaggerated #nodes

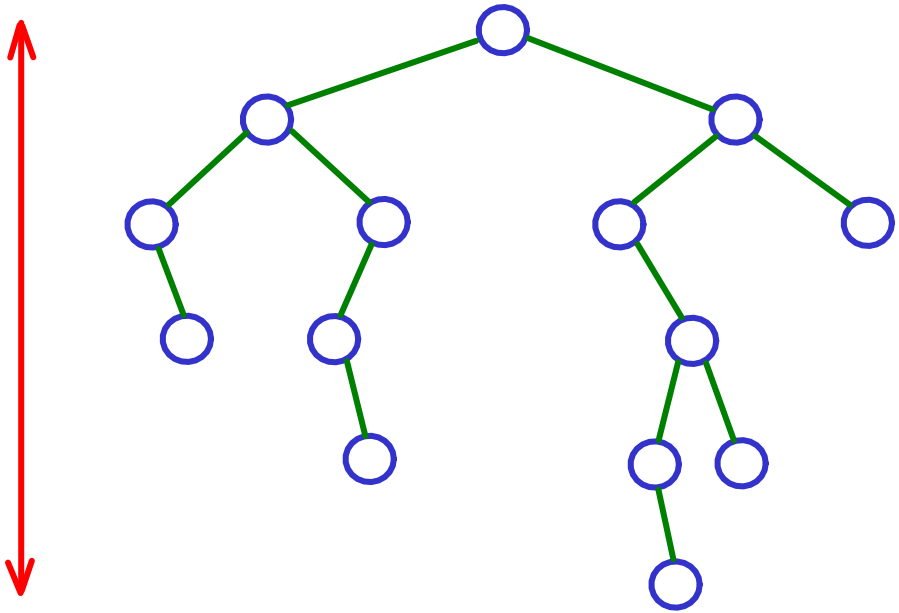
#nodes

$$\begin{aligned} \text{average depth} &< \frac{1}{n} \cdot (n \cdot \log n + \sqrt{n} \cdot (\sqrt{n} + \log n)) \\ &= \log n + 1 + \frac{\log n}{\sqrt{n}} \\ &= O(\log n) \text{ so } E[\text{depth}] \not\approx \text{balance} \end{aligned}$$

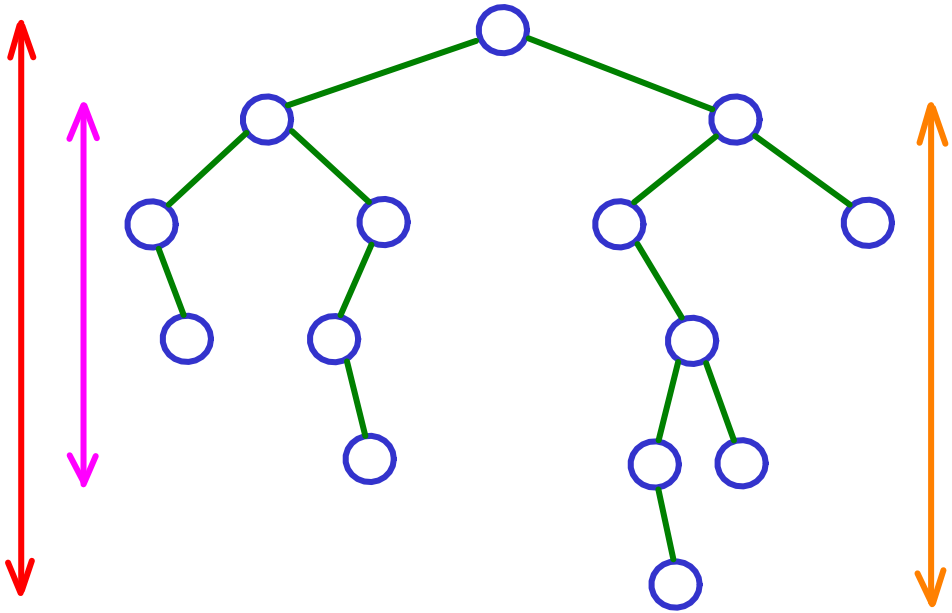


Expected height of randomly built BST

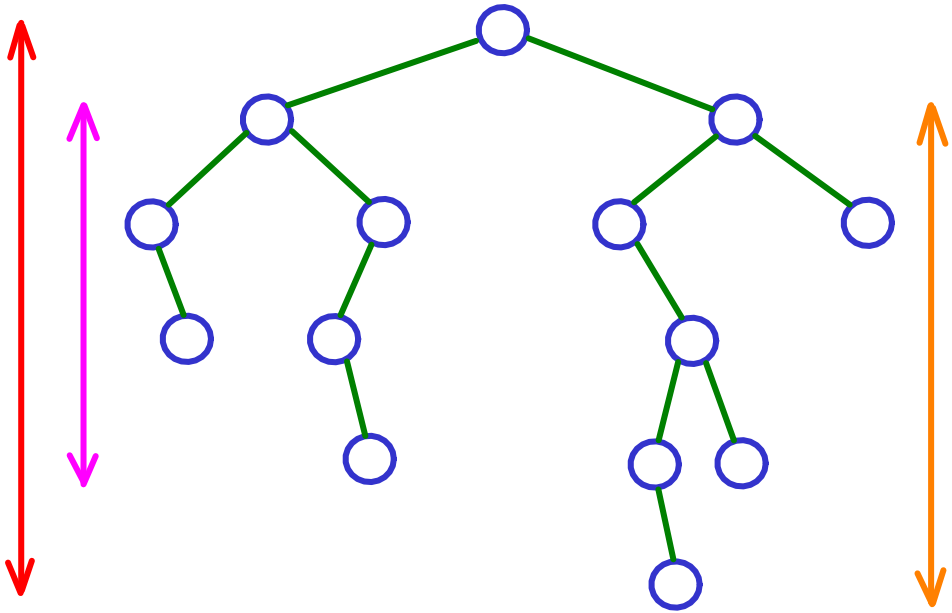




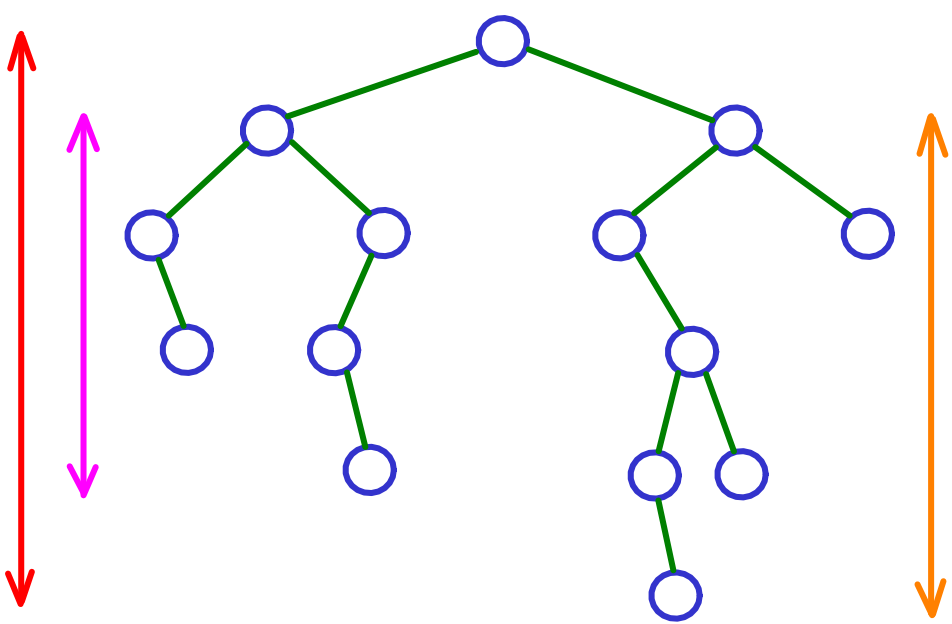
$H(n) = ?$



$$H(n) = ?$$

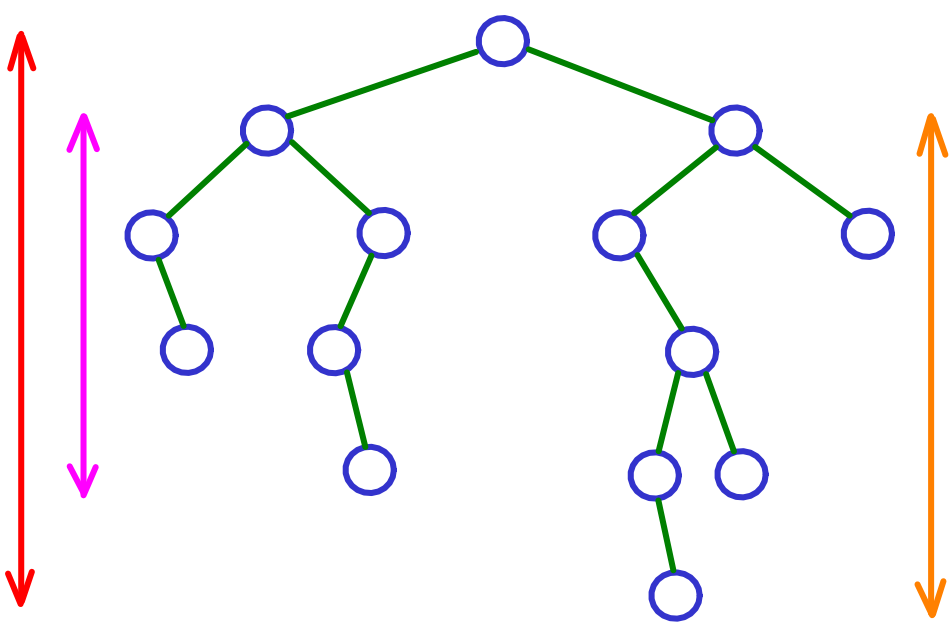


$$H(n) = 1 + ?$$



$$H(n) = 1 + \max \{ H(k), H(n-k-1) \}$$

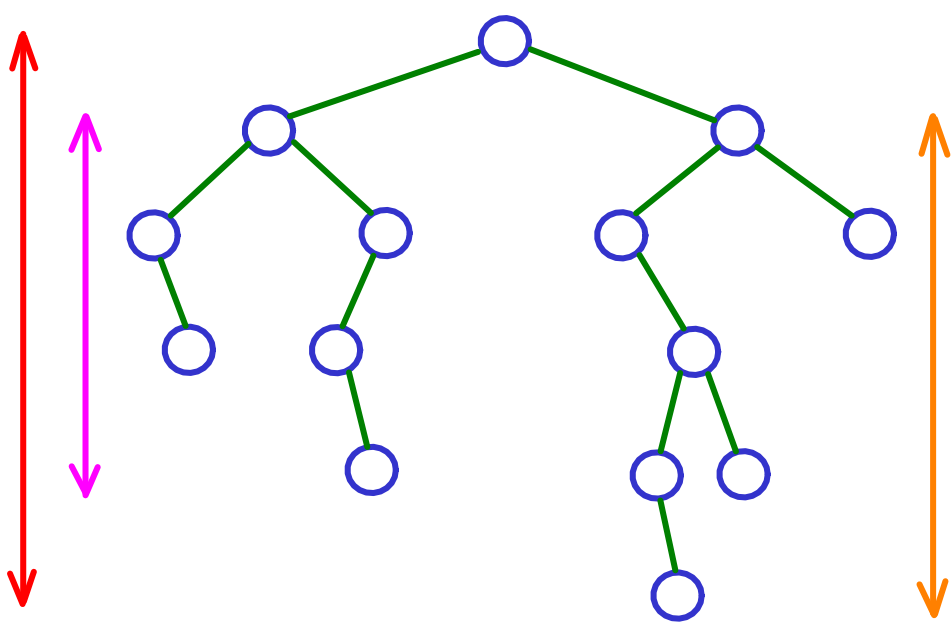
for some random  $k$  ( $0 \leq k \leq n-1$ )



$$H(n) = 1 + \max \{ H(k), H(n-k-1) \}$$

for some random  $k$  ( $0 \leq k \leq n-1$ )

IP  $\frac{n}{4} < k < \frac{3n}{4}$   
 $\hookrightarrow H(n) \leq ?$



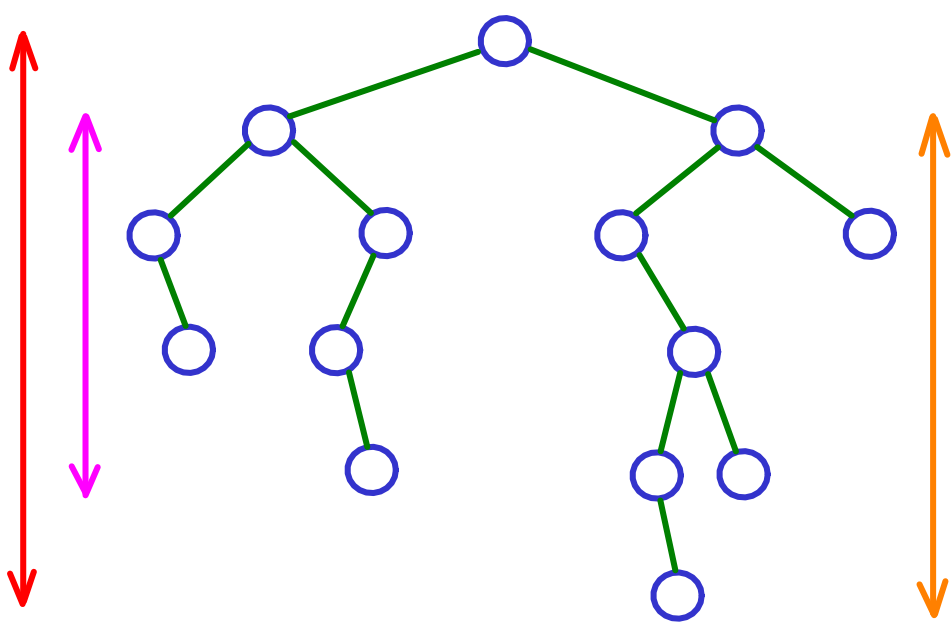
$$H(n) = 1 + \max \{ H(k), H(n-k-1) \}$$

for some random  $k$  ( $0 \leq k \leq n-1$ )

$$\text{If } \frac{n}{4} < k < \frac{3n}{4}$$

$$\hookrightarrow H(n) \leq 1 + H\left(\frac{3n}{4}\right)$$

else  $H(n) \leq ?$



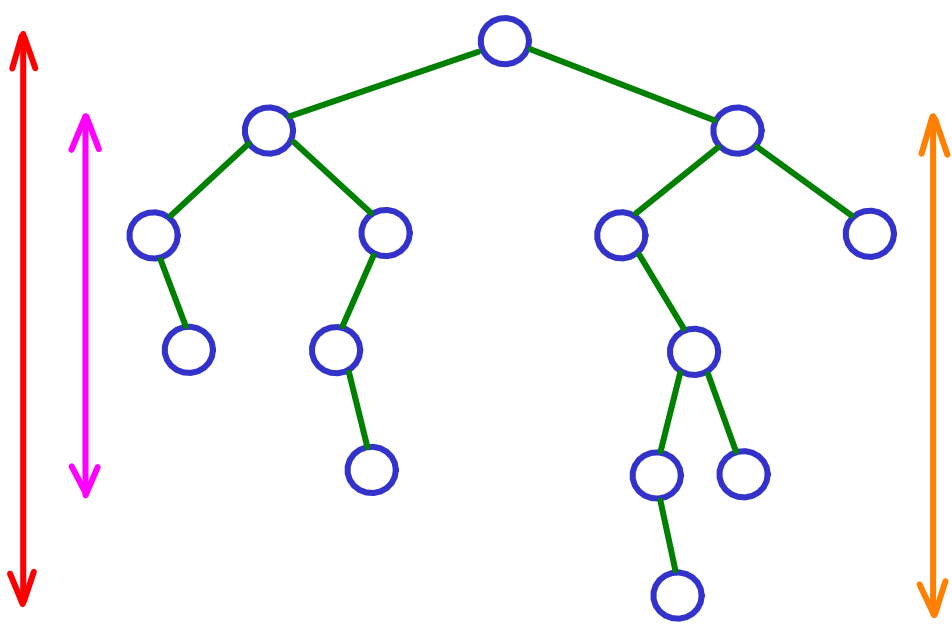
$$H(n) = 1 + \max \{ H(k), H(n-k-1) \}$$

for some random  $k$  ( $0 \leq k \leq n-1$ )

$$\text{If } \frac{n}{4} < k < \frac{3n}{4}$$

$$\hookrightarrow H(n) \leq 1 + H\left(\frac{3n}{4}\right)$$

$$\text{else } H(n) \leq 1 + H(n-1) < 1 + H(n)$$



$$H(n) = 1 + \max \{ H(k), H(n-k-1) \}$$

for some random  $k$  ( $0 \leq k \leq n-1$ )

$$\text{If } \frac{n}{4} < k < \frac{3n}{4}$$

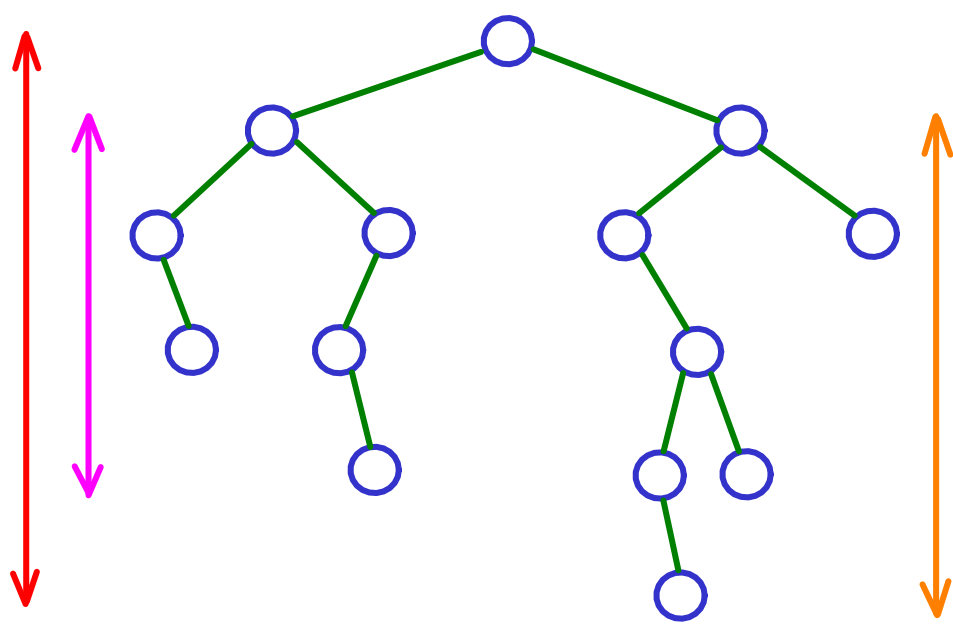
$$\hookrightarrow H(n) \leq 1 + H\left(\frac{3n}{4}\right)$$

$$\text{else } H(n) \leq 1 + H(n-1)$$

$$< 1 + H(n)$$

$$E[H(n)] ?$$





$$H(n) = 1 + \max \{ H(k), H(n-k-1) \}$$

for some random  $k$  ( $0 \leq k \leq n-1$ )

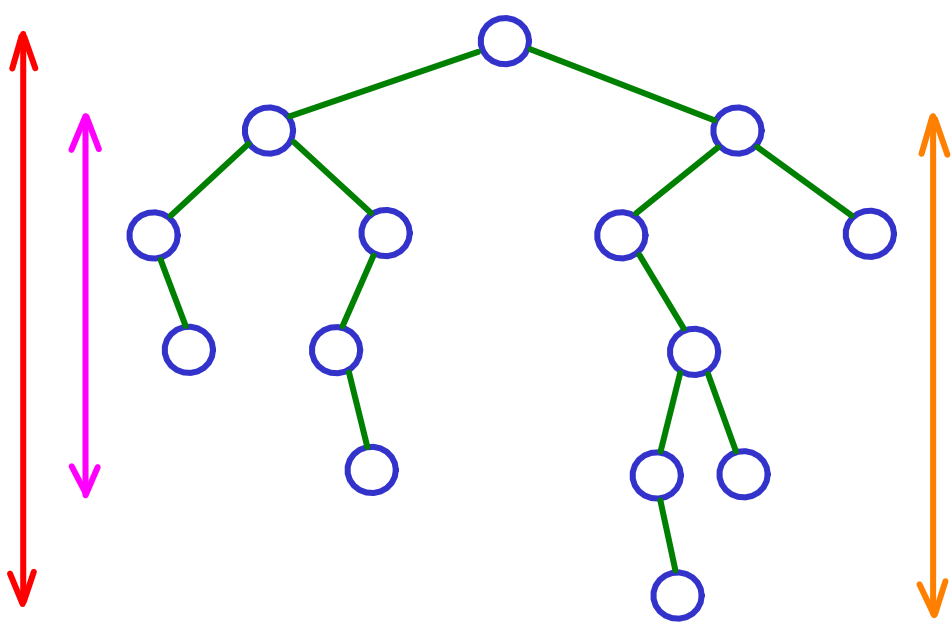
If  $\frac{n}{4} < k < \frac{3n}{4}$

$\hookrightarrow H(n) \leq 1 + H(\frac{3n}{4})$

else  $H(n) \leq 1 + H(n-1)$   
 $< 1 + H(n)$

---


$$E[H(n)] \leq 1 + \frac{1}{2} E[H(\frac{3n}{4})] + \frac{1}{2} E[H(n)]$$



$$H(n) = 1 + \max \{ H(k), H(n-k-1) \}$$

for some random  $k$  ( $0 \leq k \leq n-1$ )

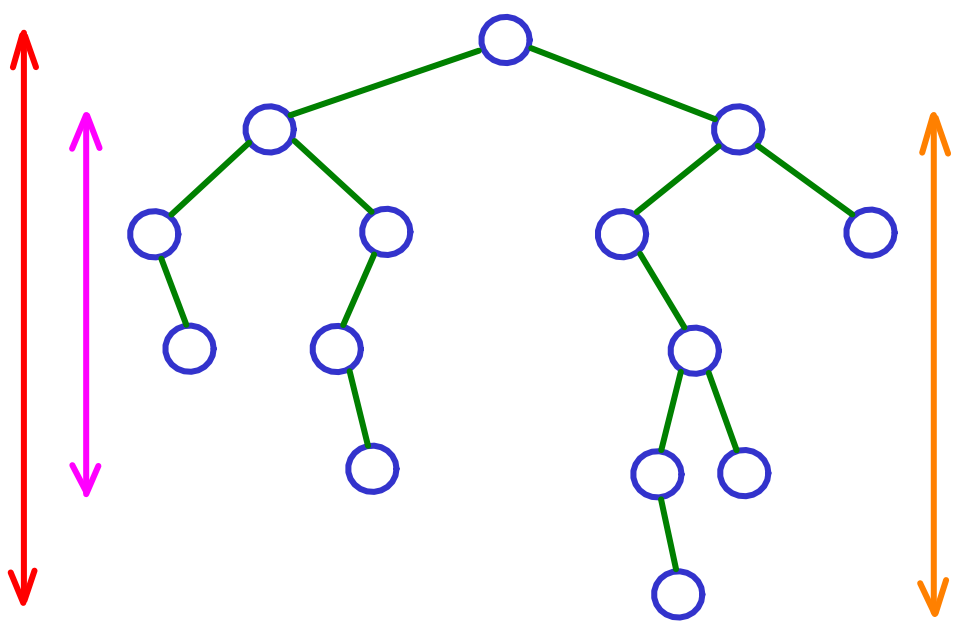
$$\text{If } \frac{n}{4} < k < \frac{3n}{4}$$

$$\hookrightarrow H(n) \leq 1 + H\left(\frac{3n}{4}\right)$$

$$\text{else } H(n) \leq 1 + H(n-1) < 1 + H(n)$$

$$E[H(n)] \leq 1 + \frac{1}{2} E\left[H\left(\frac{3n}{4}\right)\right] + \frac{1}{2} E[H(n)]$$

$$\frac{1}{2} E[H(n)] \leq 1 + \frac{1}{2} E\left[H\left(\frac{3n}{4}\right)\right]$$



$$H(n) = 1 + \max \{ H(k), H(n-k-1) \}$$

for some random  $k$  ( $0 \leq k \leq n-1$ )

$$\text{If } \frac{n}{4} < k < \frac{3n}{4}$$

$$\hookrightarrow H(n) \leq 1 + H\left(\frac{3n}{4}\right)$$

$$\text{else } H(n) \leq 1 + H(n-1)$$

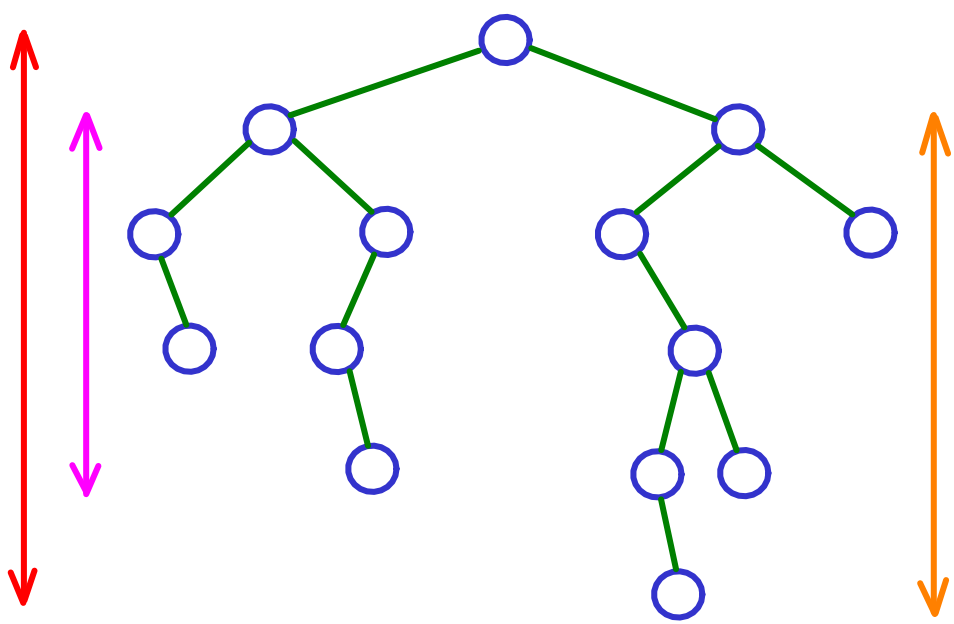
$$< 1 + H(n)$$

---


$$E[H(n)] \leq 1 + \frac{1}{2} E\left[H\left(\frac{3n}{4}\right)\right] + \frac{1}{2} E[H(n)]$$

$$\frac{1}{2} E[H(n)] \leq 1 + \frac{1}{2} E\left[H\left(\frac{3n}{4}\right)\right]$$

$$E[H(n)] \leq 2 + E\left[H\left(\frac{3n}{4}\right)\right]$$



$$H(n) = 1 + \max \{ H(k), H(n-k-1) \}$$

for some random  $k$  ( $0 \leq k \leq n-1$ )

$$\text{If } \frac{n}{4} < k < \frac{3n}{4}$$

$$\hookrightarrow H(n) \leq 1 + H\left(\frac{3n}{4}\right)$$

$$\text{else } H(n) \leq 1 + H(n-1)$$

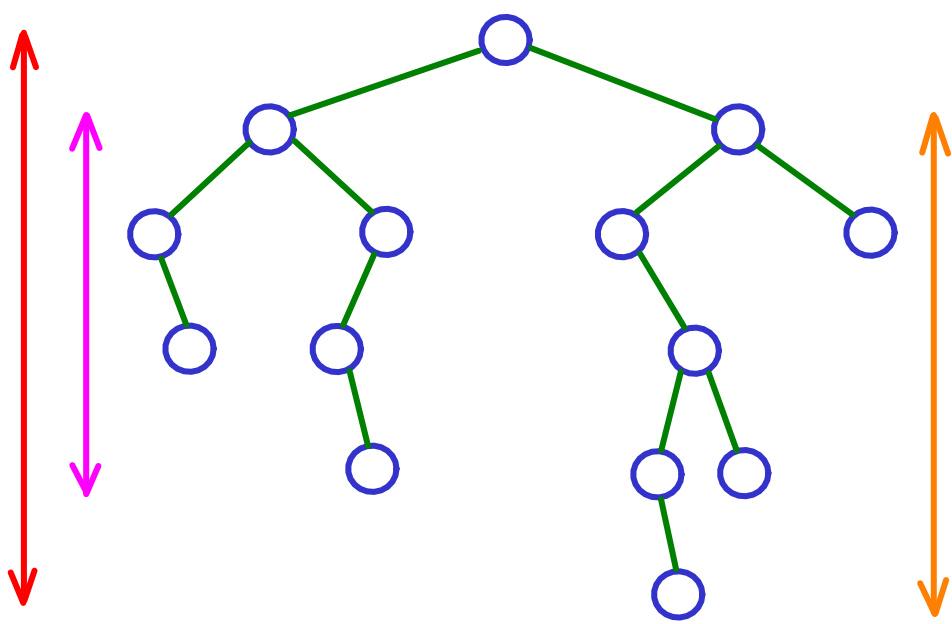
$$< 1 + H(n)$$

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$$E[H(n)] \leq 1 + \frac{1}{2} E\left[H\left(\frac{3n}{4}\right)\right] + \frac{1}{2} E[H(n)]$$

$$\frac{1}{2} E[H(n)] \leq 1 + \frac{1}{2} E\left[H\left(\frac{3n}{4}\right)\right]$$

$$E[H(n)] \leq 2 + E\left[H\left(\frac{3n}{4}\right)\right] = O(\log n)$$



$$H(n) = 1 + \max \{ H(k), H(n-k-1) \}$$

for some random  $k$  ( $0 \leq k \leq n-1$ )

$$\text{If } \frac{n}{4} < k < \frac{3n}{4}$$

$$\hookrightarrow H(n) \leq 1 + H\left(\frac{3n}{4}\right)$$

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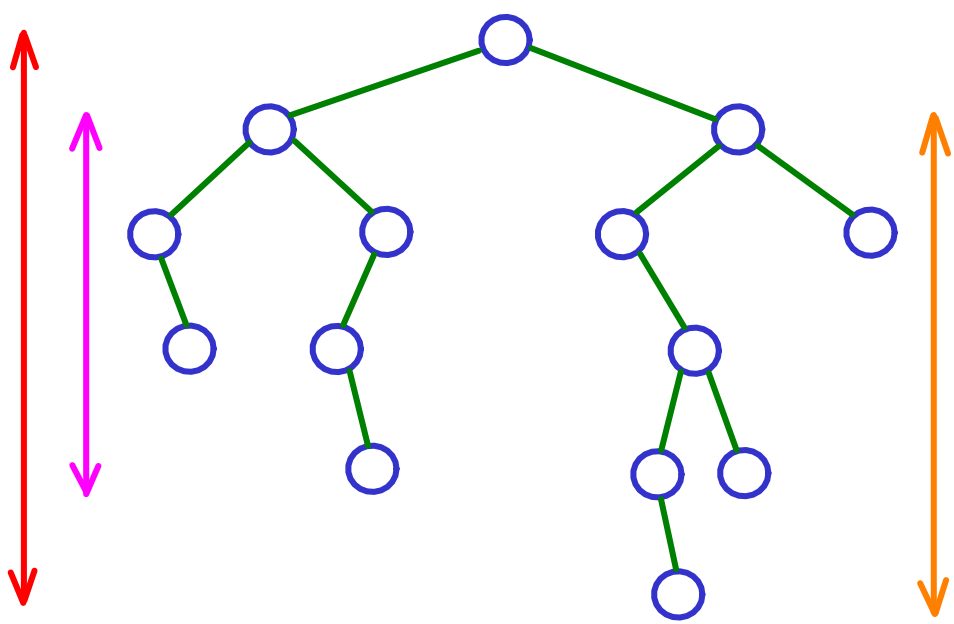
$$< 1 + H(n)$$

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$$\frac{1}{2} E[H(n)] \leq 1 + \frac{1}{2} E\left[H\left(\frac{3n}{4}\right)\right]$$

$$E[H(n)] \leq 2 + E\left[H\left(\frac{3n}{4}\right)\right] = O(\log n)$$

$$2 \log_{4/3} n \approx 2 * 2.4 \log_2 n < 5 \log n$$



$$H(n) = 1 + \max \{ H(k), H(n-k-1) \}$$

for some random  $k$  ( $0 \leq k \leq n-1$ )

with rigorous analysis  
can get  $\sim 3 \log n$

$$\text{If } \frac{n}{4} < k < \frac{3n}{4}$$

$$\hookrightarrow H(n) \leq 1 + H\left(\frac{3n}{4}\right)$$

$$\text{else } H(n) \leq 1 + H(n-1) < 1 + H(n)$$

$$E[H(n)] \leq 1 + \frac{1}{2} E\left[H\left(\frac{3n}{4}\right)\right] + \frac{1}{2} E[H(n)]$$

$$\frac{1}{2} E[H(n)] \leq 1 + \frac{1}{2} E\left[H\left(\frac{3n}{4}\right)\right]$$

$$E[H(n)] \leq 2 + E\left[H\left(\frac{3n}{4}\right)\right] = O(\log n)$$

$$2 \log_{4/3} n \sim 2 * 2.4 \log_2 n < 5 \log n$$