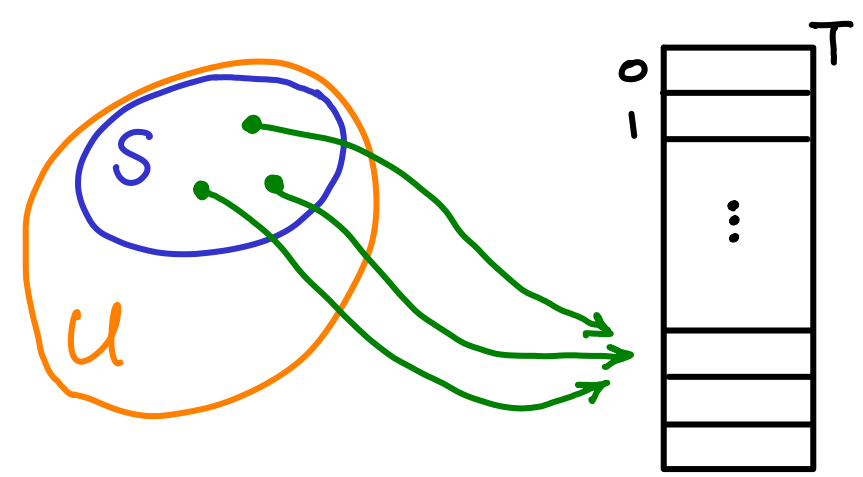


HASHING

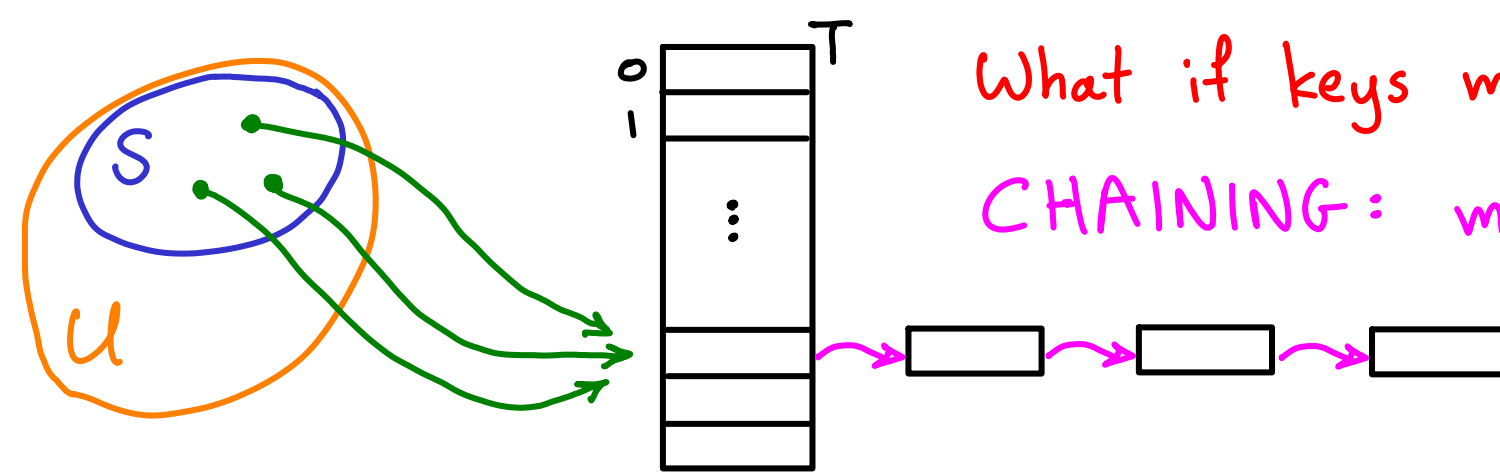
(Chaining)



What if keys map to the same slot?

What if keys map to the same slot?

CHAINING: make a linked list



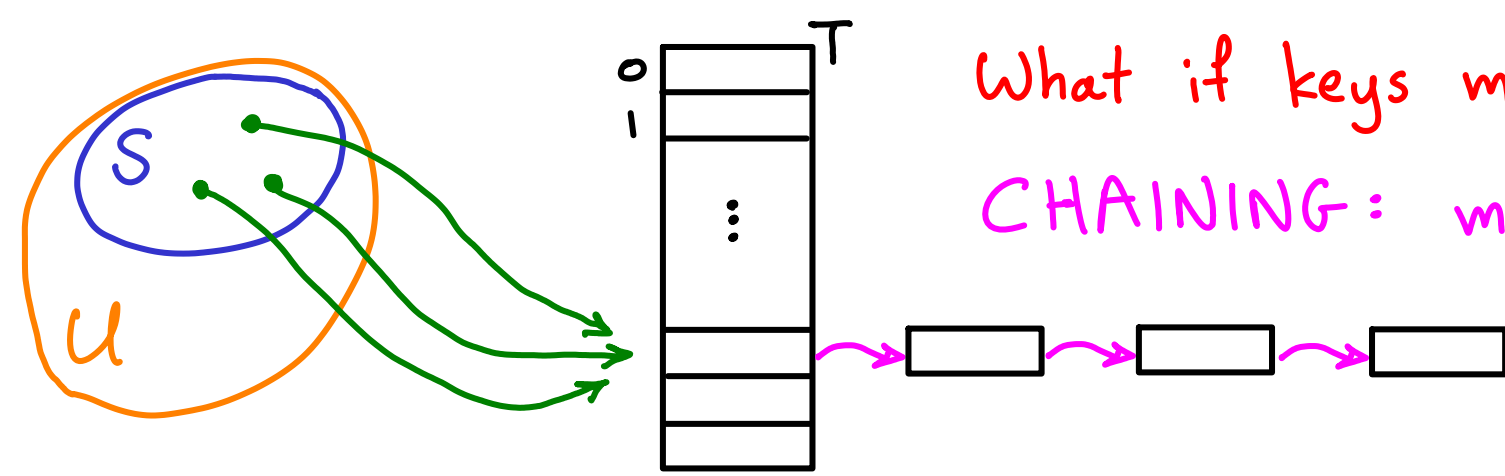
What if keys map to the same slot?

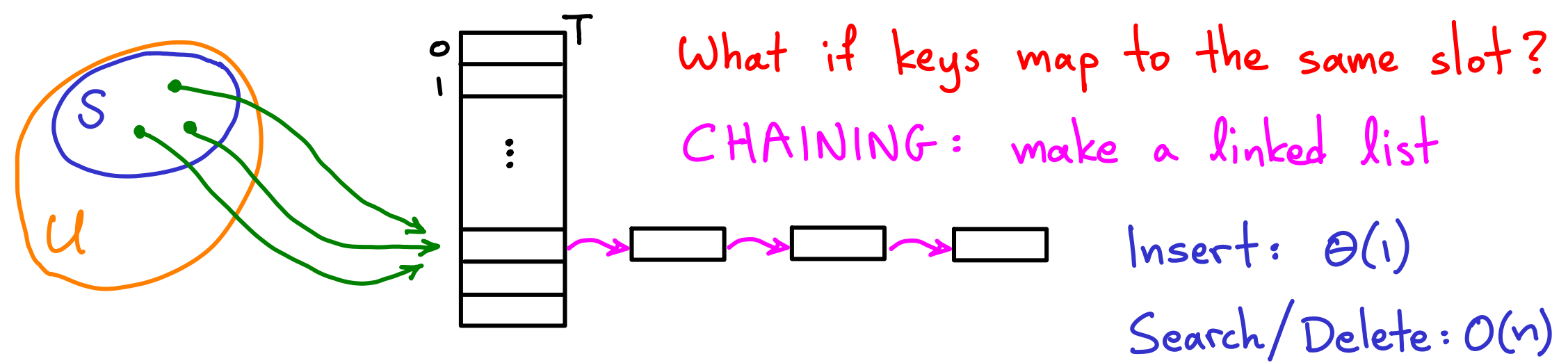
CHAINING: make a linked list

Insert: $\Theta(1)$

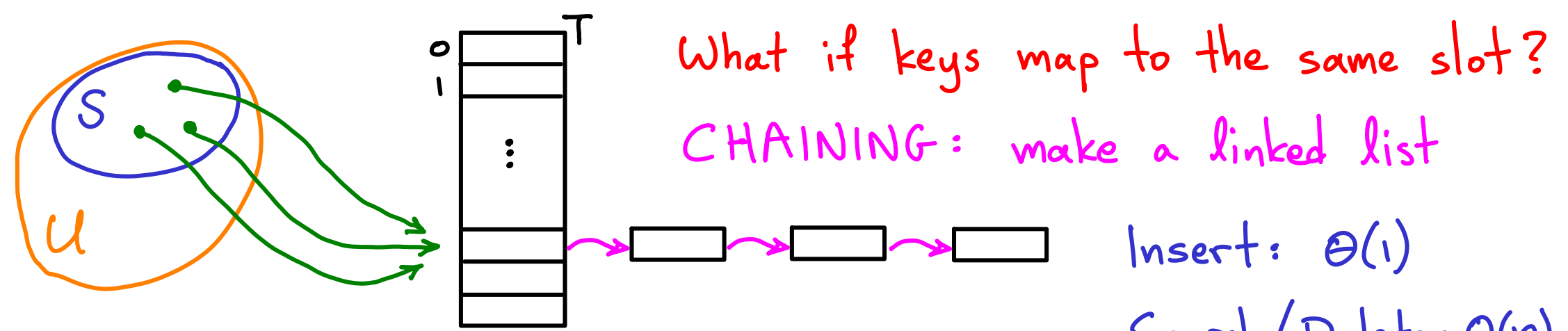
Search/Delete: $O(n)$

$|S| = n$



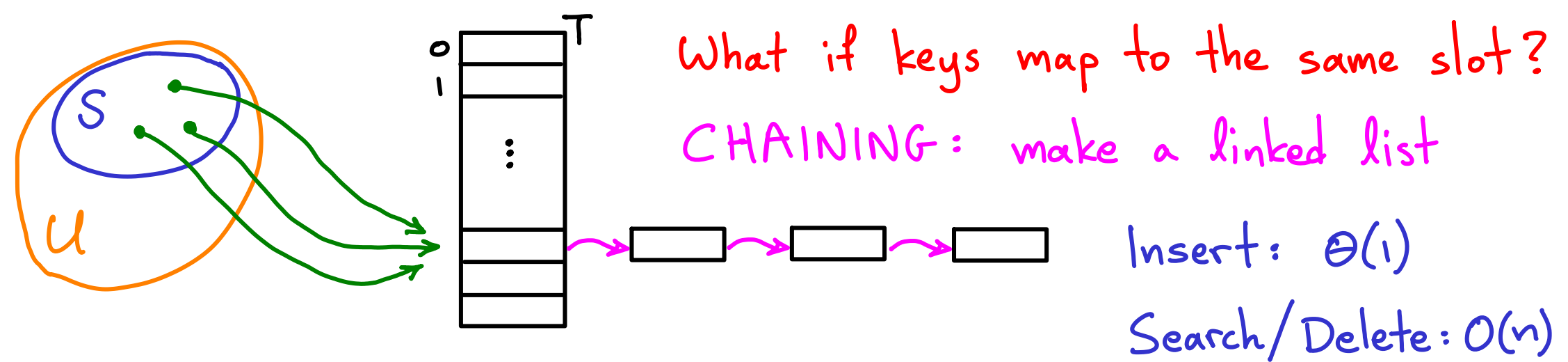


If we could spread S into T uniformly,
 we would minimize max chain size (minimize worst-case time)



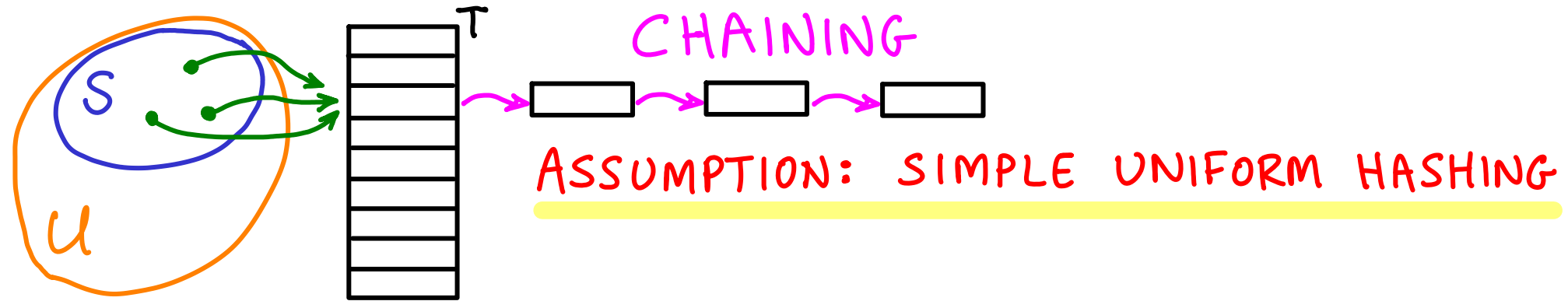
If we could spread S into T uniformly,
 we would minimize max chain size (minimize worst-case time)

A random $h()$ would do that



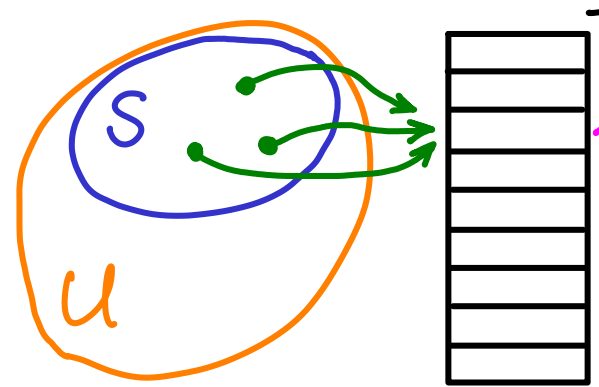
If we could spread S into T uniformly,
we would minimize max chain size (minimize worst-case time)

A random $h()$ would do that but
we need $h()$ to be consistent/deterministic (same key \rightarrow same slot)



CHAINING

ASSUMPTION: SIMPLE UNIFORM HASHING

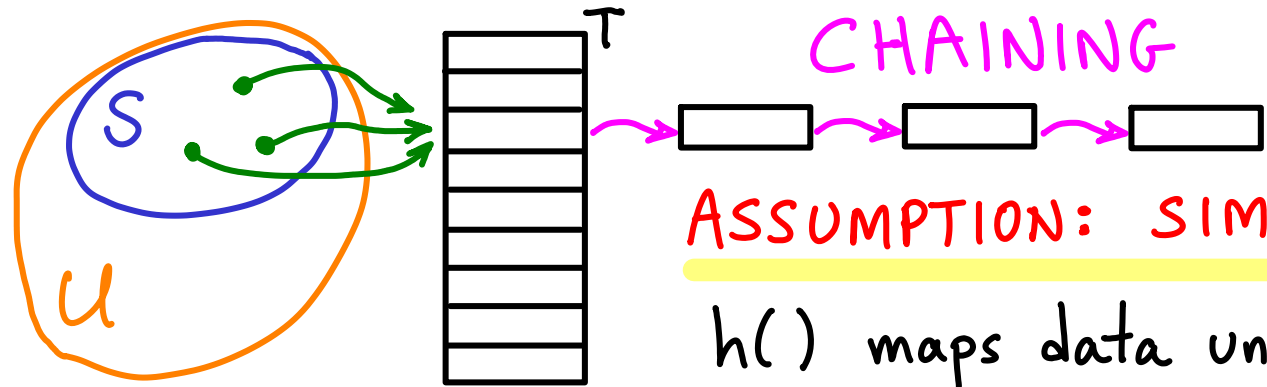


CHAINING



ASSUMPTION: SIMPLE UNIFORM HASHING

$h()$ maps data uniformly like a random function

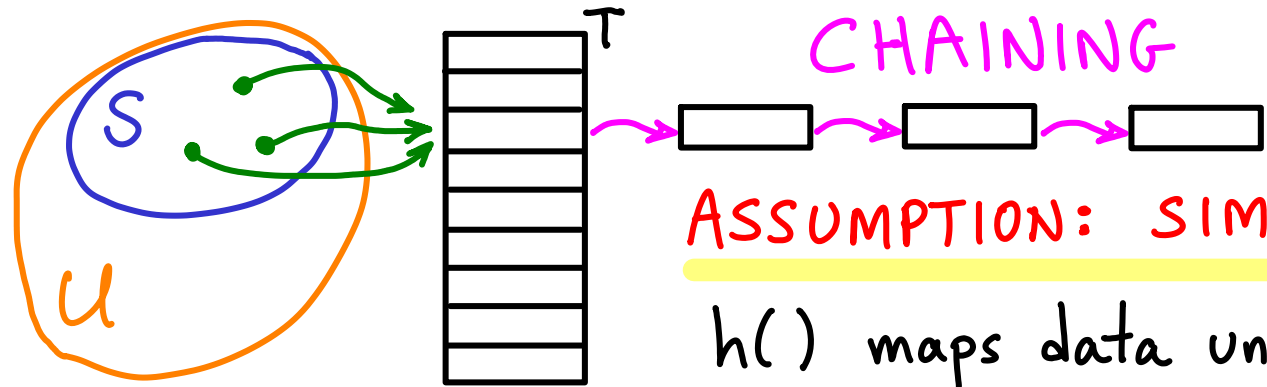


CHAINING

ASSUMPTION: SIMPLE UNIFORM HASHING

$h()$ maps data uniformly like a random function

even though $h()$ is consistent / deterministic

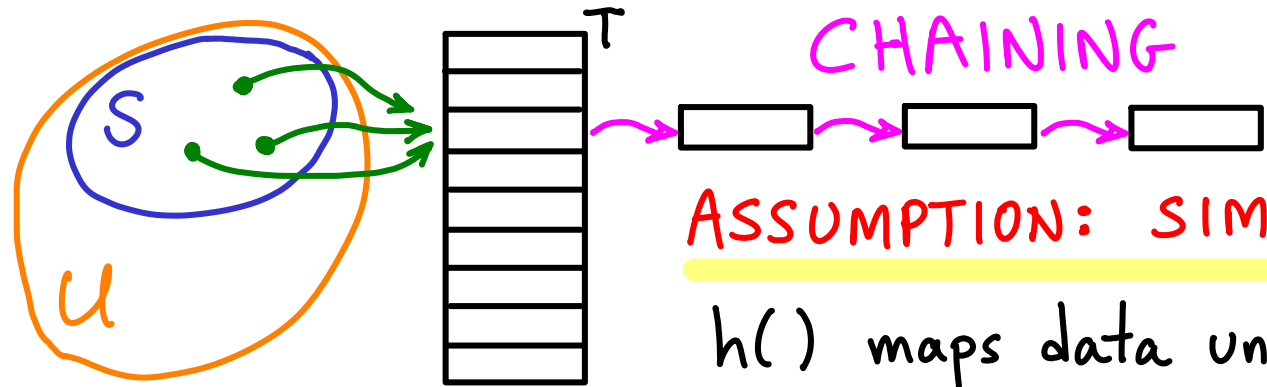


CHAINING

ASSUMPTION: SIMPLE UNIFORM HASHING

$h()$ maps data uniformly like a random function

Probability two given keys collide: $\frac{1}{m}$



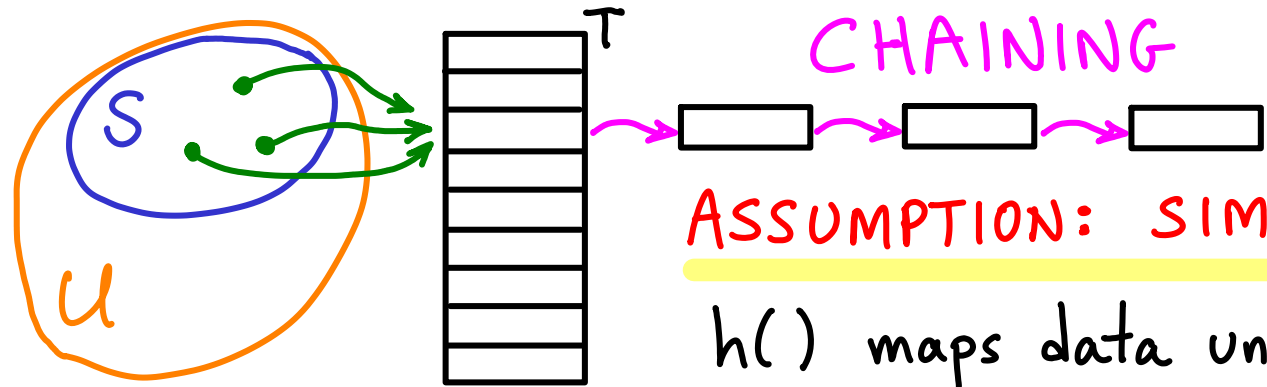
CHAINING

ASSUMPTION: SIMPLE UNIFORM HASHING

$h()$ maps data uniformly like a random function

Probability two given keys collide: $\frac{1}{m}$

Expected list size = $\frac{n}{m}$

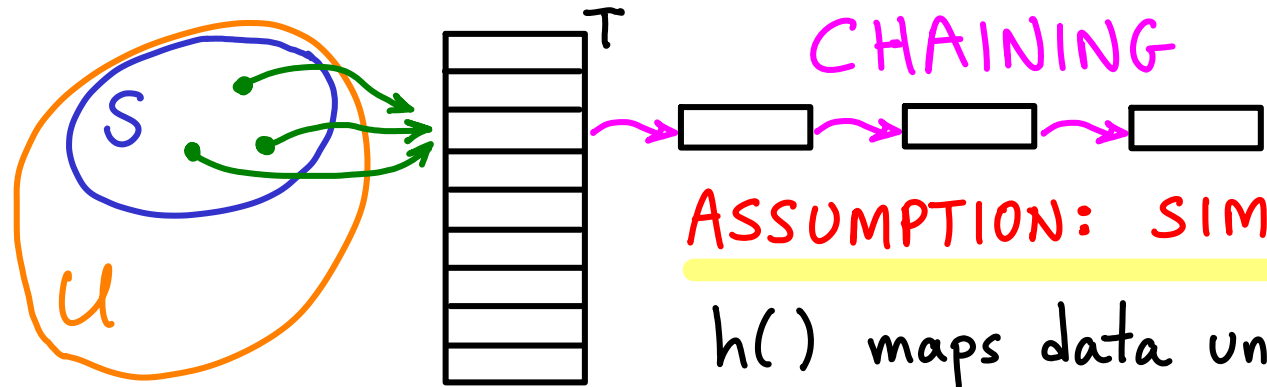


ASSUMPTION: SIMPLE UNIFORM HASHING

$h()$ maps data uniformly like a random function

Probability two given keys collide: $\frac{1}{m}$

Expected list size = $\frac{n}{m}$ = α = "load factor"



ASSUMPTION: SIMPLE UNIFORM HASHING

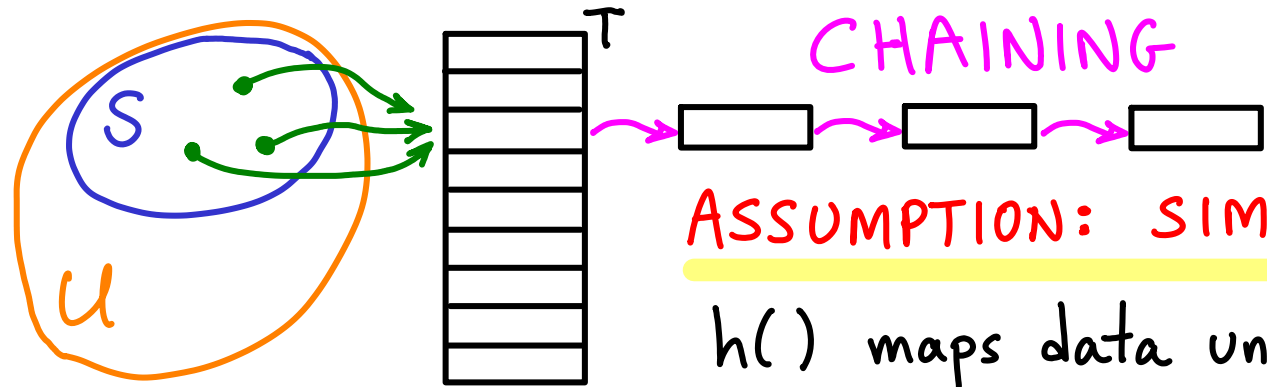
$h()$ maps data uniformly like a random function

Probability two given keys collide: $\frac{1}{m}$

Expected list size = $\frac{n}{m}$ = α = "load factor"

Expected time of search (and delete)

?



ASSUMPTION: SIMPLE UNIFORM HASHING

$h()$ maps data uniformly like a random function

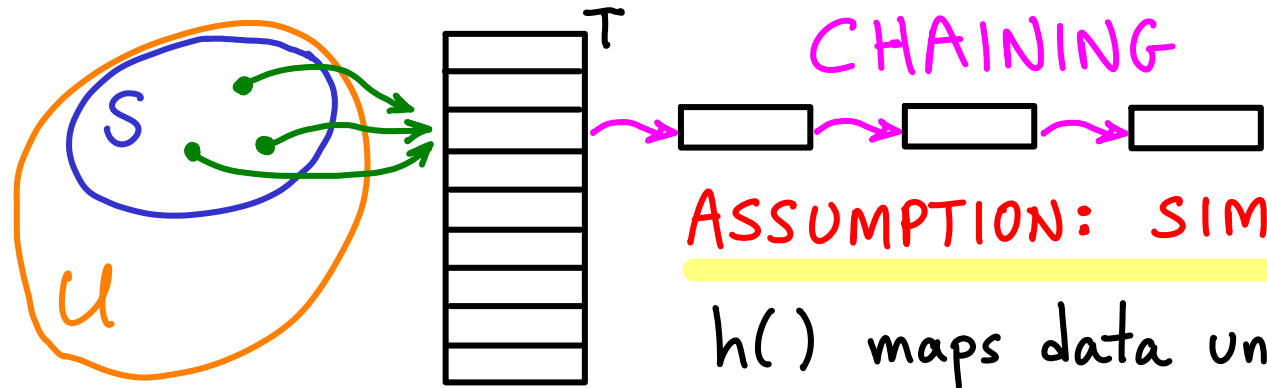
Probability two given keys collide: $\frac{1}{m}$

Expected list size = $\frac{n}{m}$ = α = "load factor"

Expected time of search (and delete)

1) Map to T

2) Scan list



ASSUMPTION: SIMPLE UNIFORM HASHING

$h()$ maps data uniformly like a random function

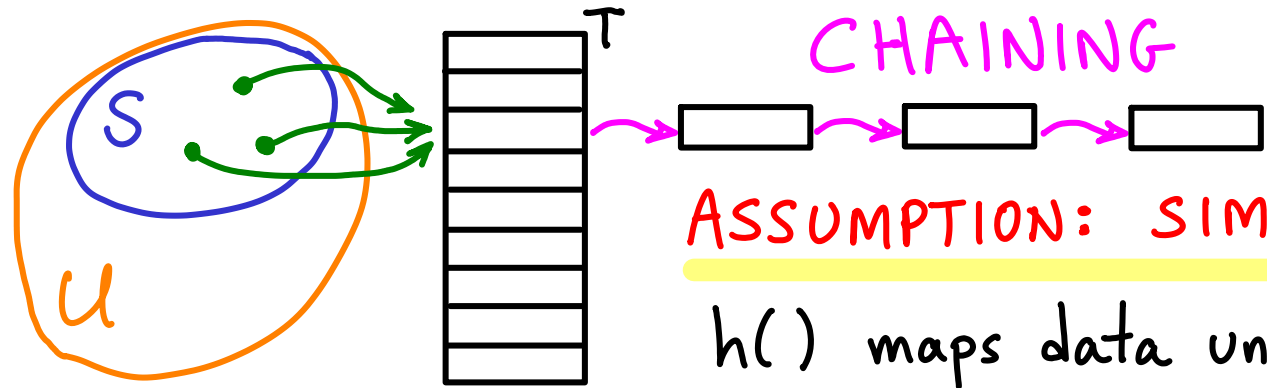
Probability two given keys collide: $\frac{1}{m}$

Expected list size = $\frac{n}{m} = \alpha$ = "load factor"

Expected time of search (and delete)

1) Map to T : assume $\Theta(1)$ to evaluate $h()$.

2) Scan list



ASSUMPTION: SIMPLE UNIFORM HASHING

$h()$ maps data uniformly like a random function

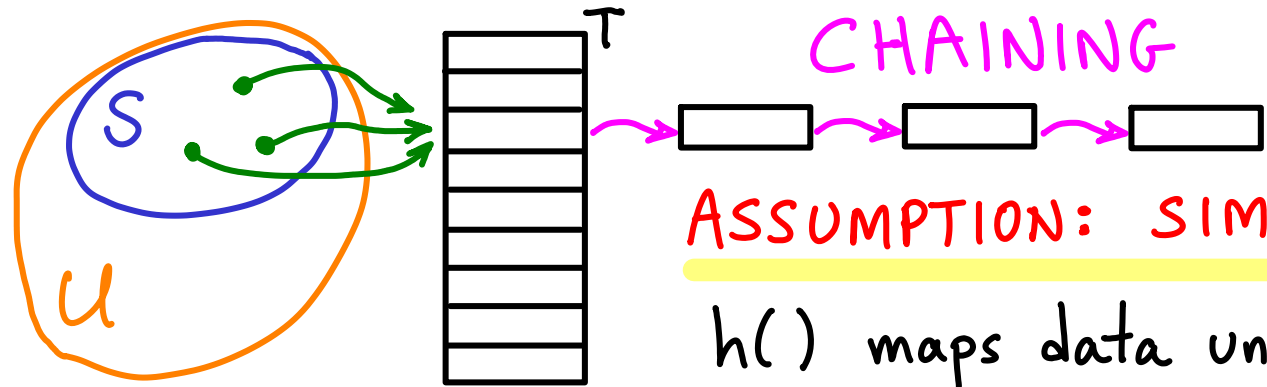
Probability two given keys collide: $\frac{1}{m}$

Expected list size = $\frac{n}{m} = \alpha$ = "load factor"

Expected time of search (and delete)

1) Map to T : assume $\Theta(1)$ to evaluate $h()$.

2) Scan list (on average, half a list) $\Theta(\alpha)$



ASSUMPTION: SIMPLE UNIFORM HASHING

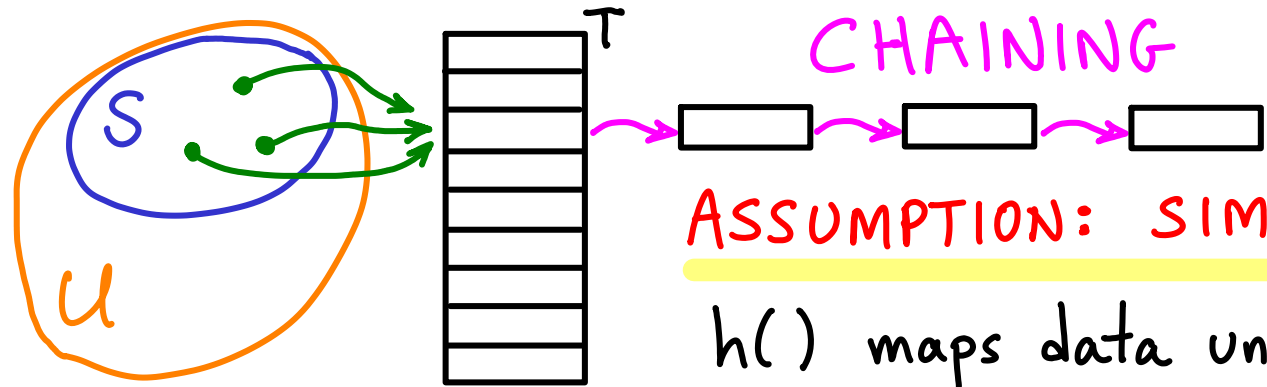
$h()$ maps data uniformly like a random function

Probability two given keys collide: $\frac{1}{m}$

Expected list size = $\frac{n}{m} = \alpha$ = "load factor"

Expected time of search (and delete)

- 1) Map to T : assume $\Theta(1)$ to evaluate $h()$.
 - 2) Scan list (on average, half a list) $\Theta(\alpha)$
- } $\Theta(1 + \alpha)$



ASSUMPTION: SIMPLE UNIFORM HASHING

$h()$ maps data uniformly like a random function

Probability two given keys collide: $\frac{1}{m}$

Expected list size = $\frac{n}{m} = \alpha$ = "load factor"

Expected time of search (and delete)

- 1) Map to T : assume $\Theta(1)$ to evaluate $h()$.
 - 2) Scan list (on average, half a list) $\Theta(\alpha)$
- } $\Theta(1 + \alpha)$
great if $\alpha = o(1)$