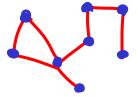


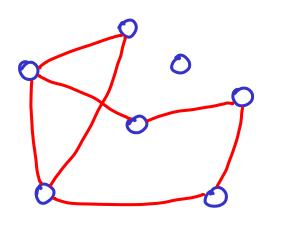
Connected



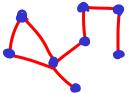
not connected

1 connected components

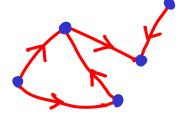
& vertices edges



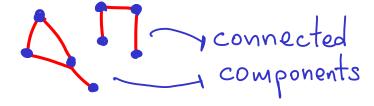
Connected



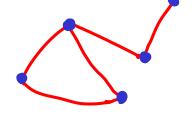
directed



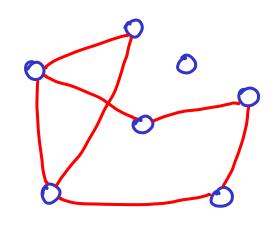
not connected



not directed



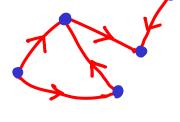
& vertices edges



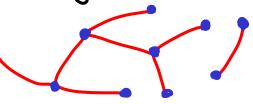
& vertices edges Connected

VΠ

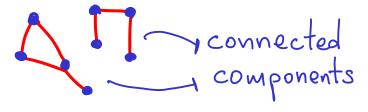
directed



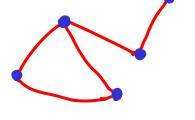
acyclic



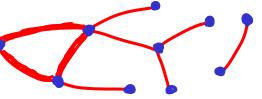
not connected



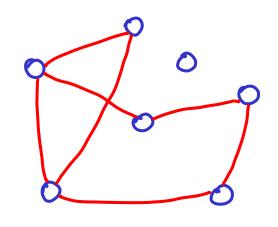
not directed



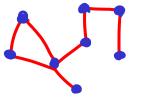
not acyclic



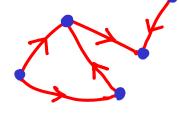
etc



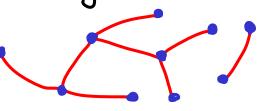
& vertices edges Connected



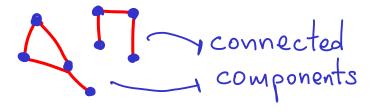
directed



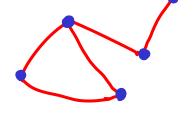
acyclic



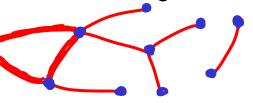
not connected



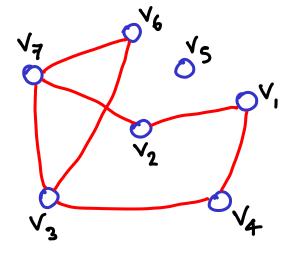
not directed



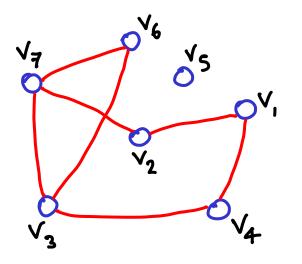
not acyclic



etc

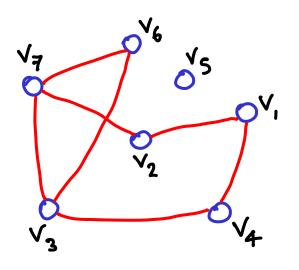


& vertices edges



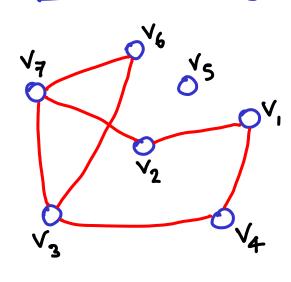
```
0
0
```

Adjacency matrix



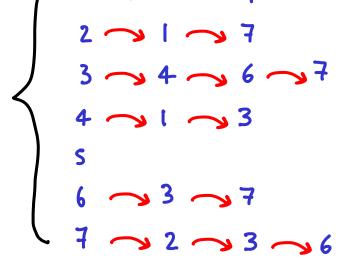
```
0
```

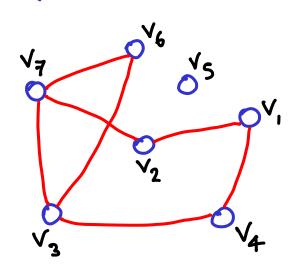
Adjacency matrix
size: |V|<sup>2</sup>
(symmetric for)
undirected)



Adjacency list

Adjacency matrix size: |V|2 (symmetric for) ( undirected)





```
0
0
0
```

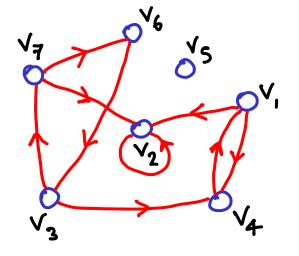
Adjacency list size: |V|+2|E| (undirected) Adjacency matrix

size: |V|<sup>2</sup>

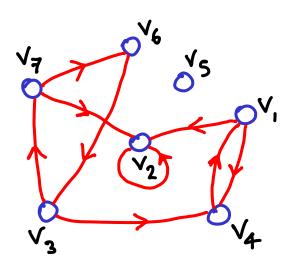
(symmetric for)

undirected

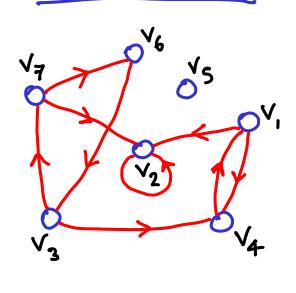
2 ~ 1 ~ 7 3 ~ 4 ~ 6 ~ 7 4 ~ 1 ~ 3 5 6 ~ 3 ~ 7 7 ~ 2 ~ 3 ~ 6



& vertices edges

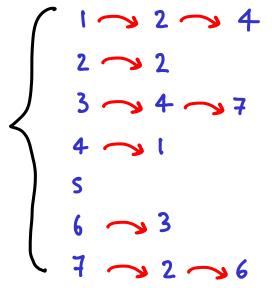


Adjacency matrix size:  $|V|^2$  (directed or not)



Adjacency list size: |V|+ |E| (directed)

```
Adjacency matrix
size: |V|^2
(directed or not)
```



Same for "dense" graphs, i.e.  $|E| \sim |V|^2$ 

Same for "dense" graphs, i.e.  $|E| \sim |V|^2$ 

Query adjacency: Matrix? (is v; my neighbor?) List?

Same for "dense" graphs, i.e.  $|E| \sim |V|^2$ 

Query adjacency: Matrix O(1) (is v; my neighbor?) List O(1VI) Adjacency matrix size:  $O(|V|^2)$  } directed or not Adjacency list size: O(|V|+|E|)Same for "dense graphs, i.e. |E| ~ |V|2 Matrix O(1)
List O(|v|) but really O(degree(v)) Matrix O(1) Query adjacency: (is V; my neighbor?)

Adjacency matrix size:  $O(|V|^2)$  } directed or not Adjacency list size: O(|V|+|E|)Same for "dense graphs, i.e. |E| ~ |V|2 Query adjacency: Matrix O(1)

(is V; my neighbor?) List O(|V|) but really O(degree(v))

Enumerate neighbors: List?
(of one vertex) Matrix?

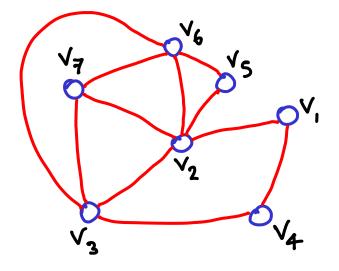
Adjacency matrix size:  $O(|V|^2)$  } directed or not Adjacency list size: O(|V|+|E|)Same for "dense graphs, i.e. |E| ~ |V|2 Query adjacency: Matrix O(1)

(is V; my neighbor?)

List O(|V|) but really O(degree(v))

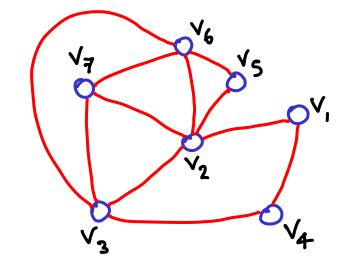
Enumerate neighbors: List O(degree)
(of one vertex) Matrix O(IVI)

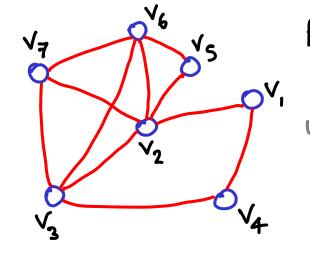
PLANE GRAPH no crossings



PLANE GRAPH

no crossings

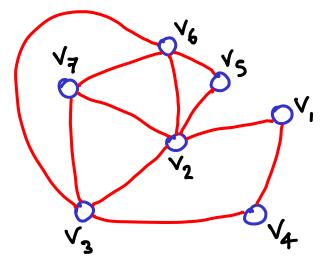


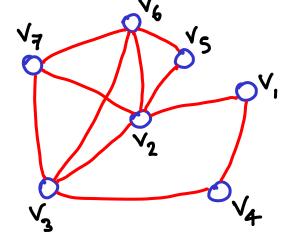


#### PLANAR GRAPH

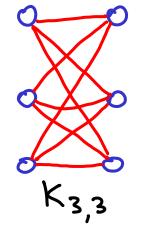
can redraw without crossings

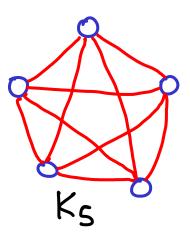
PLANE GRAPH
no crossings



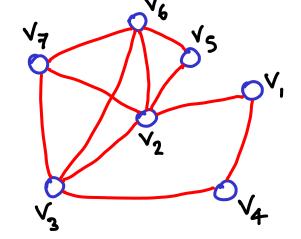


PLANAR GRAPH
can redraw
without crossings

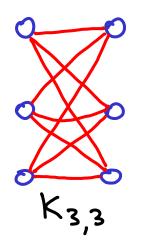


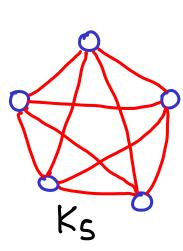


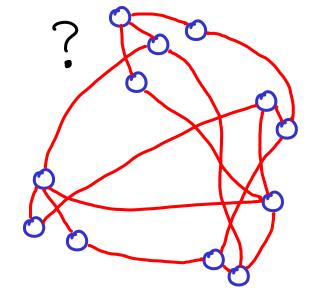
### PLANE GRAPH No crossings Value Val



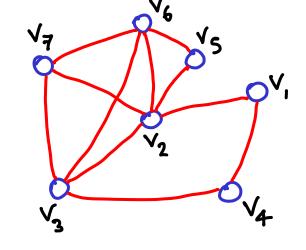
PLANAR GRAPH
can redraw
without crossings



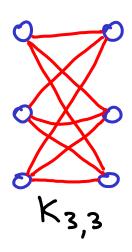


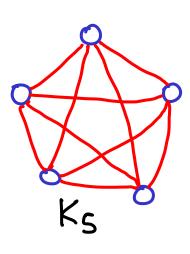


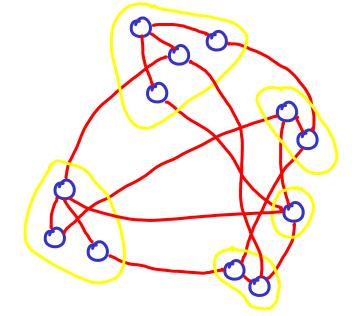
# PLANE GRAPH no crossings Value Val



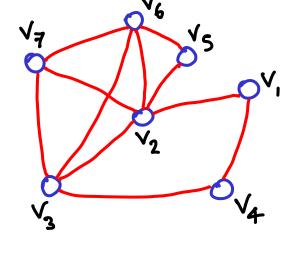
PLANAR GRAPH
can redraw
without crossings



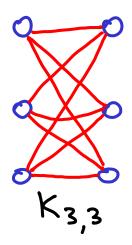


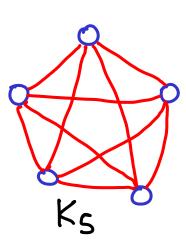


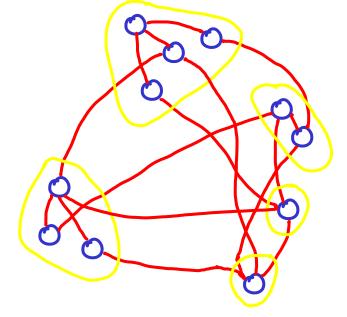
# PLANE GRAPH No crossings Value Val



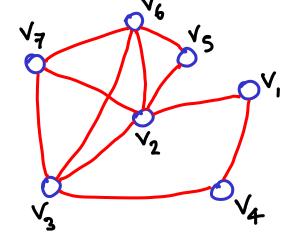
PLANAR GRAPH
can redraw
without crossings



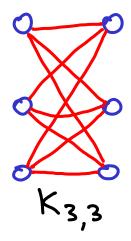


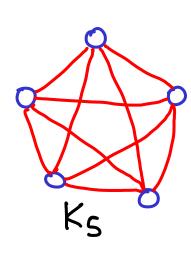


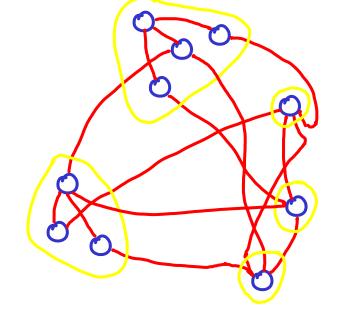
# PLANE GRAPH No crossings Value Val



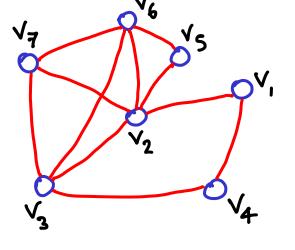
PLANAR GRAPH
can redraw
without crossings



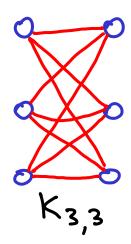


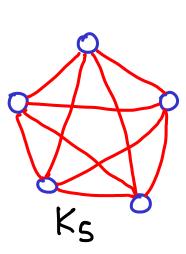


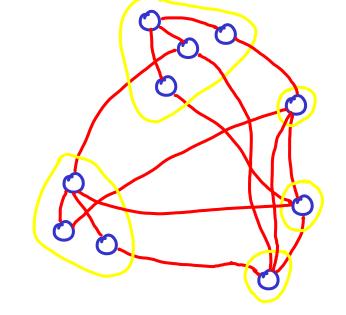
### PLANE GRAPH no crossings Value Valu



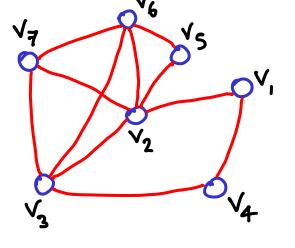
PLANAR GRAPH
can redraw
without crossings



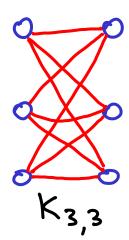


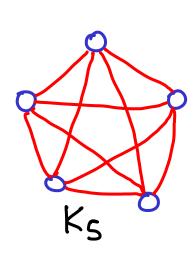


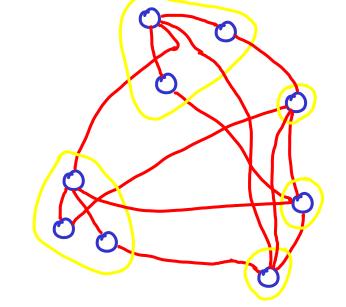
# PLANE GRAPH no crossings Value Valu



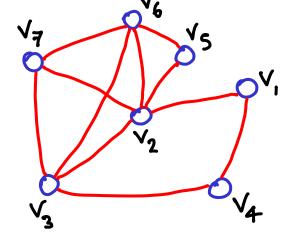
PLANAR GRAPH
can redraw
without crossings



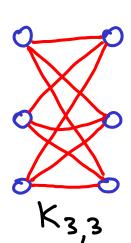


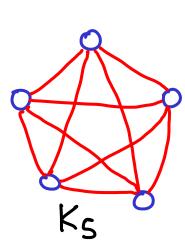


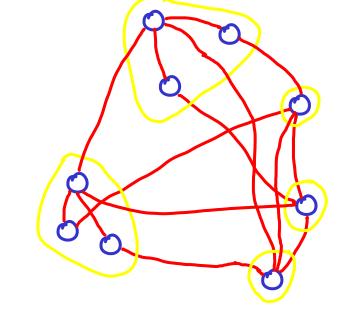
### PLANE GRAPH no crossings



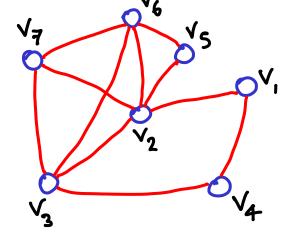
PLANAR GRAPH
can redraw
without crossings



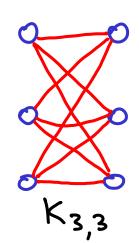


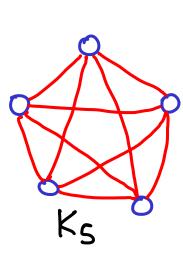


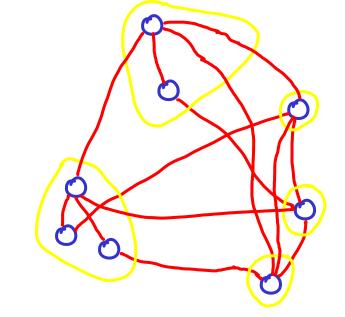
### PLANE GRAPH no crossings Value Valu



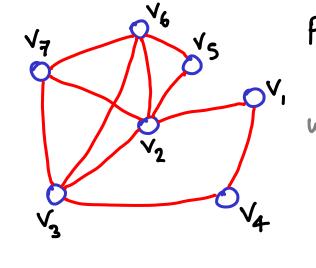
PLANAR GRAPH
can redraw
without crossings



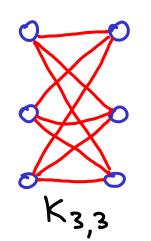


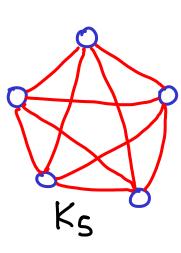


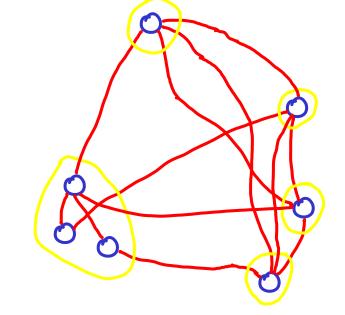
### PLANE GRAPH no crossings



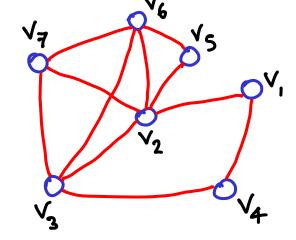
PLANAR GRAPH
can redraw
without crossings



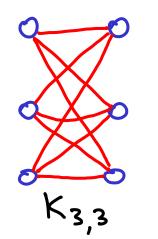


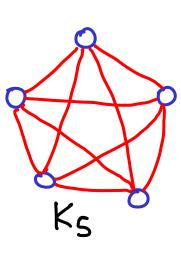


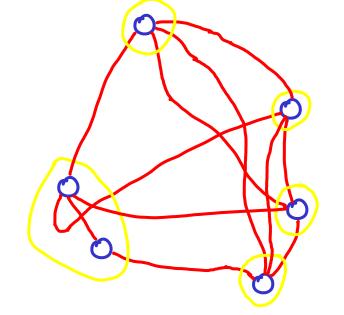
### 



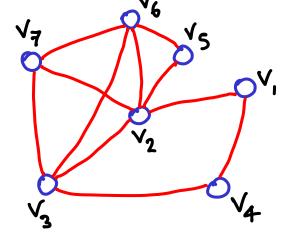
PLANAR GRAPH
can redraw
without crossings



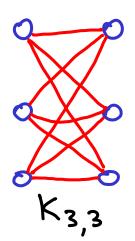


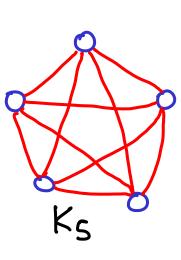


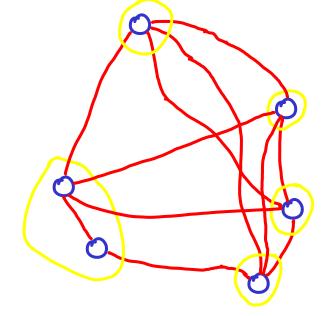
# PLANE GRAPH no crossings



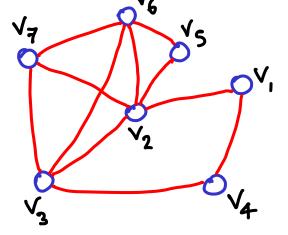
PLANAR GRAPH
can redraw
without crossings







# PLANE GRAPH no crossings



PLANAR GRAPH
v, can redraw
without crossings

